

# Kartentypen mit ggmap

Jan-Philipp Kolb

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# Gliederung

Arten von räumlichen Daten:

- ▶ Straßenkarten
- ▶ Satelliten Bilder
- ▶ Physische Daten und Karten
- ▶ Abstrakte Karten
- ▶ ...

Das R-paket ggmap wird im folgenden genutzt um verschiedene Kartentypen darzustellen.

Mit qmap kann man eine schnelle Karte erzeugen.

## Straßenkarten

- ▶ Straßenkarte werden sehr häufig verwendet.
- ▶ Diese Karten zeigen Haupt- und Nebenstraßen (abhängig vom Detail)
- ▶ oft sind auch weitere Informationen enthalten. Wie beispielsweise Flughäfen, Städte, Campingplätze oder andere Orte von Interesse
- ▶ Beispiel einer Straßenkarte für Mannheim.

# Installieren des Paketes

- ▶ Zur Erstellung der Karten brauchen wir das Paket `ggmap`:

```
devtools::install_github("dkahle/ggmap")
devtools::install_github("hadley/ggplot2")
install.packages("ggmap")
```

# Paket ggmap - Hallo Welt

- Um das Paket zu laden verwenden wir den Befehl library

```
library(ggmap)
```

Und schon kann die erste Karte erstellt werden:

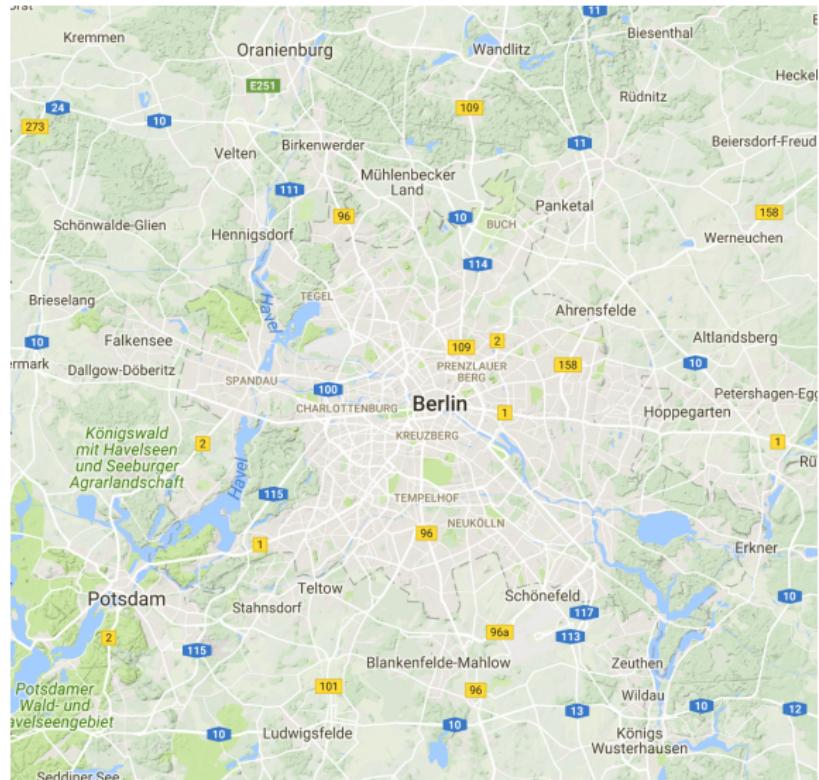
```
qmap("Mannheim")
```



# Karte für eine Sehenswürdigkeit

```
BBT <- qmap("Berlin Brandenburger Tor")
```

```
BBT
```



# Karte für einen ganzen Staat

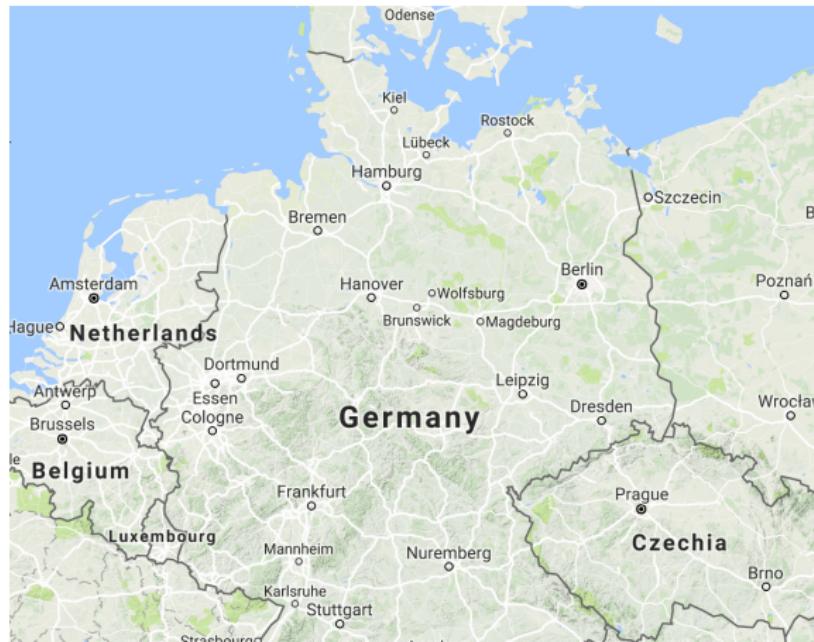
```
qmap("Germany")
```



## Ein anderes *zoom level*

- ▶ level 3 - Kontinent
- ▶ level 10 - Stadt
- ▶ level 21 - Gebäude

```
qmap("Germany", zoom = 6)
```



