Interpolation and Curve Fitting Scientific Computing 372

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Introduction

Interpolation

- Determining a function that exactly represents a collection of data points
- Why?
 - Determine values at intermediate points
 - Approximate integral or derivative of underlying function
 - Give a smooth or continuous representation of variables in a problem

Weierstrass Approximation Theorem

Suppose that f is defined and continuous on [a,b]. For each $\epsilon > 0$, there exists a polynomial P(x) defined on [a,b], with the property that

$$|f(x) - P(x)| < \epsilon$$
, for all $x \in [a, b]$.

Taylor polynomials

Taylor's Theorem

Suppose $f = C^n[a, b]$ and $f^{(n+1)}$ exists on [a, b]. Let x_0 be a number in [a, b]. For every x in [a, b], there exists a number $\xi(x)$ between x_0 and x with

$$f(x) = P_n(x) + R_n(x),$$

where

$$P_n(x) = \sum_{k=0}^n \frac{f^{(k)}(x_0)}{k!} (x - x_0)^k \quad \text{and} \quad R_n(x) = \frac{f^{(n+1)}(\xi(x))}{(n+1)!} (x - x_0)^{n+1}.$$

Taylor polynomials

- Agree as closely as possible with function at a specific point
- But concentrate accuracy only near that point

Taylor polynomials

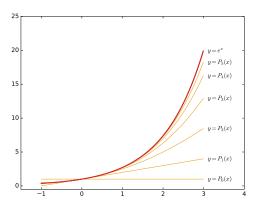


Figure: Python plot of e^x approximated by Taylor polynomials.

However, it is not always true that higher-degree Taylor polynomials lead to better approximations....

Lagrange polynomials

The idea

- Determine an approximating polynomial by specifying the points through which it must pass
- Determining a first-degree polynomial that passes through distinct points (x_0, y_0) and (x_1, y_1) is the same as finding a function f such that $f(x_0) = y_0$ and $f(x_1) = y_1$
- Define the functions

$$\ell_0 = \frac{x - x_1}{x_0 - x_1}$$
 and $\ell_1 = \frac{x - x_0}{x_1 - x_0}$,

and note that $\ell_0(x_0) = 1$, $\ell_0(x_1) = 0$, $\ell_1(x_0) = 0$, and $\ell_1(x_1) = 1$

Now, define

$$P(x) = \ell_0(x)f(x_0) + \ell_1(x)f(x_1),$$

which gives

$$P(x_0) = y_0$$
 and $P(x_1) = y_1$

■ P is the unique linear function passing through (x_0, y_0) and (x_1, y_1)

Generalising Lagrange polynomials

Find the *unique* polynomial of degree n that passes through n+1 distinct points $(x_0, y_0), (x_1, y_1), \dots, (x_n, y_n)$:

$$P_n(x) = \sum_{i=0}^n y_i \ell_i(x), \tag{1}$$

where the cardinal functions are

$$\ell_i(x) = \frac{x - x_0}{x_i - x_0} \cdot \frac{x - x_1}{x_i - x_1} \cdots \frac{x - x_{i-1}}{x_i - x_{i-1}} \cdot \frac{x - x_{i+1}}{x_i - x_{i+1}} \cdots \frac{x - x_n}{x_i - x_n} = \prod_{i=0, j \neq i}^{n} \frac{x - x_j}{x_i - x_j}$$
(2)

for i = 0, 1, ..., n. Since

$$\ell_i(x_j) = \begin{cases} 0 & \text{if } i \neq j \\ 1 & \text{if } i = j \end{cases} = \delta_{ij} \qquad \text{Kronecker delta}$$
 (3)

we have

$$P_n(x_j) = \sum_{i=0}^{n} y_i \ell_i(x_j) = \sum_{i=0}^{n} y_i \delta_{ij} = y_j.$$
 (4)

Problem with Lagrange's method

Langrange's method is conceptually simple, but does not lead to an efficient algorithm.

