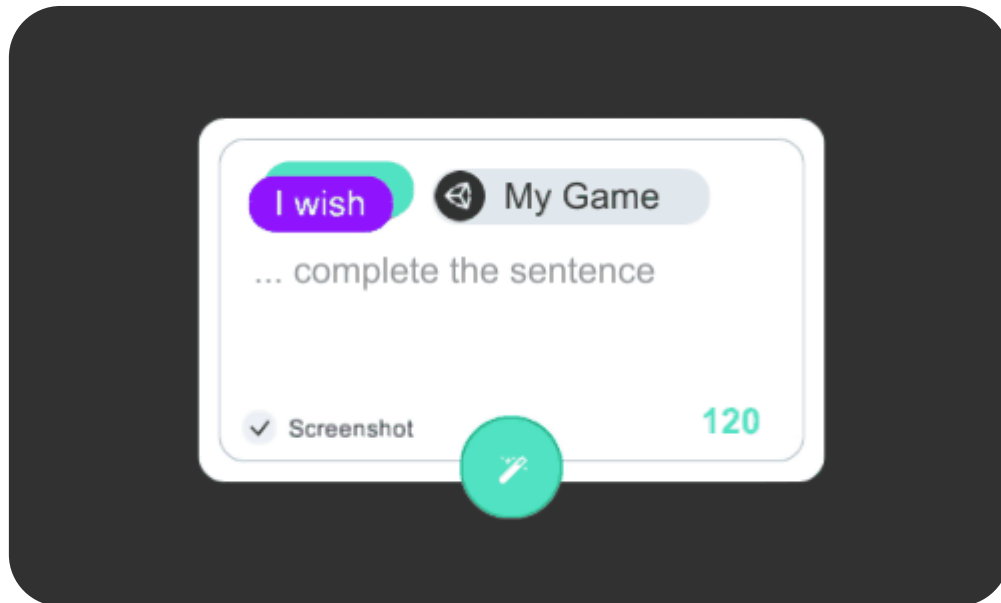


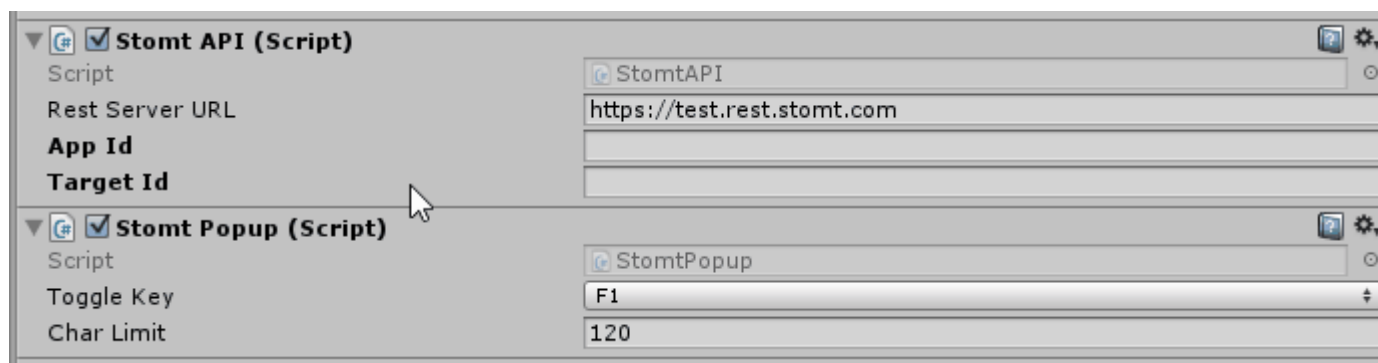
stomt Unity-SDK



This SDK allows the easy integration of the feedback solution www.stomt.com in your Unity apps and games and to collect feedback, wishes and ideas in-game.

Installation

1. Register on www.stomt.com
2. [Create a target page on stomt.](#)
3. Go to [Settings > My Apps](#) and create an application.
4. Download this repository and copy the assets into your project.
5. Add the StomtPopup prefab to your main UI canvas.
6. Enter the AppId you obtained in the second step and your target username into the StomtAPI component on the prefab.



Use our Sandbox!

If you want to test the integration please feel free to do what you want on test.stomt.com

- Just go through the installation steps again on test.stomt.com
- Enter "<https://test.rest.stomt.com>" as REST Server URL in the widget.

Production Usage

To use the app in production, please change the REST Server Url to "<https://rest.stomt.com>" as REST Server URL if you go live on production.

Common Issues

- Error (401) Unauthorized: Is your application ID right? `test.stomt.com` and `stomt.com` use different ID's.
- Error (500) Internal Server Error: [Report](#) us the problem.
- Target Name doesn't fit: you can easily adjust the width.



Contribution

We would love to see you contributing to this project. Feel free to fork it and send in your pull requests! Visit the [project on stomt](#) to support with your ideas, wishes and feedback.

Authors

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- stomt.com/about
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- [stomt for Android](#)