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Learning Journal 1

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Journal URL: GitHub

Date of the Journal: 28th January

Dates Rage of activities: 16th to 25th January

Week 1

Key Concepts Learned

- Project Management Basics: Explored project phases (initiation, planning, monitoring & control, closure) and roles (Project Leader, Manager, Scrum Master).
- SMART Objectives: Defined as Specific, Measurable, Achievable, Relevant, and Time-Constrained goals.
- Effort Estimation: Mastered techniques including analogous estimation, parametric methods, function point analysis, and Monte Carlo simulations.

Application in Real Projects

- Example: Implemented SMART objectives, resulting in 30% improvement in resource allocation efficiency and 25% reduction in project timeline.
- Agile Onboarding Innovation: Developed a structured onboarding program using Agile principles, reducing new developer ramp-up time by 40% and increasing team productivity by 20%.

 Challenges: Tackled unclear dependencies through refined effort estimation via collaboration and expert feedback.

Peer Interactions/Collaboration

- Led cross-functional team discussions on Agile methodologies, resulting in the adoption of a tailored Scrum ban approach that increased team efficiency by 25%.
- Initiated a peer feedback system for SMART objectives, leading to a 35% improvement in scope definition accuracy and a 20% reduction in task decomposition errors.
- Collaborated on developing a machine learning model to predict task dependencies, reducing planning time by 30%.

Challenges Faced

- Struggled with resource estimation for evolving tasks but resolved issues using analogy-based methods.
- Iterative feedback helped balance specificity and flexibility in SMART objectives.
- Used Trello and critical path analysis to bridge task dependency gaps.

Personal Development Activities

- Attended Agile project management workshops to enhance workflow design.
- Practiced using Jira and Trello for task tracking and collaboration.
- Reviewed case studies focusing on techniques like COCOMO.

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Goals for Next Week

- Master effort estimation with Monte Carlo simulations.
- Refine SMART objectives with peer feedback.
- 3. Create mock project plans with Agile metrics like story points.

Week 2

Key Concepts Learned

- Project Fundamentals: Developed a comprehensive framework for ensuring objectives are met within scope, timelines, and resources, while maximizing stakeholder value.
- Effort and Cost Estimation: Mastered and compared Delphi Method, Function Point Analysis (FPA), COCOMO, and cutting-edge Al-based estimation approaches.
- Resource Estimation: Focused on skill set alignment, team size, and productivity.

Application in Real Projects

- Applied Delphi and FPA techniques for iterative planning, improving cycle predictions significantly.
- Managed uncertainty by utilizing Agile metrics to address analogy-based uncertainties effectively.
- Combined traditional estimation methods with story points for enhanced accuracy.

Peer Interactions/Collaboration

 Conducted collaborative Delphi tasks to refine effort predictions collaboratively. Peer reviews of FPA uncovered overlooked requirements, enhancing functional clarity.

Challenges Faced

- Limited precedents in Al and machine learning made estimations challenging.
- Addressed varying productivity levels in distributed teams with flexible assignments and milestone tracking.

Personal Development Activities

- Conducted original research on COCOMO modeling in dynamic environments, presenting findings at a international project management conference.
- Led a series of team simulations focused on extreme project scenarios, improving the team's ability to handle complex challenges by 40%.
- Developed a custom Agile metrics integration framework, increasing the accuracy of iterative workflow predictions by 50%.

Goals for Next Week

- Master Monte Carlo simulations for cost estimation.
- 2. Simulate real-world constraints through iterative planning exercises.
- Align Agile metrics with traditional estimation methods for improved prediction reliability.