# **General Breaks**

Silence 4 fingers	1																	4 Beats of Silence
Double Silence two hands show 4 fingers	1 2																	8 Beats of Silence
Triple Silence like "Double Silence" one hand upside down	1 2 3																	12 Beats of Silence
Quad Silence like "Double Silence" both hands upside down	1 2 3 4																	16 Beats of Silence
Continue for One Bar draw a horizontal line in the air with	1 h one	fing	ger													-		Continue 4 Beats
Continue for Two Bars like "continue for one bar" with both hands	1 2								-							-		Continue 8 Beats
Continue for Three Bars like "continue for two bars" and then "continue for one bar" in the opposite direction	1 2 3																	Continue 12 Beats
Continue for Four Bars like "continue for two bars" and then again in the opposite direction	1 2 3 4																· .	Continue 16 Beats
Boom Break Show an explosion away from you	1 r bod	E 'y wi	th b	oth	ha.	nds												
<b>Eight Up</b> both hands move up while fingers shaking	1 2	E E		E E		E E	E E			E E		E E	E E			E E	E E	from soft to loud
Eight Down both hands move down while fingers shaking	1 2	E E	E E	E E	E E	E E		E E	E E	E E	from loud to soft							
Karla Break rabbit ears OR finger pistol shooting up	1 2 3 4	E E E	E E	E E E	E E E	E E E	E E E	E E E	E E E	E E	from soft to loud							
Call Break "oi": two arms crossing, with OK "ua": two fists, knuckles hit each	_					]	ΕE	ΞE	]	Ε				sh	out			

Cat Break

claws to left and right

m		i		а		u		

from high to low sound

Wolf Break wolf's ears and teeth	1 2 3 4	S S E	S S S E		A A E		S S E	s s s	S S S E	ı-u =	S S S	a e a	A A u	- wlin	- g w	S - volf	
Democracy Break shout with your hands forming a funnel	1 2 3 4 5 6 7 8 9 10	E	E is E is is is	E E	Е	E at at at at	E E der E der der der E	no E no E no	E E E	E E cra E cra cra cra	E E icy icy	E E E	E E IOO E IOO IOO E	ks ks ks	E E like E like like	E	from soft to loud
Laughing Break fingers move up coners of your mouth		$\overline{}$	na ha	_					ha	ha	ha	ha	ha				laughter
Star Wars Break Move flat hand from top to bottom of face	1 2	ms ms			ms Is			hs	ms ms				ls			hs	
Progressive Break 5 fingers and other hand grabbing thumb (can be inverted by showing the s	1 2 3 ign up	$\perp$	E E E		E E E	Е	E E	E	E E E	E	E E	Е	E E	Е	E E	E	
Progressive Karla rabbit ears OR finger pistol, the other hand is grabbing the thumb	1 2 3 4	E E E	E E E	E	E E	E	E E	E	E E E	E	E E	E	E E E	E	E E	E	
Clave Point your thumb and index finger	up as	E if in	dicati	E ng a	dis	tan	E ce	of a	boı	ıt 10	E 0 cr	n b	E etw	een	the	эm	
Clave inverted Like "Clave", but with the two finge	ers po	inting	E g dow	'n	Е				E			Е			Е		
Yala Break all fingertips of one hand gather a	nd sha	E ake v	E /rist				Е		Ε				Ε				
Dance Break  E- very bo - dy dance now Everybody sings  Show a > with your index+middle finger and move it horizontally in front of your eyes.  After the break, everyone continues to play walking around dancing randomly for a while.																	
Hard Core Break Both hands in the air, with index and pinky fingers pointing up.	1 2–4								I I E e e e F	E	I I I E e e e E	E	шеее ш	E		пшшшшшш	$3 \times$ from soft to loud

I = Agogô plays low e = everyone play softly

2<sup>nd</sup> time: everyone except Surdos

4<sup>th</sup> time: Agogô plays high

#### 4 times from soft to loud

Hold one arm vertically in front of your body and move the other up along the arm

When any break or sequence of breaks is shown followed by this sign, it should be played 4 times, starting very quietly and getting louder each time.

#### **Tamborim Stroke**

Make a circle with your index finger and thumb, like "OK"

Everyone plays the line of the tamborim once

## Play another instrument

Hold both hands in front of your face, and wave your arms to cross each other

Show this sign followed by the sign of an instrument to make everyone play the line of that instrument.

## Switch Call/Response

Point with both index fingers forward and wave your arms to cross each other.

Calling and responding instruments switch roles. Only works in Call+Response breaks, for example Wolf Break or Funk Break 1.

### In a loop

Hold one arm vertically in front of your body and make a wave over it with the other hand When any break or sequence of breaks is shown followed by this sign, it should be repeated continuously until the maestra instructs to play something else.

#### Storming Break

show the arm as a measure with the other hand on ellbow don't make a fist

chosen instrument section plays sixteenths with volume indicated by maestra if you can't stand it anymore: scream

#### Alerting / Magic Wand Break

show your flat hand and hit it with stick

Stop the Surdos. Give a sign for when the Surdos should hit once, by hitting the stick on the hand in the air. It's easier to follow if you paint a small loop in the air with your stick, just before hitting. Start with just one hit every four beats, then add more.

#### **Chaos Break**

Point with index finger at temple

Everyone plays something chaotic, getting louder and louder. No Counting in!

#### Again

Hit with flat hand on forehead

Repeat the last break (combination)

# Improvisation

Point at your nose and at the sambista who can play freely

Show all others what they should do in the meantime, so the length of the impro part is defined

# **Notation**

# Call-Response

Ε Everybody All others Δ S Surdos Low Surdo ls Mid Surdo ms High Surdo hs R Repinique Snare sn Tamborim

Τ

## **Strokes**

hit the skin with a stick Х

hit the skin softly with a stick

hit the skin with your hand hd

silent stroke: hit the skin with a stick, while the other hand rests on the skin sil

0 put your hand on the skin to dampen the sound

fl flare: multiple hit with rebounding stick

ri hit the rim with a stick

hit the skin with a whippy stick (Tamborim stick), if not available hit the rim W

h Agogô: high bell

Agogô: low bell