

# Software Security

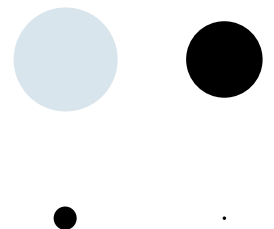
AIN

Hanno Langweg

03 Secure Programming

# Secure Programming

- Architectural risk analysis
- Input handling and defensive programming
- List of banned functions
- Data flow analysis
- Handling of user input



# Architectural risk analysis

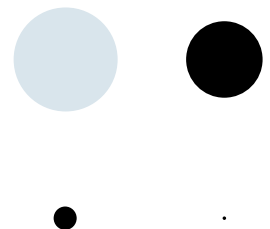
- Based on high level view
- Known vulnerability classes/attack patterns
- New risks based on misunderstanding
- Underlying platform/framework weaknesses
- Modular architecture simplifies analysis

# Architectural risk analysis

- Common Criteria, EAL2-EAL7

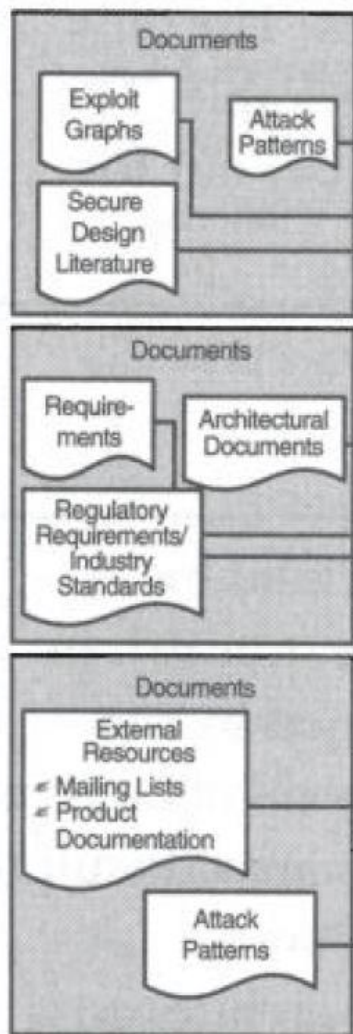
## ADV\_ARC security architecture description (excerpt)

- Security features cannot be bypassed.
- Protection by TOE itself from tampering by untrusted active entities.
- Description of security domains maintained by the TSF (TOE security functions) consistent with the SFRs (security functional requirements).
- Secure TSF initialisation process.

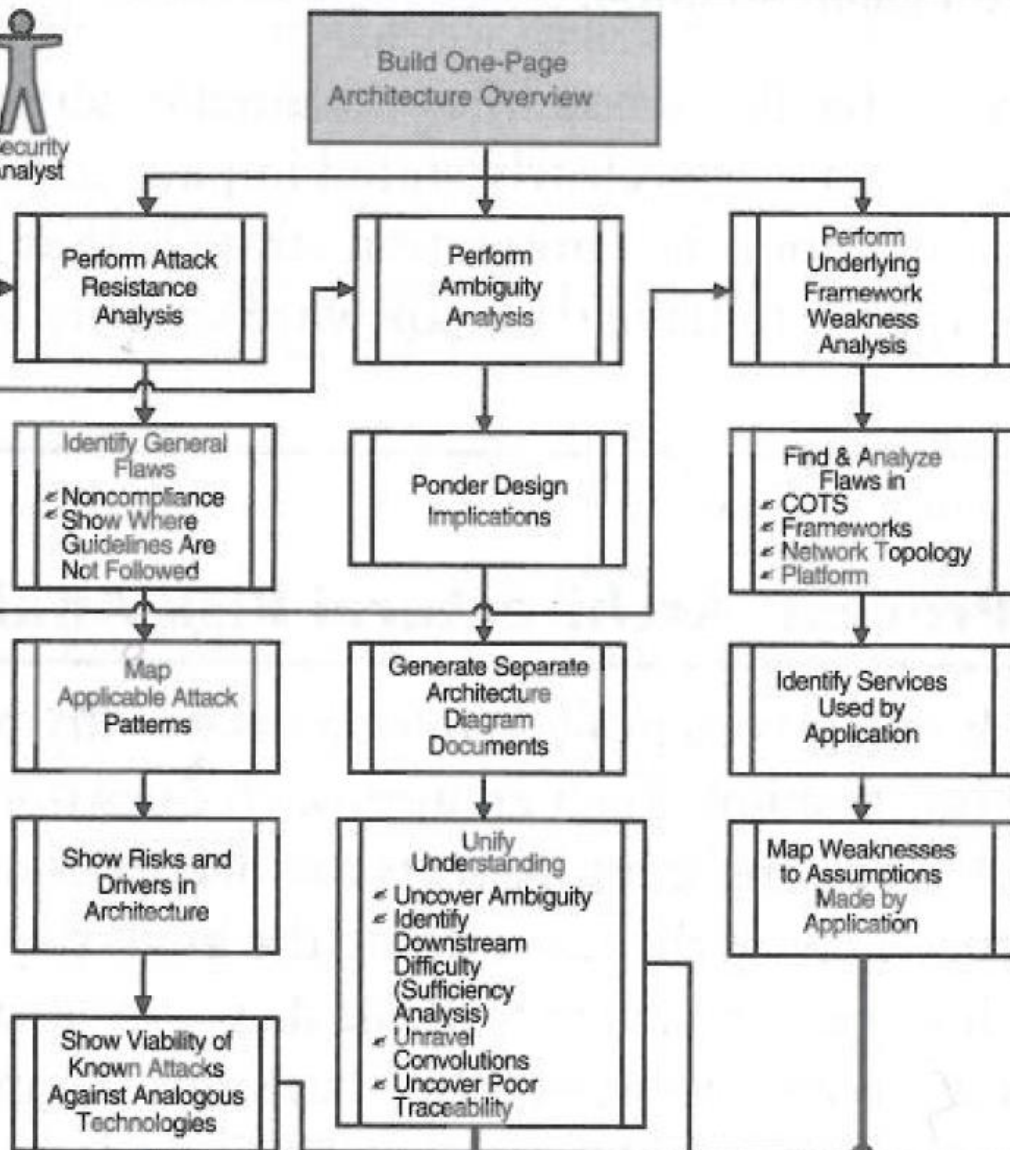


# Architectural Risk Analysis

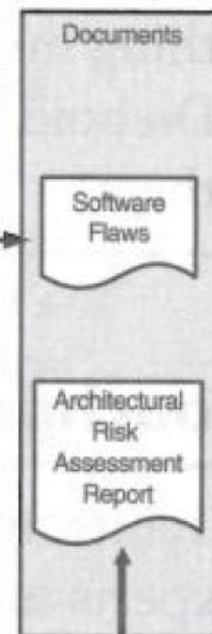
## Input



## Activities



## Outputs

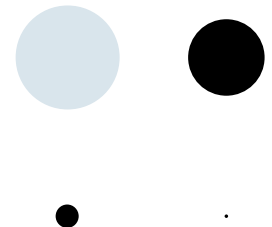


# Known vulnerability classes

- E.g. MS STRIDE threat model
  - **S**poofing of user identity → authentication
  - **T**ampering of data → integrity
  - **R**epudiation of actions → accountability
  - **I**nformation disclosure (e.g. privacy breach) → confidentiality
  - **D**enial of service → availability
  - **E**levation of privilege → authorisation
- <https://www.microsoft.com/en-us/sdl/>

