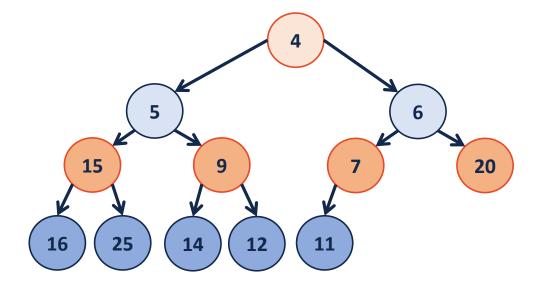
CS 225

Data Structures

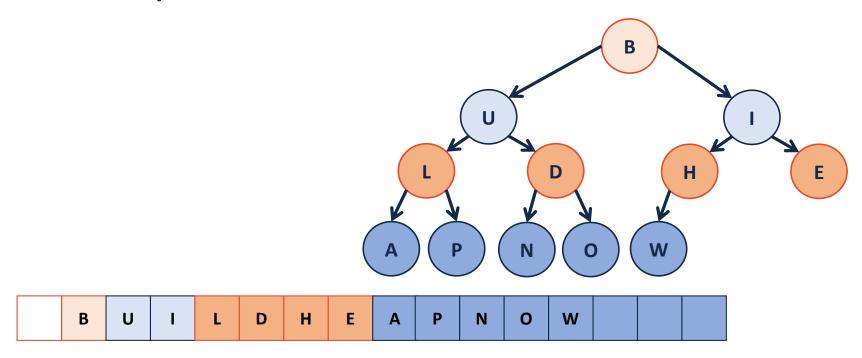
March 10 – Heaps G Carl Evans

(min)Heap

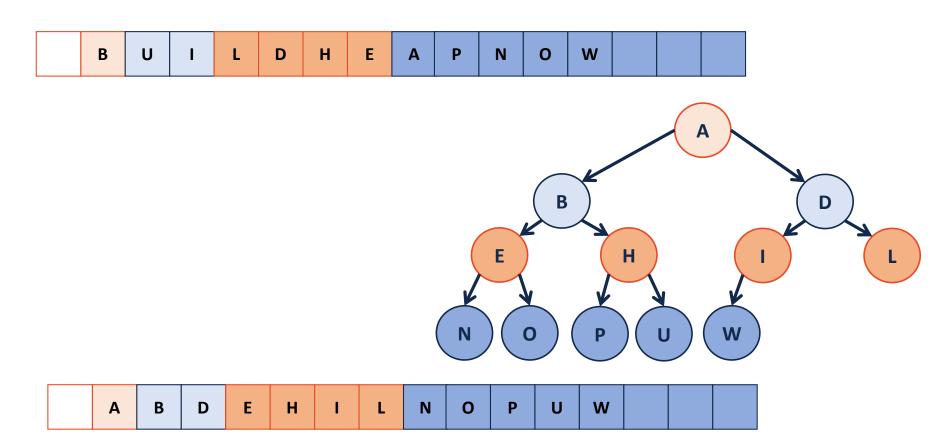




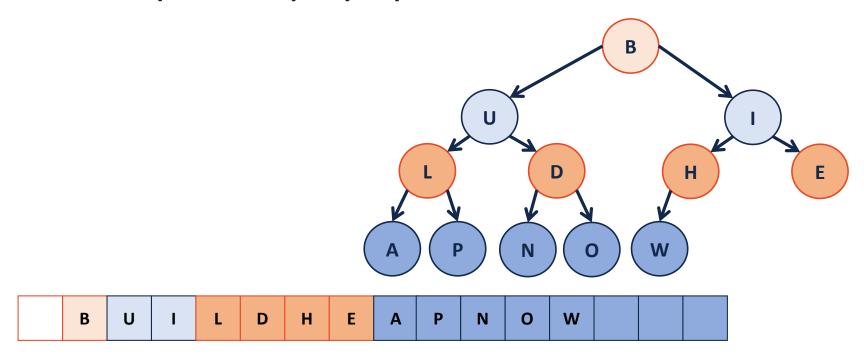
buildHeap



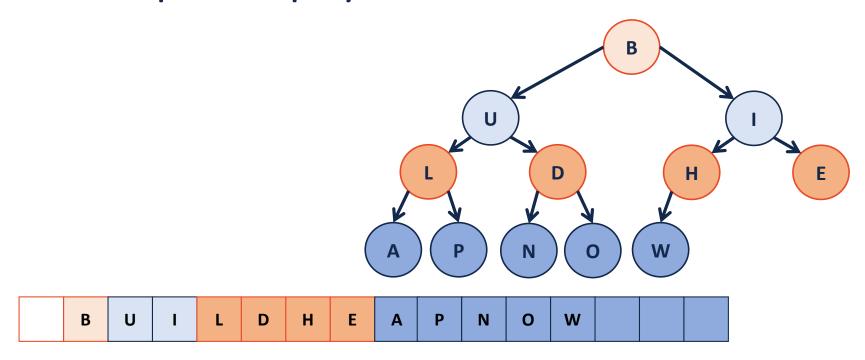
buildHeap – sorted array



buildHeap - heapifyUp



buildHeap - heapifyDown



buildHeap

1. Sort the array – it's a heap!

U

```
1 template <class T>
    void Heap<T>::buildHeap() {
3    for (unsigned i = parent(size); i > 0; i--) {
        heapifyDown(i);
     }
     }
6 }
```

```
B U I L D H E A P N O W
```

