

CONTRIBUTION

We show that perfect binary trees with $n - 1$ vertices can be optimally embedded in 3D, that is, they admit a straight-line drawing on a $\sqrt[3]{n}$ by $\sqrt[3]{n}$ by $\sqrt[3]{n}$ grid without intersecting edges:

Theorem: *The perfect binary tree with height $k = 3x - 1$ for $x \in \mathbb{N}$ with $n = 2^{k+1} - 1$ vertices has a compact embedding on the $\sqrt[3]{n} \times \sqrt[3]{n} \times \sqrt[3]{n}$ grid.*

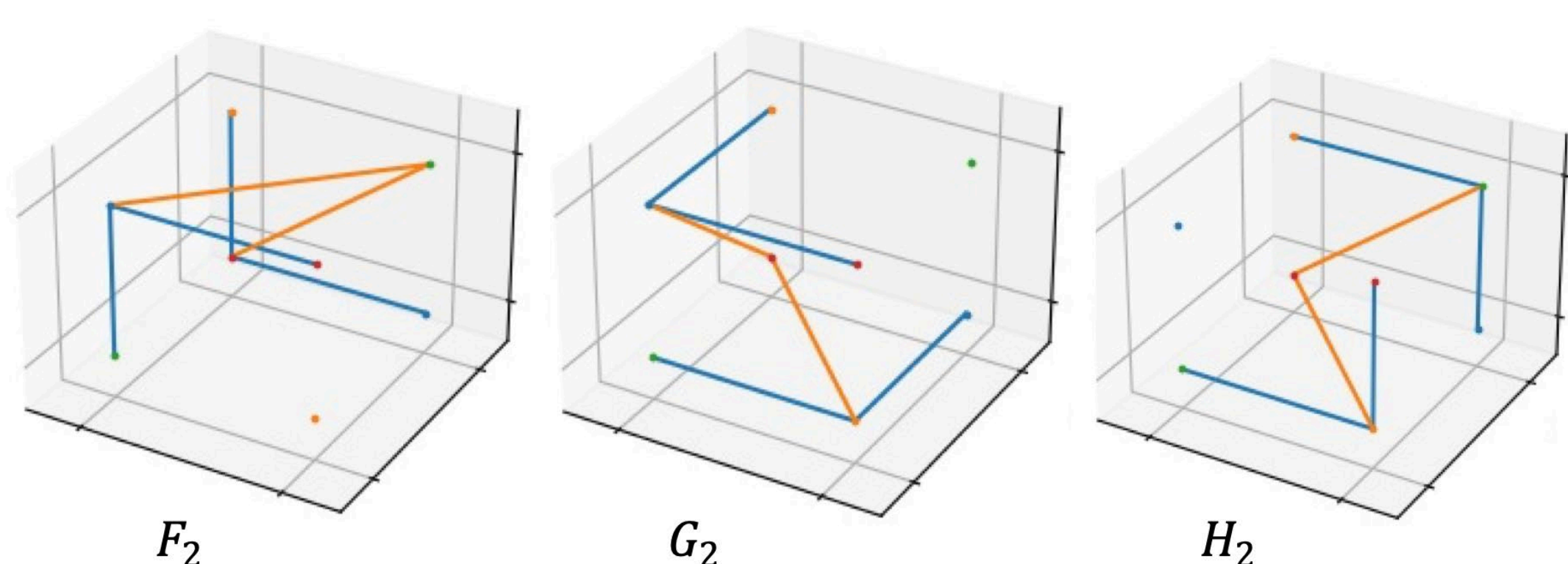
To show it, we adapt a recursive approach used by Akitaya *et al.* [1] for the 2D case: they recursively construct two types of compact embeddings of perfect binary trees on a square grid.

We **recursively construct three blocks** F_k , G_k , and H_k which are compact embeddings of a perfect binary tree T_k of height k . The critical difference between the blocks is the placement of the root of T_k and the empty node.

OVERVIEW OF THE BLOCKS

	Formulas	Sketch
F_k	<p>Root node: $(2 \cdot 2^{\frac{k-2}{3}}, 2^{\frac{k-2}{3}} + 1, 2^{\frac{k-2}{3}} + 1)$</p> <p>Empty node: $(2 \cdot 2^{\frac{k-2}{3}}, 2^{\frac{k-2}{3}}, 2^{\frac{k-2}{3}})$</p>	
G_k	<p>Root node: $(1, 2^{\frac{k-2}{3}} + 1, 2^{\frac{k-2}{3}})$</p> <p>Empty node: $(2 \cdot 2^{\frac{k-2}{3}}, 2 \cdot 2^{\frac{k-2}{3}}, 2 \cdot 2^{\frac{k-2}{3}})$</p>	
H_k	<p>Root node: $(1, 2^{\frac{k-2}{3}} + 1, 2^{\frac{k-2}{3}})$</p> <p>Empty node: $(1, 1, 2 \cdot 2^{\frac{k-2}{3}})$</p>	