# Underlying platform/framework

- Determine impact of external **dependencies**
  - Operating system
  - Deployment/installation/configuration
  - Browser, VM, execution environment
  - Plug-ins, libraries
- Unused product features
- Debug interfaces



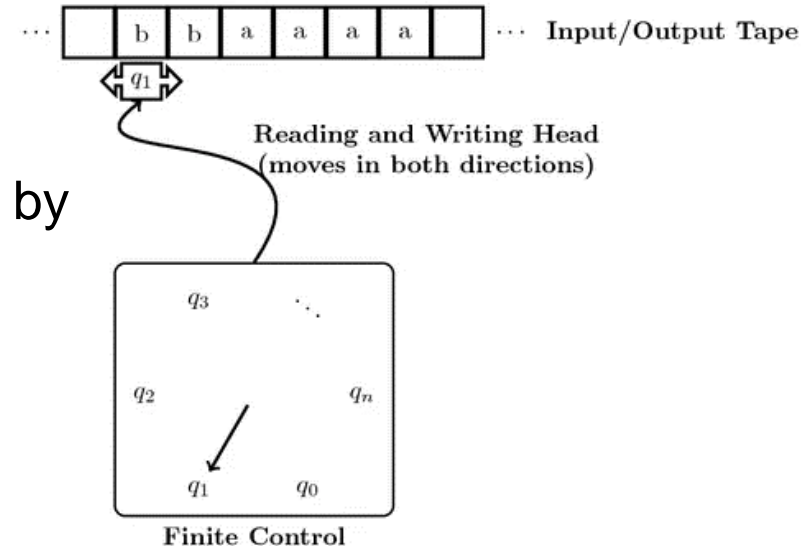


# Input Processing



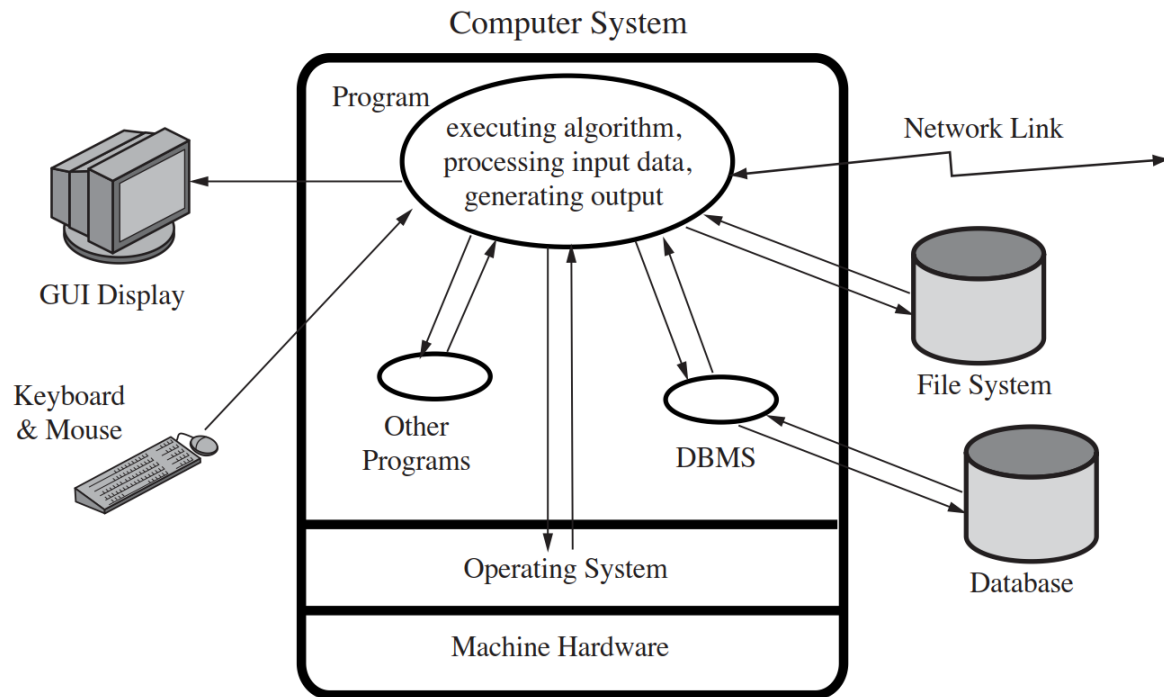
# Input processing

- Behaviour of application determined by
  - Code (transition function)
  - Internal state
  - Input
  - User (provides code, input)
- Insufficient checking and validation of input may lead to unexpected control flow

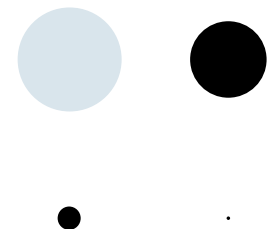


# Input sources

- Files, data bases, USB devices
- Network traffic, web requests
- Sensor data
- System time, performance data
- User interface
- Mobile phone example



Stallings, fig. 11.1

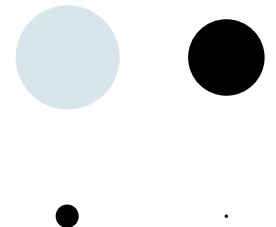


# Trustworthiness of input

- Who can **create** input?
- Who can **modify** input?
- Who can **select** input?
- How can we **authenticate** input?
- (Who can **observe** input?)

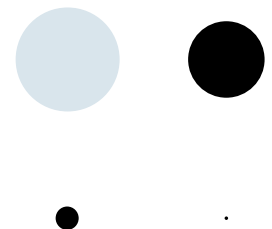
# Prevention

- Ensure input can only be created + modified by trusted parties
  - **Authenticate** source
  - **Control access** to source
  - Rely on platform/source to **enforce policy**
- Examples: Access control on files, TLS for network services, restricted access to physical devices



# Detection + Reaction

- Ensure unauthorised modification of input can be observed
  - Compare input with baseline
  - Verify properties of input
  - Format
  - Check sums, signatures, access log files
- Correct control flow when unauthorised modification of input is detected
  - Refuse, block, limit access
  - Alert, notify, get confirmation
  - Log, shut down



# Input processing

- Web applications
  - SQL injection
  - XSS
  - CSRF
- Input flow tracing (data flow analysis, static analysis)
- C string handling
  - Buffer overflows

# Data flow analysis

- Taint analysis
  - Mark input entry points, follow data through program
  - Explicit passing in arguments, implicit passing in control flow decisions
- Tool-based
- Is untrustworthy input always validated before being used for security-sensitive decisions/operations?
- Can a method be reached by attacker-controlled input?

