

CRICOS PROVIDER 00123M

Regression

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Outlines

- Introduction to regression
- Linear Regression
 - Regression to scalar values
 - Regression to vectors
- Regularized Regression
 - Ridge regression
 - Lasso
- Support Vector Regression

What is regression?

- Review
 - Types of Machine Learning?

What is regression?

- Supervised learning:
 - Known at the training stage (x, y)
 - Predict unknown y for x at the test stage
- Classification
 - Y is a discrete variable
- Regression
 - Y is a continuous variable

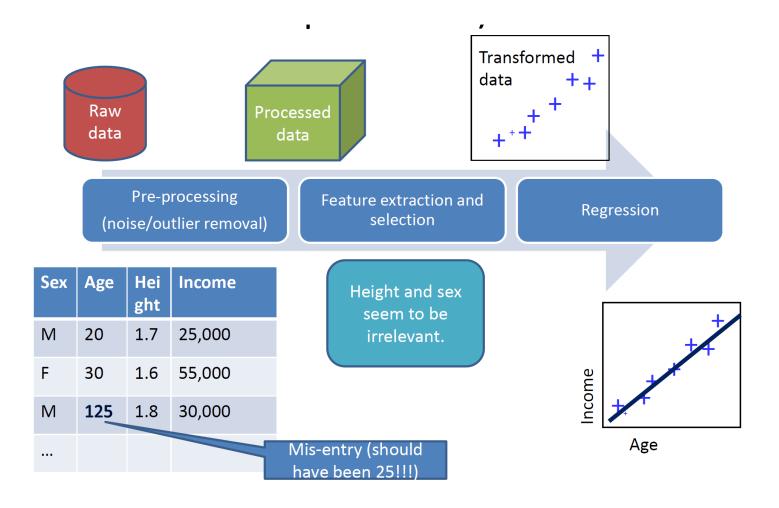
Classification: Selling a house will make a profit or not ?(yes/no)

Regression: Sale price for a house? (dollar amount)

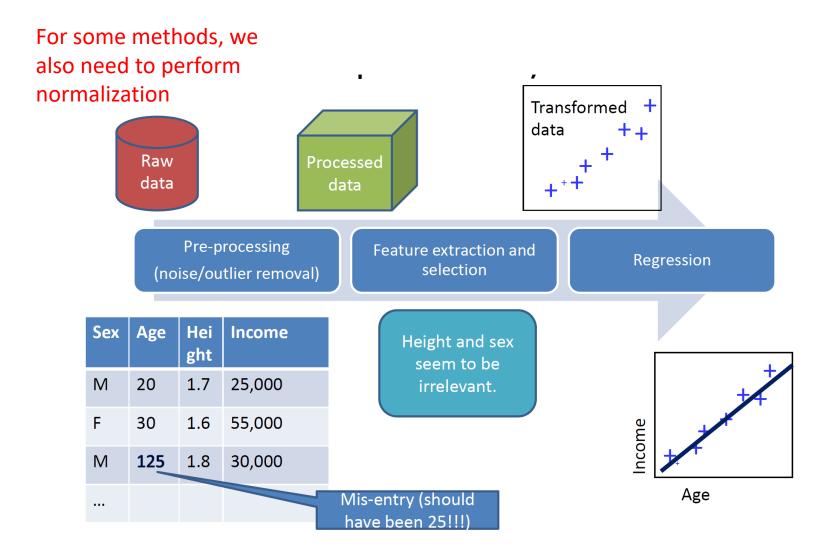
	building size	250 sq meters
	land size	400 sq meters
	# bedrooms	3
Input: $x = \frac{1}{2}$	# bathrooms	2
	# parking	2 (double garage)
	# stories	1 (i.e. single story)
	•••	

