

# Geant4: Sensitive Detectors

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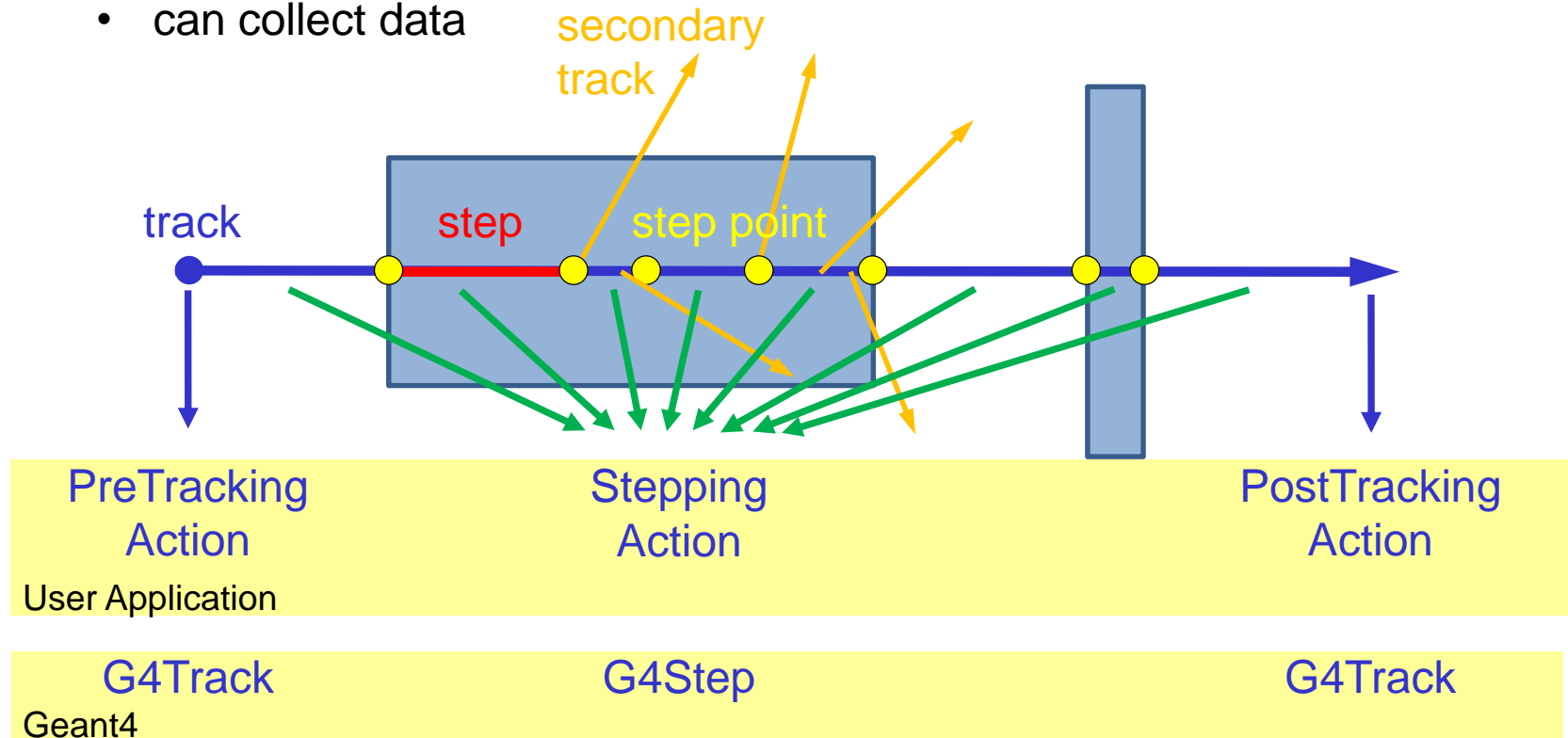
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**Quick Intro to  
Geant 4**