# Hilfe bekommen wir mit dem Fragezeichen

```
?qmap
```

Verschiedene Abschnitte in der Hilfe:

- ▶ Description
- ▶ Usage
- ▶ Arguments
- ▶ Value
- ▶ Author(s)
- ▶ See Also
- ▶ Examples

# Die Beispiele in der Hilfe

Ausschnitt aus der Hilfe Seite zum Befehl qmap:

## Examples

```
## Not run:  
# these examples have been excluded for checking efficiency  
  
qmap(location = "baylor university")  
qmap(location = "baylor university", zoom = 14)  
qmap(location = "baylor university", zoom = 14, source = "osm")
```

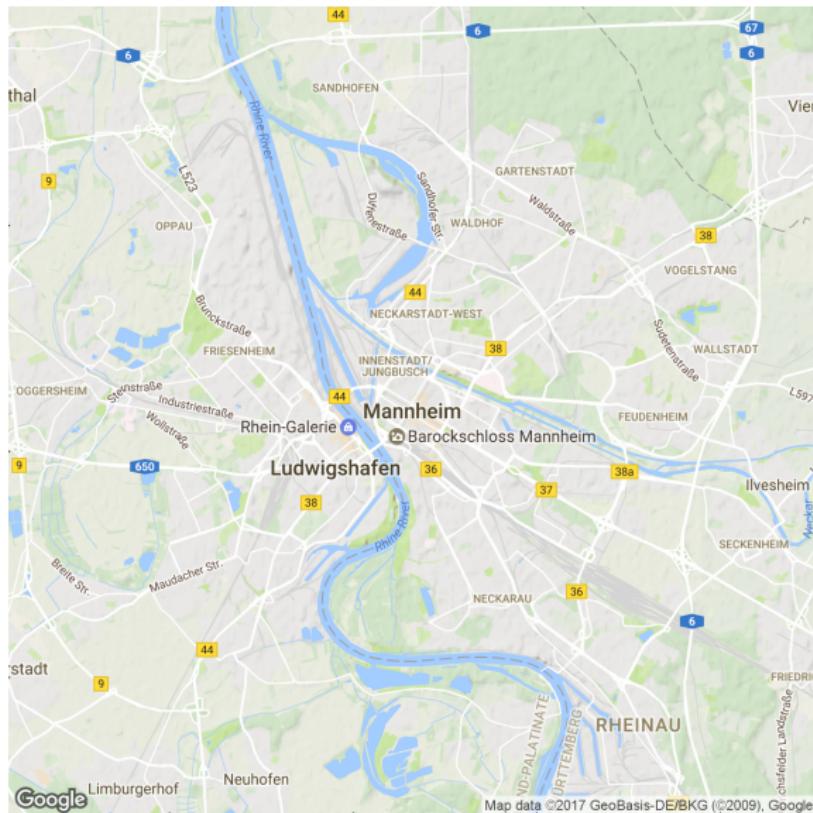
Figure 1: qmap Example

Das Beispiel kann man direkt in die Konsole kopieren:

```
# qmap("baylor university")  
qmap("baylor university", zoom = 14)  
# und so weiter
```

# Ein anderes zoom level

```
qmap("Mannheim", zoom = 12)
```



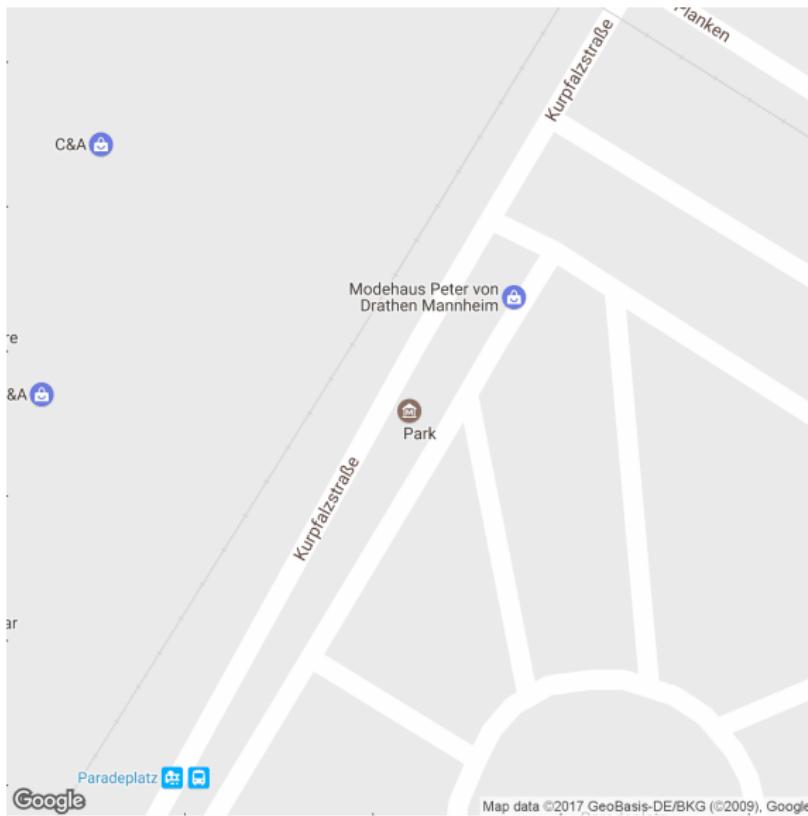
# Näher rankommen

```
qmap('Mannheim', zoom = 13)
```



