



DEPARTMENT OF  
COMPUTER SCIENCE AND ENGINEERING  
  
UNIVERSITY OF DHAKA

---

**Title: Interpolation Techniques: Lagrange  
Interpolation & Newton's Divided Difference  
Method**

---

CSE 3212: NUMERICAL ANALYSIS LAB  
BATCH: 28/3RD YEAR 2ND SEMESTER 2024

---

## 1 Objective(s)

- To understand the concept and need of interpolation for the estimation of unknown values.
- Implement Lagrange Interpolation to approximate values of a function using tabulated data.
- Implement Newton's Divided Difference Interpolation and construct the forward interpolation polynomial.
- Compare efficiency, computational complexity, and suitability of both interpolation techniques.

## 2 Background Theory

Interpolation is a numerical method used to estimate the value of a function between two known values. It constructs a polynomial that passes through a given set of data points. “The following two interpolation approaches are commonly used in scientific computing and data fitting. Each constructs a polynomial passing through all given data points, but differs in formulation and computational cost.

### 2.1 The Lagrange Polynomial

Lagrange interpolation constructs an interpolating polynomial of degree  $n$  for given data points  $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$ .

$$P_n(x) = \sum_{i=0}^n y_i L_i(x)$$

where

$$L_i(x) = \prod_{\substack{j=0 \\ j \neq i}}^n \frac{x - x_j}{x_i - x_j}$$

#### Characteristics

- Simple to understand.
- No need to construct a difference table.
- Requires recomputation if a new data point is added.

### 2.2 Newton's Divided Difference Interpolation

Newton's interpolation uses a divided difference table to form an interpolation polynomial.

#### Divided Difference Table Formula

$$f[x_i, x_{i+1}] = \frac{f(x_{i+1}) - f(x_i)}{x_{i+1} - x_i}$$

#### General Divided Difference

$$f[x_i, x_{i+1}, \dots, x_{i+k}] = \frac{f[x_{i+1}, \dots, x_{i+k}] - f[x_i, \dots, x_{i+k-1}]}{x_{i+k} - x_i}$$

#### Newton Polynomial

$$P_n(x) = f[x_0] + (x - x_0)f[x_0, x_1] + (x - x_0)(x - x_1)f[x_0, x_1, x_2] + \dots$$

#### Characteristics

- Efficient for incremental addition of data points.
- Uses a difference table — easier for computation.
- Suitable for numerical algorithms.

---

## 2.3 Difference Between Lagrange and Newton Interpolation

Feature	Lagrange Interpolation	Newton's Divided Difference
Complexity	High for new data addition	Efficient for adding new points
Approach	Direct formula	Table-based recursive computation
Programming Ease	Simple	Slightly complex but scalable
Best Use	Small data sets	Large data sets & incremental updates

## 3 Sample Data for Demonstration

This section demonstrates manual calculation steps for both methods using a small cubic dataset to ensure conceptual understanding before coding

$x$	$f(x)$
1	1
2	8
3	27

Estimate  $f(2.5)$ .

### 3.1 Lagrange Interpolation: Step-by-Step Calculation

Given points: (1, 1), (2, 8), (3, 27)

$$L_0(x) = \frac{(x-2)(x-3)}{(1-2)(1-3)} = \frac{(x-2)(x-3)}{2}$$
$$L_1(x) = \frac{(x-1)(x-3)}{(2-1)(2-3)} = -(x-1)(x-3)$$
$$L_2(x) = \frac{(x-1)(x-2)}{(3-1)(3-2)} = \frac{(x-1)(x-2)}{2}$$

Now form:

$$P(x) = 1 \cdot L_0(x) + 8 \cdot L_1(x) + 27 \cdot L_2(x)$$

Substitute  $x = 2.5$  to compute the value.

### 3.2 Newton's Divided Difference: Step-by-Step Calculation

Divided Difference Table

$x$	$f[x]$	$f[x_0, x_1]$	$f[x_0, x_1, x_2]$
1	1	$\frac{8-1}{2-1} = 7$	$\frac{27-1}{3-1} = 13$
2	8	$\frac{27-8}{3-2} = 19$	
3	27		

Newton Polynomial

$$P(x) = 1 + (x-1)(7) + (x-1)(x-2)(13)$$

Evaluate at  $x = 2.5$ .

## 4 Algorithms

### 4.1 Algorithm: Lagrange Interpolation

1. Read  $n$  and data points  $(x[i], y[i])$ .
2. Read the value of  $x$  for which  $f(x)$  is required.
3. Initialize `result` = 0.

---

4. For  $i = 0$  to  $n - 1$ :

(a) Compute  $L_i = 1$ .

(b) For  $j = 0$  to  $n - 1$ ,  $j \neq i$ :

$$L_i = L_i \times \frac{x - x[j]}{x[i] - x[j]}$$

(c) `result = result + L_i * y[i]`.