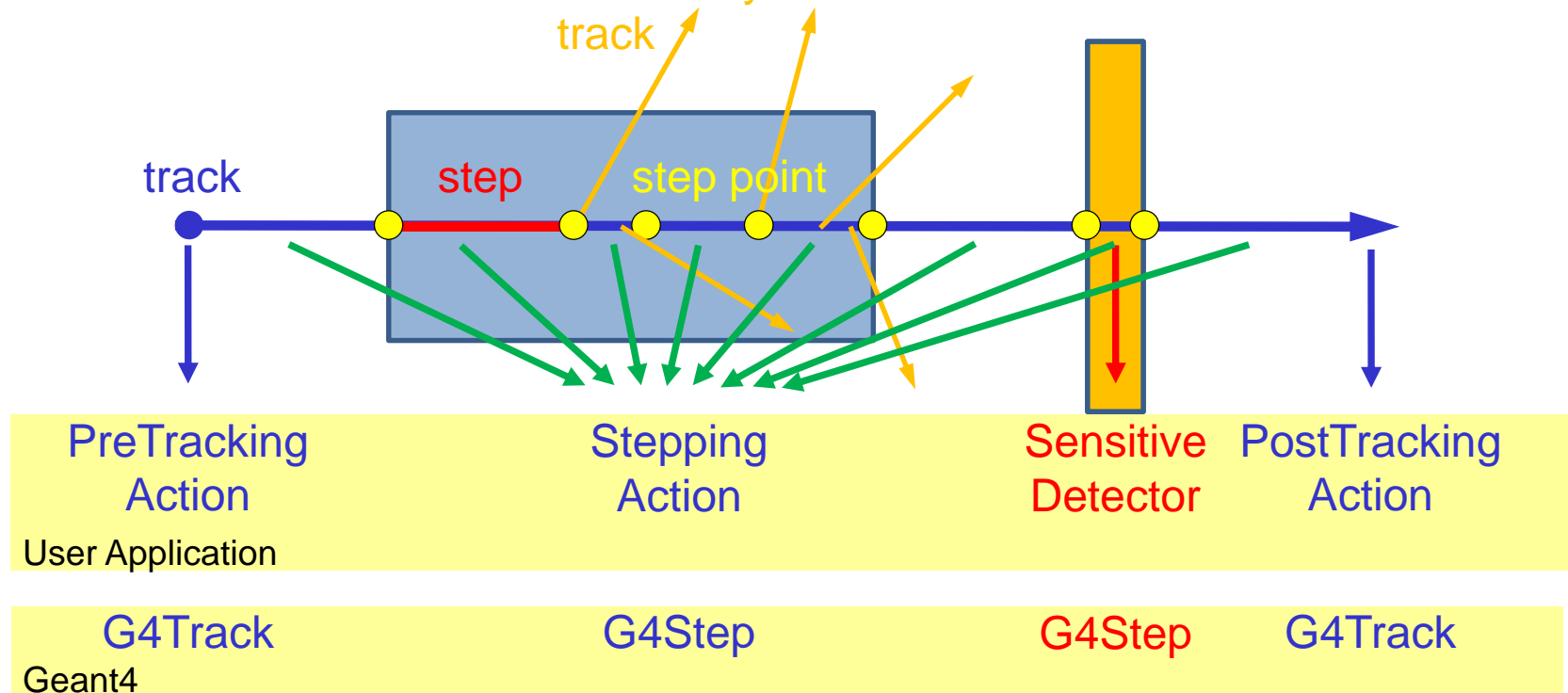
# Event Processing: Collecting Useful Information

- user classes
  - called during event processing
  - can collect data



# Event Processing: Sensitive Detector

- special user class: sensitive detector
  - attached to logical volume
  - called automatically **secondary**



# Defining a Sensitive Detector

- sensitive detector objects
  - created and assigned to logical volumes in user detector construction class in `ConstructSDandField()`
  - each detector must have a unique name
  - instances of the same class must be defined with different detector names

```
G4VSensitiveDetector* mySD = new MySD("MySD", "MyHitsCollection");
```

