

PHIL 222
Philosophical Foundations of Computer Science
Week 6, Tuesday

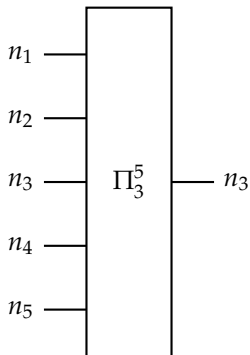
Oct. 1, 2024

Technical Exercise 2

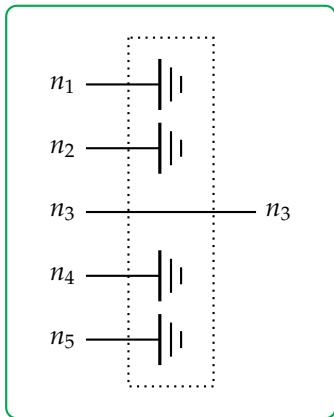
Review

Use the box-and-wire notation and show that the projection $\Pi_3^5 : \mathbb{N}^5 \rightarrow \mathbb{N} :: (n_1, \dots, n_5) \mapsto n_3$ is primitive recursive.

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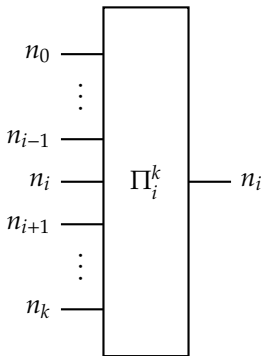


Use the box-and-wire notation and show that the projection $\Pi_3^5 : \mathbb{N}^5 \rightarrow \mathbb{N} :: (n_1, \dots, n_5) \mapsto n_3$ is primitive recursive.



In general, for every k and $i < k$,
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Prove that the following “conditional function” $\text{cond} : \mathbb{N}^3 \rightarrow \mathbb{N}$

$$\text{cond}(x, y, n) = \begin{cases} x & \text{if } n > 0, \\ y & \text{if } n = 0 \end{cases}$$

is primitive recursive, by **a** defining cond by primitive recursion from some f and g and **b** showing these f and g to be primitive recursive.

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a Defining cond by primitive recursion from some f and g means

$\text{cond}(x, y, 0) := f(x, y)$

for i in $(0, \dots, n-1)$:

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b $f = \Pi_2^2$ and $g = \Pi_1^4$, which we have shown to be primitive recursive.

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Assuming neither x nor y occurs in M or N , show that

$$((\overline{\text{True}} M) N) \xrightarrow{\beta} \cdots \xrightarrow{\beta} M, \quad ((\overline{\text{False}} M) N) \xrightarrow{\beta} \cdots \xrightarrow{\beta} N.$$