Newton's method

Use an interpolating polynomial of the form

$$P_{n}(x) = a_{0} + \underbrace{(x - x_{0})}_{p_{1}(x)} a_{1} + \underbrace{(x - x_{0})(x - x_{1})}_{p_{2}(x)} a_{2} + \cdots$$

$$+ \underbrace{(x - x_{0})(x - x_{1}) \cdots (x - x_{n-1})}_{p_{n}(x)} a_{n}$$

$$= \sum_{i=0}^{n} a_{i} p_{i}(x),$$

a linear combination of the Newton basis polynomials,

$$p_i(x) = \begin{cases} \prod_{j=0}^{i-1} (x - x_j) & \text{if } i > 0, \\ 1 & \text{if } i = 0. \end{cases}$$

Example

For n = 3, we have

which can be evaluated with with the following recurrence equations:

$$P_0(x) = a_3$$

$$P_1(x) = a_2 + (x - x_2)P_0(x)$$

$$P_2(x) = a_1 + (x - x_1)P_1(x)$$

$$P_3(x) = a_0 + (x - x_0)P_2(x)$$

General recurrence equations

For arbitrary *n*, we have

$$P_k(x) = \begin{cases} a_n & \text{for } k = 0, \\ a_{n-k} + (x - x_{n-k})P_{k-1}(x) & \text{for } k = 1, 2, \dots, n. \end{cases}$$
 (5)

Coefficients of P_n

Determine coefficients by forcing the polynomial through each data point $y_i = P_n(x_i)$, for i = 0, 1, ..., n, yields the simultaneous equations

$$y_{0} = a_{0},$$

$$y_{0} = a_{0} + (x_{1} - x_{0})a_{1},$$

$$y_{0} = a_{0} + (x_{2} - x_{0})a_{1} + (x_{2} - x_{0})(x_{2} - x_{1})a_{2},$$

$$\vdots$$

$$y_{n} = a_{0} + (x_{n} - x_{0})a_{1} + \dots + (x_{n} - x_{0})(x_{n} - x_{1})\dots(x_{n} - x_{n-1})a_{n},$$
(6)

Divided differences

$$\nabla y_{i} = \frac{y_{i} - y_{0}}{x_{i} - x_{0}}, \quad i = 1, 2, \dots, n$$

$$\nabla^{2} y_{i} = \frac{\nabla y_{i} - \nabla y_{1}}{x_{i} - x_{1}}, \quad i = 2, 3, \dots, n$$

$$\nabla^{3} y_{i} = \frac{\nabla^{2} y_{i} - \nabla^{2}}{x_{i} - x_{2}}, \quad i = 3, 4, \dots, n$$

$$\vdots$$

$$\nabla^{n} y_{n} = \frac{\nabla^{n-1} y_{n} - \nabla^{n-1} y_{n-1}}{x_{n} - x_{n-1}}$$



Solutions to simultaneous Eqs. (6)

$$a_0 = y_0, \quad a_1 = \nabla y_1, \quad a_2 = \nabla^2 y_2, \quad \dots \quad a_n = \nabla^n y_n$$

Table: Tableau for Newton's method for n = 4

<i>x</i> ₀	<i>y</i> ₀				
<i>x</i> ₁	y ₁	∇y_1			
<i>x</i> ₂	<i>y</i> ₂	∇y_2	$\nabla^2 y_2$		
<i>X</i> ₃	<i>y</i> ₃	∇y_3	$\nabla^2 y_3$	$\nabla^3 y_3$	
<i>X</i> ₄	<i>y</i> ₄	∇y_4	$\nabla^2 y_4$	$\nabla^3 y_4$	$\nabla^4 y_4$

Use one-dimensional array in Python

```
as = ys.copy()
for k in range(1, m):
    for i in range(k, m):
        as[i] = (a[i] - a[k-1])/(xs[i] - xs[k-1])
```

Problem

- Polynomial interpolation is "smooth"
- But they can oscillate "wildly"

Piecewise polynomial approximation

- Construct a different approximating polynomial on each subinterval
- Involve the derivatives:
 - Imagine a thin, elastic beam is passed through the points
 - The slope (and hence first derivative) is continuous
 - The bending moment (and hence second derivative) is continuous
- No bending moment at endpoints; second derivative zero
- Resulting curve is known as the natural cubic spline
- The data points are called the knots

Notation

- Use $f_{i,i+1}(x)$ for the cubic polynomial between knots i and i+1
- Use k_i for the second derivative at knot i.

