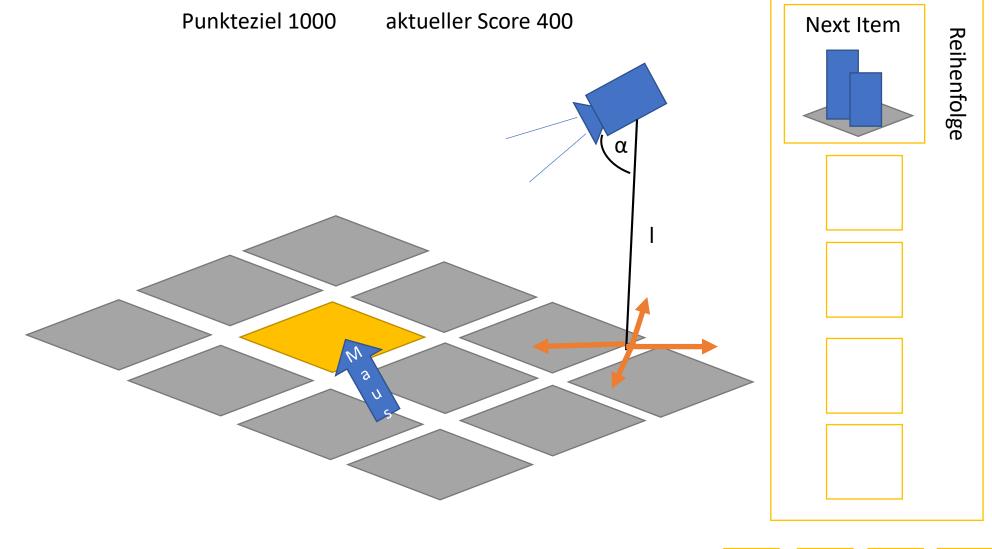
Level Screenflow Start Level Blende **Level Select** Hot City! Level2 Level1 Open Done Start Start Start Exit Level Level4 Level3 End Alle Teile gebaut Level Blende Success/Failure (Punktzahl > Levelziel)

Level







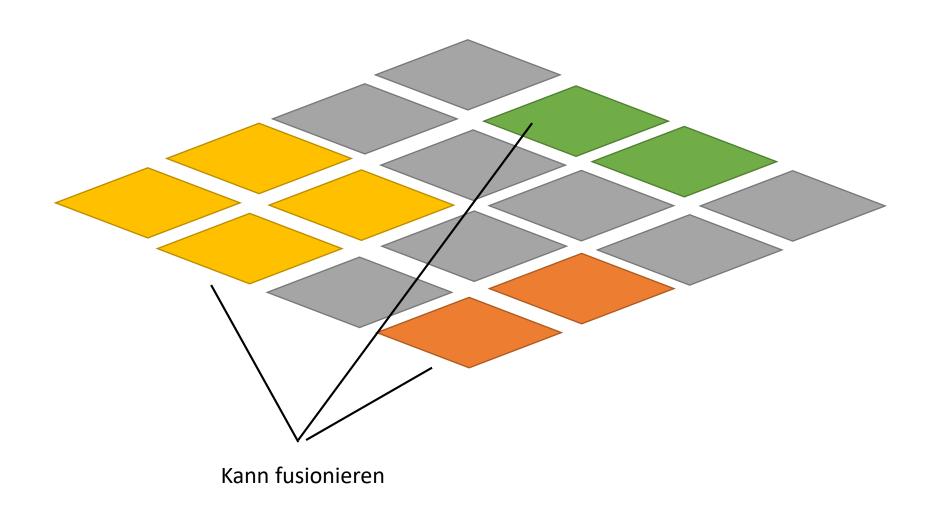




1 x 1 x 1 x

1 x

Mechanik



Level