# C string handling

- No native string type → arrays of char
- NUL 0x00 marks end of string, chars following NUL not part of string
- Manual management of buffers → error-prone
  - Dynamic allocation (performance, leaks)
  - Who is responsible for buffer management?  
Caller? (What if callee does not respect bounds?)  
Callee? (What if caller does not free memory?)

|            |            |            |            |            |            |            |     |     |
|------------|------------|------------|------------|------------|------------|------------|-----|-----|
| 41h<br>= A | 49h<br>= I | 4Eh<br>= N | 57h<br>= W | 49h<br>= I | 4Eh<br>= N | 00h<br>NUL | ... | ... |
|------------|------------|------------|------------|------------|------------|------------|-----|-----|



# C string handling

- Example scanf()

```
char buffer[7];
```

```
buffer[sizeof(buffer)-1] = '\\0';
```

```
scanf(buffer, "%s");
```

- "AINWIN"

|            |            |            |            |            |            |            |     |     |
|------------|------------|------------|------------|------------|------------|------------|-----|-----|
| 41h<br>= A | 49h<br>= I | 4Eh<br>= N | 57h<br>= W | 49h<br>= I | 4Eh<br>= N | 00h<br>NUL | ... | ... |
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# C string handling

- Example scanf()

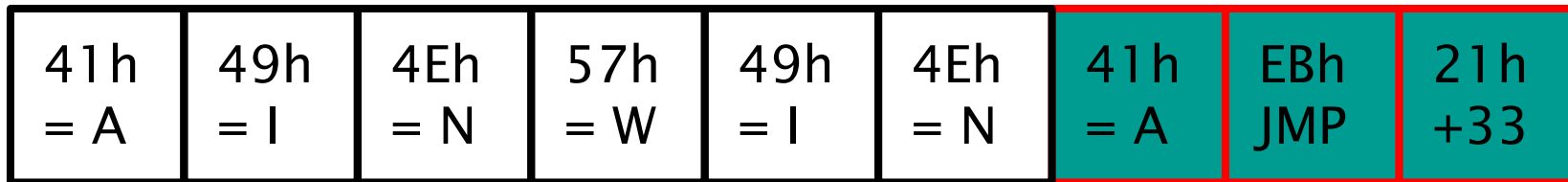
```
char buffer[7];
```

```
buffer[sizeof(buffer)-1] = '\\0';
```

```
scanf(buffer, "%s");
```

- "AINWINAë!"

- Buffer overflow



# C string handling

- Two problems introduced
  - Not (or randomly) terminated string
  - Memory overwritten that does not belong to string
- Memory content influences control flow

|            |            |            |            |            |            |            |            |            |
|------------|------------|------------|------------|------------|------------|------------|------------|------------|
| 41h<br>= A | 49h<br>= I | 4Eh<br>= N | 57h<br>= W | 49h<br>= I | 4Eh<br>= N | 41h<br>= A | EBh<br>JMP | 21h<br>+33 |
|------------|------------|------------|------------|------------|------------|------------|------------|------------|

# C string handling

- Classes to abstract away internals
  - C++ string class in standard library
  - String types in all higher order languages
  - Underlying API functions often require C strings
    - ➔ conversion, risks in lower layers
- Bounded string functions: Transmit buffer size to callee
  - Size parameter can still be incorrect
  - Microsoft Security Development Lifecycle Banned Function Calls
    - <http://msdn.microsoft.com/en-us/library/bb288454.aspx>

# CWE-676: Use of Potentially Dangerous Function

- Function that can be used safely, but is often used in a way leading to a vulnerability
  - E.g. using `strcpy(destination, source)` without verifying `destination` buffer is large enough
  - [https://docs.microsoft.com/en-us/previous-versions/bb288454\(v=msdn.10\)](https://docs.microsoft.com/en-us/previous-versions/bb288454(v=msdn.10))
  - <https://github.com/intel/safestringlib/wiki/SDL-List-of-Banned-Functions>
- Identifiable by text search, prepared header files ("pragma deprecated"), static analysis

# CWE-676: Use of Potentially Dangerous Function

- strcpy, strcpyA, strcpyW, wcsncpy, \_tcscpy, \_mbscopy, StrCpy, StrCpyA, StrCpyW, lstrcpy, lstrcpyA, lstrcpyW, \_tccpy, \_mbccpy, \_ftscopy
- strcat, strcatA, strcatW, wcscat, \_tcscat, \_mbscat, StrCat, StrCatA, StrCatW, lstrcat, lstrcatA, lstrcatW, StrCatBuff, StrCatBuffA, StrCatBuffW, StrCatChainW, \_tccat, \_mbccat, \_ftscat
- sprintfW, sprintfA, vsprintf, vsprintfW, vsprintfA, sprintf, swprintf, \_stprintf)
- wvsprintf, wvsprintfA, wvsprintfW, vsprintf, \_vstprintf, vswprintf
- strncpy, wcsncpy, \_tcsncpy, \_mbsncpy, \_mbsnbcpy, StrCpyN, StrCpyNA, StrCpyNW, StrNCpy, strcpynA, StrNCpyA, StrNCpyW, lstrcpyn, lstrcpynA, lstrcpynW
- strncat, wcsncat, \_tcsncat, \_mbsncat, \_mbsnbcats, StrCatN, StrCatNA, StrCatNW, StrNCat, StrNCatA, StrNCatW, lstrncat, lstrcatnA, lstrcatnW, lstrcatn
- gets, \_getts, \_gettws
- IsBadWritePtr, IsBadHugeWritePtr, IsBadReadPtr, IsBadHugeReadPtr, IsBadCodePtr, IsBadStringPtr
- memcpy, RtlCopyMemory, CopyMemory, wmemcpy, lstrlen

# C string handling

- Example `scanf()` → `sscanf_s`

```
char buffer[7];
```

```
buffer[sizeof(buffer)-1] = '\\0';
```

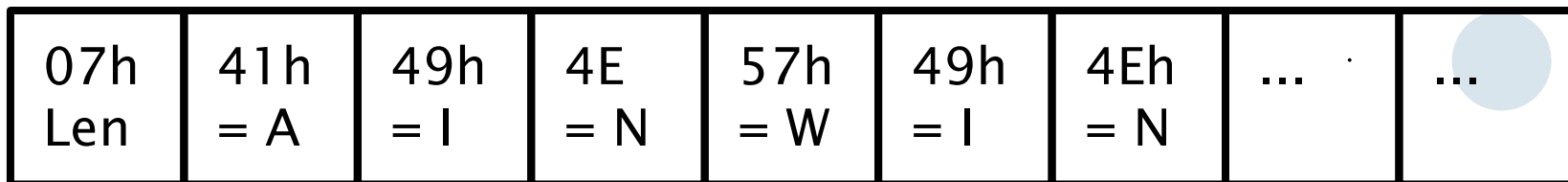
```
sscanf_s(buffer, "%s", sizeof(buffer));
```

- "AINWINAë!"
- String correctly terminated

|            |            |            |            |            |            |            |     |     |
|------------|------------|------------|------------|------------|------------|------------|-----|-----|
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|------------|------------|------------|------------|------------|------------|------------|-----|-----|

# String handling

- Different internal string representation: pointer+length
  - Also allows to store NUL char
  - E.g., found in Pascal, Java
- ACMqueue article about effects of design decision to use ptr+nul byte instead of ptr+len to represent strings. Kamp (2011). The Most Expensive One-byte Mistake.  
<http://queue.acm.org/detail.cfm?id=2010365>