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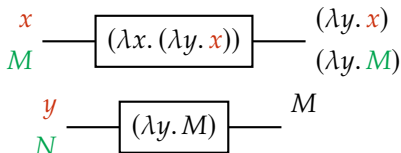
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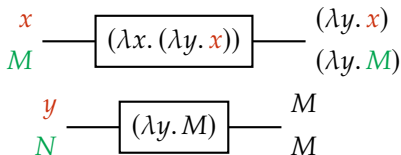
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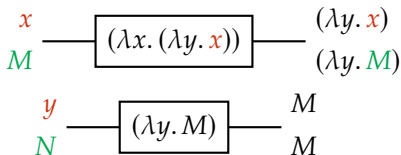
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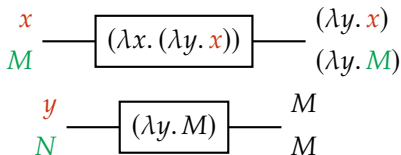
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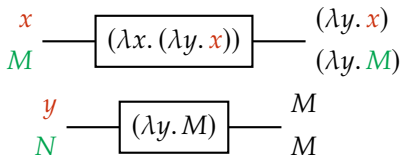
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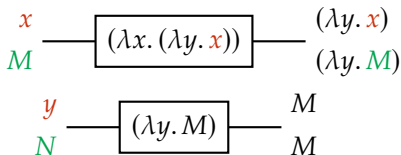
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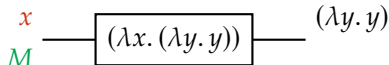
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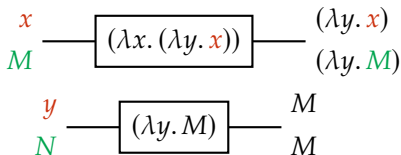
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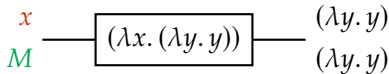
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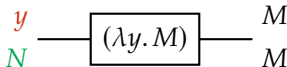
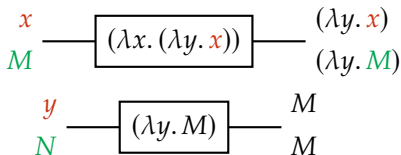
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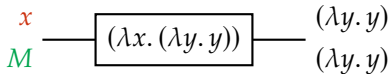
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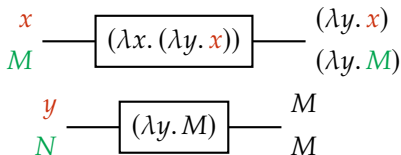
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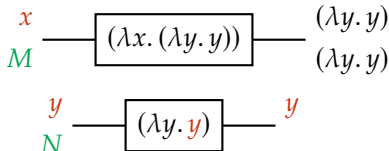
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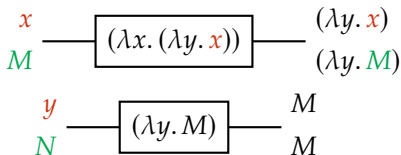
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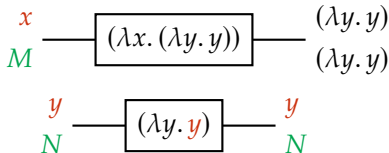
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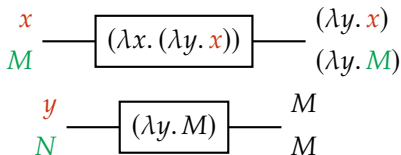
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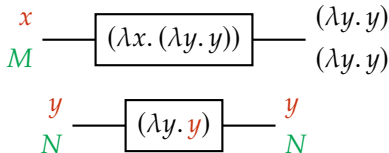
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**The Church-Turing Thesis:
Other Versions
(cont'd)**

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Let's investigate whether contemporary computer scientists understand the Church-Turing thesis as Ⓐ/Ⓔ/Ⓑ/Ⓕ.

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— No, because we may still have the following (mathematical) fact:

- *f can be computed by machines / algorithms in the paradigm*
 \iff *f is Turing computable.*

There are new paradigms of computers / algorithms that may not satisfy a–d / i–vii.

- Conway's "game of life" violates iv, vi, vii.
- Maybe we can say that quantum computers violate ii, v.

There may be an algorithm that can be performed in such a paradigm but that no Turing machine can perform.

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One should not confuse the Church-Turing thesis with the (false) claim that every (possible / reasonable) algorithm can be performed by a Turing machine (see Copeland and Shagrir, p. 68). The thesis is about whether Turing machines can compute a given function / task f , rather than perform a given algorithm.

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Indeed, against any modification of $\text{A} / \text{E} / \text{B} / \text{F}$ that replaces $\text{a-d} / \text{i-vii}$, you may devise a similar argument!

