

CRICOS PROVIDER 00123M

School of Computer Science

#### COMP SCI 1103/2103 Algorithm Design & Data Structure Searching + more complexity examples

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#### Overview

- Binary search
- Analysis of recursive algorithms: simple methods in this course
- Examples for finding Complexity
  - Binary Search
  - GCD
  - Fibonacci
  - Maximum Subsequence Sum Problem

# **Complexity Analysis**

- How to prove things:
  - If we want to prove Big-oh (and other) notation, the only thing we can rely on is the formal definition.
  - Sometimes, if we want to disprove some statement, at least one counterexample will work.
- We will see examples later.

## Searching an array

- Array access is O(1)
- But if we search for an element in an array, what's the worst case? What's the best case?
- What are your assumptions?
- Do these assumptions matter?
- What's the big-O for searching an array, if we can't make any assumptions about its contents?

# Searching an array

- If we know that the data is sorted then we can make assumptions about where the thing that we're searching for is.
- I have an integer array of unique integers 1,2,3,4,..,10, inserted into locations 0..9 in order.
- What can I say about all of the elements from location o to location 4?
- What if they weren't in order?

- In binary search we locate the middle element in our structure, or nearest to middle element, and look at it.
- Is it what we're looking for? Stop.
- Is it less than what we're looking for? Look at the elements larger than this one.
- Is it greater? Look at the smaller elements?
- Have we run out of elements? Stop!

```
bool binarySearch(int arr[], int obj, int start, int end){
 while (start <= end){</pre>
    int middle = (start+end)/2;
    if(arr[middle] == obj)
      return true;
    else if(arr[middle] > obj)
      end = middle-1;
    else
      start = middle +1;
  return false
```

#### • Benefits:

- We halve the search space each time. Locating the middle element in an array is an O(1) operation, so it doesn't add complexity.
- We know if the element isn't there without having to search everything.
- What complexity is binary search?

- In binary search we:
  - halve the search space every time
  - don't have to search every element
- Intuitively, this is better than O(n). But what is it?
- We keep halving the search space so it's better than O(n/2)...  $O(\log_2 n) = O(\log n)$ , usually we drop the 2
- This is for worst case! Let's have a look at the average case as well.

# Searching

- Sorted data can be searched faster
- So if we can search sorted data in O(log n), this is a strong motivation to sort it in the first place.
- You've already seen selection sort and insertion sort in CS1102.
- What are their complexities?
- Why would we take the effort to sort, given that sorting effort is  $\geq 0(n)$ ?

# Sorting and Searching

- Sort once, search a lot
- We assume that, most of the time, we will search data far more frequently than we will sort it.
- Thus, a once-off sorting cost of  $O(n^2)$  is acceptable, if we can then search at  $O(\log n)$  thereafter.

## Complexity Analysis Example

```
int gcdIter(int a, int b){
  int minV = min(a,b);

for(int gcd = minV; gcd >=1; gcd --){
   // upper bound to the lower bound
   if((a % gcd ==0) && (b % gcd ==0)) {
     return gcd;
   }
  }
  return 1;
}
```

# **Complexity Analysis**

- Procedure for computing the running time:
  - Determine the bounds on the running times of the statements
  - Proceed up the program structure tree
  - Analyze compound statements only after their constituent parts have been analyzed
- Analysing programs is not always trivial

#### Example

• Euclid's Algorithm for computing the greatest common

divisor.

```
int gcd(int a, int b){
 if(a == b){
    return a;
 if(a < b){
    int tmp = a;
    a = b;
   b = tmp;
 // a > b is for sure from this point
 int c = a % b;
 if(c == 0){
    return b;
 }else{
    return gcd(b,c);
```

```
int gcd(int a, int b){
  while(b != 0){
    int reminder = a % b;
    a = b:
    b = reminder;
  return a;
  Try with 100 and 94
  94 and 6
  6 and 4
  Try with 100 and 65
  65 and 35
  35 and 30
```

#### Example

```
int gcd(int a, int b){
   while(b != 0){
    int reminder = a % b;
    a = b;
    b = reminder;
   }
   return a;
}
```

- The size of the while loop depends on how long the sequence of remainders is.
- What is the relationship between the input size and the length of the remainder sequence?
- We can prove that after two iterations, the remainder is at most half of its original value.
  - Therefore, the complexity is  $O(2\log n) = O(\log n)$

# **Complexity Analysis**

- How to analyze recursive functions
- It can be quite complicated.
- If the recursion is really just a thinly veiled loop, the analysis is usually trivial

## Example

- However, when more than one recursive call is done in the function, it is difficult to convert the recursion into a simple loop structure.
- Recursive Fibonacci has a growth rate of:
- $1/\sqrt{5}$  (  $((1+\sqrt{5})/2)^n$   $(1-\sqrt{5}/2)^n$ ) complicated for this course!
- We can show that it is in  $\Omega((3/2)^n)$

```
int fib(int n){
  if(n<=1)
    return 1;
  else
    return fib(n-1)+fib(n-2);
}</pre>
```