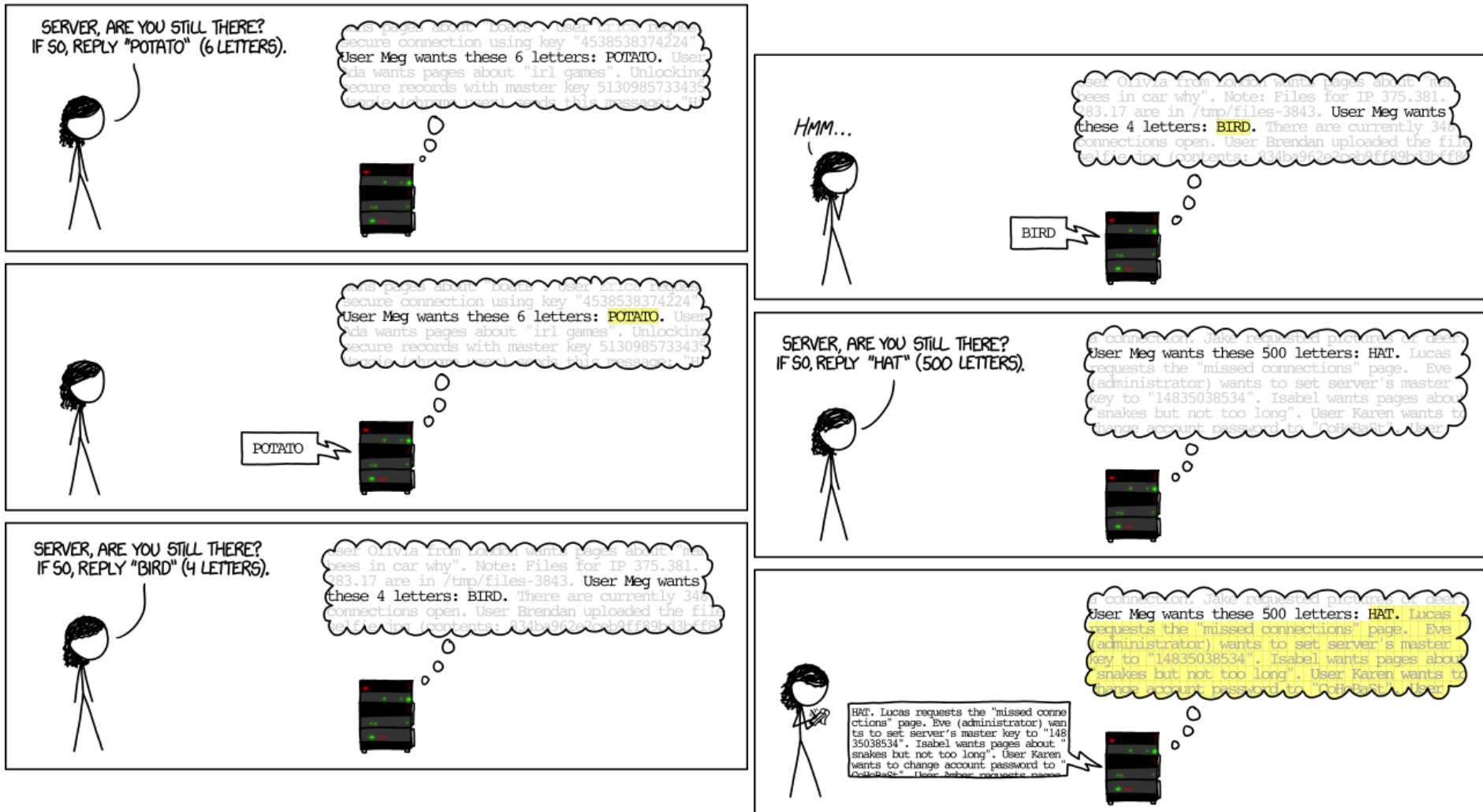




# Defensive Programming

- Never assume anything
  - Only accept input from trustworthy callers as correct
  - Trusted  $\neq$  Trustworthy
- Always validate input received from untrustworthy callers
  - Size, format, sequence, integrity, authenticity
- Always verify if needed resources are available
- Anticipate failures and handle them

# "Heartbleed" (CVE-2014-0160)



<https://www.us-cert.gov/ncas/alerts/TA14-098A>

# "Heartbleed" (CVE-2014-0160)

```
void *memcpy(  
    void *dest,  
    const void *src,  
    size_t count  
);
```

```
+      /* Allocate memory for the response, size is 1 byte  
+      * message type, plus 2 bytes payload length, plus  
+      * payload, plus padding  
+      */  
+      buffer = OPENSSL_malloc(1 + 2 + payload + padding);  
+      bp = buffer;  
  
+      /* Enter response type, length and copy payload */  
+      *bp++ = TLS1_HB_RESPONSE;  
+      s2n(payload, bp);  
+      memcpy(bp, pl, payload);
```

– ssl/d1\_both.c, 2012-01-01

<https://git.openssl.org/gitweb/?p=openssl.git&a=commit&h=4817504d069b4c5082161b02a22116ad75f822b1>

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+      s2n(payload, bp);
+      memcpy(bp, pl, payload);
```

- 
- &h=481

●

# "Heartbleed" (CVE-2014-0160)

```
n2s(p, payload);
```

Read 2 bytes from p  
and store 16 bit value  
in payload

|      |      |   |
|------|------|---|
| 1462 | -    | /* Read type and payload length first */                    |
| 1463 | -    | hbtype = *p++;  |
| 1464 | -    | n2s(p, payload);  |
| 1465 | -    | <u>pl = p;</u>  |
| 1466 | -    |   |
| 1467 | 1462 | if (s->msg_callback)  |
| 1468 | 1463 | s->msg_callback(0, s->version, TLS1_RT_HEARTBEAT,           |
| 1469 | 1464 | &s->s3->rrec.data[0], s->s3->rrec.length,                   |
| 1470 | 1465 | s, s->msg_callback_arg);                                    |
| 1471 | 1466 |   |
|      | 1467 | + /* Read type and payload length first */                  |
|      | 1468 | + if (1 + 2 + 16 > s->s3->rrec.length)                      |
|      | 1469 | + return 0; /* silently discard */                          |
|      | 1470 | + hbtype = *p++;  |
|      | 1471 | + n2s(p, payload);  |
|      | 1472 | + if (1 + 2 + payload + 16 > s->s3->rrec.length)            |
|      |      | <u>return 0; /* silently discard per RFC 6520 sec. 4 */</u> |
|      | 1473 | + return 0; /* silently discard per RFC 6520 sec. 4 */      |

- ssl/d1\_both.c, 2014-04-06

<https://github.com/openssl/openssl/commit/96db9023b881d7cd9f379b0c154650d6c108e9a3>