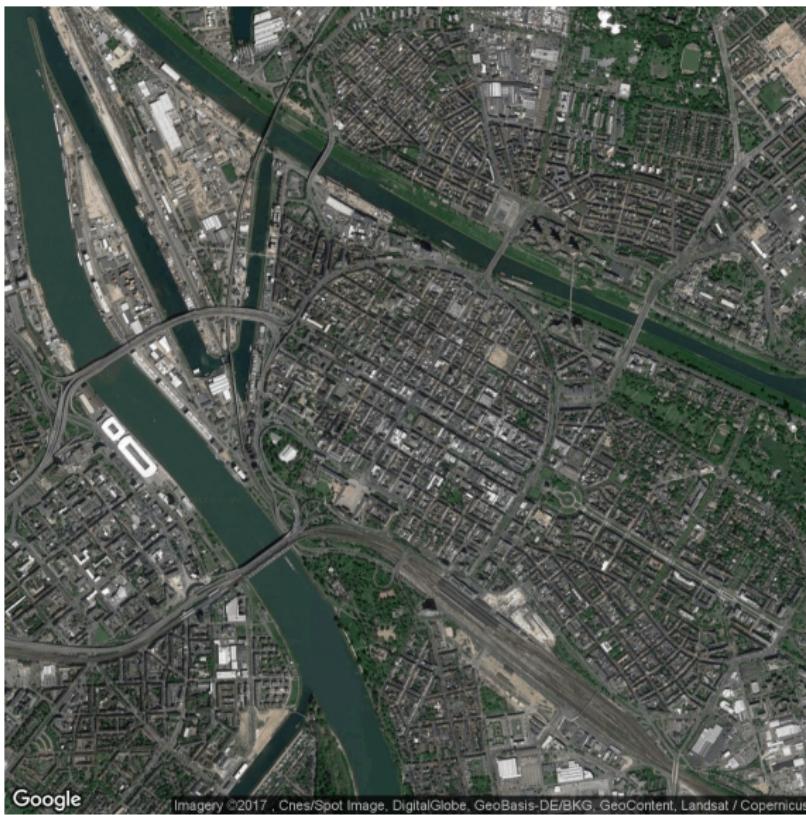
# Ganz nah dran

```
qmap('Mannheim', zoom = 20)
```



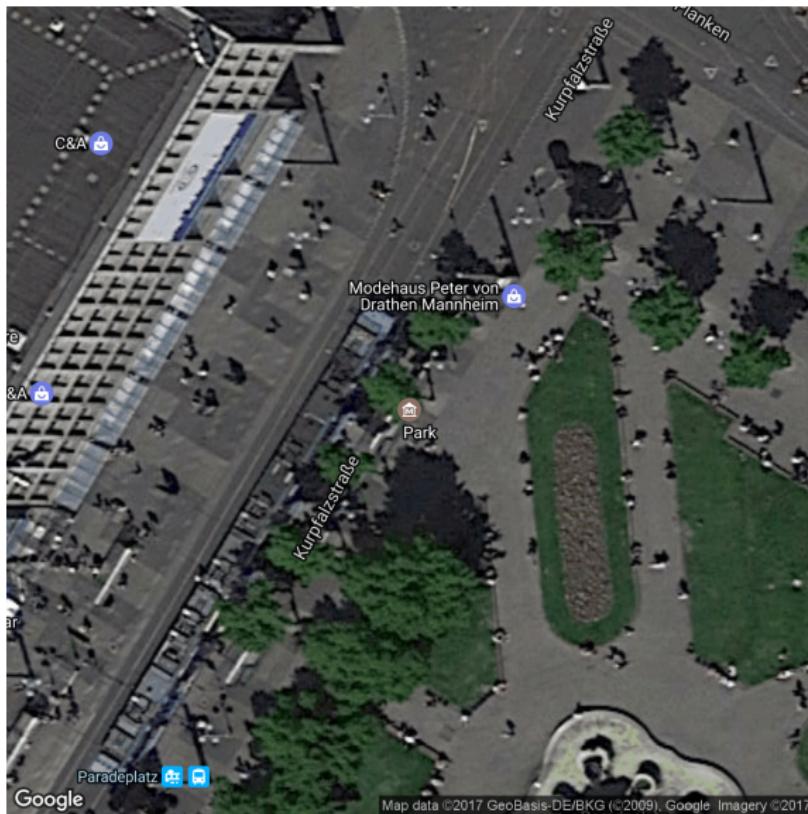
## ggmap - maptype satellite

```
qmap('Mannheim', zoom = 14, maptype="satellite")
```



