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CRICOS PROVIDER 00123M

School of Computer Science

COMP SCI 1103/2103 Algorithm Design & Data Structure

Recursion 4

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seek LIGHT

Previously on ADDS

- Recursion
 - Checklist
 - Recursive helper function
 - Tail recursion
 - Memorization
- Indirect Recursion
 - Harder to track and control
 - Example: processing arithmetic expressions

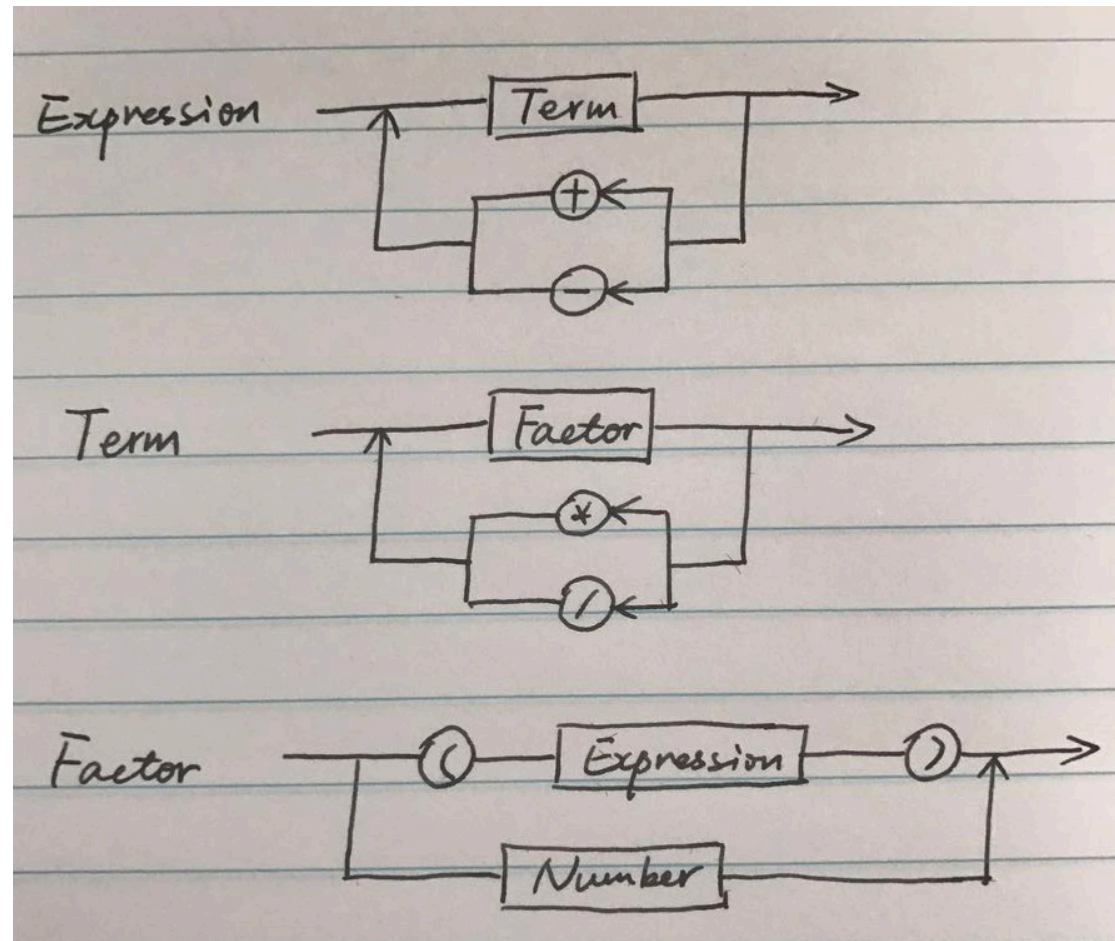
Overview

- In this lecture we will:
 - See a sample code for a function that can process arithmetic expressions (indirect recursion)
 - Discuss Dynamic Programming
 - Fibonacci
 - Counting Coin Problem