```
void *memcpy(
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    size_t count
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```

```
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+ /* Allocate memory for the response, size is 1 byte
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+ buffer = OPENSSL_malloc(1 + 2 + payload + padding);
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```

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<https://git.openssl.org/gitweb/?p=openssl.git&a=commit&h=4817504d069b4c5082161b02a22116ad75f822b1>



# User Input

# Input processing

- Behaviour of application determined by
  - Code
  - Internal state (memory content)
  - **Input**
- Insufficient checking and validation of input may lead to unexpected control flow

# Input sources (UI)



- Keyboard, mouse, touch, button, voice, gestures, camera, pen
- Local human user, remote human user
- Clipboard data
- Simulated by processes (e.g. malware)
- Assistive technology for handicapped users

[https://en.wikipedia.org/wiki/QWERTY#/media/File:QWERTY\\_keyboard.jpg](https://en.wikipedia.org/wiki/QWERTY#/media/File:QWERTY_keyboard.jpg)



# Trustworthiness of user input

- Who can **create** user input?
- Who can **modify** user input?
- Who can **select** user input?
- How can we **authenticate** user input?
- (Who can **observe** user input?)

# Challenges

- **Banking:**  
Is this my bank's website?
- **PIN/Password:**  
Is my password input safe against keyloggers?
- **Cloud service:**  
Is this really the user I am talking to?



# Output to user

- Help user to correctly operate
  - Prevent/detect fake login
  - Prevent/detect phishing
- Web Security Context: User Interface Guidelines  
<http://www.w3.org/TR/wsc-ui/>

# Detection of automation/replay

- PIN pad permutation
  - Show numbers on PIN pad in different order
  - Order visible to user, not discernible for malware
  - E.g., enter "4293" for PIN "1234"
- Simulated input yields wrong PIN



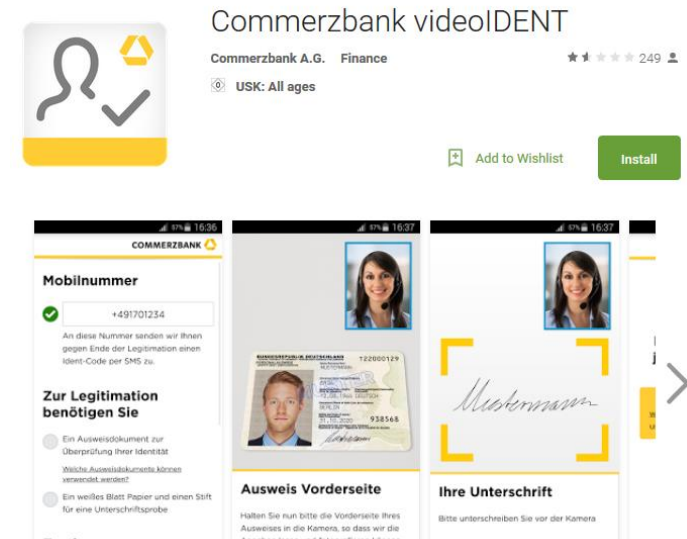
# Preventing automation

- CAPTCHA
  - **Completely Automated Public Turing** Test to tell **Computers** and **Humans** Apart
  - Background: Turing, A.M. Computing machinery and intelligence. Mind 59, 236 (1950), 433–460  
<https://www.cs.mcgill.ca/~dprecup/courses/AI/Materials/turing1950.pdf>
  - <http://www.captcha.net/>
- Visual challenge easily solved by humans, hard for algorithms (at present)
- **Usability questionable**



# Video and voice

- Hard to evaluate
- Hard to create, easier to replay
- Examples:
  - "Netswipe"  
(show credit card to webcam)
  - "VoiceProof" (PIN input by voice)
  - "videoIDENT"  
(show ID card)



<https://www.engadget.com/2011/07/26/netswipe-turns-your-webcam-into-a-credit-card-reader-brings-pos/>

