

Introduction to Embedded Systems

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Exercise 3 – Programmable Logic Controllers

Overview

- ▶ **Running in Circles**
- ▶ **Never too late**
- ▶ **Fun with Functions**
- ▶ **Good Timing**
- ▶ **Choosing the right path (IL)**
- ▶ **Secret ingredients (SFC)**

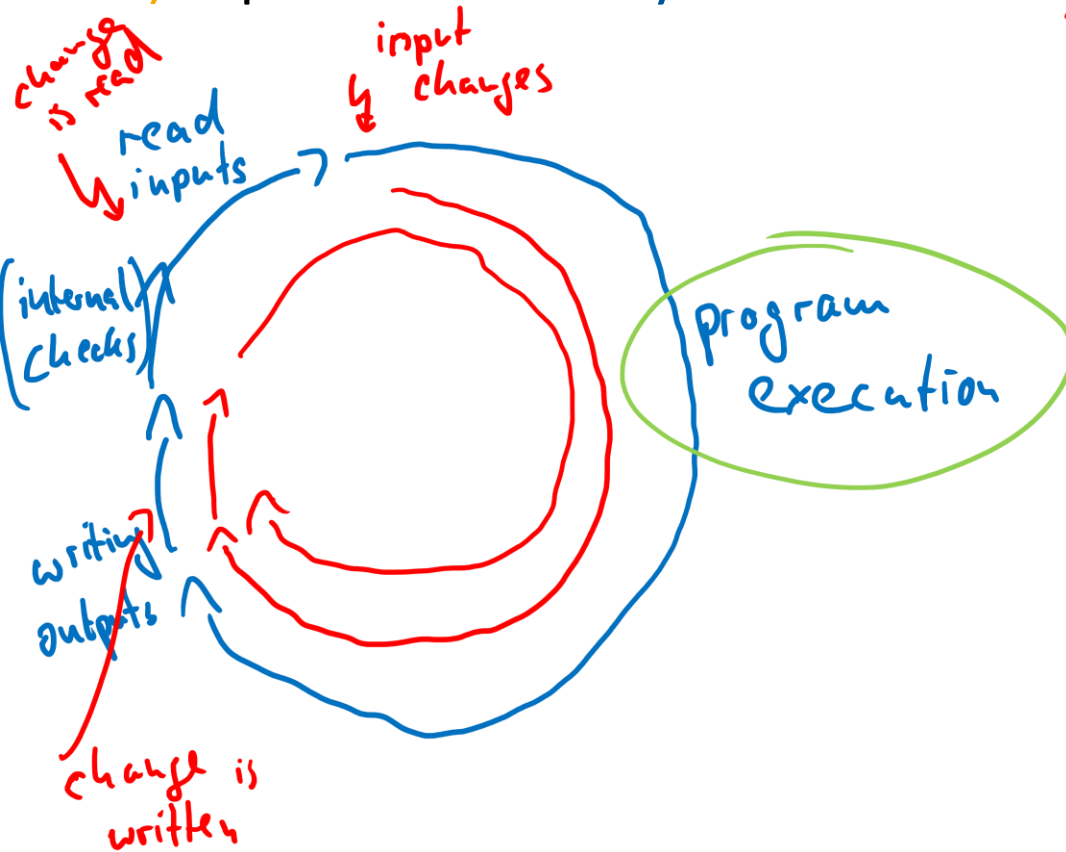
Running in Circles

Task 1: a) – c)



Task 1: a)

a) Explain the term cyclic execution. / cyclic scanning mode



Task 1: b) + c)

b) What are the two worst-case assumptions that are made when calculation the maximum reaction time?

① • input changes _{right} after inputs were read

② • our execution time is the longest / maximum time in both program execution

c) How are maximum cycle time and maximum reaction time linked?

max. reaction time = 2 * max. cycle time

① ②

Never too late

Task 2



Task 2

CR → current result

Complete the signal diagram below for the following IL program. A and B are inputs while C is an output.

```
LD A
AND B
S C
---
LDN A
ANDN B
R C
```

