

User Manual

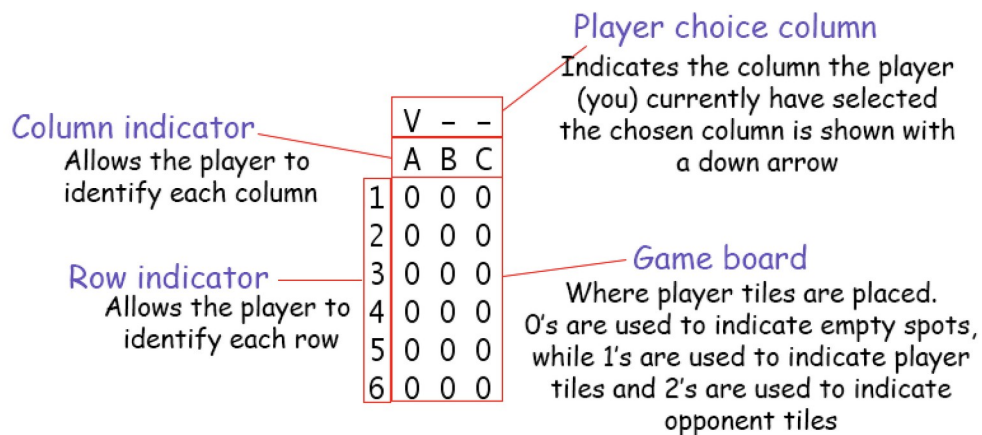
The objective of this game is to be the first player to place your tile in a row of three, either vertically, horizontally or diagonally

The player's (you) tiles are represented on the board as "1"s , while the computer opponent's tiles are represented on the board as "2"s.

	V	-	-
	A	B	C
1	0	0	0
2	0	0	0
3	0	0	0
4	0	0	0
5	0	0	0
6	0	0	0

At the start of the program, the player is shown the board, which consists of 0's to represent empty spaces, each space can be described by a combination of one of the letters from the top row (A,B,C) and a number from the first column (1,2,3,4,5,6).

The highest row indicates to the player which position they have selected to place a tile, when the player finalizes a selection, their player tile (1) will fall to the last available space (a 0).



Controls:

Key - Action

A - Pressing "A" will move the player selector left

B - Pressing "B" will move the player selector right

F - Pressing "F" will finalize a selection for the player