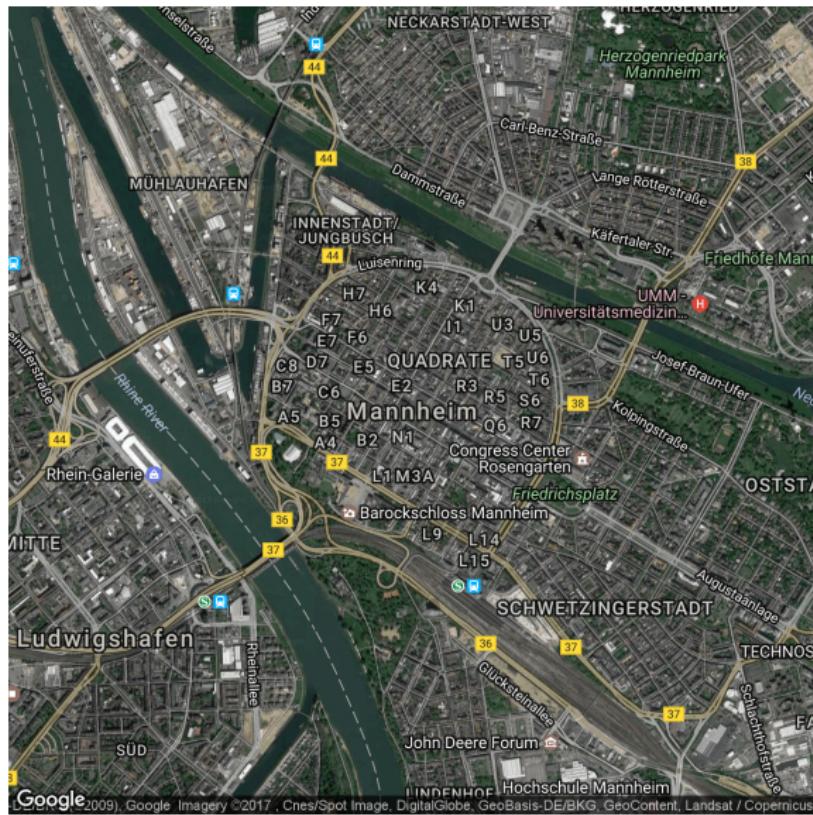
## ggmap - maptype satellite zoom 20

```
qmap('Mannheim', zoom = 20, maptype="hybrid")
```



# ggmap - maptype hybrid

```
qmap("Mannheim", zoom = 14, maptype="hybrid")
```

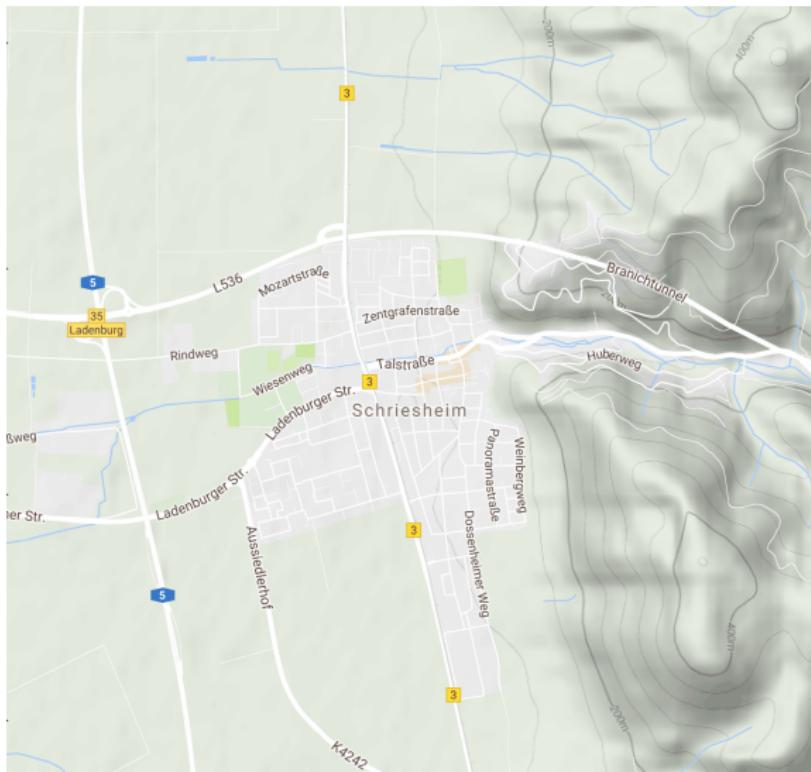


## Terrain/physical maps

- ▶ Aus Physischen Karten kann man Informationen über Berge, Flüsse und Seen ablesen.
- ▶ Farben werden oft genutzt um Höhenunterschiede zu visualisieren