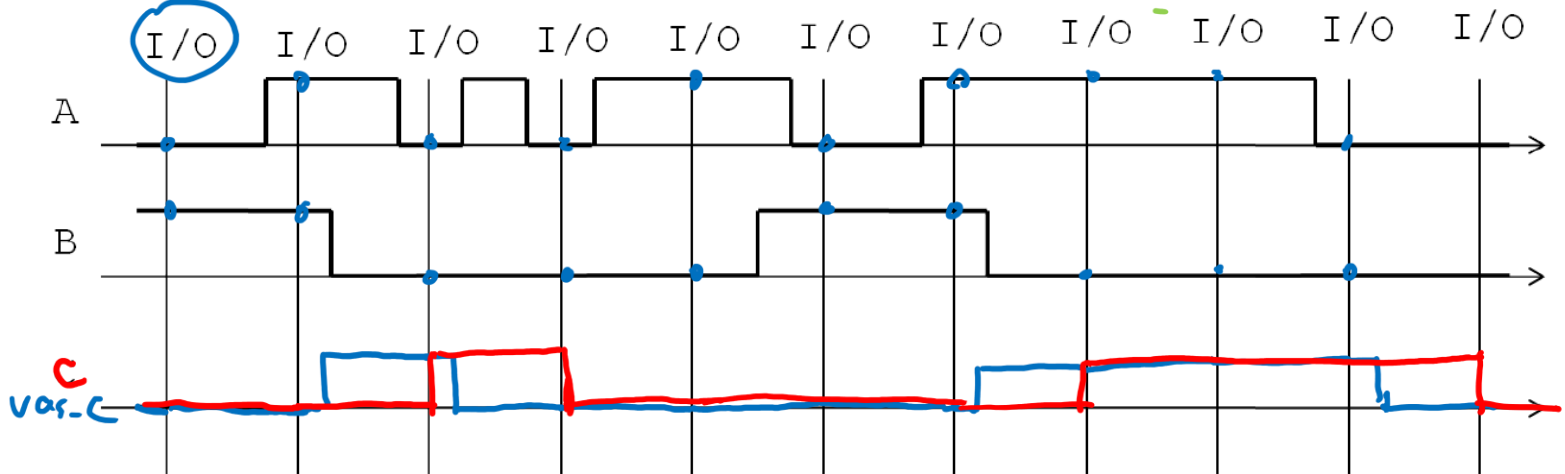
⇒ $\begin{cases} C := 1 & \text{if } A \wedge B = 1 \\ \text{NOP} & \text{otherwise} \end{cases}$

⇒ $\begin{cases} C := 0 & \text{if } \neg A \wedge \neg B = 1 \Leftrightarrow A \vee B = 0 \\ \text{NOP} & \text{otherwise} \end{cases}$

PLC

var_c

C ... 



Fun with Functions

Task 3

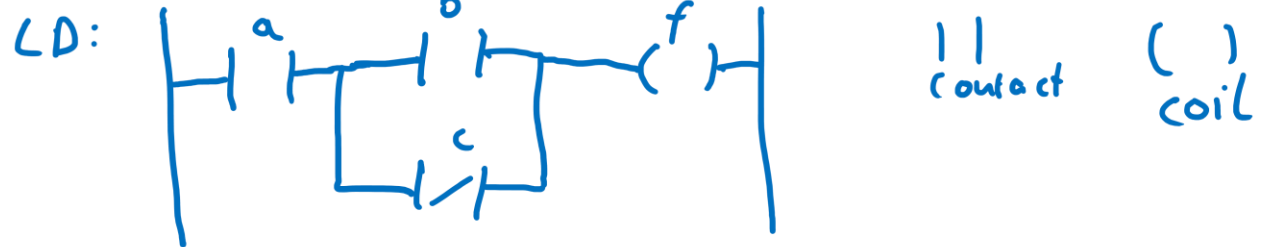


Task 3

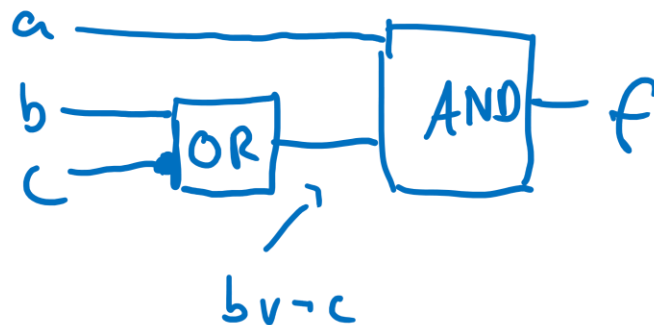
Implement the function

$$f = a \wedge (b \overset{\text{serial}}{\vee} \neg c) \overset{\text{parallel}}{=} f$$

- Ladder diagram
left-to-right
- Function block
in-to-out
- Instruction list



FB:



IL: LD b LD a
 ORN c AND (b
 AND a ORN c
 ST f)
 ST F

Task 3

$$f = a \wedge (b \vee \neg c)$$

Good Timing

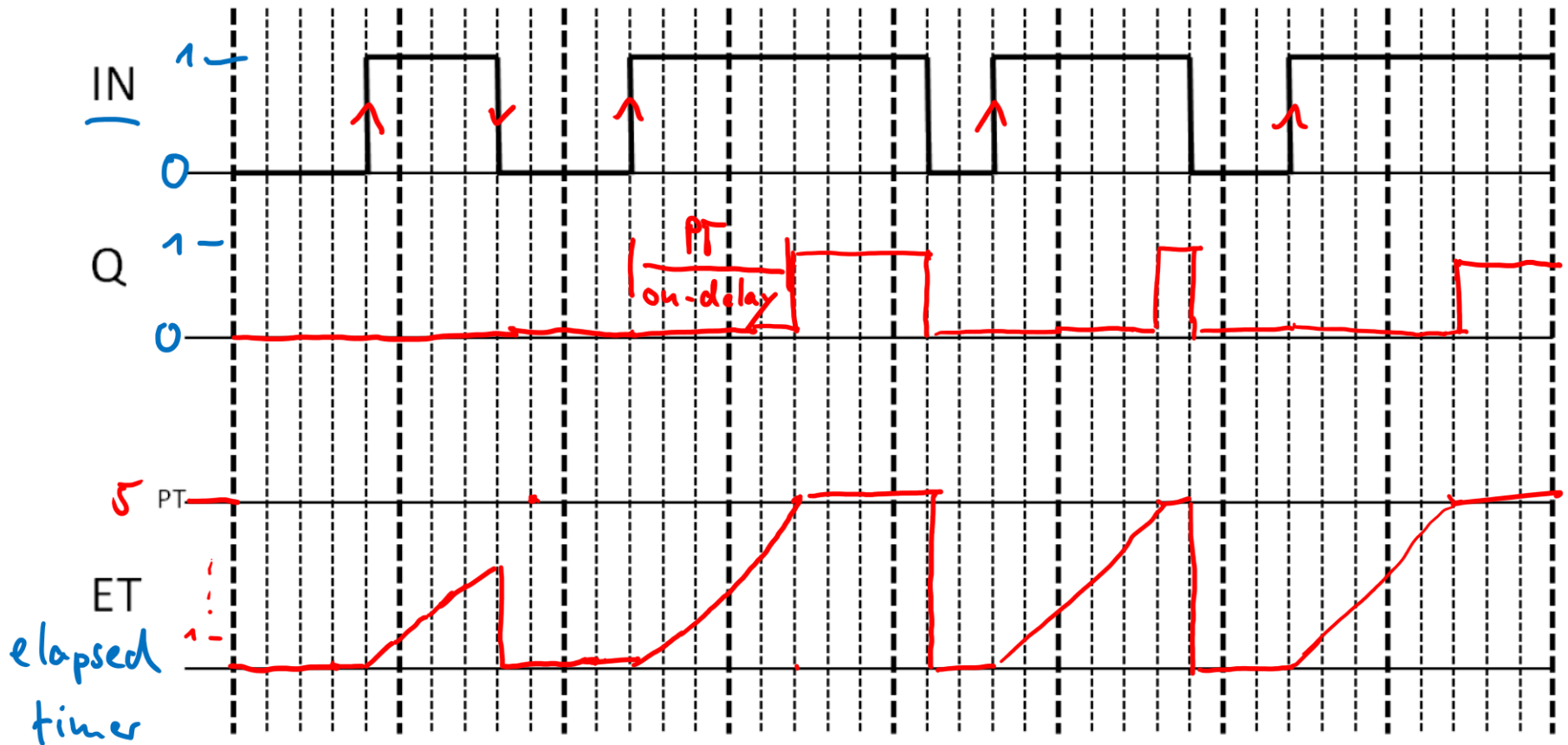
Task 4



Task 4

Complete the following diagram of a TON. ET needs five time units to reach PT. = 5