5. Display result.

## 4.2 Algorithm: Newton's Divided Difference

1. Read  $n$  and input data points  $(x[i], y[i])$ .

2. Construct divided difference table.

3. Initialize `result = f[x0]`.

4. For  $k = 1$  to  $n - 1$ :

(a) `term = f[x0, x1, ..., xk]`.

(b) For  $j = 0$  to  $k - 1$ :

$$\text{term} = \text{term} * (x - x[j])$$

(c) `result = result + term`.

5. Display result.

## 5 Lab Tasks (Please implement yourself and show the output to the instructor)

You are given the following measured data as follows,

$i$	$x_i$	$y_i$
0	0	2.00000
1	1	5.43750
2	2.5	7.35160
3	3	7.56250
4	4.5	8.44530
5	5	9.18750
6	6	12.00000

### Task 1 — Lagrange interpolating polynomial

1. **Build and evaluate low-order interpolants.**

(a) Using the four points nearest to  $x = 3.5$  construct a *second-order* (quadratic) Lagrange interpolant  $P_2(x)$ . (Choose three nodes that are closest to 3.5; document your choice.)

(b) Evaluate  $P_2(3.5)$ .

2. **Increase polynomial degree and monitor convergence.**

(a) Construct a cubic Lagrange interpolant  $P_3(x)$  using four nodes (again choose nodes to give best local accuracy; document the node order).

(b) Optionally construct higher degree interpolants  $P_4(x), P_5(x), \dots$  using more points (up to using all seven points).

(c) For each interpolant  $P_k$  report  $P_k(3.5)$  and the change compared with the previous degree, i.e.

$$\Delta_k = |P_k(3.5) - P_{k-1}(3.5)|.$$

This helps judge convergence as the degree increases.

---

### 3. Deliverables for Task 1:

- The Lagrange basis functions used (symbolic or numeric).
- The expanded polynomial(s) (coefficients to at least 6 significant digits).
- Values  $P_k(3.5)$  for each degree used and the  $\Delta_k$  sequence.
- Provide tables of  $P_k(3.5)$ , convergence differences  $\Delta_k$ , and a plot of  $P_k(x)$  for all degrees used

### Task 2 — Newton's divided-difference polynomial

1. **Node selection and ordering.** For best local accuracy at  $x = 3.5$ , choose and order the nodes so the Newton form is centered near  $x = 3.5$ . Explain your ordering (e.g. choose nodes by increasing distance from 3.5).
2. **Divided difference table.** Compute the full divided-difference table for the chosen nodes (show all columns), i.e. compute
$$f[x_i], \quad f[x_i, x_{i+1}], \quad f[x_i, x_{i+1}, x_{i+2}], \quad \dots$$
to sufficient precision (at least 6–8 significant digits).

3. **Construct Newton polynomial and evaluate.**

- Form the Newton polynomial  $N_k(x)$  for several degrees  $k$  (start with  $k = 2$  and increase to  $k = 3, 4$  etc).
- Evaluate  $N_k(3.5)$  and report results.

4. **Deliverables for Task 2:**

- Full divided-difference table (formatted).
- Newton polynomial(s) in Newton form and, optionally, expanded form.
- Values  $N_k(3.5)$  for each  $k$  and the convergence differences  $\Delta_k = |N_k(3.5) - N_{k-1}(3.5)|$ .

## 6 Lab Report (Please implement yourself and submit as a lab report)

In this task, you will simulate temperature variation along a 100 km highway using sensor data. The goal is to estimate unknown temperatures between sensor locations and analyze interpolation performance. The following table contains the temperature readings (in °C) collected by an array of ground sensors placed along a 100 km highway stretch at various distances (km) from the starting point. Measurements were taken at a specific time (e.g., 12:00 PM).

$i$	Distance (km)	Temperature (°C)
0	0	25.0
1	10	26.7
2	20	29.4
3	35	33.2
4	50	35.5
5	65	36.1
6	80	37.8
7	90	38.9
8	100	40.0

### Tasks for Students

You are to use polynomial interpolation methods to:

1. Predict the temperature at the midpoint,  $x = 45$  km, using
  - Lagrange interpolation (2nd, 3rd, 4th, and full-degree polynomials).
  - Newton's divided difference method (2nd, 3rd, 4th, and full-degree polynomials).
2. Compare the interpolated values and discuss which method yields more stable results.

- 
3. Generate an interpolation curve  $T(x)$  for  $x \in [0, 100]$  using each method (with at least 200 points) and plot them on the same graph.
  4. Generate a convergence curve with an increasing degree of polynomials.

## 7 Policy

Copying from the Internet, classmates, seniors, or from any other source is strongly prohibited. 100% marks will be *deducted* if any such copying is detected.