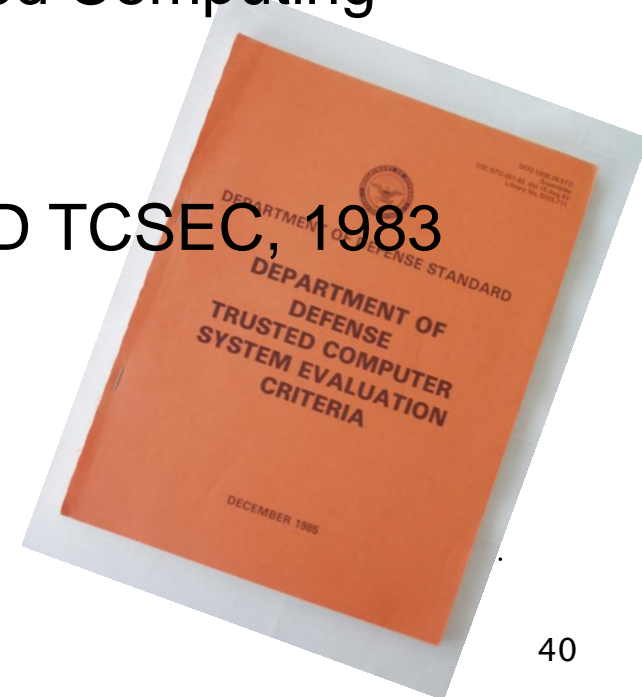


# Trusted Path

# Trusted Path

- «Trusted Path - A mechanism by which a person at a terminal can communicate directly with the Trusted Computing Base. This mechanism can only be activated by the person or the Trusted Computing Base and cannot be imitated by untrusted software.»

— DoD TCSEC, 1983



[https://en.wikipedia.org/wiki/Trusted\\_Computer\\_System\\_Evaluation\\_Criteria#/media/File:Orange-book-small.PNG](https://en.wikipedia.org/wiki/Trusted_Computer_System_Evaluation_Criteria#/media/File:Orange-book-small.PNG)



# Trusted path

- Examples:
  - **Ctrl+Alt+Del** to reach logon screen on isolated desktop
  - Terminal console **physically** at server
  - **Mobile phone display** (under assumption that no malware executed on phone)
- Trusted path for an application
  - "Person at a terminal" = **user**
  - "Trusted Computing Base" = **application**

# Hardware trusted path

- Dedicated device, single purpose
  - Display accessed only by internal code
  - Keypad accessed only by human user
  - Authentication: possession, PIN, password, biometrics
  - Expensive
- Does not scale for # applications



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<https://www.reiner-sct.com/ccsdata/attImage.png?attachmentId=79543>

Enter LOGON parameters below:

Userid ==> Z99999

Password ==> \_

Procedure ==> DBPROC BG

Acct Nmbr ==> FB3

Size ==> 32786

Perform ==>

Command ==>

RACF LOGON parameters:

New Password ==>

Group Ident ==>

Enter an 'S' before each option desired below:

-Nomail

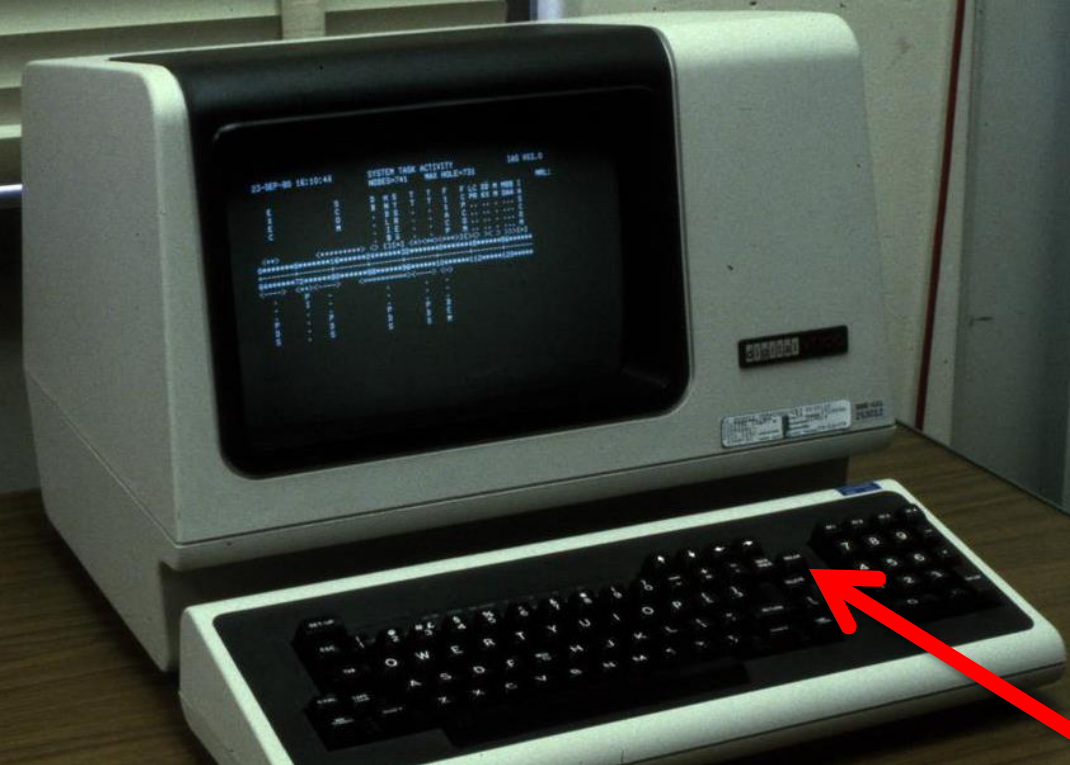
-Nonotice

-Reconnect

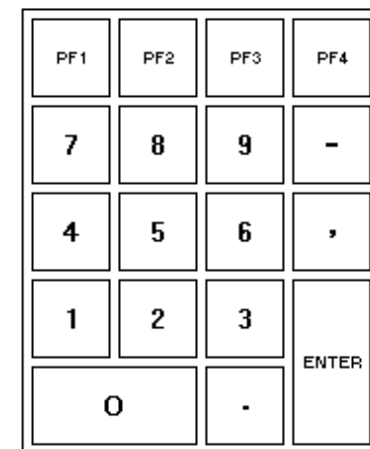
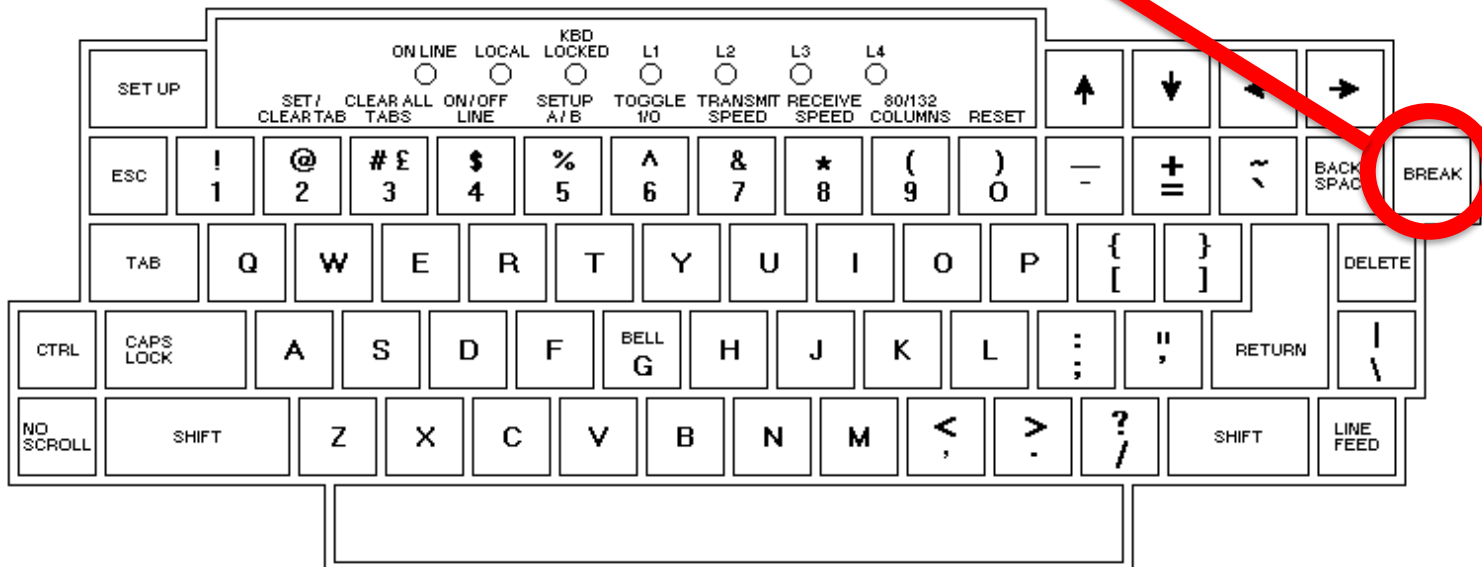
-OIDcard

PF1/PF13 ==> Help      PF3/PF15 ==> Logoff      PA1 ==> Attention      PA2 ==> Reshow

You may request specific help information by entering a '?' in any entry field



*BREAK* key  
**terminates** connection  
 to mainframe, forces  
**logon** on re-connect



AUXILIARY KEYPAD

<http://www.computer-history.info/Page4.dir/pages/PDP.11.dir/images/Early.DEC.CRT.big.jpg>

MAIN KEYBOARD

# MULTICS logout

I&A. Second, it disallows making use of the "logout -hold" feature to return the user to the I&A dialog. This installation parameter is the mechanism used to enforce the use of a "trusted path". On Multics, the only assurance one has that the I&A dialog is undertaken with trusted software (the answering service) as opposed to with a trojan horse, is after first having broken the communications channel connection and reconnected it. A site may wish to ensure

<http://web.mit.edu/multics-history/source/Multics/mdds/mdd010.compout>

[http://web.mit.edu/multics-history/source/ldd\\_listings/sss/logout.list](http://web.mit.edu/multics-history/source/ldd_listings/sss/logout.list)

