

**make
history.**



Insertion sort

Dr. Anna Kalenkova

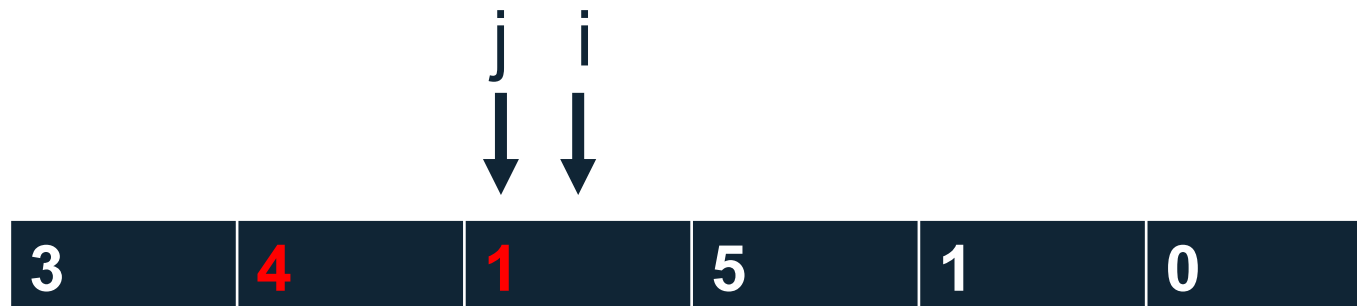
Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



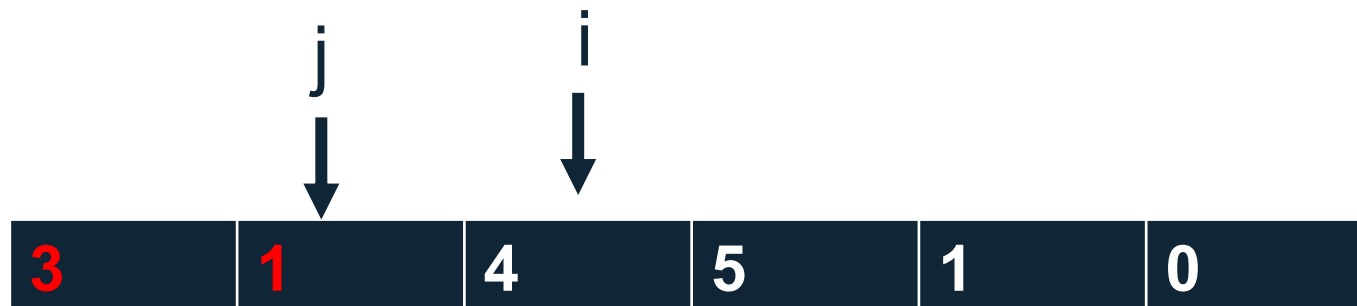
Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



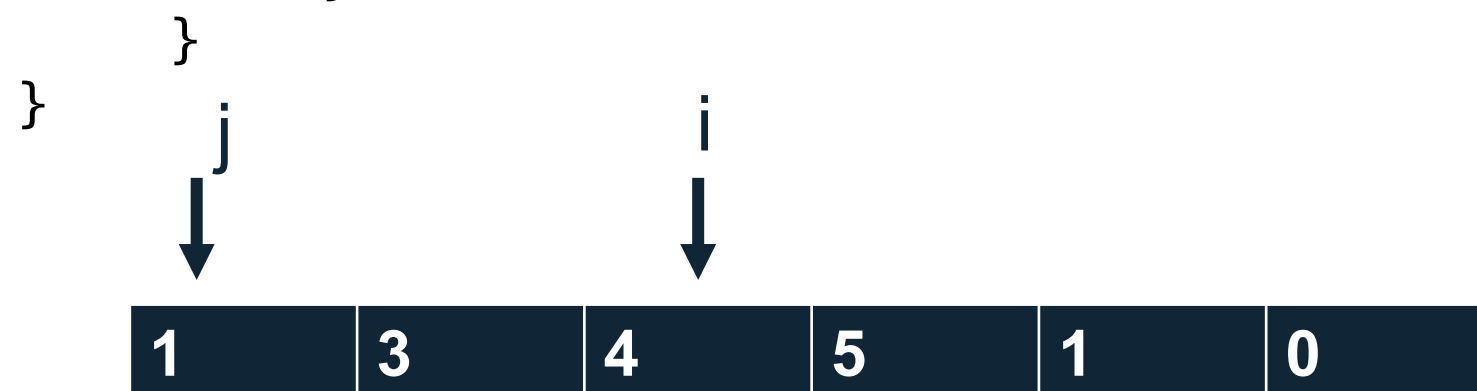
Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