TON, TP



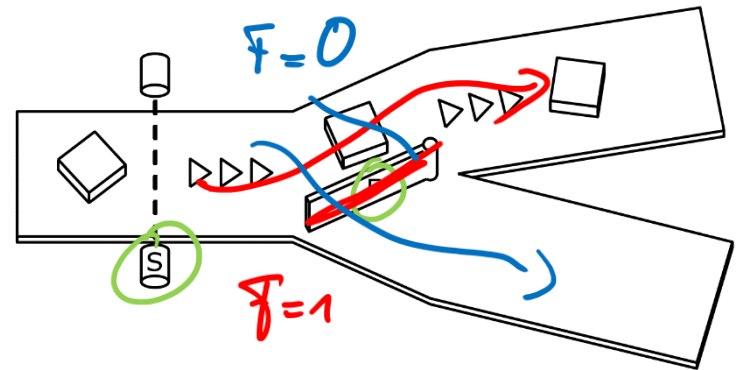
Choosing the right path

Task 5



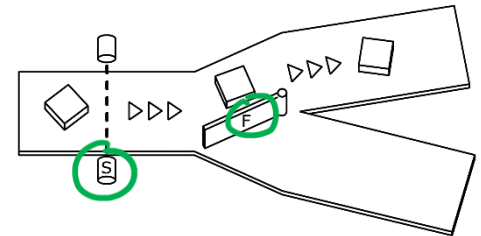
Task 5

The following sketch shows a branch in a **conveyor belt**. The belt transports objects, which are directed either to the upper or to the lower branch by a **separator flap (F)**. Write a controller for the flap in IL code with the following behaviour and briefly explain what each line of your code does: The flap shall pass the **first two** objects to the **lower branch**, then **five** to the **upper one**, then **two** to the **lower one**, **five** to the **upper**, and so on. To count the objects, there is a **light barrier switch (S)**. Assume that there can only be up to one object passing per cycle and that objects passing the light barrier also pass the flap in the same cycle. In other words: **When the light barrier variable fires, the object has already passed the flap.**



Task 5

Name	Type	Description
S	input	Equals <u>one</u> for a <u>single cycle</u> when an <u>object</u> passed the light barrier, <u>zero</u> otherwise.
F	output	Controls flap. Directs objects to lower branch when F equals zero, otherwise to the upper branch. Initialized with zero.
C	in/out	Use this to <u>count</u> the objects (increment when S is true). Initialized with zero.



ADD X	Adds an integer X to CR.
MOD X	Computes CR modulo X (for an integer X).
RETC	If CR is true, skips the rest of the program (equivalent to jumping to the end of the program).
RETCN	Same as RETC, but only jumps if CR is false.
GT X	Checks if CR is greater than an integer X .
LT X	Checks if CR is less than an integer X .

$LD\ S$
 $RETCN$
 $LD\ C$
 $ADD\ 1$
 $ST\ C$

check whether object passed
NOP if not

increment counter if object passed

$GT\ 1$ check $C \geq 2$
 $S\ F$ set $F = 1$
 $LD\ C$
 $GT\ 6$ check $C \geq 7$
 $R\ F$ set $F = 0$
 $R\ C$ reset counter

Task 5 (ctd.)