Learning to predict housing price y $y = f(\mathbf{x})$

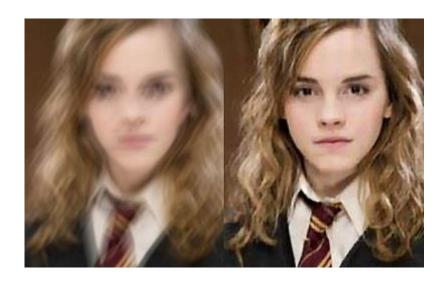
Practical workflow



Practical workflow



Less obvious task: Image processing



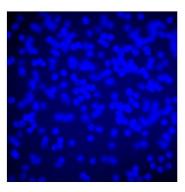
Less obvious task: crowd counting



Learning To Count Objects in Images

Victor Lempitsky Visual Geometry Group University of Oxford

Andrew Zisserman Visual Geometry Group University of Oxford







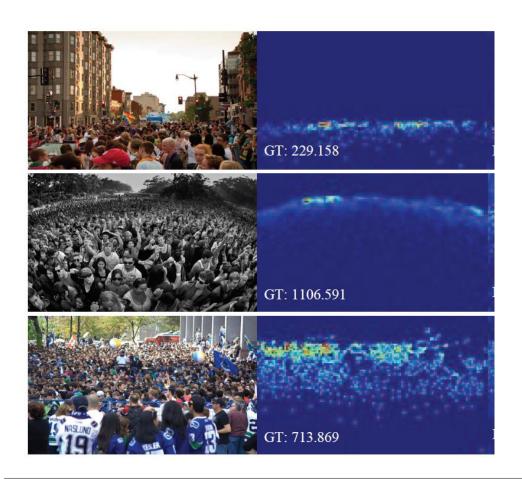








Less obvious task: crowd counting

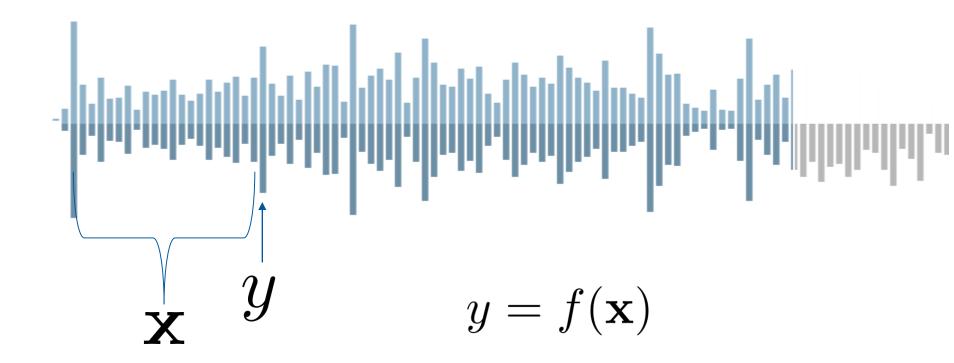


$$\int D(x)dx = N$$

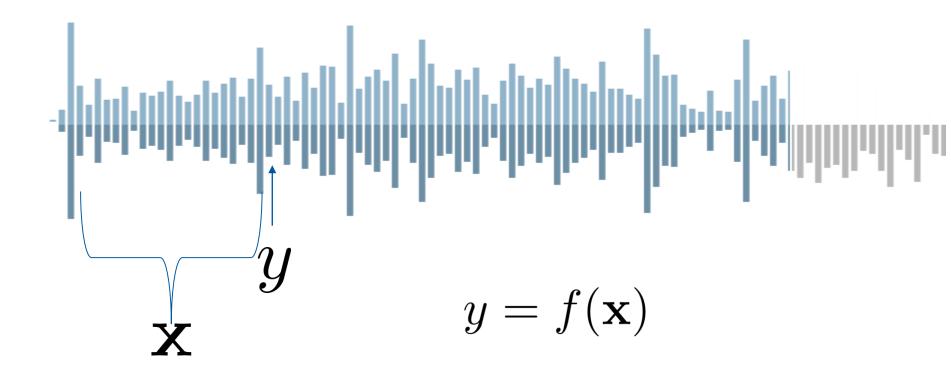
Less obvious task: generating sounds



Less obvious task: generating sounds



Less obvious task: generating sounds (auto-regressive model)



Regression framework

$$y = f(\mathbf{x})$$

- Goal:
 - What to fit?
- Model: how to fit?
 - Linear model
 - Nonlinear model
- Loss: how to measure the fitting error? Or additional objectives?
 - E.g. MSE loss

$$y = f(\mathbf{x})$$

- Goal:
 - Fit the scalar value y
- Model:

$$y = \mathbf{w}^T \mathbf{x} = \sum_{k=1}^D w_k x_k$$

• Loss:

 $\sum_{k=1}^{D} w_k x_k + b$ can be achieved by setting $x_{D+1} = 1$

$$err = (f(\mathbf{x}) - \hat{y})^2$$

Loss for N training samples:

$$egin{align} \mathcal{L} &= \sum_{i=1}^{N} (f(\mathbf{x}_i) - \hat{y}_i)^2 \ &= \sum_{i=1}^{N} (\mathbf{w}^T \mathbf{x}_i - \hat{y}_i)^2 \ &= \|\mathbf{w}^T \mathbf{X} - \hat{\mathbf{y}}\|_2^2 \ &\hat{\mathbf{y}} \end{aligned}$$

 $\mathbf{X} \in \mathbf{R}^{d \times N}$ $\mathbf{\hat{y}} \in \mathbf{R}^{1 \times N}$ $\mathbf{w} \in \mathbf{R}^{d \times 1}$

Solution

$$\mathbf{w}^* = \underset{\mathbf{w}}{argmin} \|\mathbf{w}^T \mathbf{X} - \hat{\mathbf{y}}\|_2^2$$

$$\frac{\partial \|\mathbf{w}^T \mathbf{X} - \hat{\mathbf{y}}\|_2^2}{\partial \mathbf{w}} = 0$$

$$\mathbf{w} = (\mathbf{X}\mathbf{X}^T)^{-1}\mathbf{X}\mathbf{\hat{y}}^T$$

Extension to vector outputs

$$egin{aligned} \mathcal{L} &= \sum_{i=1}^{N} \|f(\mathbf{x}_i) - \mathbf{\hat{y}_i}\|_2^2 \ &= \|\mathbf{W}^T \mathbf{X} - \mathbf{\hat{Y}}\|_2^2 \end{aligned} \qquad egin{aligned} \mathbf{X} &\in \mathbf{R}^{d imes N} \ \mathbf{\hat{Y}} &\in \mathbf{R}^{c imes N} \ \mathbf{W} &\in \mathbf{R}^{d imes c} \end{aligned}$$

Similar solution

$$\mathbf{w} = (\mathbf{X}\mathbf{X}^T)^{-1}\mathbf{X}\mathbf{\hat{Y}}^T$$

- Vector encoding of classification target
 - One hot vector

$$y=\left\{egin{array}{c} egin{array}{c} -1 \ 1 \ . \ . \ . \ . \ . \end{array}
ight.$$

Discussion: What is the drawback of this solution?

• Limitation:

- Put unnecessary requirements to the predicted output
- May increase the fitting difficulty and lead to bad training result
- But why it is commonly used in practice?
 - Close-form solution, less storage for low-dimensional data
 - Quick update for incremental learning, distributed learning

$$\mathbf{w} = (\mathbf{X}\mathbf{X}^T)^{-1}\mathbf{X}\mathbf{\hat{Y}}^T$$

$$\downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow \qquad \qquad \downarrow \qquad \qquad d \times c$$

$$\mathbf{w} = (\mathbf{X}\mathbf{X}^T)^{-1}\mathbf{X}\mathbf{\hat{Y}}^T$$

If
$$\mathbf{X} = [\mathbf{X}_1, \mathbf{X}_2]$$

$$\mathbf{X}\mathbf{X}^T = \mathbf{X}_1\mathbf{X}_1^T + \mathbf{X}_2\mathbf{X}_2^T$$

$$\mathbf{X}\mathbf{\hat{Y}}^T = \mathbf{X}_1\mathbf{\hat{Y}}^T + \mathbf{X}_2\mathbf{\hat{Y}}^T$$

- Discussion: Simple distributed learning
 - Consider the case: $N = 10^9$, d = 1000, c = 10
 - Data are equally distributed in two servers
 - Cost of sending raw data vs sending $\mathbf{X}\mathbf{X}^T$ and $\mathbf{X}\mathbf{\hat{Y}}^T$?