# ggmap - terrain map

```
qmap('Schriesheim', zoom = 14,  
      maptype="terrain")
```



## Abstrahierte Karten (<http://www.designfaves.com>)



Figure 2: New York

- ▶ Abstraktion wird genutzt um nur die essentiellen Informationen einer Karte zu zeigen.
- ▶ Bsp. U-Bahn Karten - wichtig sind Richtungen und wenig Infos zur Orientierung

## ggmap - maptype watercolor

```
qmap('Mannheim', zoom = 14,  
      maptype="watercolor",source="stamen")
```



## ggmap - source stamen

```
qmap('Mannheim', zoom = 14,  
      maptype="toner",source="stamen")
```



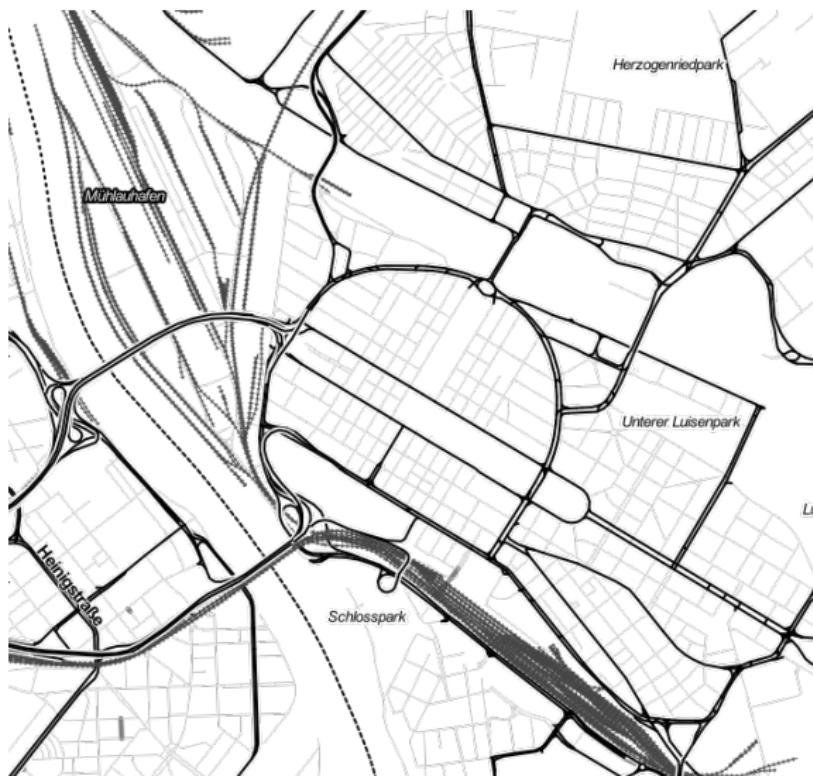
## ggmap - maptype toner-lite

```
qmap('Mannheim', zoom = 14,  
      maptype="toner-lite",source="stamen")
```