TRIVIAL BLOCKS



References

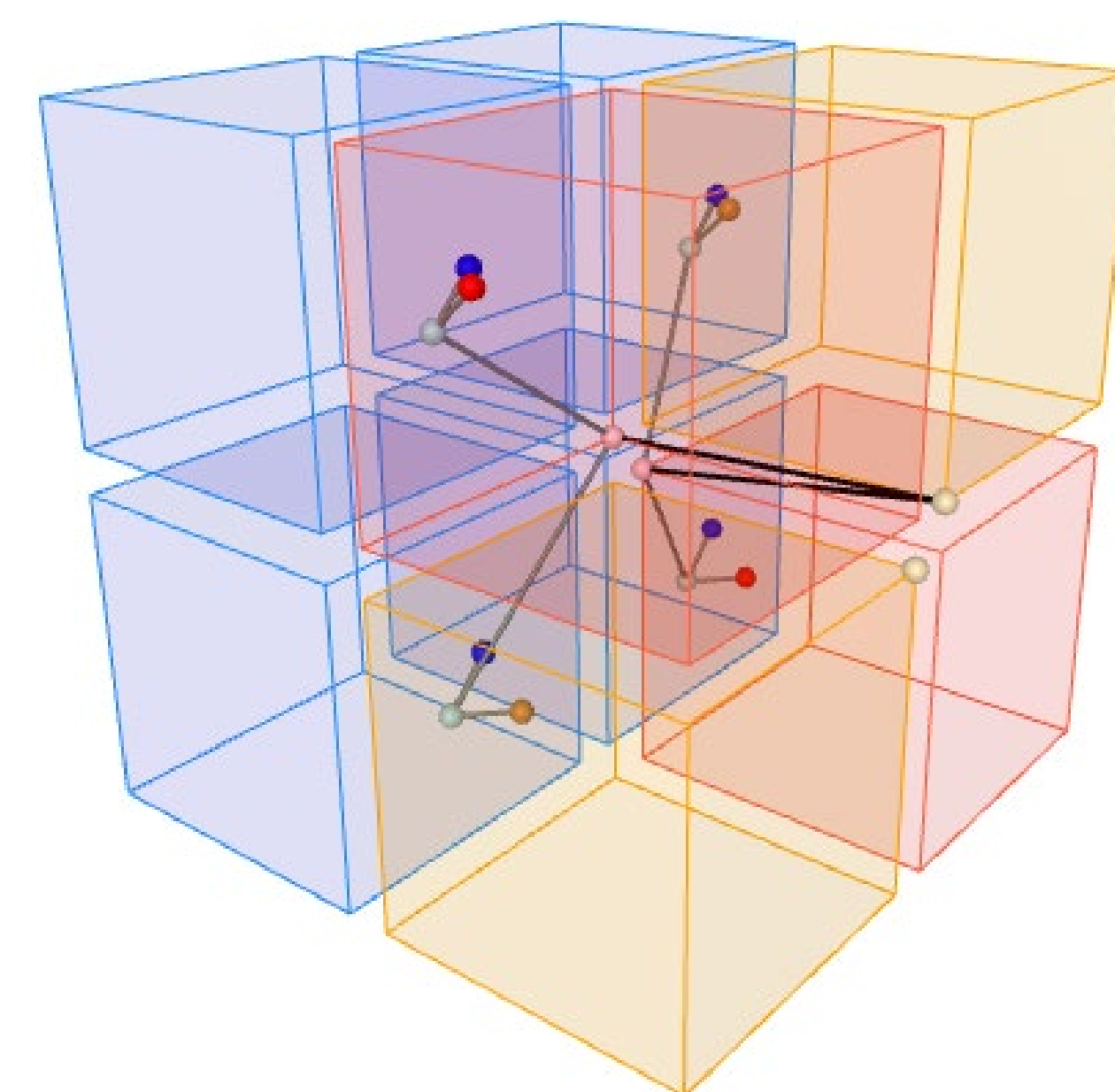
[1] Akitaya H.A., Löffler M., Parada I. How to Fit a Tree in a Box. In: Proc. 26th International Symposium on Graph Drawing and Network Visualization (GD 2018). pp. 361–367. LNCS 11282, Springer (2018). https://doi.org/10.1007/978-3-030-04414-5_26

Each non-trivial block representing T_k can be recursively constructed from eight smaller sub-blocks representing T_{k-3} . Some sub-blocks need to be rotated around an axis.