Regularized linear regression model

- Why regularization?
 - Avoid overfitting
 - Enforce certain property of solution

$$\mathcal{L} = \sum_{i=1}^{N} \|\mathbf{w}^{T}\mathbf{x}_{i} - \mathbf{\hat{y}}_{i}\|_{2}^{2} + \Omega(\mathbf{w})$$

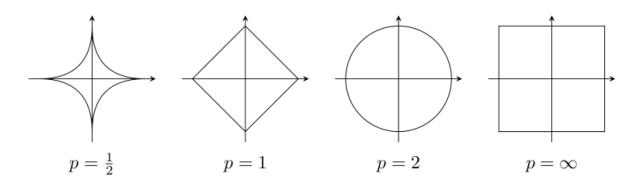
p-Norm

Regulariser $\Omega(\mathbf{w})$ is often in a form of *p*-norm.

Definition (*p*-norm)

Let $p \geq 0$ be a real number. The p-norm of $\mathbf{x} \in \mathbb{R}^d$ is

$$\|\mathbf{x}\|_p := \Big(\sum_{j=1}^d |x^j|^p\Big)^{1/p}$$



Images of $\|\mathbf{x}\|_p = 1$ (Consider d = 2)

Ridge regression

$$\mathcal{L} = \sum_{i=1}^{N} \|\mathbf{w}^{T}\mathbf{x}_{i} - \hat{\mathbf{y}}_{i}\|_{2}^{2} + \lambda \|\mathbf{w}\|_{2}^{2}$$

How to understand $||w||_2^2$?

If we perturb the input x by adding a random noise vector ξ , i.e. $\mathbf{x}' = \mathbf{x} + \xi$ the prediction will become $\mathbf{w}^T(\mathbf{x} + \xi)$ which is a random variable.

The variance of $\mathbf{w}^T(\mathbf{x} + \xi)$ is $||w||_2^2$, if $\xi \sim \mathcal{N}(0, \mathbf{I})$

In plain English, it measures the sensitivity of the regressor w.r.t the perturbation of inputs. Minimizing it reflects our expectation of a smooth predictor.

Ridge regression: Solution

Practice: Derive the solution of ridge regression

$$\mathcal{L} = \sum_{i=1}^{N} \|\mathbf{w}^{T}\mathbf{x}_{i} - \hat{\mathbf{y}}_{i}\|_{2}^{2} + \lambda \|\mathbf{w}\|_{2}^{2}$$

Hint:
$$\|\mathbf{w}\|_2^2 = \mathbf{w}^T \mathbf{w}$$

Ridge regression: Solution

Solution

$$egin{aligned} \mathcal{L} &= \sum_{i=1}^N \|\mathbf{w}^T \mathbf{x}_i - \hat{\mathbf{y}}_i\|_2^2 + \lambda \|\mathbf{w}\|_2^2 \ \mathbf{w} &= (\mathbf{X} \mathbf{X}^T + \lambda \mathbf{I})^{-1} \mathbf{X} \hat{\mathbf{y}}^T \end{aligned}$$

Compare with the solution of linear regression

$$\mathbf{w} = (\mathbf{X}\mathbf{X}^T)^{-1}\mathbf{X}\mathbf{\hat{y}}^T$$

Discussion

An issue I didn't tell you about the linear regression solution

$$\mathbf{w} = (\mathbf{X}\mathbf{X}^T)^{-1}\mathbf{X}\mathbf{\hat{y}}^T$$

What if XX^T is not invertible?

• When it happens, it means there are multiple solutions to achieve minimal

$$\mathcal{L} = \sum_{i=1}^{N} \|\mathbf{w}^T \mathbf{x}_i - \mathbf{\hat{y}}_i\|_2^2$$

Discussion

 When it happens, it means there are multiple solutions to achieve minimal

$$\mathcal{L} = \sum_{i=1}^{N} \|\mathbf{w}^{T}\mathbf{x}_{i} - \mathbf{\hat{y}}_{i}\|_{2}^{2}$$

- Adding regularization makes it always invertible.
- It essentially provides a criterion for choosing optimal solution among multiple equivalent solutions of the first term.

$$\mathcal{L} = \sum_{i=1}^{N} \|\mathbf{w}^{T}\mathbf{x}_{i} - \hat{\mathbf{y}}_{i}\|_{2}^{2} + \lambda \|\mathbf{w}\|_{2}^{2}$$