## ggmap - maptype toner-hybrid

```
qmap('Mannheim', zoom = 14,  
      maptype="toner-hybrid",source="stamen")
```



## ggmap - maptype terrain-lines

```
qmap('Mannheim', zoom = 14,  
      maptype="terrain-lines", source="stamen")
```



# Graphiken speichern

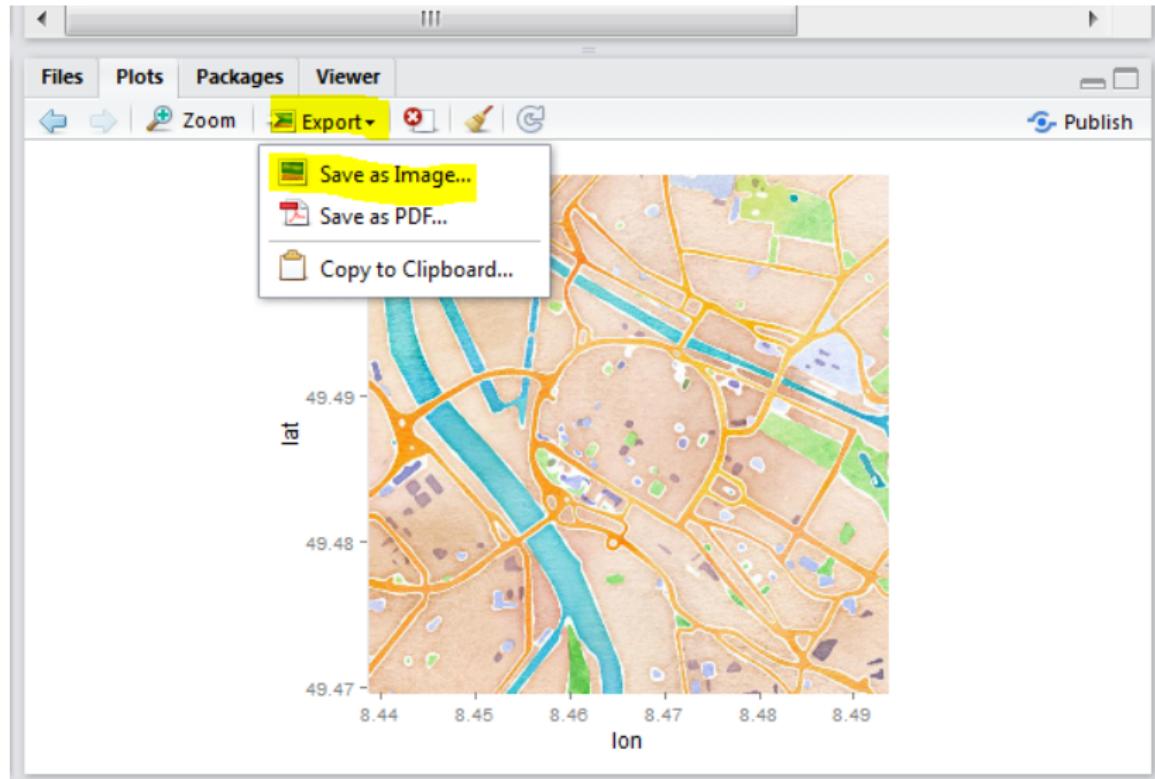


Figure 3: RstudioExport

## ggmap - ein Objekt erzeugen

- ▶ <- ist der Zuweisungspfeil um ein Objekt zu erzeugen
- ▶ Dieses Vorgehen macht bspw. Sinn, wenn mehrere Karten nebeneinander gebraucht werden.

```
MA_map <- qmap('Mannheim',
                 zoom = 14,
                 maptype="toner",
                 source="stamen")
```

# Geokodierung

*Geocoding (...) uses a description of a location, most typically a postal address or place name, to find geographic coordinates from spatial reference data ...*

Wikipedia - Geocoding

```
library(ggmap)
geocode("Mannheim", source="google")
```

lon	lat
8.46321	49.48614

# Latitude und Longitude

## LATITUDE

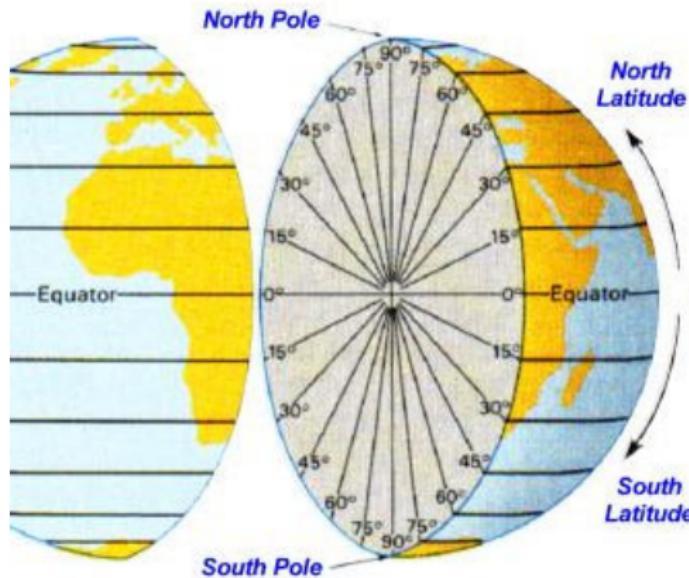


Figure 4: LatLon

## Koordinaten verschiedener Orte in Deutschland

cities	lon	lat
Hamburg	9.993682	53.55108
Koeln	6.960279	50.93753
Dresden	13.737262	51.05041
Muenchen	11.581981	48.13513

## Reverse Geokodierung

*Reverse geocoding is the process of back (reverse) coding of a point location (latitude, longitude) to a readable address or place name. This permits the identification of nearby street addresses, places, and/or areal subdivisions such as neighbourhoods, county, state, or country.*

Quelle: Wikipedia

```
revgeocode(c(48,8))
```

```
## [1] "Unnamed Road, Somalia"
```

## Die Distanz zwischen zwei Punkten

```
mapdist("Q1, 4 Mannheim","B2, 1 Mannheim")
```

```
##                 from                  to      m      km      miles seconds
## 1 Q1, 4 Mannheim B2, 1 Mannheim 746 0.746 0.4635644
##                 hours
## 1 0.05777778
```

```
mapdist("Q1, 4 Mannheim","B2, 1 Mannheim",mode="walking")
```

```
##                 from                  to      m      km      miles seconds
## 1 Q1, 4 Mannheim B2, 1 Mannheim 546 0.546 0.3392844
```

## Eine andere Distanz bekommen

```
mapdist("Q1, 4 Mannheim","B2, 1 Mannheim",mode="bicycling")  
  
##                 from                  to      m      km      miles second  
## 1 Q1, 4 Mannheim B2, 1 Mannheim 555 0.555 0.344877    2  
##          hours  
## 1 0.05972222
```