The sub-blocks are connected by non-intersecting edges using the root and empty nodes to complete the drawing of T_k .

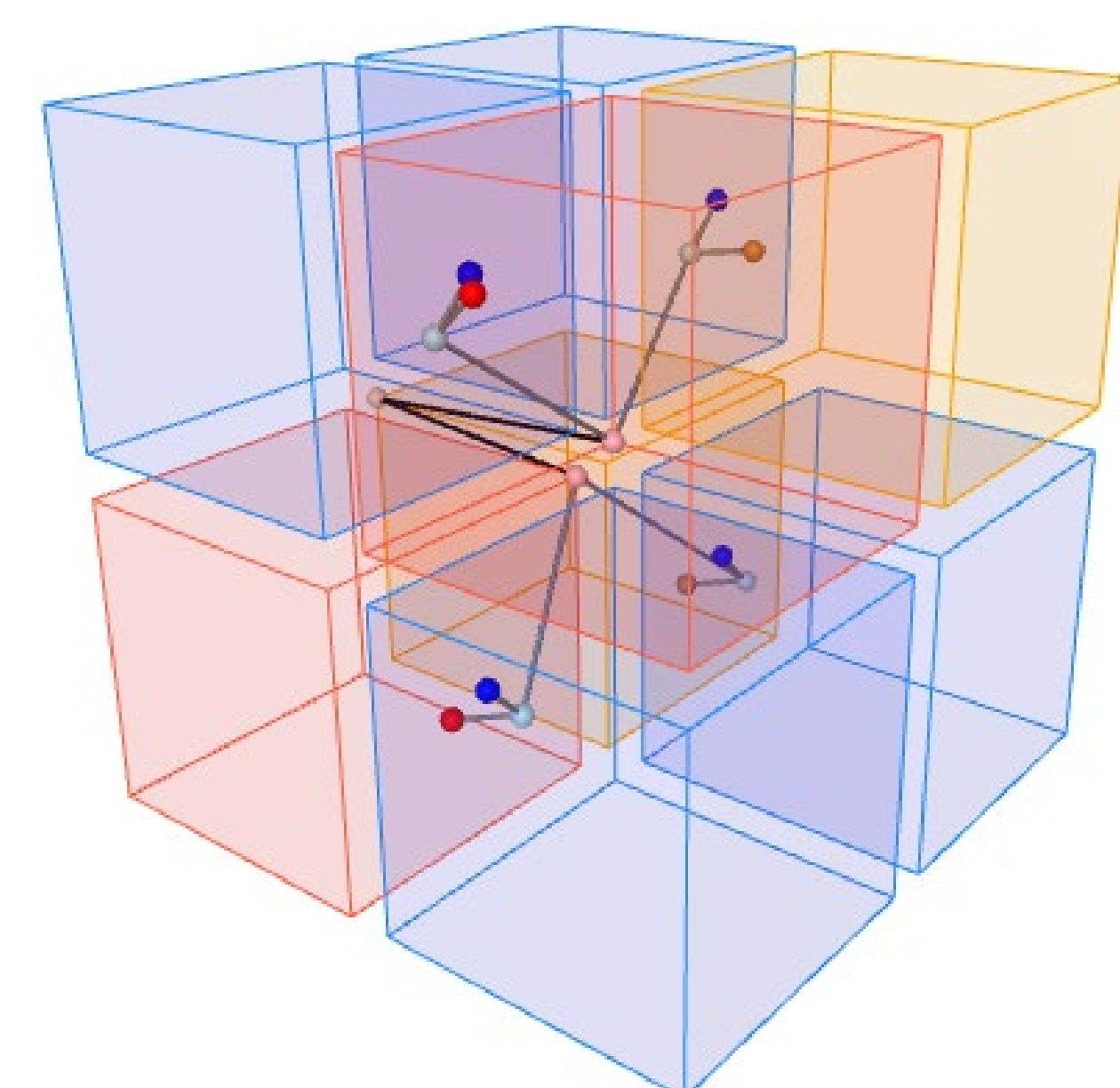
The eight sub-blocks are listed from bottom to top ($-z$ to $+z$), from front to back ($-y$ to $+y$), and from left to right ($-x$ to $+x$).