Lasso

$$\mathcal{L} = \sum_{i=1}^{N} \|\mathbf{w}^{T}\mathbf{x}_{i} - \hat{\mathbf{y}}_{i}\|_{2}^{2} + \lambda \|\mathbf{w}\|_{1}$$

- L1 norm encourages sparse solution. This could be useful for understanding the impact of various factors, e.g. perform feature selection.
- Sometimes it can lead to an improved performance since it can suppressing noisy factors.
- Unfortunately, it does not have a close-form solution

Sparse vs Dense solution

- Sparse solution: most parameters are 0
- Why I1 norm enforces sparsity?
 - Let's consider an example in 2D

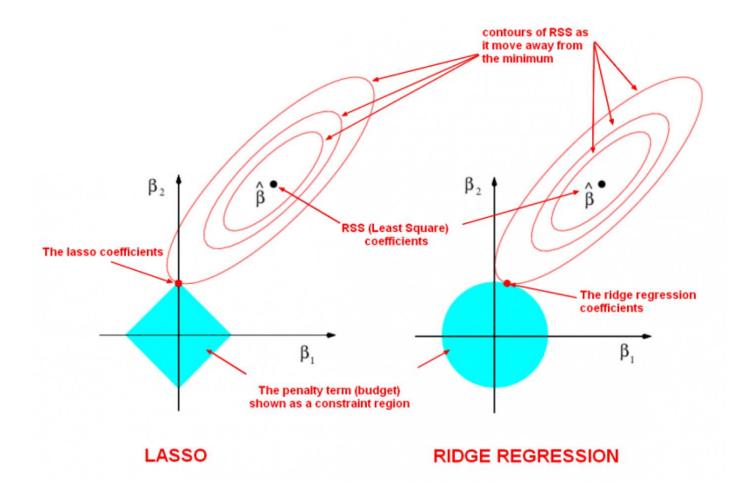
$$\mathcal{L} = \sum_{i=1}^{N} \|w_1 \mathbf{x}_i^1 + w_2 \mathbf{x}_i^2 - \hat{\mathbf{y}}_i\|_2^2 + \lambda \|\mathbf{w}\|_1$$

$$= a_1 (w_1 - c_1)^2 + a_2 (w_2 - c_2)^2 + e + \lambda \|\mathbf{w}\|_1$$

$$= f(w_1, w_2) + \lambda \|\mathbf{w}\|_1$$
(1)

 $f(w_1,w_2)=z$ is an ellipsoid equation. In other words, all w leading to the same z will form an ellipsoid in the parameter space

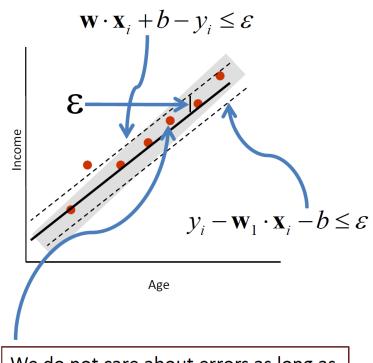
Sparse vs Dense solution



Support vector regression

 Key idea: if the fitting error is already small enough, do not make it smaller

A different way of measuring the fitting error



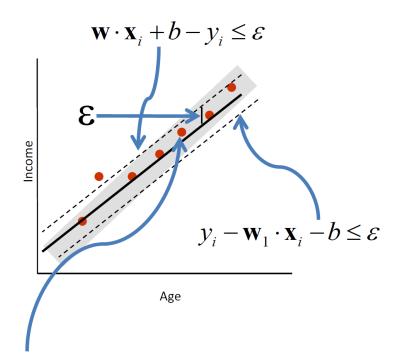
We do not care about errors as long as they are less than $\boldsymbol{\epsilon}$