## Geokodierung - verschiedene Punkte von Interesse

```
POI1 <- geocode("B2, 1 Mannheim",source="google")
POI2 <- geocode("Hbf Mannheim",source="google")
POI3 <- geocode("Mannheim, Friedrichsplatz",source="google")
ListPOI <- rbind(POI1,POI2,POI3)
POI1;POI2;POI3
```

```
##           lon      lat
## 1 8.462844 49.48569
```

```
##           lon      lat
## 1 8.469879 49.47972
```

```
##           lon      lat
## 1 8.47653 49.48379
```

## Punkte in der Karte

```
MA_map +  
  geom_point(aes(x = lon, y = lat),  
  data = ListPOI)
```



# Punkte in der Karte

```
MA_map +  
  geom_point(aes(x = lon, y = lat), col="red",  
  data = ListPOI)
```



## ggmap - verschiedene Farben

```
ListPOI$color <- c("A","B","C")  
MA_map +  
  geom_point(aes(x = lon, y = lat,col=color),  
  data = ListPOI)
```



## ggmap - größere Punkte

```
ListPOI$size <- c(10,20,30)  
MA_map +  
  geom_point(aes(x = lon, y = lat,col=color,size=size),  
  data = ListPOI)
```



## Eine Route von Google maps bekommen

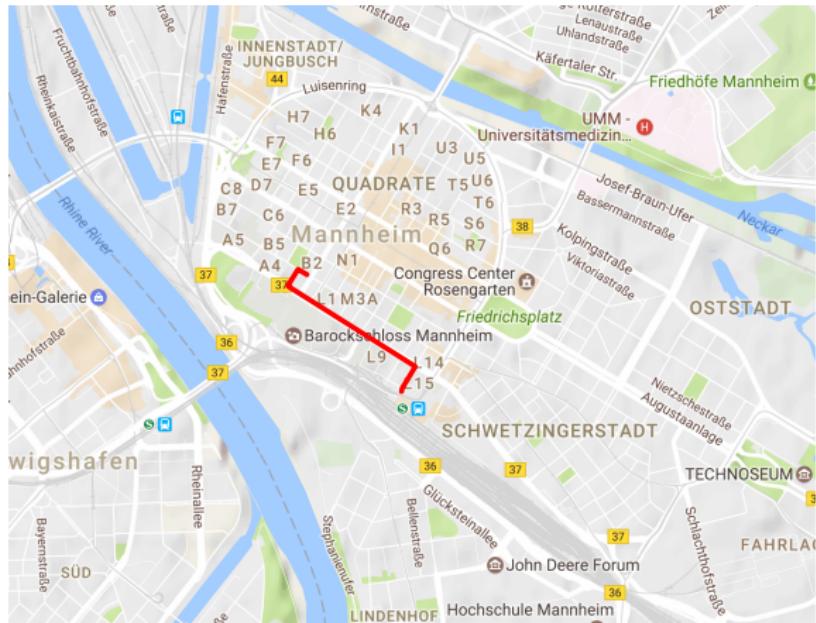
```
from <- "Mannheim Hbf"  
to <- "Mannheim B2 , 1"  
route_df <- route(from, to, structure = "route")
```

Mehr Information

<http://rpackages.ianhowson.com/cran/ggmap/man/route.html>

# Eine Karte mit dieser Information zeichnen

```
qmap("Mannheim Hbf", zoom = 14) +  
  geom_path(  
    aes(x = lon, y = lat), colour = "red", size = 1.5,  
    data = route_df, lineend = "round"  
)
```



# Cheatsheet

## ► Cheatsheet zu data visualisation

<https://www.rstudio.com/>

### Data Visualization with ggplot2

Cheat Sheet

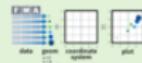


#### Basics

ggplot2 is based on the **grammar of graphics**, the idea that you can build every graph from the same few components: a data set, a set of **geoms**—visual marks that represent data points, and a **coordinate system**.



To display data values, map variables in the data set to aesthetic properties of the geom like **size**, **color**, and **x** and **y** locations.



Build a graph with **ggplot()** or **ggplot2()**:

ggplot(data = mtcars, aes(x = mpg, y = hp))  
+ geom\_point()  
Creates a complete plot with given data, geom, and mappings. Supplies many useful defaults.

ggplot(data = mpg, aes(x = cty, y = hwy))  
Begins a plot that you finish by adding layers to. No defaults, but provides more control than ggplot().

ggplot(mtcars, aes(hwy, cyl)) +  
geom\_point(aes(color = cyl)) +  
geom\_smooth(method = "lm") +  
scale\_color\_gradient() +  
theme\_bw()  
Add a new layer to a plot with a **geom\_\*** or **stat\_\*** function. Each provides a geom, a set of aesthetic mappings, and a default stat and position adjustment.

last\_plot()  
Returns the last plot.

ggname("plot.png", width = 5, height = 5)  
Saves plot as 5 x 5 file named "plot.png" in working directory. Matches file type to file extension.

