

Problem2: Traffic_Problem

Problem Statement (Restated Clearly)

You are given a directed graph representing the city of Dhaka:

- There are **n junctions**, numbered **1..n**.
- Each junction **i** has a *busyness value* $busy[i]$.
- There are **r directed roads** of the form $u \rightarrow v$.

The **earning (cost)** for traveling along a road from **u** to **v** is:

$$cost(u, v) = (busy[v] - busy[u])^3$$

This cubic expression may produce **positive** or **negative** costs.

You must answer **q queries**, each asking:

What is the minimum total earning from junction **1** to junction **X**?

However, a query should produce "?" if:

1. The node **X** is unreachable from node 1, OR
2. The shortest path cost is **less than 3**, OR
3. **X is on a negative cycle**, or **reachable from a negative cycle**
(distances are invalid in that case)

Hint

Because the edge cost is:

$$(busy[v] - busy[u])^3$$

this value might be **negative** or **positive**, so classical Dijkstra **cannot** be used.

Some nodes may also lie on **negative cycles**, making their distances undefined.

This directly suggests using the **Bellman–Ford algorithm**, which:

- ✓ Computes shortest paths with negative edges
 - ✓ Detects negative weight cycles reachable from the source
- Any node involved in such a cycle (or reachable from it) must output "?".

Solution Approach

1. Graph Construction

For every road $u \rightarrow v$:

$$w = (busy[v] - busy[u])^3$$

Store edges as (u, v, w) .

2. Bellman–Ford Shortest Paths

Initialize:

$dist[1] = 0$

$dist[others] = INF$

Relax all edges **n – 1 times**:

if $dist[u] + w < dist[v]$

 update $dist[v]$

3. Detect Negative Cycles

Even after $n-1$ relaxations, if:

$dist[u] + w < dist[v]$

then:

- v is directly affected by a negative cycle.

But negative cycles propagate their effect:

If cycle $\rightarrow x \rightarrow y \rightarrow \dots$, all those nodes also become invalid.

So run a **BFS/DFS** from all such nodes to mark every reachable node as:

`negCycle[x] = true`

4. Answer Queries

For a query node k , print "?" if:

- `dist[k] == INF` (unreachable), OR
- `dist[k] < 3`, OR
- `negCycle[k] == true`

Otherwise print `dist[k]`.

This matches the exact UVA specification.

Pseudocode:

read n

read `busy[1..n]`

read r

`edges = empty list`

for each road (u, v) :

$w = (\text{busy}[v] - \text{busy}[u])^3$

 add (u, v, w) to `edges`

read q

read `queries[]`

Bellman–Ford:

`dist[1] = 0`

for $i = 2..n$: `dist[i] = INF`

repeat $n-1$ times:

 for each (u, v, w) in `edges`:

 if `dist[u] != INF` and `dist[u] + w < dist[v]`:

`dist[v] = dist[u] + w`

Detect negative cycles:

`negCycle[] = false`

for each (u, v, w) :

 if `dist[u] != INF` and `dist[u] + w < dist[v]`:

`negCycle[v] = true`

 push v into queue

BFS from all marked nodes:

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while queue not empty:  
    x = pop queue  
    for each edge (x → y):  
        if negCycle[y] =
```

Implementation Link:

[algorithm-/bellmanford/traffic_problem/traffic_problem.cpp at main · Jannat651/algorithm-](#)