

NUMERICAL INTEGRATION OF THE N -BODY EQUATIONS OF MOTION

C

Without loss of generality we shall derive the equations of motion of the three-body system illustrated in Fig. C.1. The equations of motion for n bodies can easily be generalized from those of a three-body system.

Each mass of a three-body system experiences the force of gravitational attraction from the other members of the system. As shown in Fig. C.1, the forces exerted on body 1 by bodies 2 and 3 are \mathbf{F}_{12} and \mathbf{F}_{13} , respectively. Likewise, body 2 experiences the forces \mathbf{F}_{21} and \mathbf{F}_{23} whereas the forces \mathbf{F}_{31} and \mathbf{F}_{32} act on body 3. These gravitational forces can be inferred from Eq. (2.9):

$$\mathbf{F}_{12} = -\mathbf{F}_{21} = \frac{Gm_1m_2(\mathbf{R}_2 - \mathbf{R}_1)}{\|\mathbf{R}_2 - \mathbf{R}_1\|^3} \quad (\text{C.1a})$$

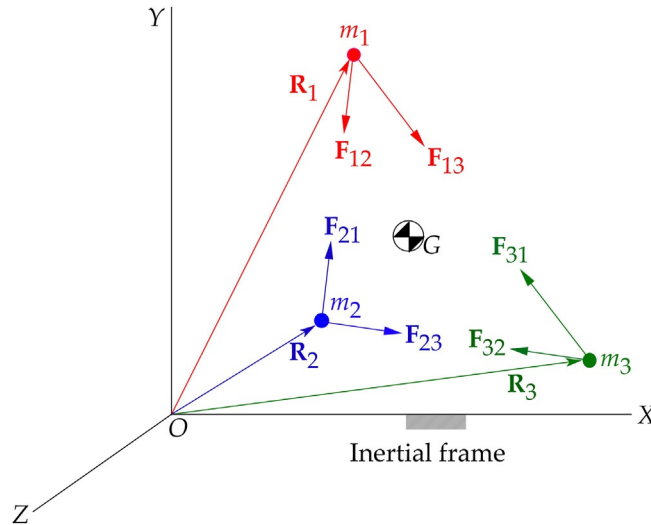


FIG. C.1

Three-body problem.

$$\mathbf{F}_{13} = -\mathbf{F}_{31} = \frac{Gm_1m_3(\mathbf{R}_3 - \mathbf{R}_1)}{\|\mathbf{R}_3 - \mathbf{R}_1\|^3} \quad (\text{C.1b})$$

$$\mathbf{F}_{23} = -\mathbf{F}_{32} = \frac{Gm_2m_3(\mathbf{R}_3 - \mathbf{R}_2)}{\|\mathbf{R}_3 - \mathbf{R}_2\|^3} \quad (\text{C.1c})$$

Relative to an inertial frame of reference the accelerations of the bodies are

$$\mathbf{a}_i = \ddot{\mathbf{R}}_i \quad i = 1, 2, 3$$

where \mathbf{R}_i is the absolute position vector of body i . The equation of motion of body 1 is

$$\mathbf{F}_{12} + \mathbf{F}_{13} = m_1 \mathbf{a}_1$$

Substituting Eqs. (C.1a) and (C.1b) yields

$$\mathbf{a}_1 = \frac{Gm_2(\mathbf{R}_2 - \mathbf{R}_1)}{\|\mathbf{R}_2 - \mathbf{R}_1\|^3} + \frac{Gm_3(\mathbf{R}_3 - \mathbf{R}_1)}{\|\mathbf{R}_3 - \mathbf{R}_1\|^3} \quad (\text{C.2a})$$

For bodies 2 and 3 we find in a similar fashion that

$$\mathbf{a}_2 = \frac{Gm_1(\mathbf{R}_1 - \mathbf{R}_2)}{\|\mathbf{R}_1 - \mathbf{R}_2\|^3} + \frac{Gm_3(\mathbf{R}_3 - \mathbf{R}_2)}{\|\mathbf{R}_3 - \mathbf{R}_2\|^3} \quad (\text{C.2b})$$

$$\mathbf{a}_3 = \frac{Gm_1(\mathbf{R}_1 - \mathbf{R}_3)}{\|\mathbf{R}_1 - \mathbf{R}_3\|^3} + \frac{Gm_2(\mathbf{R}_2 - \mathbf{R}_3)}{\|\mathbf{R}_2 - \mathbf{R}_3\|^3} \quad (\text{C.2c})$$

The velocities are related to the accelerations by

$$\frac{d\mathbf{v}_i}{dt} = \mathbf{a}_i \quad i = 1, 2, 3 \quad (\text{C.3})$$

and the position vectors are likewise related to the velocities,

$$\frac{d\mathbf{R}_i}{dt} = \mathbf{v}_i \quad i = 1, 2, 3 \quad (\text{C.4})$$

Eqs. (C.2)–(C.4) constitute a system of ordinary differential equations (ODEs) in variable time.

Given the initial positions \mathbf{R}_{i_0} and initial velocities \mathbf{v}_{i_0} , we must integrate Eq. (C.3) to find \mathbf{v}_i as a function of time and substitute those results into Eq. (C.4) to obtain \mathbf{R}_i as a function of time. The integrations must be done numerically.

To do this using MATLAB, we first resolve all the vectors into their three components along the XYZ axes of the inertial frame and write them as column vectors,

$$\mathbf{R}_1 = \begin{Bmatrix} X_1 \\ Y_1 \\ Z_1 \end{Bmatrix} \quad \mathbf{R}_2 = \begin{Bmatrix} X_2 \\ Y_2 \\ Z_2 \end{Bmatrix} \quad \mathbf{R}_3 = \begin{Bmatrix} X_3 \\ Y_3 \\ Z_3 \end{Bmatrix} \quad (\text{C.5})$$

$$\mathbf{v}_1 = \begin{Bmatrix} \dot{X}_1 \\ \dot{Y}_1 \\ \dot{Z}_1 \end{Bmatrix} \quad \mathbf{v}_2 = \begin{Bmatrix} \dot{X}_2 \\ \dot{Y}_2 \\ \dot{Z}_2 \end{Bmatrix} \quad \mathbf{v}_3 = \begin{Bmatrix} \dot{X}_3 \\ \dot{Y}_3 \\ \dot{Z}_3 \end{Bmatrix} \quad (\text{C.6})$$

According to Eqs. (C.2),

$$\mathbf{a}_1 = \begin{Bmatrix} \ddot{X}_1 \\ \ddot{Y}_1 \\ \ddot{Z}_1 \end{Bmatrix} = \begin{Bmatrix} \frac{Gm_2(X_2 - X_1)}{R_{12}^3} + \frac{Gm_3(X_3 - X_1)}{R_{13}^3} \\ \frac{Gm_2(Y_2 - Y_1)}{R_{12}^3} + \frac{Gm_3(Y_3 - Y_1)}{R_{13}^3} \\ \frac{Gm_2(Z_2 - Z_1)}{R_{12}^3} + \frac{Gm_3(Z_3 - Z_1)}{R_{13}^3} \end{Bmatrix} \quad (\text{C.7a})$$

$$\mathbf{a}_2 = \begin{Bmatrix} \ddot{X}_2 \\ \ddot{Y}_2 \\ \ddot{Z}_2 \end{Bmatrix} = \begin{Bmatrix} \frac{Gm_1(X_1 - X_2)}{R_{12}^3} + \frac{Gm_3(X_3 - X_2)}{R_{13}^3} \\ \frac{Gm_1(Y_1 - Y_2)}{R_{12}^3} + \frac{Gm_3(Y_3 - Y_2)}{R_{13}^3} \\ \frac{Gm_1(Z_1 - Z_2)}{R_{12}^3} + \frac{Gm_3(Z_3 - Z_2)}{R_{13}^3} \end{Bmatrix} \quad (\text{C.7b})$$

$$\mathbf{a}_3 = \begin{Bmatrix} \ddot{X}_3 \\ \ddot{Y}_3 \\ \ddot{Z}_3 \end{Bmatrix} = \begin{Bmatrix} \frac{Gm_1(X_1 - X_3)}{R_{12}^3} + \frac{Gm_2(X_2 - X_3)}{R_{13}^3} \\ \frac{Gm_1(Y_1 - Y_3)}{R_{12}^3} + \frac{Gm_2(Y_2 - Y_3)}{R_{13}^3} \\ \frac{Gm_1(Z_1 - Z_3)}{R_{12}^3} + \frac{Gm_2(Z_2 - Z_3)}{R_{13}^3} \end{Bmatrix} \quad (\text{C.7c})$$

where

$$R_{12} = \|\mathbf{R}_2 - \mathbf{R}_1\| \quad R_{13} = \|\mathbf{R}_3 - \mathbf{R}_1\| \quad R_{23} = \|\mathbf{R}_3 - \mathbf{R}_2\| \quad (\text{C.8})$$

Next, we form the 18-component column vector

$$\mathbf{y} = [\mathbf{R}_1 \ \mathbf{R}_2 \ \mathbf{R}_3 \ \mathbf{v}_1 \ \mathbf{v}_2 \ \mathbf{v}_3]^T \quad (\text{C.9})$$

The first derivatives of the components of this vector comprise the column vector

$$\dot{\mathbf{y}} = \mathbf{f} = [\mathbf{v}_1 \ \mathbf{v}_2 \ \mathbf{v}_3 \ \mathbf{a}_1 \ \mathbf{a}_2 \ \mathbf{a}_3]^T \quad (\text{C.10})$$

According to Eqs. (C.8), the accelerations are functions of \mathbf{R}_1 , \mathbf{R}_2 , and \mathbf{R}_3 . Hence, Eq. (C.10) is of the form

$$\dot{\mathbf{y}} = \mathbf{f}(t, \mathbf{y}) \quad (\text{C.11})$$

given in Eq. (1.95), although in this case time t does not appear explicitly. Eq. (C.11) can be employed in procedures, such as Algorithms 1.1, 1.2, or 1.3, to obtain a numerical solution for $\mathbf{R}_1(t)$, $\mathbf{R}_2(t)$, and $\mathbf{R}_3(t)$. We shall choose MATLAB's *ode45* Runge-Kutta solver.

For simplicity, we will solve the three-body problem in the plane. That is, we will restrict ourselves to only the XY components of the vectors \mathbf{R} , \mathbf{v} , and \mathbf{a} . The reader can use these scripts as a starting point for investigating more complex n -body problems.

The MATLAB function *threebody.m* contains the subfunction *rates*, which computes the accelerations given above in Eqs. (C.7). That information together with the initial conditions are passed to *ode45*, which integrates the system given by Eq. (C.11) and finally plots the solutions. The results of this program were used to create Figs. 2.4 and 2.5.

Function file threebody.m

```

% ~~~~~
function threebody
% ~~~~~
%{
    This program presents the graphical solution of the motion of three
    bodies in the plane for data provided in the input definitions below.

    MATLAB's ode45 Runge-Kutta solver is used.

    G                - gravitational constant (km3/kg/s2)
    t0, tf           - initial and final times (s)
    m1, m2, m3       - masses of the three bodies (kg)
    m                - total mass (kg)
    X1,Y1; X2,Y2; X3,Y3 - coordinates of the three masses (km)
    VX1,VY1; VX2,VY2; VX3,VY3 - velocity components of the three
                                masses (km/s)
    XG, YG           - coordinates of the center of mass (km)
    y0               - column vector of the initial conditions
    t               - column vector of times at which the solution
                                was computed
    y               - matrix, the columns of which contain the
                                position and velocity components evaluated at
                                the times t(:):
                                y(:,1) , y(:, 2) = X1(:), Y1(:)
                                y(:,3) , y(:, 4) = X2(:), Y2(:)
                                y(:,5) , y(:, 6) = X3(:), Y3(:)

                                y(:,7) , y(:, 8) = VX1(:), VY1(:)
                                y(:,9) , y(:,10) = VX2(:), VY2(:)
                                y(:,11), y(:,12) = VX3(:), VY3(:)

    User M-functions required: none
    User subfunctions required: rates, plotit
%}
% -----

clear all
close all
clc

G = 6.67259e-20;

%...Input data:
m1 = 1.e29; m2 = 1.e29; m3 = 1.e29;

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t0 = 0; tf = 67000;

X1 = 0;      Y1 = 0;
X2 = 300000; Y2 = 0;
X3 = 2*X2;   Y3 = 0;

VX1 = 0;     VY1 = 0;
VX2 = 250;   VY2 = 250;
VX3 = 0;     VY3 = 0;
%...End input data

m = m1 + m2 + m3;
y0 = [X1 Y1 X2 Y2 X3 Y3 VX1 VY1 VX2 VY2 VX3 VY3]';

%...Pass the initial conditions and time interval to ode45, which
% calculates the position and velocity of each particle at discrete
% times t, returning the solution in the column vector y. ode45 uses
% the subfunction 'rates' below to evaluate the accelerations at each
% integration time step.
[t,y] = ode45(@rates, [t0 tf], y0);

X1 = y(:,1); Y1 = y(:,2);
X2 = y(:,3); Y2 = y(:,4);
X3 = y(:,5); Y3 = y(:,6);

%...Locate the center of mass at each time step:
XG = []; YG = [];
for i = 1:length(t)
    XG = [XG; (m1*X1(i) + m2*X2(i) + m3*X3(i))/m];
    YG = [YG; (m1*Y1(i) + m2*Y2(i) + m3*Y3(i))/m];
end

%...Coordinates of each particle relative to the center of mass:
X1G = X1 - XG; Y1G = Y1 - YG;
X2G = X2 - XG; Y2G = Y2 - YG;
X3G = X3 - XG; Y3G = Y3 - YG;

plotit

return

% ~~~~~
function dydt = rates(t,y)
% ~~~~~
%{
    This function evaluates the acceleration of each member of a planar
    3-body system at time t from their positions and velocities
    at that time.

```

```

t          - time (s)
y          - column vector containing the position and
            velocity components of the three masses
            at time t
R12        - cube of the distance between m1 and m2 (km3)
R13        - cube of the distance between m1 and m3 (km3)
R23        - cube of the distance between m2 and m3 (km3)
AX1,AY1; AX2,AY2; AX3,AY3 - acceleration components of each mass (km/s2)
dydt       - column vector containing the velocity and
            acceleration components of the three
            masses at time t

%}
% -----

X1 = y( 1);
Y1 = y( 2);

X2 = y( 3);
Y2 = y( 4);

X3 = y( 5);
Y3 = y( 6);

VX1 = y( 7);
VY1 = y( 8);

VX2 = y( 9);
VY2 = y(10);

VX3 = y(11);
VY3 = y(12);

%...Equations C.8:
R12 = norm([X2 - X1, Y2 - Y1])3;
R13 = norm([X3 - X1, Y3 - Y1])3;
R23 = norm([X3 - X2, Y3 - Y2])3;

%...Equations C.7:
AX1 = G*m2*(X2 - X1)/R12 + G*m3*(X3 - X1)/R13;
AY1 = G*m2*(Y2 - Y1)/R12 + G*m3*(Y3 - Y1)/R13;
AX2 = G*m1*(X1 - X2)/R12 + G*m3*(X3 - X2)/R23;
AY2 = G*m1*(Y1 - Y2)/R12 + G*m3*(Y3 - Y2)/R23;
AX3 = G*m1*(X1 - X3)/R13 + G*m2*(X2 - X3)/R23;
AY3 = G*m1*(Y1 - Y3)/R13 + G*m2*(Y2 - Y3)/R23;

dydt = [VX1 VY1 VX2 VY2 VX3 VY3 AX1 AY1 AX2 AY2 AX3 AY3]';

```

```

end %rates
% ~~~~~

% ~~~~~
function plotit
% -----

%...Plot the motions relative to the inertial frame (Figure 2.4):
figure(1)
title('Figure 2.4: Motion relative to the inertial frame', ...
      'Fontweight', 'bold', 'FontSize', 12)
hold on
plot(XG, YG, '--k', 'LineWidth', 0.25)
plot(X1, Y1, 'r', 'LineWidth', 0.5)
plot(X2, Y2, 'g', 'LineWidth', 0.75)
plot(X3, Y3, 'b', 'LineWidth', 1.00)
xlabel('X(km)'); ylabel('Y(km)')
grid on
axis('equal')

%...Plot the motions relative to the center of mass (Figure 2.5):
figure(2)
title('Figure 2.5: Motion relative to the center of mass', ...
      'Fontweight', 'bold', 'FontSize', 12)
hold on
plot(X1G, Y1G, 'r', 'LineWidth', 0.5)
plot(X2G, Y2G, '--g', 'LineWidth', 0.75)
plot(X3G, Y3G, 'b', 'LineWidth', 1.00)
xlabel('X(km)'); ylabel('Y(km)')
grid on
axis('equal')
end %plotit
% ~~~~~

end %threebody

```