**Geoms** – Use a geom to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

#### One Variable

##### Continuous

- a **geom\_area(stat = "bin")**  
x, y, alpha, color, fill, linetype, size
- b **geom\_density(kernel = "gaussian")**  
x, y, alpha, color, fill, linetype, size, weight
- c **geom\_dotplot()**  
x, y, alpha, color, fill
- d **geom\_freqpoly()**  
x, y, alpha, color, linetype, size  
b > geom\_freqpoly(mapping = S)
- e **geom\_histogram(binswidth = 4)**  
x, y, alpha, color, fill, linetype, size, weight  
b > geom\_histogram(mapping = density..)

##### Discrete

- b **geom\_bar()**  
x, y, alpha, color, fill, linetype, size, weight
- c **geom\_barh()**  
x, y, alpha, color, fill, linetype, size, weight

#### Graphical Primitives

- c < ggplot(mtcars, aes(long, lat))  
g < geom\_bar(stat = "identity")
- c < geom\_polygon(aes(group = group))  
x, y, alpha, color, fill, linetype, size

#### discrete Y, Continuous X

- c < ggplot(mtcars, aes(cyl, mpg, binswidth, hwy))  
g < geom\_bar(stat = "identity")
- c < geom\_boxplot()  
lower, middle, upper, x, ymin, ymax, alpha, color, fill, linetype, shape, size
- c < geom\_dotplot(binsaxis = "y", stacked = "one", x, y, alpha, color, fill, linetype, size, weight)
- c < geom\_violin(scale = "area")  
x, y, alpha, color, fill, linetype, size, weight

#### Continuous X, Discrete Y

- h < ggplot(diamonds, aes(ctt, color))  
h < geom\_jitter()

- e < geom\_segment(aes(xend = long - delta, yend = lat + delta, xct, yct, xend, yend, alpha, color, linetype, size, weight))
- e < geom\_rect(aes(xmin = long, ymin = lat, xmax = long + delta, ymax = lat + delta, alpha, xmin, ymin, alpha, color, fill, linetype, size, weight))

#### Two Variables

##### Continuous X, Continuous Y

- f < geom\_blank()
- f < geom\_jitter()  
x, y, alpha, color, fill, shape, size
- f < geom\_point()  
x, y, alpha, color, fill, shape, size
- f < geom\_point()
- f < geom\_rug(sides = "tl")  
alpha, color, linetype, size
- f < geom\_smooth(model = lm)  
x, y, alpha, color, fill, linetype, size, weight
- C < geom\_text(aes(label = cyl))  
x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust

##### Continuous X, Continuous Y

- k < geom\_bar(stat = "identity")  
x, y, alpha, color, fill, linetype, size, weight
- k < geom\_boxplot()  
lower, middle, upper, x, ymin, ymax, alpha, color, fill, linetype, shape, size
- k < geom\_dotplot(binsaxis = "y", stacked = "one", x, y, alpha, color, fill, linetype, size, weight)
- k < geom\_violin(scale = "area")  
x, y, alpha, color, fill, linetype, size, weight

##### Continuous Bivariate Distribution

- f < geom\_bivar(binswidth = 40, S)
- f < geom\_hex()  
x, y, alpha, color, fill, size, weight
- f < geom\_hex2D()

#### Three Variables

##### Continuous Function

- j < geom\_area()  
x, y, alpha, color, fill, linetype, size
- j < geom\_line()  
x, y, alpha, color, linetype, size
- j < geom\_step(direction = "tu")  
x, y, alpha, color, linetype, size

##### Visualizing error

- d < data.frame(wide = c("A", "B"), fit = 4.5, se = 1.2)
- k < ggplot(d, aes(wide, fit, ymin = fit - se, ymax = fit + se))  
k < geom\_crossbar()
- k < geom\_errorbar()
- k < geom\_errorbarh()
- k < geom\_linerange()
- k < geom\_pointrange()

##### Maps

- data < data.frame(state = USArrests\$Murder, state = tolower(state\$name), USArrests\$Murder, map\_id = 1, map\_label = "Murder")  
l < ggplot(data, aes(state = murder))  
l < geom\_map(mapping = y ~ map\_id, map\_id, alpha, color, fill, linetype, size)
- m < geom\_raster(mapping = y ~ map\_id, map\_id = id, hjust = 0.5, vjust = 0.5, interpolate = FALSE)
- m < geom\_tile(mapping = id ~ id, id, alpha, fill)

## Resourcen und Literatur

- ▶ Artikel von David Kahle und Hadley Wickham zur Nutzung von `ggmap`.
- ▶ Schnell eine Karte bekommen
- ▶ Karten machen mit R
- ▶ Problem mit der Installation von `ggmap`

# Take Home Message

Was klar sein sollte:

- ▶ Wie man eine schnelle Karte erzeugt
- ▶ Wie man geokodiert
- ▶ Wie man eine Distanz berechnet