f is Turing computable, λ -definable, partial recursive

CTT-O



f can be achieved by an
effective method a-d

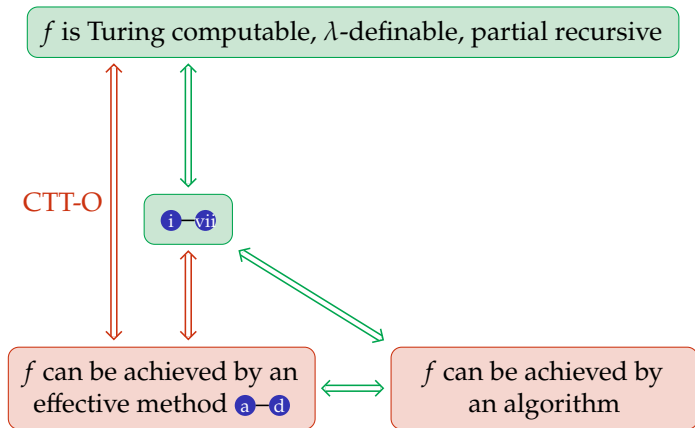
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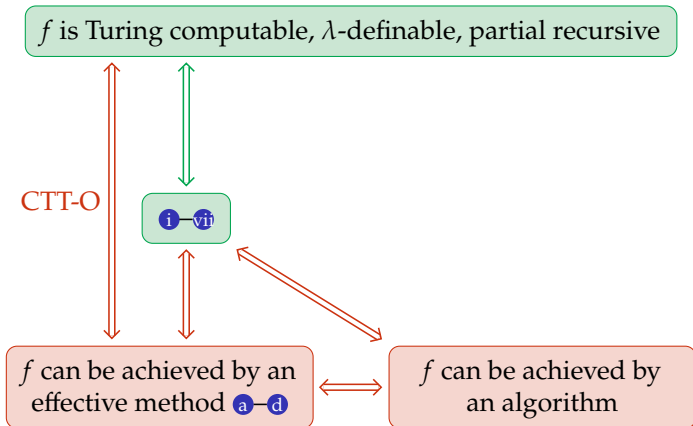
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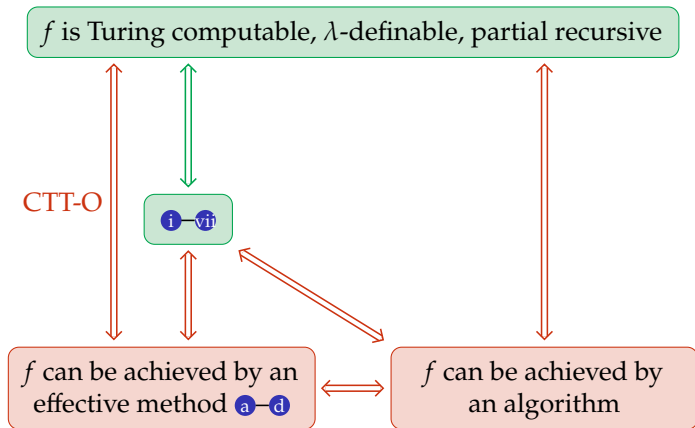


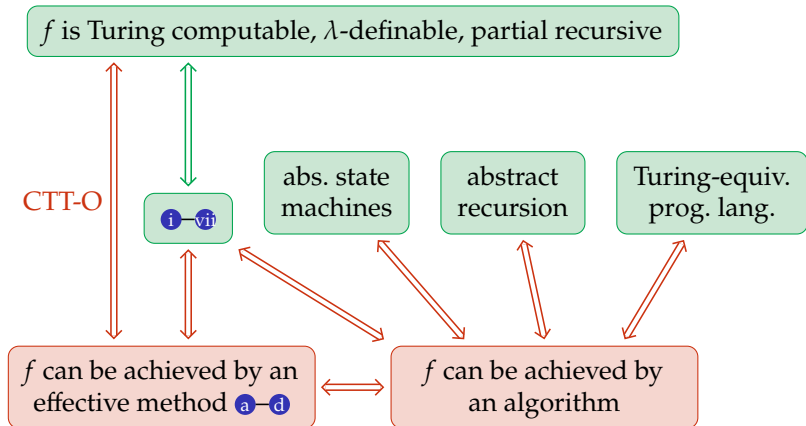
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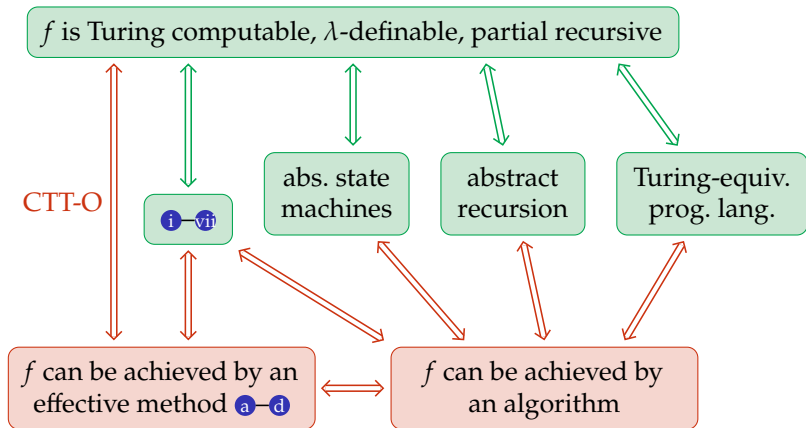
f can be achieved by an algorithm

