```
1 package com.example.alarm.alarmapp.views;
 3 import android.content.Context;
 4 import android.hardware.Camera;
 5 import android.os.Handler;
 6 import android.util.AttributeSet;
7 import android.util.Log;
 9 import com.example.alarm.alarmapp.R;
10
11 import org.opencv.android.CameraBridgeViewBase;
12 import org.opencv.android.JavaCameraView;
13 import org.opencv.core.Core;
14 import org.opencv.core.CvType;
15 import org.opencv.core.Mat;
16 import org.opencv.imgproc.Imgproc;
18 import java.util.ArrayList;
19 import java.util.Date;
20
21 /**
22 * A camera view that has a movement detection.
23 */
24 public class AlarmCameraView extends JavaCameraView implements
   CameraBridgeViewBase.CvCameraViewListener2 {
25
       private static final String TAG = AlarmCameraView.class.getName();
26
27
       private int mTimeToCalibrate = 10000;
28
       private double mAlarmThreshold = 6d;
29
      private int mProcessFps = 4;
30
       private double mAverageOver = 100d / mProcessFps;
31
32
       private long mCalibratingStartedAt = 0;
33
34
       private boolean mAreCameraParamsSet = false;
35
       private State mState = State.IDLE;
36
       private IAlarmCameraListener mAlarmListener = null;
37
       private Mat mLastMat = null;
38
       private Mat mEmptyGrayMap = null;
39
40
       private double mMovingAbsDiffAvg = -1d;
41
       private double mMovingDiffAvg = -1d;
42
       private double mMaxDiff = 0;
43
44
       public AlarmCameraView(Context context, int cameraId) {
45
           super(context, cameraId);
46
           this.setCvCameraViewListener(this);
47
       }
48
49
       public AlarmCameraView(Context context, AttributeSet attrs) {
50
           super(context, attrs);
51
           this.setCvCameraViewListener(this);
52
53
```

```
54
       public interface IAlarmCameraListener {
 55
           void onAlarm();
 56
           void onCalibrating();
 57
           void onRun();
 58
           Handler getHandler();
 59
60
 61
      private void onAlarmInternal() {
 62
           Log.d(TAG, "onAlarmInternal");
           if (mAlarmListener != null) mAlarmListener.getHandler().post(
 63
    () -> mAlarmListener.onAlarm());
 64
 65
 66
      private void onCalibratingInternal() {
           Log.d(TAG, "onCalibratingInternal");
 67
           if (mAlarmListener != null) mAlarmListener.getHandler().post(
 68
    () -> mAlarmListener.onCalibrating());
 69
      }
70
71
       private void onRunInternal() {
72
           Log.d(TAG, "onRunInternal");
73
           if (mAlarmListener != null) mAlarmListener.getHandler().post(
    () -> mAlarmListener.onRun());
74
      }
7.5
76
       public enum State {
77
          IDLE, CALIBRATING, RUNNING
78
79
8.0
       public State getCurrState() {
81
          return mState;
82
83
84
       public void startAlarm() {
85
           mCalibratingStartedAt = System.currentTimeMillis();
86
           mState = State.CALIBRATING;
87
           Log.d(TAG, "State: " + mState);
88
           onCalibratingInternal();
89
       }
 90
 91
       public void stopAlarm() {
 92
           mCalibratingStartedAt = 0;
 93
           mMovingAbsDiffAvg = -1;
 94
           mMaxDiff = 0;
 95
 96
           mState = State.IDLE;
 97
 98
 99
       public void setAlarmListener(IAlarmCameraListener alarmListener)
100
           this.mAlarmListener = alarmListener;
101
102
103
       public void removeAlarmListener() {
```

## File - AlarmCameraView.java

```
104
            this.mAlarmListener = null;
105
106
107
        @Override
108
        public void onPreviewFrame(byte[] frame, Camera arg1) {
109
            if (!mAreCameraParamsSet) {
110
                mAreCameraParamsSet = true;
111
                Camera.Parameters params = mCamera.getParameters();
112
                params.setFocusMode(Camera.Parameters.FOCUS MODE FIXED);
113
                mCamera.setParameters(params);
114
115
            super.onPreviewFrame(frame, arg1);
116
        }
117
118
        @Override
119
        public void onCameraViewStarted(int width, int height) {
120
            mEmptyGrayMap = new Mat(height, width, CvType.CV 8UC1);
121
122
123
        @Override
124
        public void onCameraViewStopped() {
125
            if (mEmptyGrayMap != null) mEmptyGrayMap.release();
126
            mEmptyGrayMap = null;
