ARTIFICIAL INTELLIGENCE (2180703)

Question Bank

Chapter -1

- 1. What is AI? Discuss its various application of AI.
- 2. Explain various types of AI tasks.
- 3. Explain various AI's assumptions.

Chapter - 2

- 1. Give state space representation of following problem.
 - · Chess Hill Climbing
 - Water jug
 - · 8-puzzle
 - · Traveling salesman
 - · Missionaries and cannibals
 - · Tower of Hanoi
 - · Monkey and bananas
- 2. Solve Water Jug Problem using production rule.
- 3. Explain production system characteristics.
- 4. Discuss the issues in the design of search programs.

Chapter - 3

- 1. Explain Steepest Hill Climbing Algorithm.
- 2. Explain and Compare DFS & BFS Algorithm.
- 3. Explain Best-First-Search / Greedy Search Procedure with a suitable example.
- 4. Explain A* Algorithm.
- 5. Explain AO* Algorithm.
- 6. Discuss Constrain Satisfaction Problem.
- 7. Explain Means-End Analysis Approach to solve AI Problems.

- 1. What is knowledge representation in AI? Discuss mapping between facts and representation of AI.
- 2. Describe various approaches to knowledge representation of AI.

Chapter – 5

- 1. How to represent the simple facts in logic?
- 2. Give representation of instances and Isa relationship.
- 3. Explain computable functions and predicates.
- 4. Consider the following sentences and Answer a, b, c given below:
 - 1. Rama likes all kinds of vegetarian food.
 - 2. Oranges are food.
 - 3. Mutton is food.
 - 4. Anything anyone eats and is not killed by is food.
 - 5. Likex eats peanuts and is still alive.
 - 6. Lovex eats everything Likex eats.
 - (a) Translate these sentences into formulas in Predicate Logic.
 - (b) Prove that Rama likes peanuts using Backward Chaining.
 - (c) Prove Rama likes peanuts using Resolution.
- 5. Assume the following facts.
 - a) Steve only likes easy courses.
 - b) Science courses are hard.
 - c) All the courses in the basket weaving department are easy.
 - d) BK301 is a basket weaving course.

Use Resolution to answer the question, "What course would Steve like?"

6. Explain the algorithm of predicate logic resolution.

- 1. Explain non monatonic reasoning.
- 2. Explain monotonic reasoning.
- 3. Write a short note on
 - a) Default Reasoning
 - b) Minimalist Reasoning

Unit: 7

- 1. Explain the Bayesian Networks and its application.
- 2. Explain Bay's theorem.
- 3. Write a short note on
 - a. Probability and bye's theorem
 - b. Dempster Shafer theory
- 4. Explain certainty factor.
- 5. Differentiate: fuzzy logic and crisp logic.
- 6. Discuss various defuzzification methods.
- 7. What do you understand by the term fuzzy logic? How is a fuzzy set denoted mathematically?

Unit: 8

- 1. Define frames. Draw semantic net for following sentence:
 - a. Every kid likes candy.
 - b. Every school going kid likes candy.
- 2. Construct the partitioned semantic net representations for the following:
 - i. Every batter hit a ball.
 - ii. All the batters like the pitcher.
- 3. Write a short note on semantic nets. **or** describe the component of semantic net.
- 4. Explain weak slot and filler structures.

Unit: 9

- 1. Explain theory of Conceptual Dependency with the help of example.
- 2. Define scripts. Write conceptual dependency for following statements.
 - a. John flew to new York.
 - b. John shot mary.
 - c. John ate eggs.

- 1. What is planning? Why it is required?
- 2. Explain Minimax algorithm. Also describe Minimax optimizations.
- 3. Explain Classical planning.
- 4. Explain Goal stack planning with example.
- 5. Explain STRIPS method with example.
- 6. Explain Hierarchical Planning.
- 7. Explain HTN planning with example.

<u>Unit: 11</u>

1. Discuss with example: Constrain satisfaction problem.

Chapter - 12

- 1. What are components of natural language understanding process?
- 2. Explain various steps in NLP.
- 3. List applications of NLP.
- 4. Explain Syntactic analysis in NLP.
- 5. Explain Semantic analysis in NLP.

- 1. What do you mean by neural network? Explain approaches of neural network.
- 2. What do you mean by neural network? What are the applications of Neural Network?
- 3. Explain Hopfield network in detail.
- 4. Explain different types of learning in neural network. (Difference between supervised learning and un-supervised learning).
- 5. Explain recurrent network in detail.
- 6. Differentiate symbolism and connectionism AI.

<u>Unit: 14</u>

(Prolog)

- 1. What are the Applications, Features and Limitations of Prolog?
- 2. Justify using an example that prolog uses backward chaining to prove or
- 3. answer any goal.
- 4. Explain the procedure to convert well-formed formula to clause form with the help of example.
- 5. Discuss how the following list function can be implemented in prolog.
 - (a) Append (b) Reverse
- 6. Explain following terms with respect to programming language: Clauses, Predicates, Domain.
- 7. Discuss cut and fail in prolog with example.
- 8. Explain how list is used in prolog. How following list function can be implemented in prolog.
 - a) Checking membership of an element in a given list.
 - b) Concatenating two lists.
 - c) Deleting an element from a given list.
- 9. Write a Prolog program to solve Tower of Hanoi Problem.
- 10. Write a prolog program to count vowels in a list of characters.
- 11. Write a prolog program to find the sum of elements of a List.
- 12. Write a prolog program to compute factorial of a given number.
- 13. Write a prolog program to find the sum of first N natural number.
- 14. Write a prolog program to find maximum no. from a list.
- 15. Write a prolog program to find GCD of two numbers.
- 16. Write following programs:
 - a) To find the nth element of a given list.
 - b) To append LIST2 to LIST1 and bind the result to LIST3.