Example

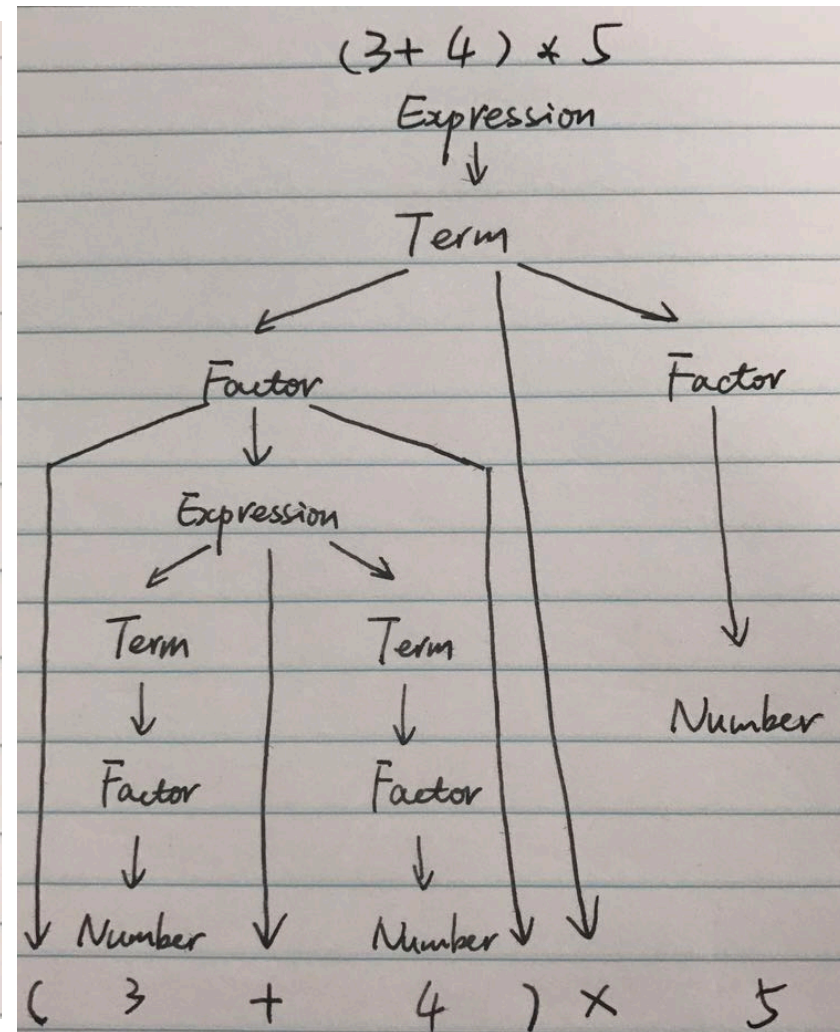
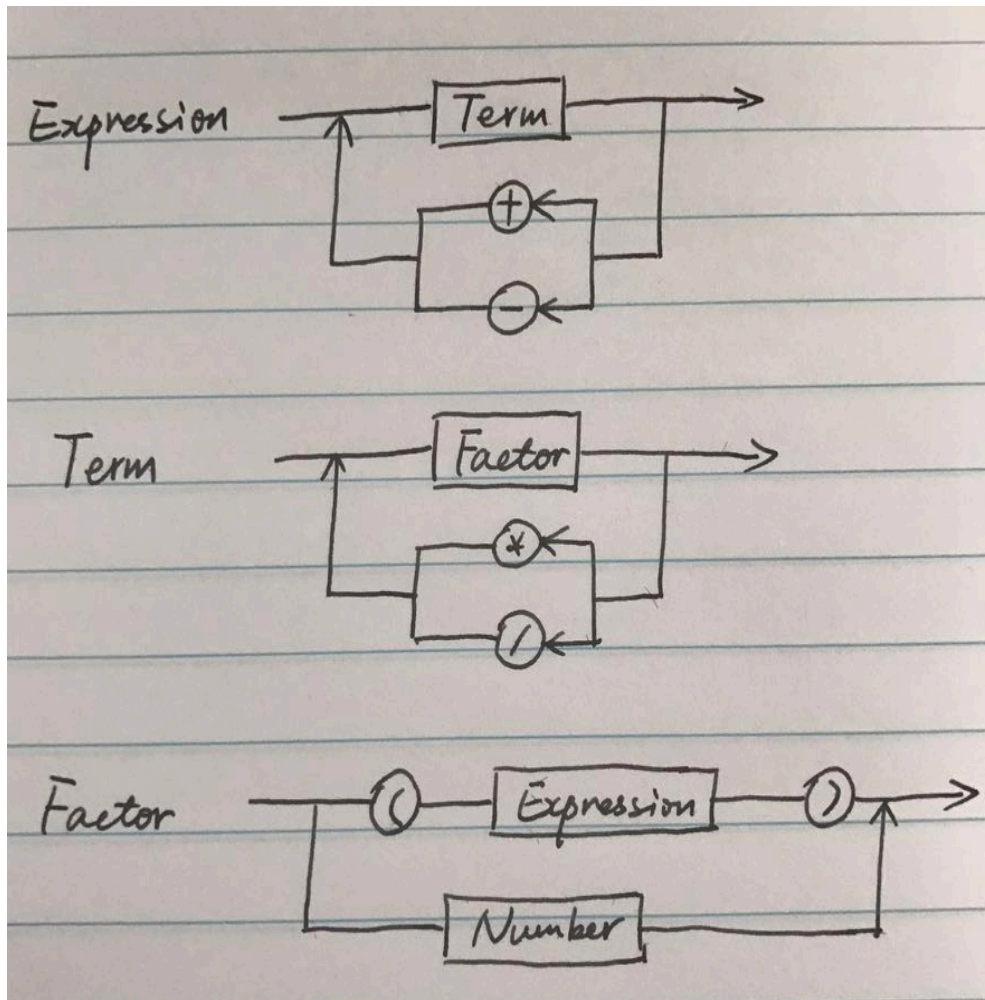
- Compute the values of arithmetic expressions

