

Report No: 09

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Experiment no: 09

Experiment Name: Implementation of Priority Scheduling Algorithm.

Theory:

Priority Scheduling is a method of scheduling processes that is based on priority. In this algorithm, the scheduler selects the tasks to work as per the priority. The processes with higher priority should be carried out first, whereas jobs with equal priorities are carried out on a round-robin or FCFS basis.

Working Process:

```
#include<stdio.h>
int main()
{
  int bt[20],p[20],wt[20],tat[20],pr[20],i,j,n,total=0,pos,temp,avg wt,avg tat;
  printf("Enter Total Number of Process:");
  scanf("%d",&n);
  printf("\nEnter Burst Time and Priority\n");
  for(i=0; i<n; i++)
  {
    printf("\nP[\%d]\n",i+1);
    printf("Burst Time:");
    scanf("%d",&bt[i]);
    printf("Priority:");
    scanf("%d",&pr[i]);
    p[i]=i+1;
  }
```

```
for(i=0; i<n; i++)
{
  pos=i;
  for(j=i+1; j<n; j++)
  {
    if(pr[j]<pr[pos])</pre>
       pos=j;
  }
  temp=pr[i];
  pr[i]=pr[pos];
  pr[pos]=temp;
  temp=bt[i];
  bt[i]=bt[pos];
  bt[pos]=temp;
  temp=p[i];
  p[i]=p[pos];
  p[pos]=temp;
}
wt[0]=0;
for(i=1; i<n; i++)
{
  wt[i]=0;
  for(j=0; j<i; j++)
```

```
wt[i]+=bt[j];
    total+=wt[i];
  }
  avg_wt=total/n;
  total=0;
  printf("\nProcess\t Burst Time \tWaiting Time\tTurnaround Time");
  for(i=0; i<n; i++)
 {
    tat[i]=bt[i]+wt[i];
    total+=tat[i];
    printf("\nP[\%d]\t\ \%d\t\ \%d\t\t\%d",p[i],bt[i],wt[i],tat[i]);
 }
  avg_tat=total/n;
  printf("\n\nAverage Waiting Time=%d",avg_wt);
  printf("\nAverage Turnaround Time=%d\n",avg_tat);
  return 0;
}
```

Output Sample:

```
Enter Burst Time and Priority
P[1]
Burst Time:7
Priority:8
P[2]
Burst Time:8
Priority:1
P[3]
Burst Time:14
Priority:1
P[4]
Burst Time:6
Priority:4
Process
           Burst Time
                               Waiting Time
                                               Turnaround Time
P[2]
                  8
                                    0
                                                        8
P[3]
                  14
                                    8
                                                        22
P[4]
                  6
                                    22
                                                        28
P[1]
                  7
                                    28
                                                        35
Average Waiting Time=14
Average Turnaround Time=23
                          execution time : 54.665 s
Process returned 0 (0x0)
Press any key to continue.
```

Discussion:

This lab helped to learn Priority Scheduling algorithm. Now we can solve this kind of problem further.