reading inputs

LD C
ADD S

MOD 7
ST C
GT 1
ST F

↓
writing outputs

Internal Checks

LD S
RSTCN

LDC

ADD 1

ST C

GT 1

S F

LD C

GT 6

R F

R C

Secret ingredients

Task 6

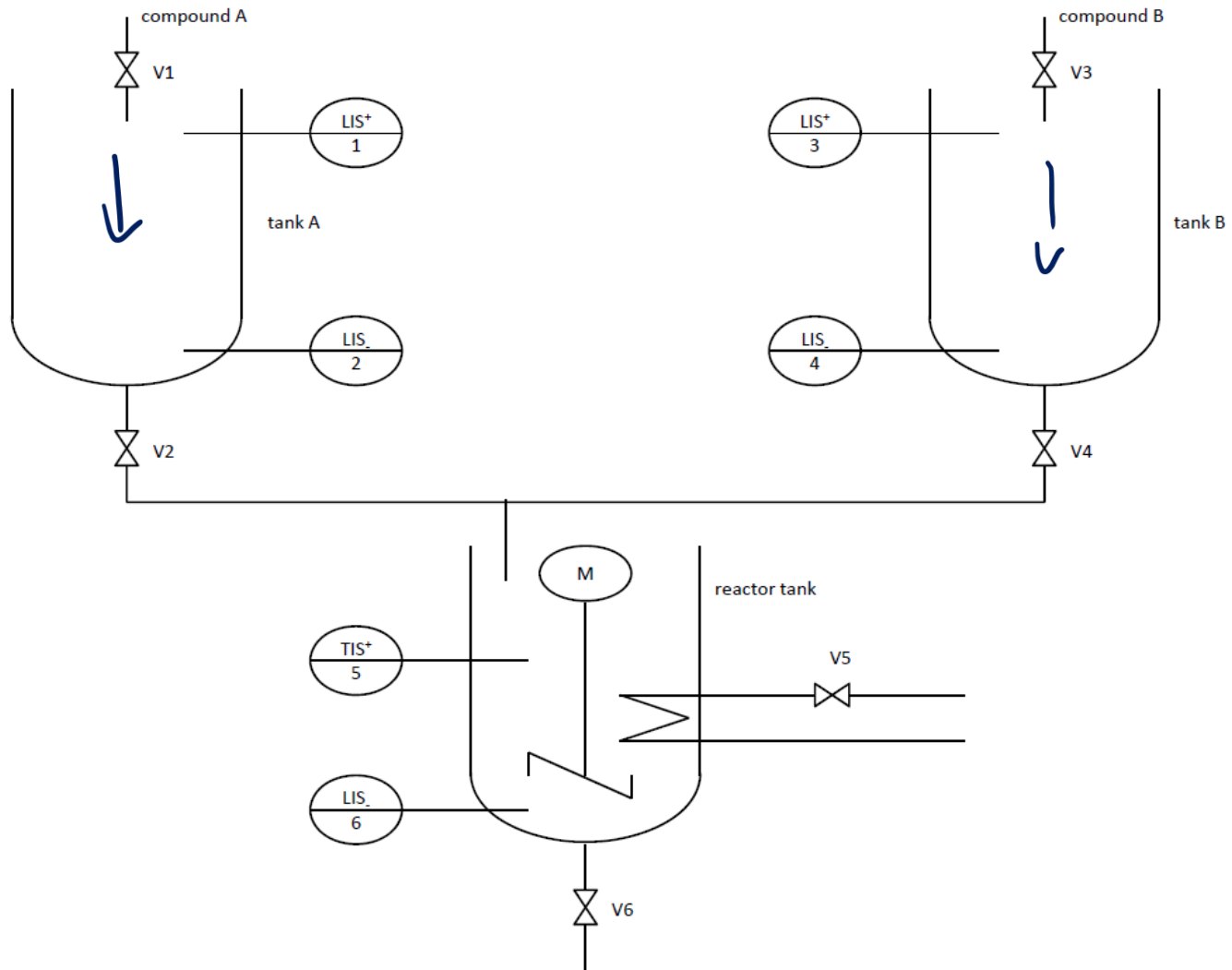


Task 6

Given the P/ID, which shows a pipeline and instrumentation diagram of a very simple chemical plant. Two top secret compounds have to be mixed and heated to produce an even more secret compound. As everything is classified your system is completely independent of all other systems. You have been assured that there will **always be enough compound A and B to fill your tanks** and that you can **empty your reactor at any time**. You, therefore, only have to follow these important rules:

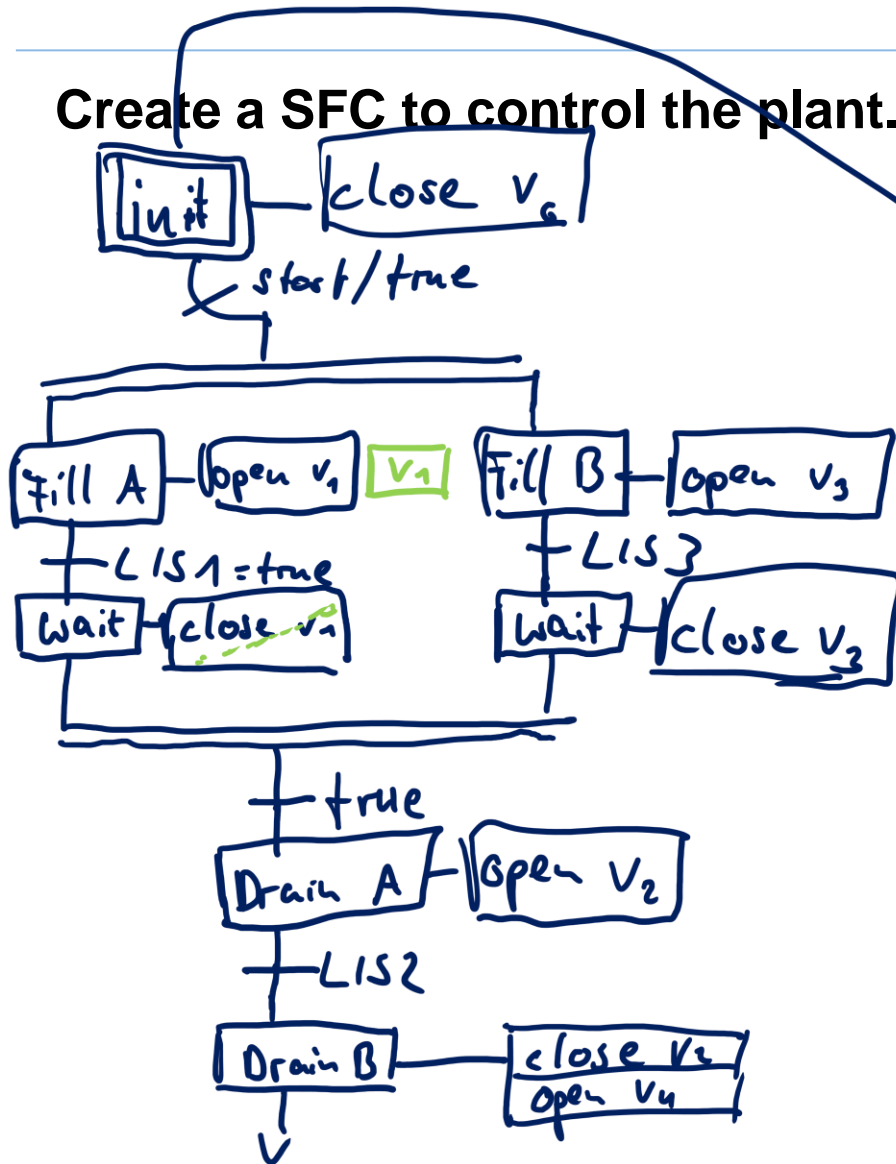
- ▶ The reactor tank can exactly hold the volumes of tank A and tank B combined. There must be no way that the reactor overflows.
- ▶ Compound A must never be poured in compound B.
- ▶ As timing is highly classified you cannot use timers.
- ▶ Tank A and tank B are at the same height. Opening V2 and V4 at the same time might force a backflow causing massive damage to the plant.
- ▶ Heating is very delicate and may only be applied when the stirrer is running.
- ▶ As soon as the reactor reaches critical temperature the product must be drained.

Task 6

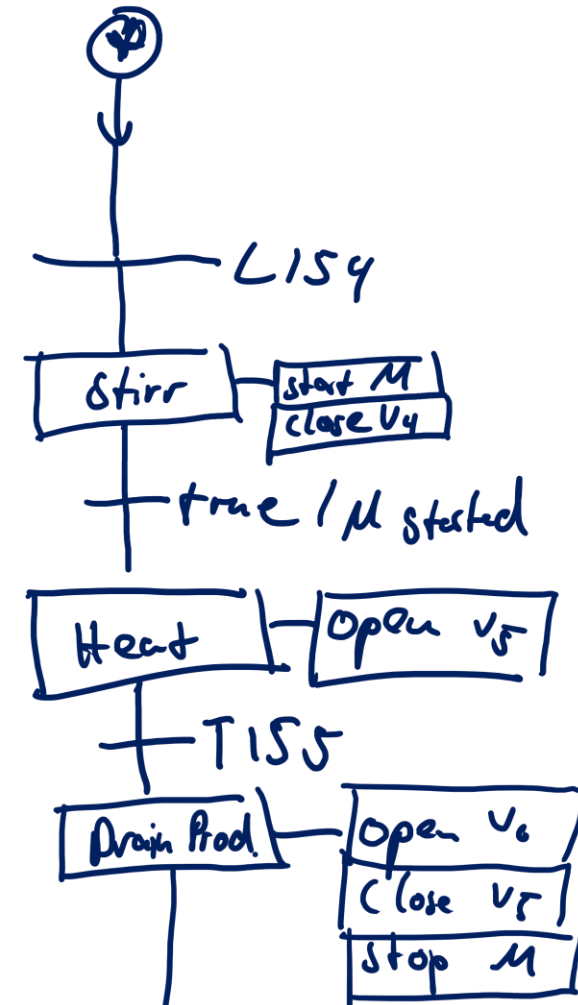


Task 6

Create a SFC to control the plant.



LIS 6



Task 6 (ctd.)