- Example
 - $3+4*5$
 - $(3+4)*5$



Example

- $(3+4*5)$



Sample code for getExptession

- Assume we have
 - `getChar()`
looks ahead in input string
 - `removeChar()`
removes a char from input string
 - `getNumber()`
reads a number from the input string and removes the
corresponding characters from that

A sample code

```
int getExp(){
    int value = getTerm();
    char next = getChar();
    while ((next == '+') || (next == '-')){
        removeChar();
        int value2 = getTerm();
        if(next == '+')
            value += value2;
        else
            value -= value2;
    }
    return value;
}
```

```
int getTerm(){
    int value = getFactor();
    char next = getChar();
    while ((next == '*') || (next == '/')){
        removeChar();
        int value2 = getFactor();
        if(next == '*')
            value *= value2;
        else
            value /= value2;
    }
    return value;
}

int getFactor(){
    int value;
    char next = getChar();
    if(next == '(' ){
        removeChar();
        value = getExp();
        removeChar(); // discard ')'
    }else
        value = getNumber();
    return value;
}
```

Example

- For calculating $(3+4)*5$
- `getExp()`
 - `getTerm()`
 - `getFactor()` -> consume '('
 - `getExp()` -> $3+4$, return 7
 - -> consume ')'
 - `getFactor()` -> return 5
 - $7*5$ -> return 35
- return 35

Dynamic Programming

- What do we do in dynamic programming?
 - Again, break the problem down to some smaller subproblems
 - solving each of them once
 - storing the solutions into some data structure (usually a table).
- Similar to Memorization, but DP does the computation from problems with smaller values to larger values.
- We need base cases and recursion relationship as well.

Example 1

- Let's look back to the Fibonacci number again.
- What about calculating in a bottom-up order?

```
int fib(int n){  
    int * fibTable= new int[n];  
  
    fibTable[0] = fibTable[1] = 1;  
  
    for(int i=2; i<n; i++){  
        fibTable[i] = fibTable[i-1]+fibTable[i-2];  
    }  
  
    return fibTable[n-1];  
}
```

Example 2

- Counting Coins
- Given a value n , if we need n cents, how many ways can we make the change?
 - Assume infinite supply of each kind of coins
- `int coinValue[] = {5, 10, 20, 50, 100, 200};`
- How many configurations can you find for 20 cents?
- What is the result for value n when you include i ($0 \leq i \leq \text{maxPossible}$) coins of value x ?
 - The result for $n - i * x$, without considering coins of value x for that.

Counting Coins Recursive Algorithm


```
int facevalue[] = {5, 10, 20, 50, 100, 200};  
int count(int n, int coinIndex){
```

```
    if (n == 0)  
        return 1;  
    if (n < 0)  
        return 0;  
    if (coinIndex >= 6 )  
        return 0;
```

```
    int counter = 0;  
    for (int i = 0; i <= n/facevalue[coinIndex]; i++)  
        counter += count(n - i*facevalue[coinIndex], coinIndex+1);
```

```
    return counter;  
}
```

How can we also do this loop recursively?



Example 2 version 2

- Counting Coins
- Given a value n , if we need n cents, how many ways can we make the change?
 - Assume infinite supply of each kind of coins
- `int coinValue[] = {5, 10, 20, 50, 100, 200};`
- What is the result for value n when you include 0 or 1 coins of value x ?
 - The results for n and next type of coins + the results for $n-x$ and coins of value x again.

Counting Coins Recursive Algorithm v2

```
int facevalue[] = {5, 10, 20, 50, 100, 200};
int countV2(int n, int coinIndex){

    if (n == 0)
        return 1;
    if (n < 0)
        return 0;
    if (coinIndex >= 6 )
        return 0;

    return countV2(n, coinIndex+1) + countV2(n-facevalue[coinIndex], coinIndex);
}
```

Example 2

	Coin types used					
						5
					10	10
				20	20	20
			50	50	50	50
		100	100	100	100	100
Total Amt	200	200	200	200	200	200
0	1	1	1	1	1	1
5	0	0	0	0	0	1
10	0	0	0	0	1	2
15	0	0	0	0	0	2
20	0	0	0	?	1	2
25	0	0	0	0	0	4
30	0	0	0	0	2	6
35	0	0	0	0	0	6

Counting Coins with DP

```
int dptable[1000][6];

int countDP (int n, int coinIndex){
    // initialize the first row
    for(int j=0; j<6; j++){
        dptable[0][j] = 1;
    }

    //fill in the table downwards
    for(int i=1; i<=n; i++){
        for(int j=5; j>=0; j--){
            if(i>=facevalue[j])
                dptable[i][j] = dptable[i][j+1] + dptable[i-facevalue[j]][j];
            else
                dptable[i][j] = dptable[i][j+1];
        }
    }
    return dptable[n][coinIndex];
}
```


Dynamic Programming

- DP is just about filling table.
- Memory usage!
 - In some situations we can save the memory usage by reusing the table, e.g. using a circular data structure.

Summary

- Indirect recursion, we saw an example
- Dynamic programming
 - Fill out some tables and use the values recursively



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