- assigning to a logical volume via volume name or pointer

```
SetSensitiveDetector("MyLVName", mySD);
```

or

```
SetSensitiveDetector(myLV, mySD);
```

- multiple sensitive detectors can be assigned to the same logical volume using `G4VUserDetectorConstruction::SetSensitiveDetector()`
- each sensitive detector has to be registered in `G4SDManager`

```
G4SDManager::GetSDMpointer()->AddNewDetector(mySD);
```

# Sensitive Detector Class

- sensitive detector class `MySD` is derived from `G4VSensitiveDetector`
  - three user methods called during event processing:
    - at beginning of each event: `Initialize(...)`
    - in a step (if in the associated volume): `ProcessHits(...)`
      - 1<sup>st</sup> argument: `G4Step` object
        - see stepping action
      - 2<sup>nd</sup> argument: `G4TouchableHistory` object
        - Readout geometry (or `NULL`)
      - process hits and fill them into hit collection
    - at end of each event: `EndOfEvent(...)`

# Sensitive Detector Class

- needs dedicated hit and hit collection classes derived from [G4VHit](#) and [G4THitsCollection](#), respectively
  - various possibilities: position, time, momentum, energy, energy deposition, geometrical information, ...
- processing of collected hits of all detectors in [EndOfEventAction\(\)](#)
  - write (relevant) hits into file, analyse it later
  - analyse hits on the fly

# Multi-functional Detector

- very generic detector class available: [G4MultiFunctionalDetector](#)
- use scorer classes derived from [G4VPrimitiveScorer](#) in order to collect specific data
  - track length [G4PSTrackLength](#)
  - passage track length [G4PSPassageTrackLength](#)
  - energy deposition [G4PSEnergyDeposit](#)
  - dose deposition [G4PSDoseDeposit](#)
  - flat surface current [G4PSFlatSurfaceCurrent](#)
  - sphere surface current [G4PSSphereSurfaceCurrent](#)
  - passage current [G4PSPassageCurrent](#)
  - flat surface flux [G4PSFlatSurfaceFlux](#)
  - cell flux [G4PSCellFlux](#)
  - passage cell flux [G4PSPassageCellFlux](#)
  - minimum kinetic energy of secondary particles [G4PSMinKinEAtGeneration](#)
  - number of secondary particles [G4PSNofSecondary](#)
  - number of steps [G4PSNofStep](#)
  - total charge of particles stopped [G4PSCellCharge](#)

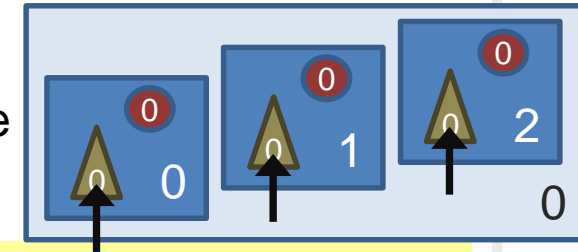
# Multi-functional Detector

- scorer classes above produce one `G4THitsMap<G4double>` object per event
  - mapping **copy number of the volume** to **measured quantity**
  - parameter **depth** determines which copy number is used (useful for replicated structures)
    - depth = 0: copy number of the physical volume itself
    - depth = 1: copy number of the mother volume
    - depth = 2: copy number of the mother volume of the mother volume
    - ...
- collected data can be filtered using classes derived from `G4VSDfilter`
  - all charged particles `G4SDChargedFilter`
  - all neutral particles `G4SDNeutralFilter`
  - particles of given species `G4SDParticleFilter`
  - particles in a given kinetic energy range `G4SDKineticEnergyFilter`
  - given species in a given energy range `G4SDParticleWithEnergyFilter`



# Multi-functional Detector: Example Detector Construction

- energy deposition of all particles
- number of secondary gammas produced in the volume
- track lengths of all electrons and positrons



```
G4SDParticleFilter* gammaFilter = new G4SDParticleFilter("gammaFilter", "gamma");
G4SDParticleFilter* epFilter = new G4SDParticleFilter("eeFilter");
epFilter->add("e-");
epFilter->add("e+");

G4MultiFunctionalDetector* det = new G4MultiFunctionalDetector("myDet");
det->RegisterPrimitive(new G4PSEnergyDeposit("eDep", 1));
G4VPrimitiveScorer* primitive = new G4PSNofSecondary("nGamma", 1);
primitive->SetFilter(gammaFilter);
det->RegisterPrimitive(primitive);

primitive = new G4PSTrackLength("trackLength", 1);
primitive->SetFilter(epFilter);
det->RegisterPrimitive(primitive);

G4SDManager::GetSDMpointer()->AddNewDetector(det);
SetSensitiveDetector("detDoughtherLogVolume", det);
```