Support vector regression: hard margin

 Idea: finding the linear so all the samples falling into the shadowed region

Assume linear parameterization

$$f(\mathbf{x},\omega) = \mathbf{w} \cdot \mathbf{x} + b$$



Support vector regression: hard margin

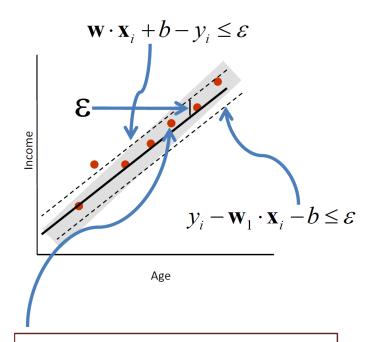
Formulation

The problem can be written as a convex optimization problem

$$\min \frac{1}{2} \| \mathbf{w} \|^{2}$$
s.t. $y_{i} - \mathbf{w}_{1} \cdot \mathbf{x}_{i} - b \le \varepsilon$;
$$\mathbf{w}_{1} \cdot \mathbf{x}_{i} + b - y_{i} \le \varepsilon$$
;

C: trade off the complexity

What if the problem is not feasible?
We can introduce slack variables
(similar to soft margin loss function).



We do not care about errors as long as they are less than $\boldsymbol{\epsilon}$

Support vector regression: soft-margin

Given training data

$$(\mathbf{x}_i, \mathbf{y}_i)$$
 $i = 1, ..., m$

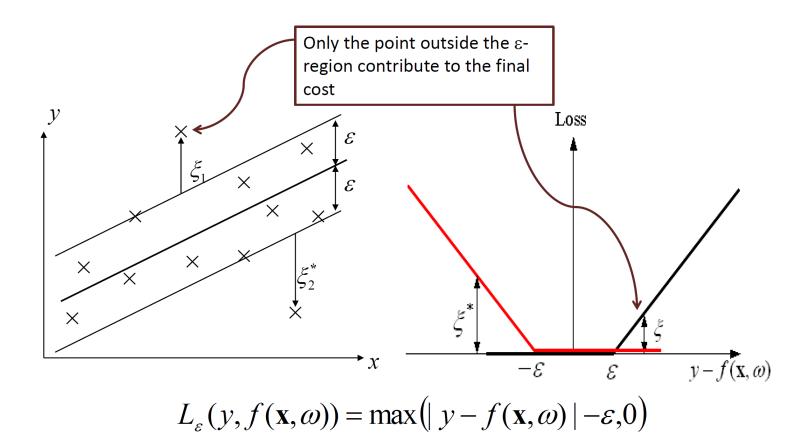
Minimize

$$\frac{1}{2} \| \mathbf{w} \|^2 + C \sum_{i=1}^m (\xi_i + \overline{\xi_i^*})$$

Under constraints

$$\begin{cases} y_i - (\mathbf{w} \cdot \mathbf{x}_i) - b \le \varepsilon + \xi_i \\ (\mathbf{w} \cdot \mathbf{x}_i) + b - y_i \le \varepsilon + \xi_i^* \\ \xi_i, \xi_i^* \ge 0, i = 1, ..., m \end{cases}$$

Support vector regression



Dual form of SVR

Primal

$$\min \frac{1}{2} \| \mathbf{w} \|^2 + C \sum_{i=1}^{m} (\xi_i + \xi_i^*)$$

$$s.t. \begin{cases} y_i - (\mathbf{w} \cdot \mathbf{x}_i) - b \le \varepsilon + \xi_i \\ (\mathbf{w} \cdot \mathbf{x}_i) + b - y_i \le \varepsilon + \xi_i^* \\ \xi_i, \xi_i^* \ge 0, i = 1, ..., m \end{cases}$$

Dual

$$\max \begin{cases} \frac{1}{2} \sum_{i,j=1}^{m} (\alpha_i - \alpha_i^*)(\alpha_j - \alpha_i^*) \langle x_i, x_j \rangle \\ -\varepsilon \sum_{i=1}^{m} (\alpha_i + \alpha_i^*) + \sum_{i=1}^{m} y_i(\alpha_i - \alpha_i^*) \end{cases}$$

$$s.t.\sum_{i=1}^{m} (\alpha_i - \alpha_i^*) = 0; \ 0 \le \alpha_i, \alpha_i^* \le C$$

Primal variables: w for each feature dim

Dual variables: α , α * for each data point

Complexity: the dim of the input space

Complexity: Number of support vectors

