

# The University of Nottingham Ningbo China

DEPARTMENT OF ELECTRICAL AND ELECTRONIC ENGINEERING

A LEVEL 1 MODULE, 2023-2024

## **EEEE1044 Introduction to Software Engineering and Programming**

Time allowed: **TWO Hours**

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*Candidates may log in to computers, test CodeBlocks and sign their desk card, but must NOT write anything else until the start of the examination period is announced.*

***Answer ALL Questions***

*Only a calculator from approved list A (or one functionally equivalent) may be used in this examination.*

*Dictionaries are not allowed with one exception. Those whose first language is not English may use a dictionary to translate between that language and English provided that neither language is the subject of this examination.*

*No electronic devices capable of storing and retrieving text, including electronic dictionaries, may be used.*

***Do read the Exam Procedure available on desktop before starting the exam.***

**ADDITIONAL MATERIAL:** Exam Procedure

**INFORMATION FOR INVIGILATOR:**

IT support before, during and after exam is requested.



Q1.

Marking scheme

Mark	Item
2	Comment
2	Indentation & blank lines
3	Read in 2 int and determine the smaller/larger int
2	Call external within for loop in main()
4	External function format, find factor
2	Display format (left-justified, spacing)

```
// Calculate factors between limits provided by user
#include <stdio.h>
void findFactors ( int number ); // function prototype
int main ( void )
{
    int limit1, limit2, midNumber, i;
    puts( "input two integers: " );
    scanf( "%d%d", &limit1, &limit2 ); // get 2 integers from the user
    if ( limit1 > limit2 )
    {
        midNumber = limit1;
        limit1 = limit2; // set limit1 to a smaller number
        limit2 = midNumber; // set limit2 to a larger number
    } // end if
    printf("%-10s%s\n", "Number", "Factors of this number" ); // display the table headings
    for ( i = limit1; i <= limit2; ++i ) // loop from limit1 to limit2
    {
        printf( "%-10d", i ); // display the number
        findFactors( i ); // call defined function
        puts(""); // start in a new line after finding all the factors for i
    } // end for
} // end main
// find and display the factors of an integer
void findFactors ( int number )
{
    int j; // counter in for loop
    for ( j = 1; j <= ( number / 2 ); ++j )
    {
        if ( ( number % j ) == 0 )
        {
            printf( "%-5d", j ); // display the factor
        } // end if
    } // end for
} // end defined function
```

## Q2

Marking scheme

Mark	Item
2	Comment
2	Indentation & blank lines
2	Loop -1 to stop
3	Check valid input, invalid input not counted
2	Separate count of failed marks
2	Calculate result
2	User-friendly display

```
// Calculate and count mark of indefinite number of students
#include <stdio.h>
int main ( void )
{
    unsigned int totalcount = 0, failcount = 0;
    float grade, sum = 0;
    printf( "%s", "Enter grade (-1 to end): ");
    scanf( "%f", &grade ); // get grade
    while ( grade != -1 )
    {
        if ( ( grade >= 0 ) && ( grade <= 100 ) )
        {
            sum += grade; // sum all grades entered
            ++totalcount;
            if ( grade < 40 )
            {
                ++failcount; // count failed grades
            } // end inner if
        } // end outer if
        if ( grade != -1 )
        { // prompt to enter again
            printf( "%s", "Enter grade (-1 to end): ");
            scanf( "%f", &grade ); // get grade
        } // end second if
    } // end while
    if ( totalcount == 0 )
    {
        puts( "No valid grade is entered" ); // invalid input
    } // end if
    else
    {
        printf( "\n%u grades are entered\nAverage grade is %.2f\n%.2f students failed",
            totalcount, sum/totalcount, (float)failcount/totalcount );
    } // end else if
} // end main
```

**Q3****Marking scheme**

Mark	Item
2	Comment
2	Indentation & blank lines
3	Check until valid obtained
2	External function format
4	Multiplication table display
2	Display format (width of 6, right-justified)

```
#include <stdio.h>
```

```
// function prototype
```

```
void displayMultiplicationTable( int number );
```

```
// function main starts execution
```

```
int main( void )
```

```
{
```

```
    int userNumber = 0;
```

```
    // number entered by user should be within 1 - 9
```

```
    while ( ( userNumber < 1 ) || ( userNumber > 9 ) )
```

```
    {
```

```
        printf( "%s", "Select a number between 1 and 9: " );
```

```
        scanf( "%d", &userNumber );
```

```
    } // end while
```

```
    displayMultiplicationTable( userNumber );
```

```
    return 0;
```

```
} // end main
```

```
// displayMultiplicationTable
```

```
void displayMultiplicationTable( int number )
```

```
{
```

```
    unsigned int i, j;
```

```
    for ( i = 1; i <= number; ++i )
```

```
    {
```

```
        for ( j = 1; j <= i; ++j )
```

```
        {
```

```
            printf( "%6d", j * i );
```

```
        } // end inner for loop
```

```
        puts(""); // start a new line
```

```
    } // end outer for loop
```

```
} // end displayMultiplicationTable
```