Second derivatives

Continuity of second derivatives, so

$$f''_{i-1,i}(x_i) = f''_{i,i+1}(x_i) = k_i$$

- Each k is still unknown, except for $k_0 = k_n = 0$
- We know the second derivative is linear, so

$$f''_{i,i+1}(x) = k_i \ell_i(x) + k_{i+1} \ell_{i+1}(x)$$

where, using Lagrange's two-point interpolation,

$$\ell_i(x) = \frac{x - x_{i+1}}{x_i - x_{i+1}}$$

So, we have

$$f_{i,i+1}''(x) = \frac{k_i(x-x_{i+1})-k_{i+1}(x-x_i)}{x_i-x_{i+1}}$$

Integrate twice with respect to x:

$$f_{i,i+1}(x) = \frac{k_i(x - x_{i+1})^3 - k_{i+1}(x - x_i)^3}{6(x_i - x_{i+1})} + A(x - x_{i+1}) - B(x - x_i)$$
 (7)

where A and B are constants of integration, but instead of writing Cx + D, we let C = A - B and $D = -Ax_{i+1} + Bx_i$

Imposing the condition $f_{i,i+1}(x_i) = y_i$, from Eq. (7):

$$\frac{k_i(x_i-x_{i+1})^3}{6(x_i-x_{i+1})}+A(x_i-x_{i+1})=y_i$$

Therefore,

$$A = \frac{y_i}{x_i - x_{i+1}} - \frac{k_i}{6} (x_i - x_{i+1})$$
 (8)

■ Similarly, $f_{i,i+1}(x_{i+1}) = y_{i+1}$ yields

$$B = \frac{y_{i+1}}{x_i - x_{i+1}} - \frac{k_{i+1}}{6} (x_i - x_{i+1})$$
(9)

■ Substituting Eqs. (8) and (9) into Eq. (7):

$$f_{i,i+1}(x) = \frac{k_i}{6} \left(\frac{(x - x_{i+1})^3}{x_i - x_{i+1}} - (x - x_{i+1})(x_i - x_{i+1}) \right)$$

$$- \frac{k_i}{6} \left(\frac{(x - x_i)^3}{x_i - x_{i+1}} - (x - x_i)(x_i - x_{i+1}) \right)$$

$$+ \frac{y_i(x - x_{i+1}) - y_{i+1}(x - x_i)}{x_i - x_{i+1}}$$
(10)

- The second derivatives k_i at the interior knots are obtained from the slope continuity conditions $f'_{i-1,i}(x_i) = f'_{i,i+1}(x_i)$ for i = 1, 2, ..., n-1
- After some algebra, this results in the simultaneous equations:

$$k_{i-1}(x_{i-1} - x_i) + 2k_i(x_{i-1} - x_{i+1}) + k_{i+1}(x_i - x_{i+1})$$

$$= 6\left(\frac{y_{i-1} - y_i}{x_{i-1} - x_i} - \frac{y_i - y_{i+1}}{x_i - x_{i+1}}\right), \qquad i = 1, 2, \dots, n-1$$

 These equations have a tridiagonal matrix, and we can solve them with a bit of linear algebra

Interlude: LU decomposition

Basic idea

- For the matrix equation $A\mathbf{x} = \mathbf{b}$, decompose (or factorise) A into the product of a lower triangular matrix L and an upper triangular matrix U
- We then rewrite $A\mathbf{x} = \mathbf{b}$ as $LU\mathbf{x} = \mathbf{b}$
- Let *U***x** = **y**
- Solve $L\mathbf{y} = \mathbf{b}$ for \mathbf{y} by forward substitution
- Solve $U\mathbf{x} = \mathbf{y}$ for \mathbf{x} by back substitution

Better than Gaussian elimination?

The substitution process is much less time consuming than the decomposition process. So, once A is decomposed, we can solve A**x** = **b** for as many constant vectors **b** as we want.

Name	Constraints		
Doolittle	$\ell_{ii} = 1 \text{ for } i = 1, 2, \dots, n$		
Crout	$u_{ii} = 1$ for $i = 1, 2,, n$		
Choleski	$L = U^T$		

Interlude: LU decomposition

Example (Doolittle)

 \blacksquare Consider A = LU, where

$$L = \begin{bmatrix} 1 & 0 & 0 \\ \ell_{21} & 1 & 0 \\ \ell_{31} & \ell_{32} & 1 \end{bmatrix} \quad U = \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix}$$