127
           if (mLastMat != null) mLastMat.release();
128
           mLastMat = null;
129
        }
130
131
       @Override
132
        public Mat onCameraFrame(CvCameraViewFrame inputFrame) {
133
           Mat screenMat = inputFrame.rgba();
134
135
            if (mState == State.RUNNING || mState == State.CALIBRATING) {
136
                if (mState == State.CALIBRATING) {
137
138
                    if (System.currentTimeMillis() -
   mCalibratingStartedAt >= mTimeToCalibrate) {
139
                        mState = State.RUNNING;
140
                        onRunInternal();
141
                        Log.d(TAG, "State: " + mState);
142
143
                }
144
145
                if (mLastMat != null) {
146
                    //calculate trigger values
147
                    Mat grayMat = inputFrame.gray();
148
                    Mat diff = new Mat(grayMat.size(), grayMat.type());
149
                    Core.absdiff(grayMat, mLastMat, diff);
150
                    final double diffD = Core.mean(diff).val[0];
151
                    if (mMovingAbsDiffAvg == -1d) mMovingAbsDiffAvg =
   diffD;
152
                    else {
153
                        mMovingAbsDiffAvg = (mMovingAbsDiffAvg * (
   mAverageOver - 1) + diffD) / mAverageOver;
154
                    }
```

```
155
                    if (mMovingDiffAvg == -1d) mMovingDiffAvg = 0;
156
                    else {
157
                        mMovingDiffAvg = (mMovingDiffAvg * (mAverageOver
   - 1) + Math.abs(diffD - mMovingAbsDiffAvg)) / mAverageOver;
158
159
160
                    if (mMaxDiff < diffD) {</pre>
161
                        mMaxDiff = diffD;
162
163
                    double absCurrAlarmThreshold = (mMovingDiffAvg *
   mAlarmThreshold) + mMovingAbsDiffAvg;
164
                    boolean alarmTriggered = diffD >
    absCurrAlarmThreshold;
165
                    if (alarmTriggered) Log.d(TAG, "Alarm Triggered: " +
   new Date().toGMTString());
166
167
                    Log.v(TAG,
168
                        String.format("onProcessedFrame:\t%s\t%s\t%s\t%s\
    t%s",
169
                            String.format(getContext().getString(R.string
    .curr alarm threshold val), absCurrAlarmThreshold),
170
                            String.format(getContext().getString(R.string
    .moving diff abs avg val), mMovingAbsDiffAvg),
171
                            String.format(getContext().getString(R.string
    .moving diff avg val), mMovingDiffAvg),
172
                            String.format(getContext().getString(R.string
    .max diff val), mMaxDiff),
173
                            String.format(getContext().getString(R.string
    .AbsDiff val), diffD)
174
175
                    );
176
                    if (alarmTriggered && mState == State.RUNNING)
   onAlarmInternal();
177
178
                    //draw changes on screenMat
179
                    ArrayList<Mat> mergeMats = new ArrayList<>(3);
180
                    mergeMats.add(diff);
181
                    mergeMats.add(mEmptyGrayMap);
182
                    mergeMats.add(mEmptyGrayMap);
183
184
                    //create buffer for red diff (rgb mat)
185
                    Mat matRedDiff = new Mat(diff.size(), screenMat.type(
   ));
186
                    //merge two empty single channel mats and the diff
   mat as different channels into rgb mat
187
                    Core.merge(mergeMats, matRedDiff);
188
                    //create buffer for gray image in rgb mat
189
                    Mat grayRgbMat = new Mat(screenMat.size(), screenMat.
    type());
190
                    //convert gray single channel mat to rgb mat
191
                    Imgproc.cvtColor(grayMat, grayRgbMat, Imgproc.
   COLOR GRAY2RGB);
192
                    //add the gray and red overlay together
193
                    Core.add(grayRgbMat, matRedDiff, screenMat);
```

```
File - AlarmCameraView.java
194
195
                     //release resources
                     grayRgbMat.release();
196
197
                     grayMat.release();
198
                    matRedDiff.release();
199
                    diff.release();
200
                    mLastMat.release();
201
               mLastMat = inputFrame.gray();
202
203
204
           return screenMat;
205
       }
206 }
207
```