```
149     if logout_string.hold
150     then do;
151         string (trusted_path_flags) = system_info $trusted_path_flags ();
152         if trusted_path_flags.login then do;
153             if logout_string.hold & my_name = "logout" then do;
154                 call com_err_ (0, my_name, "logout -hold is not permitted at
155                 return;
156             end;
157         end;
158     end;
```

# Software trusted path

- UAC consent/credential prompt



# Software trusted path

- UAC consent/credential prompt
  - Run programs with administrative privileges
  - "Run as" **service**
  - Switch to **separate desktop**, not accessible by user processes (enforced by **ACL**)
  - Ask for confirmation (or request credentials)
- Switch back to user desktop
- Understanding and Configuring User Account Control in Windows Vista:  
[http://technet.microsoft.com/en-us/library/cc709628\(WS.10\).aspx](http://technet.microsoft.com/en-us/library/cc709628(WS.10).aspx)



Lock

Sign out

Change a password

Task Manager

Cancel



# WinSta0\Winlogon desktop ACL

| Subject  | Access mask  |
|--|--|
| <u>BUILTIN\Administrators</u><br>(SID: S-1-5-32-544) | <u>_DELETE</u><br>_DESKTOP_ENUMERATE<br>_READ_CONTROL<br>_WRITE_DAC<br>_WRITE_OWNER  |
| <u>NT AUTHORITY\SYSTEM</u><br>(SID: S-1-5-18)        | <u>_DELETE</u><br>_DESKTOP_READOBJECTS<br>_DESKTOP_CREATEWINDOW<br>_DESKTOP_CREATEMENU<br>_DESKTOP_HOOKCONTROL<br>_DESKTOP_JOURNALRECORD<br>_DESKTOP_JOURNALPLAYBACK<br>_DESKTOP_ENUMERATE<br>_DESKTOP_WRITEOBJECTS<br>_DESKTOP_SWITCHDESKTOP<br>_READ_CONTROL<br>_WRITE_DAC<br>_WRITE_OWNER |

- Desktop object as security boundary
- Restricted which processes run on the Winlogon desktop

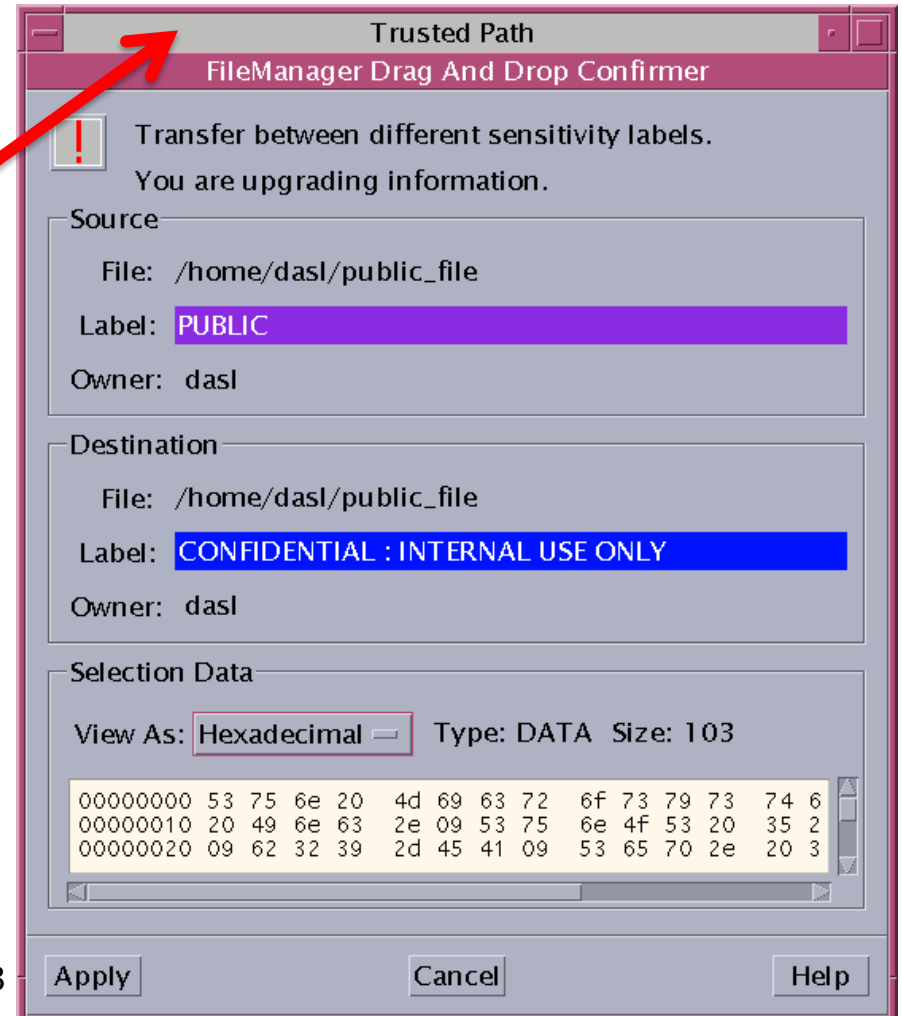
- Change Password...
- Allocate Device...
- Query Window Label...
- Help...

Area at top of screen **reserved** for OS/TCB

# Solaris Trusted Extensions

## Labeled windows

<http://makruger.github.io/website/pages/books/content/TRSSUG/html/ugelem-16.html>



# Mobile phones

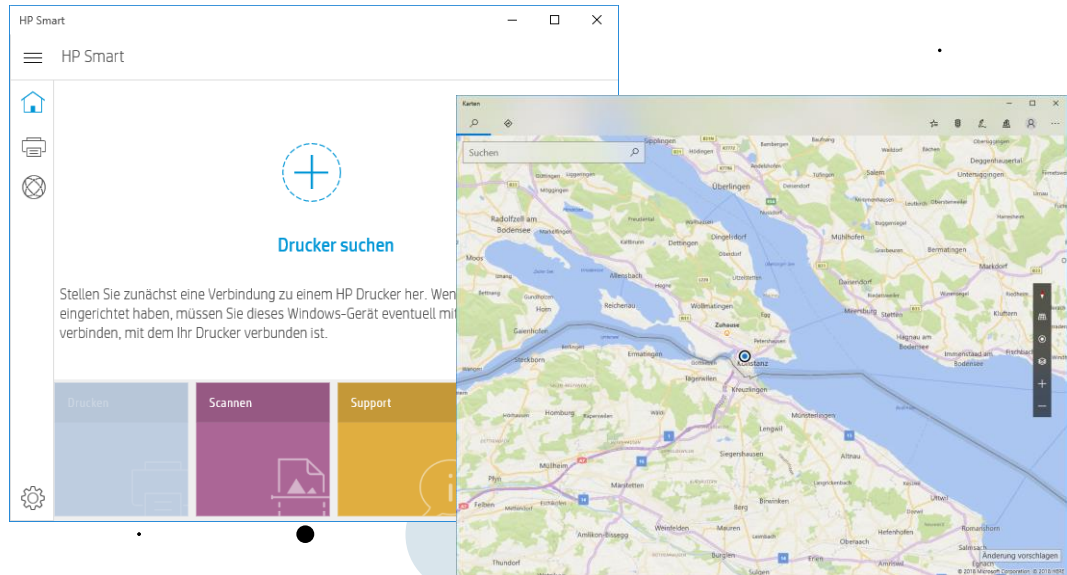
- **Single app UI**, moving away from windowed UI
  - Sandboxed apps
  - No interference from other apps
  - Split screen controlled by user
- **Home button** to invoke trusted path
  - Only OS reacts
  - App is suspended/terminated
  - Home screen content defined by OS



<https://cnet4.cbsstatic.com/img/PjH62hzziT5gVuNIxs902hhPI6Q=/1600x900/2017/10/13/0214aab0-2ff7-4de0-be74-e8f565a29d60/windows-10-phone-still.jpg>

# Windows 8/10 Modern UI

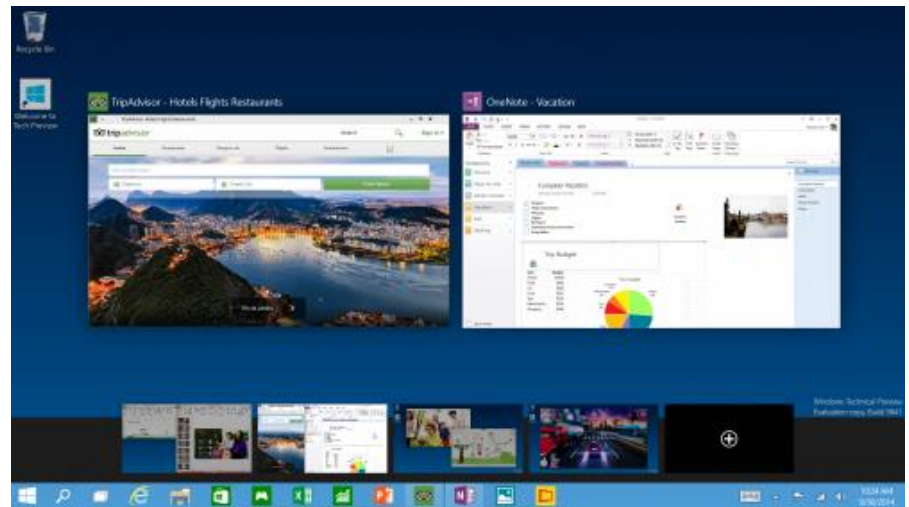
- **Sandboxed** execution of apps
- **Reserved screen area** for app, full screen/side-by-side
- Similar to mobile phone UI