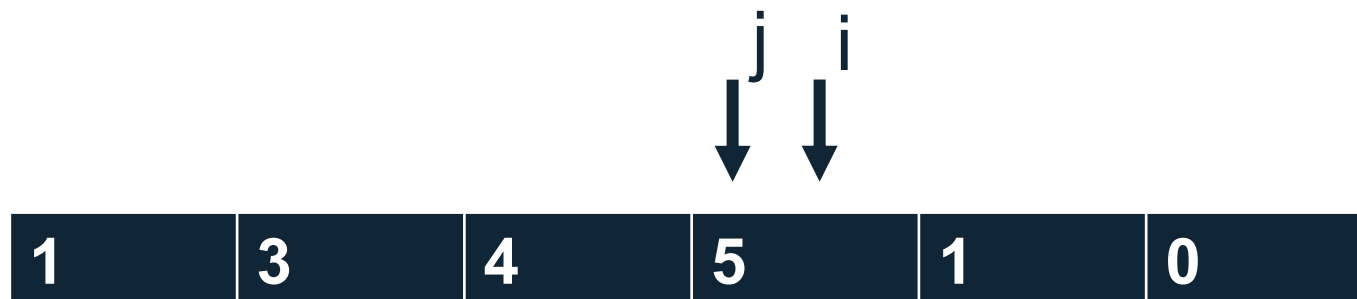
Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```

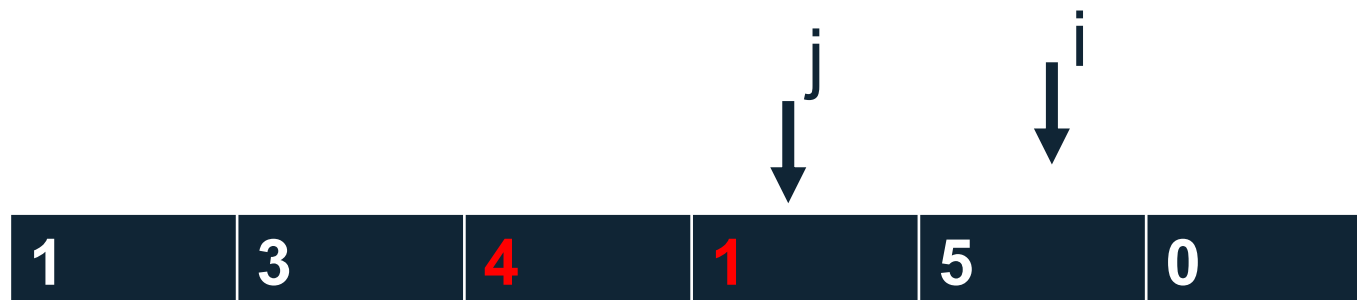


1	3	4	5	1	0
---	---	---	---	---	---



Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



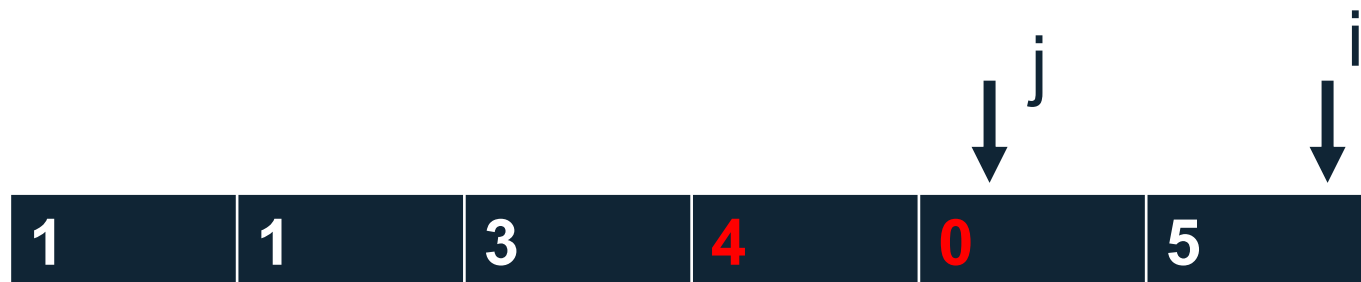
Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



