Jon Harms







Multi-Disciplinary Data Scientist, Showcasing Al/ML Software Engineering and Ops

> TECHNICAL SKILLS

Languages: Fluent in Python, C++, C#, C, HTML, Javascript, CSS, SQL, MongoDB; Familiar with R, Java, Xamarin **Tools:**

Windows/Linux OS, MinIO, AWS S3, Tensorflow/Keras, PyTorch, Visual Studio, Web Dev., Atlassian (Jira, BitBucket, Bamboo), Git, Unity, PyCharm, VS Code, Anaconda, Visio, Excel, Access, ProEngineer,

Solidworks, Matlab, Qt

Other: Active DoD Top Secret, Enterprise Collab. Engineering Award, CompTIA Security+, IBM Quantum

Practitioner

PROFESSIONAL EXPERIENCE

L3HARRIS TECHNOLOGIES

Melbourne, Florida

Senior Data Scientist Sept 2021 — Present

- Computer Vision, Developed and integrated novel computer vision algorithms on RGB and Infrared video data.
- AI Sensemaking, Expanded ML Features to Object Tracking, Custody Chain, Behavioral Profile, and Anomaly Detection.
- Deep Reinforcement Learning (RL), Empowered RL Agents for air traffic guidance and mission fulfillment.
- Machine Learning Ops (MLOps), Built data pipelines and software systems for AI/ML Full Stack development.
- AI on the Edge, Pruned, quantized, and deployed ML models on various edge devices and embedded hardware.
- Multi-Modal Data Engineer, Performed data fusion with video, acoustic, and scalar time-series data.
- AI Explainability, Created AI/ML Web Tool for real-time user-friendly ML analysis/exploration of multi-modal data.
- Quantum ML Spearhead, Led Quantum ML application analyses across L3Harris Technologies Suite.

NORTHROP GRUMMAN CORPORATION

Melbourne, Florida

Software Lead, DevOps

May 2021 — Sept 2021

- Dev & Scrum Lead, Led 4 new developers in learning the source code and full lifecycle of software deliverable.
- Training Lead, Authored training artifacts for knowledge transfer of development of software deliverable.
- Integration & Test Lead, Fully integrated software deliverable and designing black-box testing environment.

Principal Software Engineer, DevOps

- Full Stack Developer, Designed and developed a diagnostic health management ASP.NET C# application.
- C++/CLI Development, Built wrapper technology to communicate between unmanaged C++ and managed C#.
- **AGILE SW Engineer**, Championed AGILE SW development methodologies.

Supportability Engineer, Product Support

September 2014 – December 2019

- Systems Engineer, Authored SW Transition documentation for large scale systems.
- Software Supportability, Led SW support collaboration for vehicle and mission systems engineering subsystems.
- Relational Database Management, Managed maintenance supportability database utilizing SQL queries.
- Cognizant Engineer & Technical Leader, Chaired for subsystem supportability and customer advocate of maintainability.

SOUTHWEST AIRLINES

Dallas, Texas

Flight Operations Engineering Intern

January 2014 – May 2014

- Innovator, Coded application that allocated safe flight paths for aircraft leaving airports utilizing rough terrain data as input.

EDUCATION

UNIVERSITY OF LOUISVILLE

Louisville, Kentucky

Master of Science, Computer Science (AI/ML Focus) (Cum GPA: 3.90) May 2017 – July 2020

> SW Engineering Recent Projects

- DeepAvatar, Multi-modal Generative AI Avatar with LLM, Audio-Vision, Prompting, and RL Human Feedback (RLHF).
- DeepSpace, AI Navigational Space Shuttle Deep RL built with Tensorflow and Unity Game Design engine.
- **COVID-19 DeepGen**, Deep Learning Algorithm project creating novel vaccine candidate with binding affinity comparisons.
- Rubik's Cube GA App, AI application w/ GUI for solving alternating cube sizes through Genetic Algorithms.
- Travelling Salesman App, GUI application utilizing algorithms such as Wisdom of Crowds, Genetic Algorithms, DFS, and BFS.
- Research Trial App, University clinical trials app built on Xamarin frameworks for Android and IOS deployment.