

Department of Mathematics
MTL 763 (Introduction to Game Theory)
Minor Exam 1

Time: 1 hour
Max. Marks: 25

Date: 30/08/17

Note: The exam is closed-book, and all the questions are compulsory.

- Q.1 (a) Find a pure strategy saddle point equilibrium and value of the matrix game A given below:

$$A = \begin{pmatrix} 1 & 3 & 7 & 2 \\ 4 & 4 & 6 & 5 \\ 5 & 3 & 1 & 4 \end{pmatrix}.$$

(1 mark)

- (b) Consider a matrix game A given below

$$A = \begin{pmatrix} 1 & 2 & 4 \\ 2 & 1 & 1 \\ t & \frac{4}{3} & 1 \end{pmatrix},$$

where $-\infty < t < +\infty$.

- (i) For a given strategy $x^* = (\frac{1}{2}, 0, \frac{1}{2})$ of player 1, find the optimal strategies of player 2 for all $-\infty < t < +\infty$.
- (ii) For a given strategy $y^* = (\frac{1}{3}, \frac{2}{3}, 0)$ of player 2, find the optimal strategies of player 1 for all $-\infty < t < +\infty$.
- (iii) Using the information from (i) and (ii) can we say that (x^*, y^*) forms a saddle point equilibrium for a certain value of t .

(4 marks)

- Q.2 Find a saddle point equilibrium and value of the game using graphical method

(a)

$$A = \begin{pmatrix} -1 & 2 \\ 3 & -4 \\ -5 & 6 \\ 7 & -8 \end{pmatrix}.$$

(2 marks)

(b)

$$A = \begin{pmatrix} 0 & 7 & 5 \\ 8 & 4 & 6 \\ 12 & -4 & 3 \end{pmatrix}.$$

(2 marks)

Q.3 Consider a matrix game

$$A = \begin{pmatrix} 1 & 2 & 4 \\ 2 & 1 & 3 \\ \alpha & 5 & 1 \end{pmatrix},$$

where $\alpha \in (-\infty, 4]$. Using Linear programming method find the saddle point equilibria for all values of α .

(6 marks)

Q.4 (a) Let $I = \{A, B, C, D\}$ and $J = \{a, b, c, d, e, f\}$. Find all pure strategy Nash equilibria in following bimatrix game

$$\begin{pmatrix} (2, 1) & (4, 3) & \swarrow(7, 2) & \swarrow(7, 4) & (0, 5) & \swarrow(3, 2) \\ (4, 0) & \swarrow(5, 4) & (1, 6) & (0, 4) & (0, 3) & \swarrow(5, 1) \\ (1, 3) & \swarrow(5, 3) & (3, 2) & (4, 1) & \swarrow(1, 0) & (4, 3) \\ (4, 3) & (2, 5) & \swarrow(4, 0) & (1, 0) & \swarrow(1, 5) & (2, 1) \end{pmatrix}.$$

Are Nash equilibria of above game also Pareto optimal?

(1 mark)

(b) Construct a 2×2 game which has two pure strategy Nash equilibria and both the Nash equilibria are also Pareto Optimal.

(1 mark)

(c) Find all the Nash equilibria of the following bimatrix game

$$\begin{pmatrix} (1, 1) & (2, 2) & (1, 3) \\ (3, 2) & (1, 1) & (0, 0) \end{pmatrix}.$$

(2 marks)

Q.5 (a) Consider an $m \times n$ matrix game A with value V . Let x and y be optimal mixed strategies of player 1 and player 2. Then

$$\sum_{j=1}^n a_{ij}y_j = V, \text{ for all } i \text{ for which } x_i > 0,$$

and

$$\sum_{i=1}^m a_{ij}x_i = V, \text{ for all } j \text{ for which } y_j > 0.$$

(2 marks)

(b) A matrix game is symmetric if A is a square matrix and $A^T = -A$. Show that the value of a symmetric matrix game is zero. If x is an optimal strategy of player 1, show that (x, x) is a saddle point equilibrium.

(2 marks)

(c) Let A be an $m \times n$ matrix game, and E be an $m \times n$ matrix whose entries are 1. Show that A and $k \cdot E + A$ have the same set of saddle point equilibria. Generalize this result for the case of bimatrix game (A, B) .

(2 marks)