## Q4

Marking scheme

Mark	Item
2	Comment
2	Indentation & blank lines
2	Rand number in correct range
2	Lucky number get (loop check)
3	Array display (correct format)
4	Find lucky number and display correct message

// try lucky number in an array with generated random numbers

int findLuckyNumber ( int n, int a[] ); // function prototype

#include <stdio.h>

#include <time.h>

#define SIZE 100

// function main starts execution

int main( void )

{

int array[ SIZE ];

size\_t i; // counter

int luckyNumber = -1;

int flagMain; // flag used in main

/\*\*\*\*\*\*

initialize the array, read in lucky number

\*\*\*\*\*/

srand( time( NULL ) );

for ( i = 0; i < SIZE; ++i )

{

array[ i ] = 1 + rand() % 200;

} // end for

// prompt to enter the lucky number

while ( ( luckyNumber < 0 ) || ( luckyNumber > 200 ) )

{ // ensure the number is 0-200

printf("%s", "Please enter your lucky number: ");

scanf("%d", &luckyNumber);

} // end while

/\*\*\*\*\*\*

find lucky number in the array and show the answer

\*\*\*\*\*/

flagMain = findLuckyNumber( luckyNumber, array );

if ( flagMain )

{

puts("Congratulations");

```

    } // end if
else
{
    puts("You are not so lucky!");
} // end else

/*****
show the generated array
*****/
printf("\n\nThe generated array is:\n");
for ( i = 0; i < SIZE; ++i )
{
    printf("%5d", array[ i ] );

    if ( ( ( i + 1 ) % 10 ) == 0 )
    { // start newline after display 10 numbers on a row
        puts("");
    } // end if
} // end for

return 0;
} // end main

/*****
define external function to find the lucky number in the
array with random numbers
*****/
int findLuckyNumber ( int n, int a[] )
{
    int j; // counter
    int flagExternal = 0; // flag in external function

    for ( j = 0; j < SIZE; ++j )
    {
        if ( n == a[ j ] )
        { // find the lucky number and quite the loop
            flagExternal = 1;
            break;
        } // end if
    } // end for

    return flagExternal;
} // end external function

```

**Q5****Marking scheme**

Mark	Item
4	Comment
2	Indentation & blank lines
3	Read in name (limit <=30 characters, array size 31, %30s)
3	Read in age and check validity using loop
5	Correct info written in file in correct format
2	Ctrl+z to finish entry
2	Read from user in main()
3	Correct external function format (pointers used)
4	Successfully read from file
2	Feof to check file end
4	Correct counting and calculation
2	Display in main()
4	User-friendly display

```
#include <stdio.h>
#include <stdlib.h>
```

```
void AgeStats( int *hcount, int *ocount, float *aaverage );
```

```
int main( void )
{
    char staffname[31]; // must of size 31
    int staffage;
    int headcount = 0, oldcount = 0;
    float averageage;

    FILE *fpointer;

    fpointer = fopen( "AgeStatistics.txt", "w");

    if ( fpointer == NULL )
    {
        return 1;
    } // check if file is opened successfully

    printf("Enter staff name: ");
    scanf("%30s", staffname );

    while( !feof( stdin ) ) // control+z to finish entry
    {
        printf("Enter staff age: ");
        scanf("%d", &staffage );
        while( ( staffage >80 ) || ( staffage <20 ) )
        { // check entered age range
            puts("staff age shall be within 20~80. Enter again:");
            scanf("%d", &staffage);
        }
    }
}
```



```

    } // end of inner while

    fprintf( fpointer, "%s %d\n", staffname, staffage );

    printf("Enter staff name: ");
    scanf("%30s", staffname );
} // end of while, finish reading in from user

fclose( fpointer );

AgeStats( &headcount, &oldcount, &averageage );

printf("\n\nStaff number: %d\nCount older than 60: %d\nAverage age: %.1f\n", headcount, oldcount,
        averageage);

return 0;
} // end main

void AgeStats( int *hcount, int *ocount, float *aaverage )
{
    FILE *fpt;
    int age;
    int sum = 0;
    char nread[31];

    fpt = fopen("AgeStatistics.txt", "r");

    if ( fpt == NULL )
    {
        return 2;
    } // check if can open file successfully

    fscanf( fpt, "%s %d", nread, &age );
    while ( !feof( fpt ) )
    {
        sum += age;

        (*hcount)++;

        if ( age >= 60 )
        { (*ocount) ++; }
        fscanf( fpt, "%s %d", nread, &age );
    } // end while

    *aaverage = (float) sum / *hcount;
    fclose( fpt );
    return;
} // end external function

```

