Part 1:

Experiment Design:

- 1. Select a representative sample of users (For instance, 20% of total user base)
- 2. Split into two groups:
 - Test Group: Increase Email ad spend by 50%
 - Control Group: Maintain current Email ad spend
- 3. Run experiment for 30 days to capture sufficient data

Success Metrics:

- 1. Primary: ROI (Revenue / Ad Cost) remains stable or improve
- 2. Secondary:
 - Install conversion rate (Installs / Impressions)
 - Cost per install (Ad Cost / Installs)
 - Revenue per install (Revenue / Installs)

Analysis Plan:

- 1. Compare test vs control group performance across all metrics
- 2. Conduct statistical significance testing on key metrics
- 3. If successful, gradually scale up Email spend while monitoring performance
- 4. If unsuccessful, analyze root causes (e.g., audience saturation, creative fatigue)

This experiment allows for data-driven decision making while mitigating risks associated with scaling a high-ROI but low-volume channel.

Part 2:

1. User Engagement Metrics

- Track time spent in app per session
- Monitor specific feature usage patterns
- Analyze user flows between features

Business Value:

- Identify most engaging features to prioritize development
- Detect friction points in user experience
- Optimize feature placement and onboarding
- Increase user retention and lifetime value

2. Churn Rate

- Track percentage of users who stop using the app over time
- Analyze churn by acquisition channel and platform
- Identify patterns in user behavior leading to churn

Business Value:

- Detect and address pain points in user experience
- Develop targeted retention campaigns
- Improve overall user engagement and satisfaction
- Reduce customer acquisition costs by increasing retention

Part 3:

Average Revenue Per User (ARPU)

- Analyze if ARPU has decreased across all channels

- Helps identify if the issue is with overall spending patterns rather than specific channels

Pricing Changes

- Verify if any price adjustments were made in mid-March
- Price increases could reduce purchase volume while maintaining installs

App Store Reviews

- Check for recent negative reviews or complaints
- Might reveal user experience issues affecting purchasing decisions

Promotional Campaigns

- Review if any campaigns ended around mid-March
- Could explain a drop in revenue if previous campaigns were driving purchases

Technical Issues

- Investigate if there were any payment processing failures
- Technical problems could prevent users from completing purchases

Competitor Activity

- Check if competitors launched new products or features
- Could explain a shift in user spending patterns