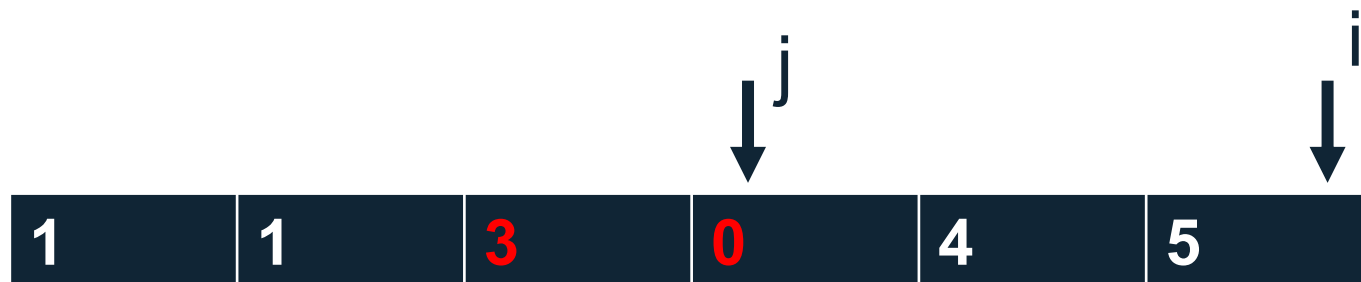
Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



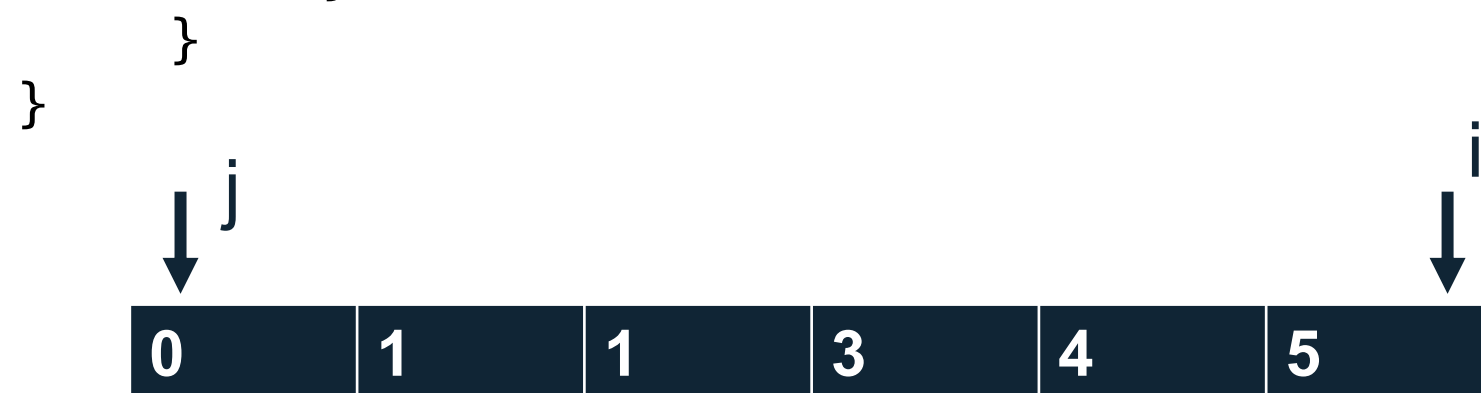
Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```



Insertion sort

```
void insertionSort(vector<int>& array) {  
    for (int i = 1; i < array.size(); i++) {  
        for(int j = i; j > 0; j--) {  
            if(array.at(j) < array.at(j-1)) {  
                // swap array.at(j+1) and array.at(j)  
            }  
            else break;  
        }  
    }  
}
```

Time complexity: $O(n^2)$ in worst and average cases and $O(n)$ in the best case.