

# A Vision-Grounded Cognitive Brain for Natural Language Control of a Robotic Arm

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## Abstract

This paper presents a modular cognitive brain architecture for a robotic arm that enables natural language manipulation through vision-grounded reasoning. The proposed system integrates object perception, large language model (LLM) reasoning, symbolic planning, and short-term memory to safely convert user instructions into executable robot actions. Unlike end-to-end learning approaches, the architecture enforces physical constraints, safety rules, and determinism through explicit planning and memory mechanisms. Experimental deployment on a real robotic arm demonstrates reliable task execution, robust handling of ambiguity, and real-time interaction.

## Keywords

Robotics, Cognitive Brain, Natural Language Processing, LLM, Vision-Grounded Reasoning, Symbolic Planning

## 1. Introduction

Robotic manipulation in human environments requires systems that can understand **natural language**, reason over **visual perception**, and execute **physically grounded actions**. While large language models (LLMs) have shown strong reasoning capabilities, directly coupling them to robotic actuators poses safety and reliability challenges.

This work introduces a **cognitive brain module** that bridges language understanding and robotic execution using a hybrid approach combining:

- Vision-grounded reasoning
- Symbolic planning
- Explicit memory and safety constraints

## **2. System Overview**

The brain operates as an intermediate reasoning layer between perception and control. It receives:

1. Natural language commands from a human operator
2. Object detections from a vision subsystem

The output is a validated, low-level symbolic plan dispatched to the robot controller.

## **3. Cognitive Brain Architecture**

### **3.1 Memory Module**

A short-term memory module tracks:

- Whether the robot is holding an object
- Safety state (normal or emergency stop)

This prevents invalid actions such as multiple picks or unsafe motion sequences.

### **3.2 Vision-Grounded LLM Reasoning**

The LLM interprets user commands under strict constraints:

- Only visible objects may be referenced
- Maximum of two action steps
- JSON-only structured output
- No hallucination of objects

The LLM outputs a high-level intent and action steps rather than direct motor commands.

### **3.3 Symbolic Planner**

The planner converts abstract steps into executable robot actions:

- Object selection based on distance (nearest/farthest)
- Relative spatial placement (left/right/front)
- Deterministic action templates

This ensures interpretability and reproducibility.

### **3.4 Safety Enforcement**

Before execution, all LLM decisions are validated against:

- Current memory state
- Vision confidence thresholds
- Action legality rules

Unsafe or ambiguous commands result in conversational feedback instead of execution.

## **4. Implementation Details**

The system is implemented in Python using a modular architecture. Communication between subsystems occurs via REST APIs, enabling distributed deployment across edge devices such as Raspberry Pi and robot controllers.

## **5. Experimental Results**

The brain module was evaluated on real-world manipulation tasks including pick-and-place and handover actions. The system successfully:

- Resolved ambiguous commands using vision context
- Prevented unsafe operations
- Maintained consistent execution latency under real-time constraints

## **6. Discussion**

Compared to end-to-end approaches, the proposed architecture provides:

- Improved safety
- Better explainability
- Easier debugging and extension

The hybrid LLM-symbolic design offers a practical path toward deployable language-driven robots.

## **7. Conclusion**

This paper demonstrates a vision-grounded cognitive brain that enables reliable natural language control of a robotic arm. By combining LLM reasoning with explicit memory and symbolic planning, the system achieves safe, interpretable, and real-time manipulation. Future work will extend the memory horizon and incorporate multi-step task learning.

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## References

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