Complete the multiplication

$$A = \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ u_{11}\ell_{21} & u_{12}\ell_{21} + u_{22} & u_{13}\ell_{21} + u_{23} \\ u_{11}\ell_{31} & u_{12}\ell_{31} + u_{22}\ell_{32} & u_{13}\ell_{31} + u_{23}\ell_{32} + u_{33} \end{bmatrix}$$

(11)

■ Apply Gauss elimination to Eq. (11): $row 2 \leftarrow row 2 - \ell_{21} \times row 1$ (Eliminates a_{21}) $row 3 \leftarrow row 3 - \ell_{31} \times row 1$ (Eliminates a_{31})

$$A' = \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & u_{22}\ell_{32} & u_{23}\ell_{32} + u_{33} \end{bmatrix}$$

Interlude: LU decomposition

Example (Doolittle—continued)

■ Apply row 3 ← row 3 − ℓ_{32} × row 2 to eliminate a_{32}

$$A'' = U = \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ 0 & u_{22} & u_{23} \\ 0 & 0 & u_{33} \end{bmatrix}$$

- The matrix U is identical to the upper triangular matrix that results from Gaussian elimination
- The off-diagonal elements of L are the pivot equation multipliers used during Gaussian elimination: ℓ_{ij} is the multiplier that eliminated a_{ij}
- The usual practice is to store the multipliers in the lower triangular portion of the coefficient matrix, replacing a_{ij} by ℓ_{ij}

$$[L \setminus U] = \begin{bmatrix} u_{11} & u_{12} & u_{13} \\ \ell_{21} & u_{22} & u_{23} \\ \ell_{31} & \ell_{32} & u_{33} \end{bmatrix}$$
 (12)

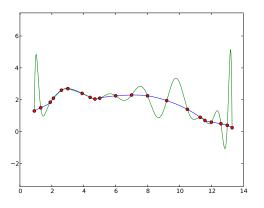
Interlude: Tridiagonal coefficient matrix

Consider the solution of $A\mathbf{x} = \mathbf{b}$ by Doolittle's composition where A is $n \times n$ tridiagonal matrix

$$A = \begin{bmatrix} d_1 & e_1 & 0 & 0 & \cdots & 0 \\ c_1 & d_2 & e_2 & 0 & \cdots & 0 \\ 0 & c_2 & d_3 & e_3 & \cdots & 0 \\ 0 & 0 & c_3 & d_4 & \cdots & 0 \\ \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 0 & c_{n-1} & d_n \end{bmatrix}, c = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_{n-1} \end{bmatrix}, d = \begin{bmatrix} d_1 \\ d_2 \\ \vdots \\ d_{n-1} \\ d_n \end{bmatrix}, e = \begin{bmatrix} e_1 \\ e_2 \\ \vdots \\ e_{n-1} \end{bmatrix}$$

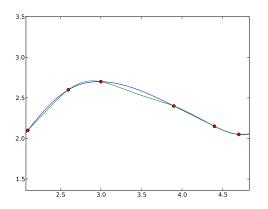
- Apply LU decomposition to the coefficient matrix: row k ← row k − (c_{k-1}/d_{k-1}) × row (k-1) for k = 2, 3, ..., n
- The corresponding change in d_k is (e_k is not affected): $d_k \leftarrow d_k - (c_{k-1}/d_{k-1})e_{k-1}$
- Store the multiplier $\lambda = c_{k-1}/d_{k-1}$ in the location previously occupied by c_{k-1}

Polynomial interpolation v. spline



Plot of a cubic spline (in blue) and a degree 20 polynomial (in green) for 21 data points (in red)

Polynomial interpolation v. spline



Zoomed into the previous comparative plot

- For both plots, the slopes are continuous at each point
- The spline follows the curvature "suggested" by the data

Least-squares fit

- Data obtained from experiments typically contain a significant amount of random noise due to measurement errors
- Curve fitting finds a smooth curve that fits the data points "on average"
- The curve should not reproduce the noise, so it should have a simple form, e.g., a low-order polynomial
- Let

$$f(x) = f(x; a_0, a_1, \ldots, a_m)$$

be the function to be fitted to the n+1 data points (x_i, y_i) for $i=0,1,\ldots,n$

- We have a function of x that contains m+1 variable parameters a_0, a_1, \ldots, a_m , where m < n
- Curve fitting consists of two steps:
 - First, choose the form of f(x), usually from theory associated with the experiment
 - Then, compute that parameters that best fit the data

