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0

```
close all;
clear all;
clc
addpath('C:\joshFunctionsMatlab\')
```

P1

this section is not a solution, just work to help me prove my solution works. See paper work.

```
[Cx,Cy,Cz] = joshAxisRotation();
syms theta1 theta2 theta3; % gamma Beta alpha

C21 = Cz(theta3)*Cy(theta2)*Cz(theta1);
C21s = simplify(subs(C21,theta2, 0)) % for singularity, guess based on
    C21(3,3) has one angle
```

```
syms dtheta1 dtheta2 dtheta3
```

```
w2t = [0;0;dtheta3];
wti = Cz(theta3)*[0;dtheta2;0];
wil = Cz(theta3)*Cy(theta2)*[0;0;dtheta1];
w21 = simplify(w2t+wti+wil)

R = [[0 sin(theta3) -cos(theta3)*sin(theta2)];...
      [0 cos(theta3) sin(theta2)*sin(theta3)];...
      [1 0 cos(theta2)]];

```

```
isAlways(w21 == R*[dtheta3;dtheta2;dtheta1]);
```

```
C21s =
```

```
[ cos(theta1 + theta3), sin(theta1 + theta3), 0]
[-sin(theta1 + theta3), cos(theta1 + theta3), 0]
[                      0,                      0, 1]
```

w21 =

$$\begin{aligned} & d\theta_2 \sin(\theta_3) - d\theta_1 \cos(\theta_3) \sin(\theta_2) \\ & d\theta_2 \cos(\theta_3) + d\theta_1 \sin(\theta_2) \sin(\theta_3) \\ & \quad d\theta_3 + d\theta_1 \cos(\theta_2) \end{aligned}$$

P2

clear all

[Cx,Cy,Cz] = joshAxisRotation();

C0 = eye(3); % no rotation so Identity matrix
[eta,epsilon] = joshRotM2Quat(C0);

w21 = [.5;-1;1];

wx = joshCross(w21);

% defines ode for euler angles

```
dEA = @(t,EA) (1/cos(EA(2)))*([[cos(EA(2)), sin(EA(1))*sin(EA(2)),  
cos(EA(1))*sin(EA(2))];...  
                                [0          , cos(EA(1))*cos(EA(2)),-  
sin(EA(1))*cos(EA(2))];...  
                                [0          , sin(EA(1))          , cos(EA(1))  
                                ]]) * w21
```

[t, EA] = ode45(dEA,[0 10],[0;0;0]);

figure

plot(t,EA(:,1),t,EA(:,2),t,EA(:,3))

title("Euler angles vs time")

legend("phi","theta","psi")

% [t,quat] = ode45(dquatfun,[0,10],[epsilon;eta])

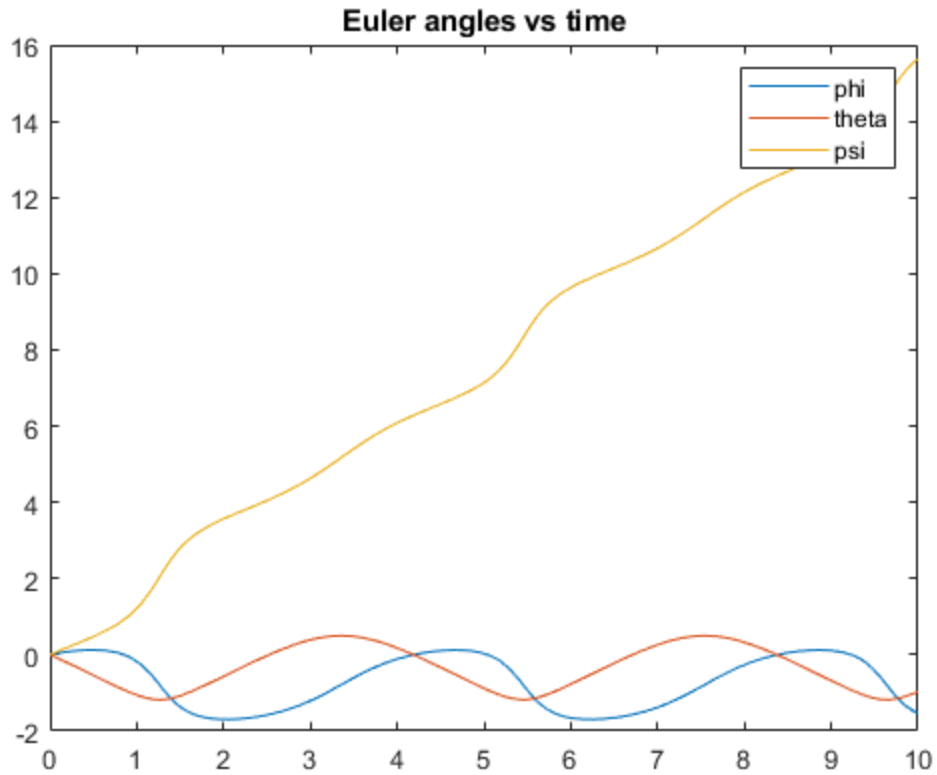
disp("I wasn't able to get the quaternion to run correctly but it would be
accomplished similar to the commented line")

dEA =

function_handle with value:

```
@(t,EA)(1/  
cos(EA(2)))*([[cos(EA(2)),sin(EA(1))*sin(EA(2)),cos(EA(1))*sin(EA(2))];  
[0,cos(EA(1))*cos(EA(2)),-sin(EA(1))*cos(EA(2))];  
[0,sin(EA(1)),cos(EA(1))]])*w21
```

*I wasn't able to get the quaternion to run correctly but it would be
accomplished similar to the commented line*



P3

```
clear all;
[Cx,Cy,Cz] = joshAxisRotation();
syms a0 w t

assume(t>0)
assume(w,'real')
assume(a0>0)

w21 = [0;0;w];
theta = w*t;
r2 = [.5*a0*t^2;0;0];
dr2 = simplify(diff(r2,t));
ddr2 = simplify(diff(dr2,t));
C12 = Cz(-theta);
r1 = C12*r2;
dr1 = simplify(diff(r1,t));
ddr1 = simplify(diff(dr1,t));

wx = joshCross(w21);
dwx = joshCross(diff(w21,t));
```

```
disp ("These logical matrices show that dr1 == C12*(dr2+wx*r2) and ddr1 ==  
      C12*(ddr2 + 2*wx*dr2 + dwx*r2 + wx*wx*r2)")  
isAlways(dr1 == C12*(dr2+wx*r2))  
isAlways(ddr1 == C12*(ddr2 + 2*wx*dr2 + dwx*r2 + wx*wx*r2))
```

These logical matrices show that $dr1 == C12(dr2+wx*r2)$ and $ddr1 == C12*(ddr2 + 2*wx*dr2 + dwx*r2 + wx*wx*r2)$*

ans =

3x1 logical array

*1
1
1*

ans =

3x1 logical array

*1
1
1*

functions

```
function dquat = dquatfun(t,quat)  
    w = [.5;-1;1];  
    deta = -.5*(quat(1:3)')*w;  
    depsilon = .5*(quat(4)*eye(3)+joshCross(quat(1:3)))*w;  
    dquat = [epsilon;deta];  
end
```

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