

What I want to learn or understand better: Our idea of a glass design inspired by Apple is something new to me and something I want to know how to implement in a smooth and beautiful way. I also want to know how to better evaluate time in both this course and the other to be able to work as much as possible with both groups (not missing meetings etc) while having habits that are sustainable.

How I can help someone else, or the entire team, to learn something new: I can help the team to communicate better since that has been a problem lately, especially since our prerequisites have been worse lately with a lot to do in other courses etc (things beside this course). I want us to be better at saying at least something when someone has a quick question or come in contact with someone, it worked better up to this and part of last week, but hopefully we can find a better way to cooperate again.

What my contribution is towards the team's use of Scrum: The communication above as well as prioritizing user stories to be able to finish the product so that it is a minimal valuable product for the user with as good design as possible.

What my contribution is towards the team's deliveries: I have contributed with some design testing which did not end up as our final design but which was useful to come up with better designs further on in the process.