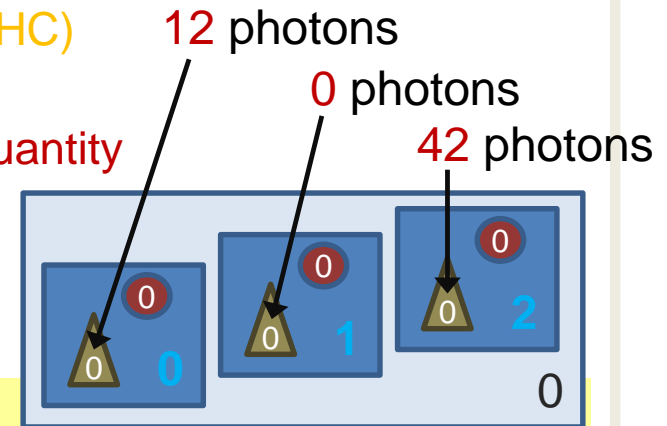
*name of filter    name of particle*

*depth: use copy number of mother volume*

in: DetectorPhysDetectorConstruction::ConstructSDandField()

# Multi-functional Detector: Example Measurement

- end of event
  - all measured data collected in **Hit Collections (HC)**
    - identified by **Hit Collection ID (HCID)**
    - assignment: **copy number** → **measured quantity**
      - example (copy number of mother):
        - 0: 12
        - 2: 42



```
void DetectorPhysEventAction::EndOfEventAction(const G4Event* evt) {
    if ( fmyDetnGammaHCID == -1 ) { // Get hit collection ID
        fmyDetnGammaHCID = G4SDManager::GetSDMpointer()->GetCollectionID("myDetnGamma");
    }
    G4THitsMap<G4double>* hitsMap =
        static_cast<G4THitsMap<G4double>*>(evt->GetHCofThisEvent()->GetHC(fmyDetnGammaHCID));

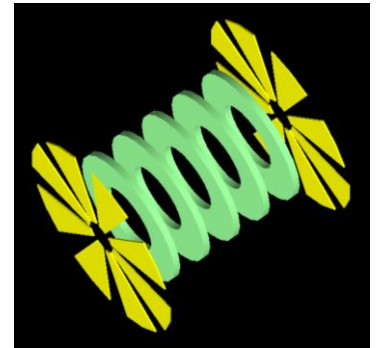
    G4cout << "---> End of event: " << evt->GetEventID() << G4endl;

    std::map<G4int, G4double>::iterator it;
    for (it = hitsMap->GetMap()->begin(); it != hitsMap->GetMap()->end(); it++) {
        G4cout << "detector part " << it->first << ": " << *(it->second) << "secondary photon(s)" << G4endl;
    }
}
```

*name of collection (detector + scorer)*

# Exercise: Particle Sources

1. Download [DetectorPhys\\_T10.tar.gz](#) and decompress it.
  - This code defines already a multi-functional detector that measures the dose in all “petals”-like parts (yellow)
2. Compile the code and run it.
  - shoot a particle and look at the text output
3. Add a new multi-functional detector
  - to measure the **track length** and the **deposited energy**
  - of particles with **more than 200 keV** kinetic energy
  - **in the five disks** (green detector parts) of “Linear Array” **separately**
4. Show the measured results in the text output event by event
5. Compile the code and test it.
6. Optional: Determine the coordinates of the hits in the five disks.



All measurements are in Geant4's standard units.  
Divide the number by the unit you want in order to get the correct number  
(e.g. GeV: `a_energy/GeV`, MeV: `a_energy/MeV`, ...).  
See also command: `/units/list`