Theorem:	The running time of built	IdHeap on array of size n
is:	•	
Strategy:		

_

-

-

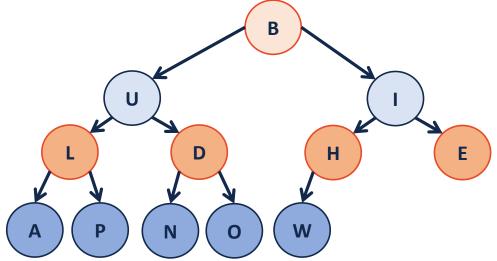
S(h): Sum of the heights of all nodes in a complete tree of

height **h**.

$$S(0) =$$

$$S(1) =$$

$$S(h) =$$



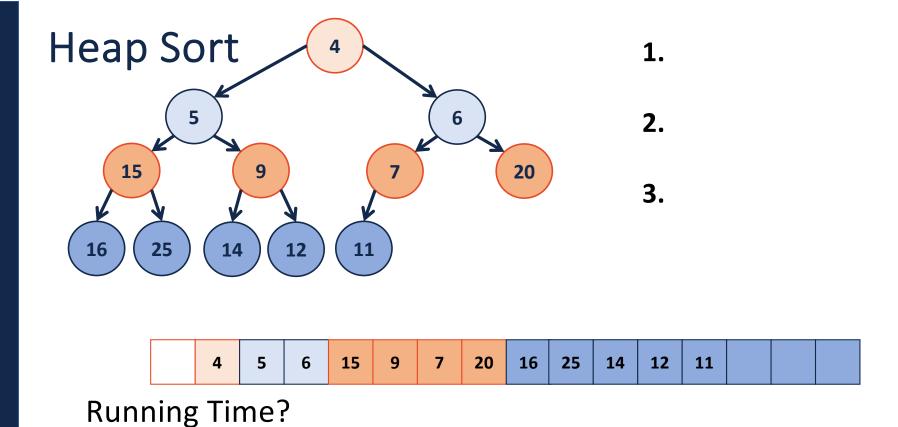
Proof the recurrence:

Base Case:

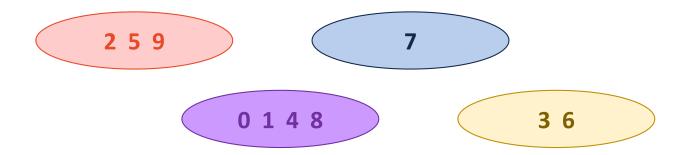
General Case:

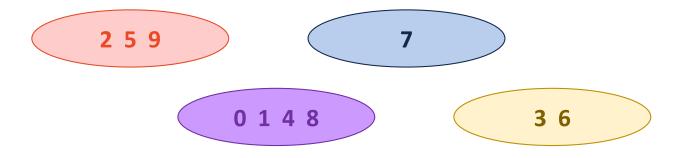
```
From S(h) to RunningTime(n):
   S(h):

Since h ≤ lg(n):
   RunningTime(n) ≤
```

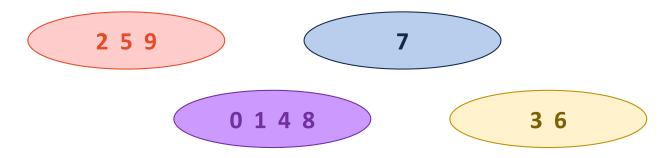


Why do we care about another sort?

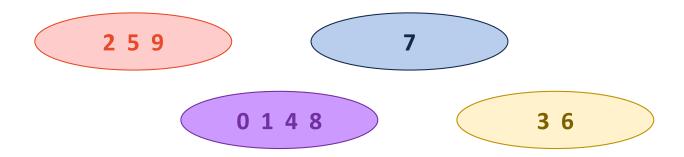




Operation: find(4)



Operation: find(4) == find(8)



Key Ideas:

- Each element exists in exactly one set.
- Every set is an equitant representation.
 - Mathematically: $4 \in [0]_R \rightarrow 8 \in [0]_R$
 - Programmatically: find(4) == find(8)

Disjoint Sets ADT

- Maintain a collection $S = \{s_0, s_1, ... s_k\}$
- Each set has a representative member.

```
• API: void makeSets(int number);
    void union(int k1, const int k2);
    int find(int k);
```

Implementation #1



0	1	2	3	4	5	6	7

Find(k):

Union(k1, k2):



Implementation #2



0	1	2	3	4	5	6	7

Find(k):

Union(k1, k2):

Implementation #2

- We will continue to use an array where the index is the key
- The value of the array is:
 - -1, if we have found the representative element
 - The index of the parent, if we haven't found the rep. element
- We will call theses **UpTrees**:

