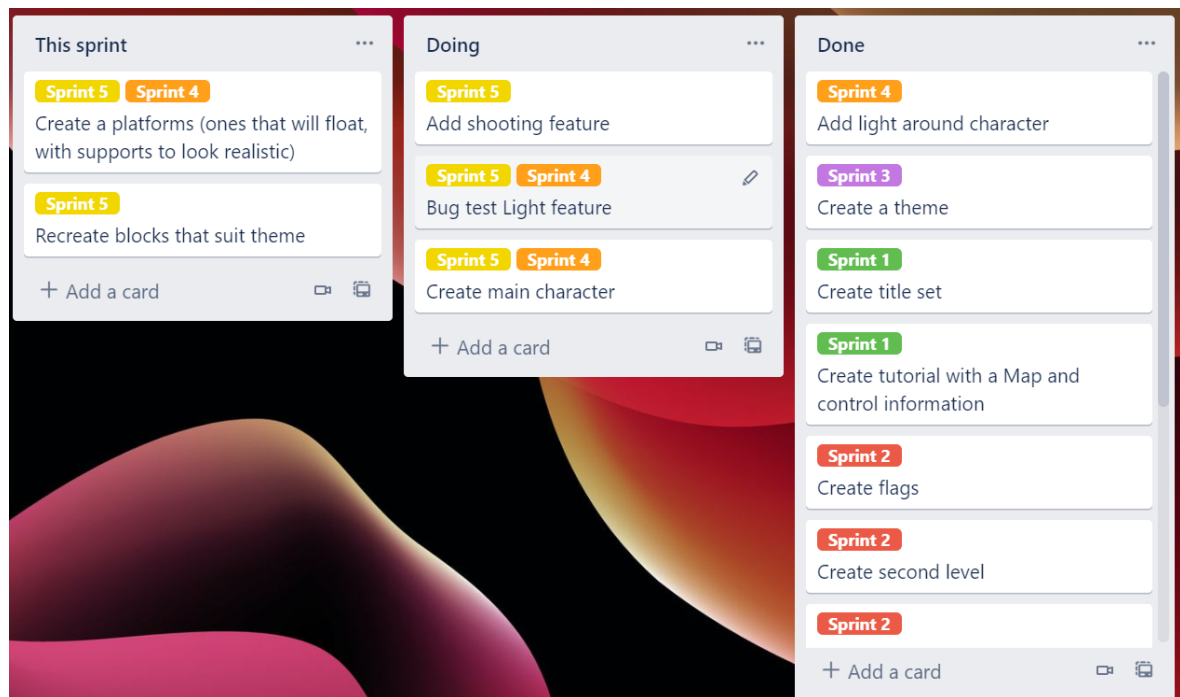


Sprint Tracking

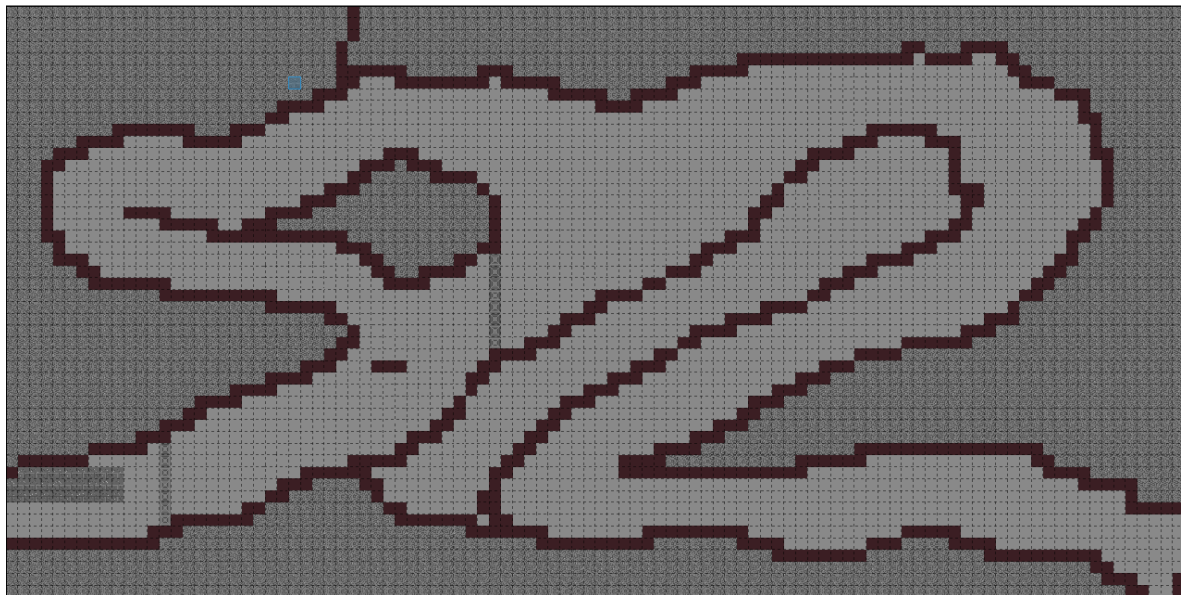
Name:	Jacob Lee		
Sprint Number	Start Date	End Date	Work hard rating
5	5/07/2021	30/08/2021	<div><div>★ ★ ★ ★ ★</div><div>★</div><div>(out of 5 stars)</div></div>

KANBAN board at the start of the sprint



Screenshot of the game at the start of the sprint





Major Changes and Achievements Described

Made a character, added a shooting feature and then got feedback on what end users want me to improve in the game, then bug tested the game myself, I also made the character for the game.

Brief Description of your testing

I got my end users to give me feedback on the game, and then I tested the game myself and wrote a list from me testing the game and my end users, of things to change and add.

Link to testing results/tables

List of bugs that need to be fixed

Make the character to NOT walk through walls

Make the characters movement and jumps smooth

Make puzzle feature work

the player can shoot the wall instead of when the button is hit make the wall disappear.

Player doesn't change direction when moving left or right

Things I need to do to make a proper game

Make some sign posts to place throughout the map to tell the player where to go.

Create an end to the game

Re make blocks

- main rock

- rocks to place around

- sloop

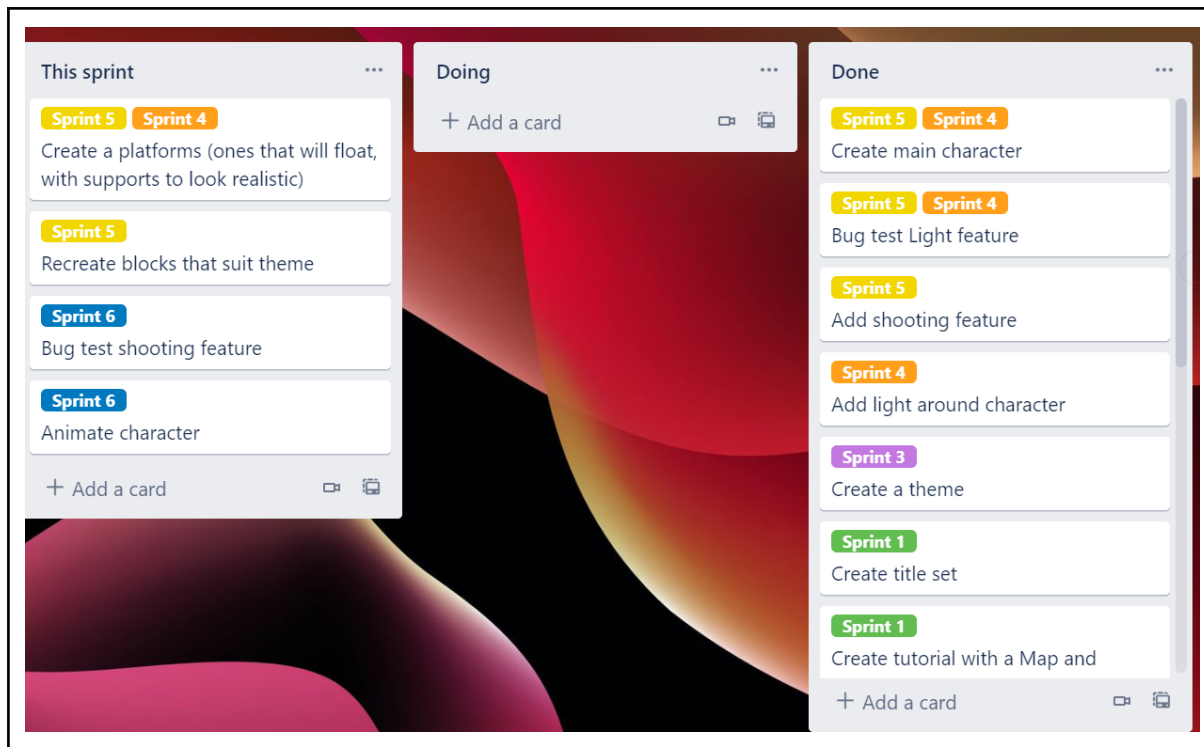
- bridge

- flag

- coin

Make a dark background image

KANBAN board at the end of the sprint



Screenshot of the game at the end of the sprint



Video of the game at the end of the sprint

<https://www.youtube.com/watch?v=6q8H3KhHxJ0>

See sprint 5 video in the videos file in my GitHub

Sprint Reflection and summary

This sprint didn't go too well for me, as I didn't get done as much as I would have liked. But I did spend a lot of time finding bugs that need to be resolved, getting end user

feedback. The feedback I got is very good as I now know what I need to do to count my game as finished, I also know what bugs need to be fixed and what I need to add. I am happy with my design for level 3, but some things need to be changed, I am also happy with the character, the lantern and the bullet.

Notes for next time, future improvements

Next time I want to start ticking off things on the list I made, start to recreate the tiles to suit the theme, because at the moment the game is a mix of different things and doesn't look good.