Least-squares fit

Minimise the function S with respect to each a_j

$$S(a_0, a_1, \dots, a_m) = \sum_{i=0}^n [y_i - f(x_i)]^2$$
 (13)

The terms $r_i = y_i - f(x_i)$ are called the residuals: the discrepancies between the data points and the fitting function at x_i

The optimal parameter values are given by solutions to

$$\frac{\partial S}{\partial a_k} = 0 \quad \text{for } k = 0, 1, \dots, m$$
 (14)

Generally, Eqs. (14) are nonlinear in a_j , and thus, difficult to solve—so, often, the fitting function is chosen to be a linear combination of specified functions $f_j(x)$, called the basis functions:

$$f(x) = a_0 f_0(x) + a_1 f_1(x) + \dots + a_m f_m(x) = \sum_{j=0}^m a_j f_j(x)$$
 (15)

Standard deviation

 Quantify the spread of the data about the fitting curve by the standard deviation

$$\sigma = \sqrt{\frac{S}{n-m}} \tag{16}$$

- If n = m, we have interpolation, not curve fitting
- In this case, both the numerator and the denominator in Eq. (16) are zero, so that σ is indeterminate

Linear regression

Fitting to a straight line

$$f(x) = a + bx$$

The function to be minimised is

$$S(a,b) = \sum_{i=1}^{n} [y_i - f(x_i)]^2 = \sum_{i=0}^{n} (y_i - a - bx_i)^2$$

So, Eqs. (14) become

$$\frac{\partial S}{\partial a} = \sum_{i=0}^{n} -2(y_i - a - bx_i) = 2 \left[a(n+1) + b \sum_{i=0}^{n} x_i - \sum_{i=0}^{n} y_i \right] = 0$$

$$\frac{\partial S}{\partial b} = \sum_{i=0}^{n} -2(y_i - a - bx_i)x_i = 2 \left(a \sum_{i=0}^{n} x_i + b \sum_{i=0}^{n} x_i^2 - \sum_{i=0}^{n} x_i y_i \right) = 0$$

Linear regression

Divide both by 2(n + 1) and rearrange terms to get

$$a + \overline{x}b = \overline{y}$$
 and $\overline{x}a + \left(\frac{1}{n+1}\sum_{i=0}^{n}x_i^2\right)b = \frac{1}{n+1}\sum_{i=0}^{n}x_iy_i$

where

$$\bar{x} = \frac{1}{n+1} \sum_{i=0}^{n} x_i$$
 and $\bar{y} = \frac{1}{n+1} \sum_{i=0}^{n} y_i$

are the mean values of the x and y data, respectively

The parameter solutions are

$$a = \frac{\overline{y} \sum x_i^2 - \overline{x} \sum x_i y_i}{\sum x_i^2 - n \overline{x}^2} \quad \text{and} \quad b = \frac{\sum x_i y_i - \overline{x} \sum y_i}{\sum x_i^2 - n \overline{x}^2}$$

But these are susceptible to round-off errors, so we use

$$b = \frac{\sum y_i(x_i - x)}{\sum x_i(x_i - \overline{x})} \quad \text{and} \quad a = \overline{y} - \overline{x}b$$
 (17)

Fitting linear forms

■ Substitute Eq. (15) into Eqs. (13) to yield:

$$S = \sum_{i=0}^{n} \left[y_i - \sum_{j=0}^{m} a_j f_j(x_i) \right]^2$$

Thus, Eqs. (14) are

$$\frac{\partial S}{\partial a_k} - 2\left\{\sum_{i=0}^n \left[y_i - \sum_{i=0}^m a_i f_j(x_i)\right] f_k(x_i)\right\} = 0 \quad \text{for } k = 0, 1, \dots, m$$

■ Dropping the constant and interchanging the order of summation:

$$\sum_{j=0}^{m} \left[\sum_{i=0}^{n} f_j(x_i) f_k(x_i) \right] a_j = \sum_{i=0}^{n} f_k(x_i) y_i \quad \text{for } k = 0, 1, \dots, m$$
 (18)

In matrix notation, Eqs. (18) are

$$A\mathbf{a} = \mathbf{b} \tag{19}$$

where the entries of A and **b** are

$$A_{kj} = \sum_{i=0}^{n} f_j(x_i) f_k(x_i)$$
 and $b_k = \sum_{i=0}^{n} f_k(x_i) y_i$ (20)