- Integrity (?)
- Authenticity (-)
- Confidentiality (-)



# Windows 10 multiple desktops

- No real desktops with ACLs
- Useful to organize windows, **not to limit access** to applications

- Integrity (?)
- Authenticity (-)
- Confidentiality (-)



<https://en.softonic.com/articles/windows-10-multiple-desktops>

# Window station

- **Securable object**, i.e., has ACL
  - Clipboard, atom table, 1..n desktop objects
- `WinSta0`: **interactive** window station
  - Only WS that can display UI or receive user input
- Assigned to logon session of interactive user
- All other window stations non-interactive
- Terminal services: each session with own interactive window station  
(Integrated as "Fast User Switching" since XP)

# Desktop

- **Securable object**, i.e., has ACL
  - Logical display surface, can span several monitors
  - Contains UI objects: windows, menus, hooks etc.
  - **Shared** display surface
- Window **messages only** between threads **on same desktop**
- Only one desktop active at a time
  - `Winsta0`: Default, Screen-saver, Winlogon
- Richards/Beeder/Larsen (2013). Sysinternals Desktops.  
<http://channel9.msdn.com/Shows/Defrag-Tools/Defrag-Tools-32-Desktops>

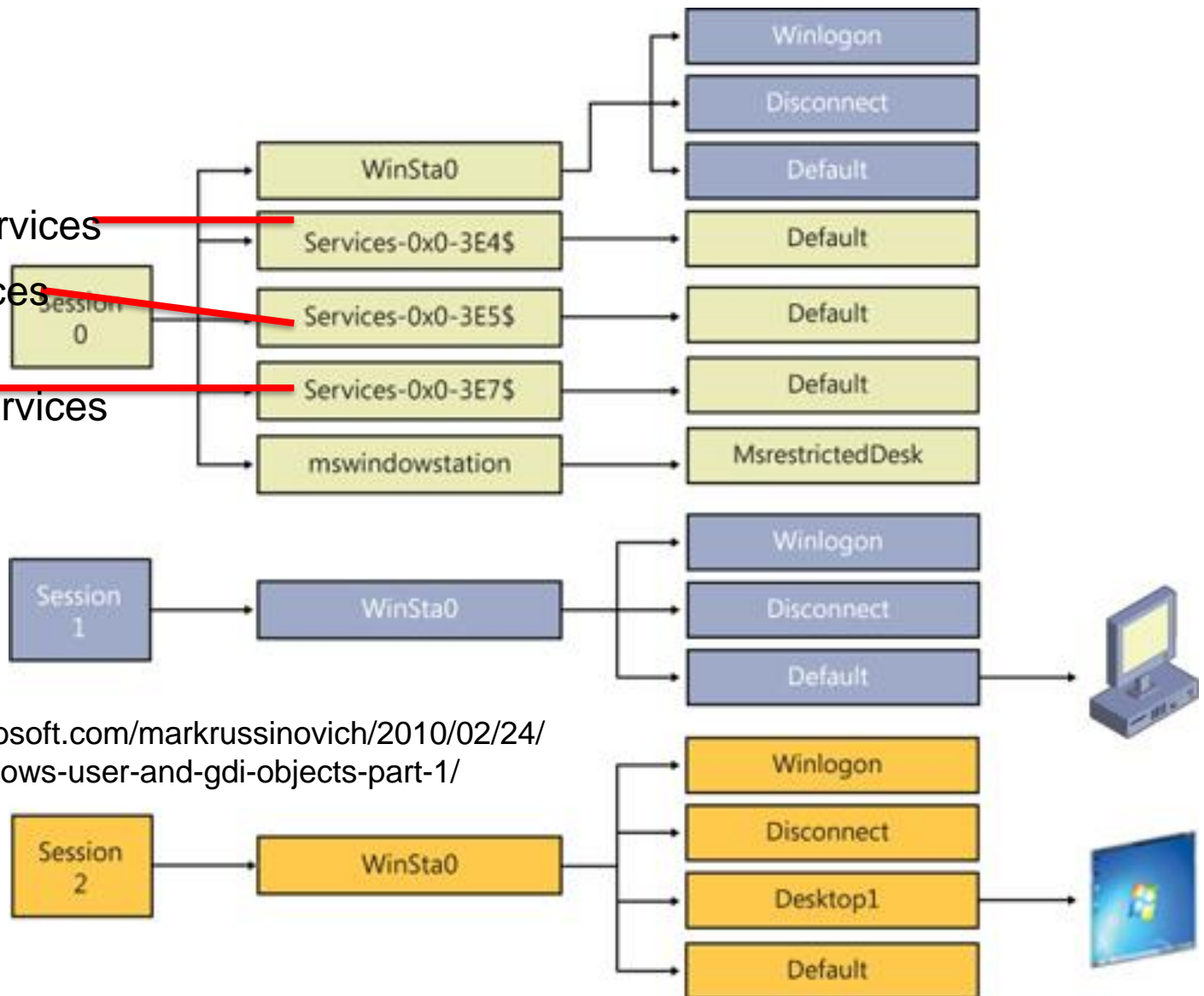


NetworkService services

LocalService services

LocalSystem

non-interactive services



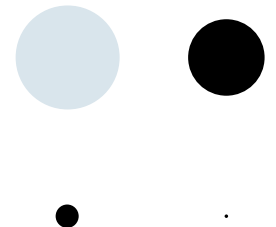
<https://blogs.technet.microsoft.com/markrussinovich/2010/02/24/pushing-the-limits-of-windows-user-and-gdi-objects-part-1/>

# UIPI User Interface Privilege Isolation

- 3 levels for processes: low, medium, high
  - Interaction at **same or lower** levels
  - **No Window messages** sent to higher levels
  - **No hooks** to monitor higher levels
  - **No DLL injection** into higher levels
- Windows Integrity Mechanism Design  
<http://msdn.microsoft.com/en-us/library/bb625963.aspx>

# Job objects

- **Securable object**, i.e., has ACL
  - Manage a **group of processes**
  - Operations on job object **affect all** processes
- **JOBOBJECT\_BASIC\_UI\_RESTRICTIONS**
  - Limit creation/switching of desktops
  - Clipboard, atom table, handles
  - Display settings, UI configuration



# Summary

- Architectural risk analysis to discover
  - **Typical weaknesses**
  - **Ambiguity** that could lead to unwanted program behaviour
  - **Dependencies** that require trustworthiness of environment
- **Always validate input** from untrustworthy sources
  - Input sources might not be obvious
  - Trustworthiness might not be obvious
- Ensure user input cannot be captured/fabricated/replayed
  - Requirements vary based on purpose of user input
  - Not all user input is security-sensitive