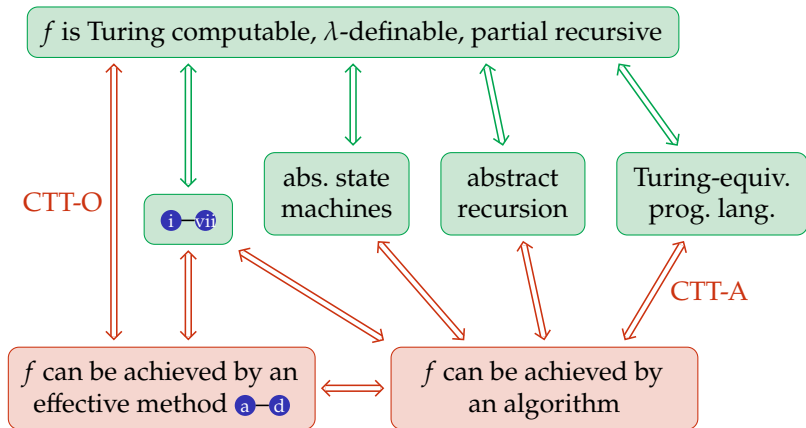












**The Church-Turing Thesis:
What the Thesis Does Not Say**

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- “Accelerating Turing machines” are not physically implementable:

1 second on step 0,
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1/2^{*n*} second on step *n*,
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So they can complete infinitely many steps in 2 seconds,
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“Finite” in the criteria of effectiveness / computability is essential.

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To see that, let's recall the mathematical proof (from the final section of the Turing Machines chapter) that there is a Turing uncomputable real number.

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Proof. By comparing the natural-number codes of Turing machines, let's enumerate, as in

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Then write $x_{n,0}$ for the integer part of x_n and $x_{n,m}$ ($m > 0$) for the digit in the m th decimal place of x_n . Visually, we have the following table:

	0	1	2	3	...
x_0	$x_{0,0}$	$x_{0,1}$	$x_{0,2}$	$x_{0,3}$...
x_1	$x_{1,0}$	$x_{1,1}$	$x_{1,2}$	$x_{1,3}$...
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Now define a real number d by $d_m = x_{m,m} \pm 1$. Then d differs from every x_n . Therefore d is not Turing computable. □

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x_0	$x_{0,0}$	$x_{0,1}$	$x_{0,2}$	$x_{0,3}$	\cdots
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— No. No Turing machine can compute such an f ,

which brings us to ...

Computability Theory

Advice

This is a very technical part of the course.

- The concepts and facts (theorems, etc.) covered here may be relevant to both midterm and final exams.
- The proofs of the facts may be tough, but do not worry too much: you will not be tested for the understanding of them, except maybe in extra-credit problems in the midterm exam.

If you find the material hard,

- *Come to see me in office hours & appointments!*

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We proved this by mathematically constructing a Turing uncomputable number d .

Question. But why can't a Turing machine compute this d by simply tracing its construction? Where would the attempt go wrong?

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Answer. Mathematicians have no problem saying this enumeration exists, but it is something that Turing machines can never do!

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Terminology. We (assume the Church-Turing thesis and) use “computable” to mean “Turing computable” / “partial recursive” / “ λ -definable”, and “algorithm” to mean a Turing computable one.

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In addition, we also adopt:

Notation. We write U for the function computed by a universal Turing machine, and M_n for the Turing machine whose code is n , so that

$U(n, m)$ = the output of the Turing machine M_n on the input m .

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- 5 It follows that the enumeration above is not computable — because if it were, d would be computable, too.

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Definition. We say that a function $f : \mathbb{N} \rightarrow \mathbb{N}$ enumerates (all the) *such-and-such* Turing machines, as in

$$f(0), f(1), f(2), \dots, f(n), \dots,$$

if f is a **total** function s.th.

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Then, by a computable enumeration of *such-and-such* Turing machines, we mean a computable function f enumerating them.