Polynomial fit

Fit a polynomial of degree m, so $f(x) = \sum_{j=0}^{m} a_j x^j$ and the basis functions are

$$f_j(x) = x^j$$
 for $j = 0, 1, ..., m$

Eqs. (20) become

$$A_{kj} = \sum_{i=0}^{n} x_i^{j+k}$$
 and $b_k = \sum_{i=0}^{n} x_i^k y_i$

or

$$A = \begin{bmatrix} n & \sum x_i & \sum x_i^2 & \cdots & \sum x_i^m \\ \sum x_i & \sum x_i^2 & \sum x_i^3 & \cdots & \sum x_i^{m+1} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \sum x_i^{m-1} & \sum x_i^m & \sum x_i^{m+1} & \cdots & \sum x_i^{2m} \end{bmatrix}, \mathbf{b} = \begin{bmatrix} \sum y_i \\ \sum x_i y_i \\ \vdots \\ \sum x_i^m y_i \end{bmatrix}$$
(21)

- Eqs. (19) are known as the normal equations of the least-squares fit
- They can be solved with linear algebra, e.g., Gaussian elimination

Polynomial fit

Important

- The normal equations become progressively ill conditioned with increasing m
- Small changes in the argument have a progressively larger effect on the function value
- Fortunately, only low-order polynomials are useful in curve-fitting
- High-order polynomials tend to reproduce the noise in the data

Implementation in Python

- Store the terms that make up the coefficient matrix in Eqs. (21) in the vector s
- Then insert them into A
- Solve the normal equations

Weighted linear regression

- Confidence in the accuracy of the data may vary from point to point
- E.g., the measuring device may be more sensitive in certain ranges
- So, we assign a confidence factor, the weight, to each data point
- Minimise the sum of the squares of the weighted residuals $r_i = W_i[y_i f(x_i)]$, where W_i are the weights
- For a straight line f(x) = a + bx, minimise

$$S(a,b) = \sum_{i=0}^{n} W_i^2 (y_i - a - bx_i)^2$$

The solutions for the parameters are

$$a = \hat{y} - b\hat{x}$$
 and $b = \frac{\sum W_i^2 y_i(x_i - \hat{x})}{\sum W_i^2 x_i(x_i - \hat{x})}$ (22)

with the weighted averages

$$\hat{x} = \frac{\sum W_i^2 x_i}{\sum W_i^2}$$
 and $\hat{y} = \frac{\sum W_i^2 y_i}{\sum W_i^2}$

Fitting exponential functions

- For $f(x) = ae^{bx}$, least-squares fit would normally lead to equations nonlinear in a and b
- Transform to linear regression, by fitting the function

$$F(x) = \ln f(x) = \ln a + bx$$

to the data points $(x_i, \ln y_i)$

It's not quite same, however; compare the residuals of the logarithmic fit

$$R_i = \ln y_i - F(x_i) = \ln y_i - (\ln a + bx_i)$$
 (23)

to those of the oAriginal expression

$$r_i = y_i - f(x_i) = y_i - ae^{bx_i}$$
 (24)

From Eq. (24), we have $\ln(r_i - y_i) = \ln(ae^{bx_i}) = \ln a + bx_i$, so Eq. (23) can be written

$$R_i = \ln y_i - \ln(r_i - y_i) = \ln\left(1 - \frac{r_i}{y_i}\right)$$

Fitting exponential functions

- If $r_i \ll y_i$, use the approximation $\ln(1 r_i/y_i) \approx r_i/y_i$, so that $R_i \approx r_i/y_i$
- By minimising $\sum R_i^2$, we have inadvertantly introduced the weights $1/y_i$
- Negate this effect by applying weights $W_i = y_i$, so minimising

$$S = \sum_{i=0}^{n} y_i^2 R_i^2$$

is a good approximation to minimising $\sum r_i^2$

Table: Fittings that benefit from using weights $W_i = y_i$

f(x)	F(x)	Data to be fitted by $F(x)$
ae ^{bx}	$\ln f(x) = \ln a + bx$	$(x_i, \ln y_i)$
axe ^{bx}	$\ln[f(x)/x] = \ln a + bx$	$(x_i, \ln(y_i/x_i))$
ax ^b	$\ln f(x) = \ln a + b \ln x$	$(\ln x_i, \ln y_i)$