F_k BLOCK



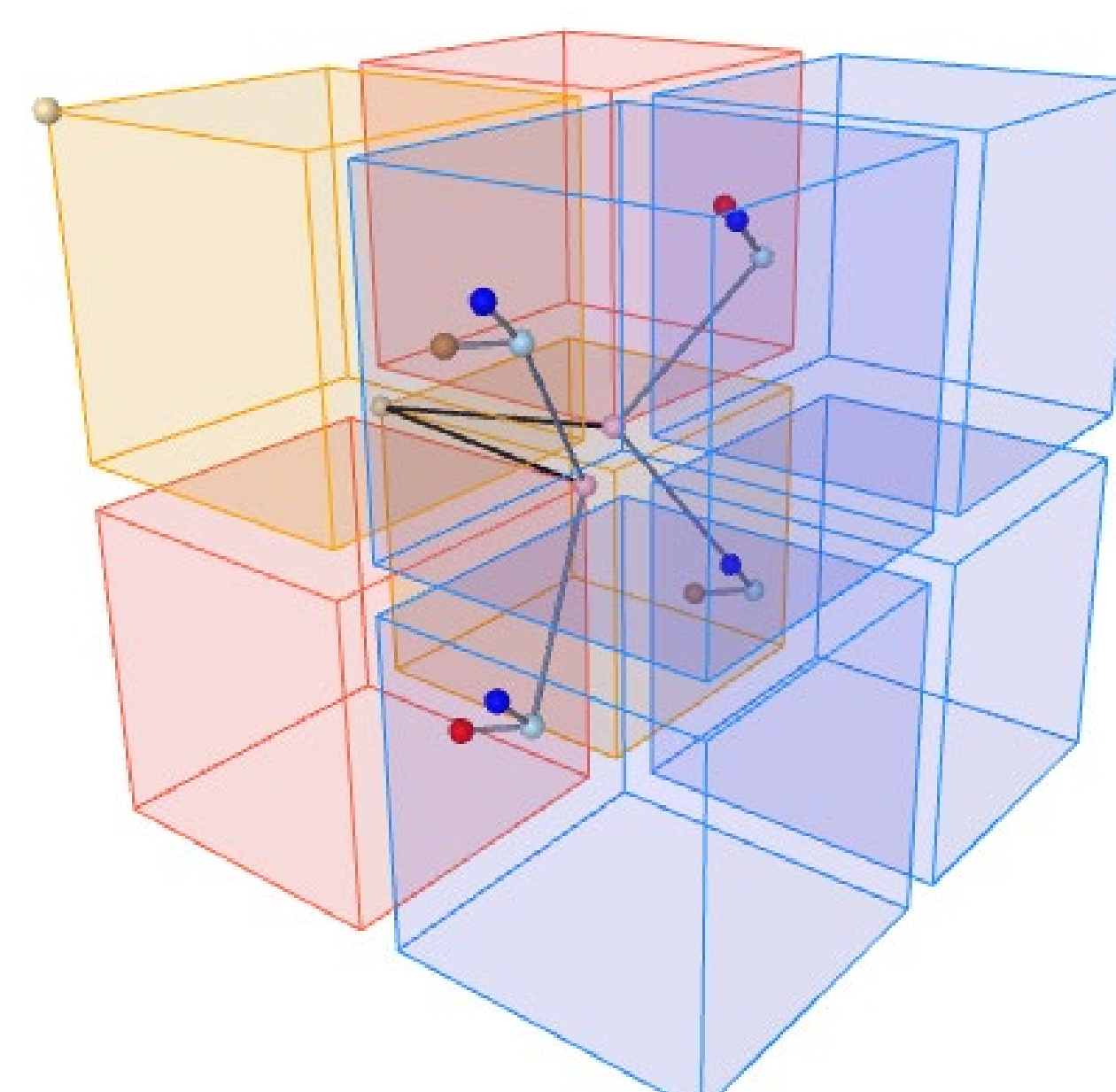
Sub-blocks: F_{k-3} , G_{k-3} , F_{k-3} , H_{k-3} , F_{k-3} , H_{k-3} (rot. $\pi \mid x$), F_{k-3} , and G_{k-3} (rot. $\pi \mid x$).

G_k BLOCK



Sub-blocks: H_{k-3} (rot. $\pi \mid x$), F_{k-3} (rot. $\pi \mid z$), G_{k-3} (rot. $\pi \mid z$), F_{k-3} (rot. $\pi \mid z$), F_{k-3} , H_{k-3} (rot. $\pi \mid x$), F_{k-3} , and G_{k-3} .

H_k BLOCK



Sub-blocks: H_{k-3} (rot. $\pi \mid z$), F_{k-3} (rot. $\pi \mid z$), G_{k-3} (rot. $\pi \mid z$), F_{k-3} (rot. $\pi \mid z$), G_{k-3} (rot. $\pi \mid z$), F_{k-3} (rot. $\pi \mid x$), H_{k-3} (rot. $\pi \mid x$ and rot. $\pi \mid z$), and F_{k-3} (rot. $\pi \mid z$).