

```
1 print("Hello World")

Hello World
```

## ▼ Essential Python 101

To day we are learning Python 101 for beginners.

- variables
- data typyes
- data structures
- function
- control flow
- OOP

```
1 print("I am learing Python 101!")

I am learing Python 101!
```

```
1 # comment
2 # this is just a note
3 print(1+1)
4 print(2*2)
5 print(5*3)
6

2
4
15
```

```
1 # casic calculation
2 1 + 1
3 2 * 2
4 5 - 3
5 print(7/2)
6 print(7 // 2) #fool division

3.5
3
```

```
1 pow(5, 3)

125
```

```
1 abs(-666)

666
```

```
1 # modulo
2 5 % 3

2
```

```
1 # 5 building blocks
2 # 1. variables
3 # 2. data types
4 # 3. data structures
5 # 4. function
6 # 5. control flow
7 # 6. OOP
```

```
1 # assiign a variable
2 my_name = "Jarb"
3 age = 21
4 gpa = 3.22
5 movie_lover = True # False
```

```
1 # case sensitive
2 print(my_name, age, gpa, movie_lover)

Jarb 21 3.22 True
```

```
1 age = 22
2 print(age)
```

```
22
```

```
1 # over write value
2 age = 34
3 new_age = age - 12
4 print(age, new_age)
```

```
34 22
```

```
1 s23_price = 30000
2 discount = 0.15
3 new_s23_price = s23_price *(1-discount)
4
5 print(new_s23_price)
```

```
25500.0
```

```
1 # remove variable
2 del s23_price
```

```
1 # count variable
2 age = 21
3 age += 1
4 age += 1
5 age += 1
6 age -= 2
7 age *= 2
8 age /= 2
9 print(age)
```

```
22.0
```

```
1 # data types
2 # int float ste bool
```

```
1 age = 21
2 gpa = 3.22
3 school = "RMUTT"
4 movie_lover = True
```

```
1 # check data types
2 print(type(age))
3 print(type(gpa))
4 print(type(school))
5 print(type(movie_lover))
```

```
<class 'int'>
<class 'float'>
<class 'str'>
<class 'bool'>
```

```
1 # convert type
2 x = 100
3 x = str(x)
4
5 print(x, type(x))
6
```

```
100 <class 'str'>
```

```
1 y = False # T=1, F=0
2 y = int(y)
3 print(y, type(y))
```

```
0 <class 'int'>
```

```
1 z = 1
2 z = bool(z)
3 print(z, type(z))
```

```
True <class 'bool'>
```

```
1 age = 22
2 print(age + age, age*2, age/2)
```

```
44 44 11.0
```

```
1 text = "Hello"
2 text2 = ' "hahahaha" '
3 print(text, text2)
```

```
Hello "hahahaha"
```

```
1 # type hint
2 age: int = 21
3 my_name: str = "Jarb "
4 gpa: float = 3.22
5 seafood: bool = True
```

```
1 # function
2 print("hello", "world")
3 print(pow(5, 2 ), abs(-5))
```

```
hello world
25 5
```

```
1 # greeting()
2 def greeting(name) :
3     print("Hello! " + name)
```

```
1 greeting("Jarb")
```

```
Hello! Jarb
```

```
1 def add_two_nums(num1, num2):
2     print("hello world")
3     print("Done !")
4     return num1 + num2
```

```
1 result = add_two_nums(5, 15)
2 print(result)
```

```
hello world
Done !
20
```

```
1 def add_two_nums(a: int, b: int) -> int :
2     return a+b
```

```
1 add_two_nums(5, 6 )
```

```
11
```

```
1 # work with string
2 text = "hello world"
3
4 long_text = """
5 this is a
6 very long text
7 this is a new line """
8
9 print(text)
10 print(long_text)
```

```
hello world
```

```
this is a
very long text
this is a new line
```

```
1 # string template : fstrings
2 my_name = "Jhon Wick"
3 location = "London"
4
5 text = f"Hi my name is {my_name} and I live in {location}"
6
7 print(text)
```

```
Hi my name is Jhon Wick and I live in London
```

```
1 text = "a duck walks into a bar"
2 print(text)
3
```

```
a duck walks into a bar
```

```
1 # slicing, index starts with 0
2 print(text[0], text[-1], text[22])
```

```
a r r
```

```
1 text = "a duck walks into a bar"
```

```
1 # function vs. method
2 # string method
3 text = text.lower()
```

```
1 text.replace("duck", "lion")
```

```
'a lion walks into a bar'
```

```
1 words = text.split()
2 print(words, type(words))
```

```
['a', 'duck', 'walks', 'into', 'a', 'bar'] <class 'list'>
```

```
1 " ".join(words)
```

```
'a duck walks into a bar'
```

```
1 # method = function สร้างขึ้นมาสำหรับ object นั้นๆ
2 # string method
3 #string is immutable
```

```
1 # data structures
2 # 1. list []
3 # 2. tuple ()
4 # 3. dictionary {}
5 # 4. set {unique}
```

```
1 # list
2 shopping_items = ["banana", "egg", "milk"]
3
4 shopping_items[0] = "pineapple"
5
6 shopping_items[1] = "hm cheese"
7 print(shopping_items)
8
```

```
['pineapple', 'hm cheese', 'milk']
```

```
1 # list methods
2 shopping_items.append("egg")
3 print(shopping_items)
```

```
['pineapple', 'hm cheese', 'milk', 'egg', 'egg', 'egg', 'egg']
```

```
1 # sort items (ascending order, A-Z)
2 shopping_items.sort()
3 print(shopping_items)
```

```
['egg', 'egg', 'egg', 'egg', 'hm cheese', 'milk', 'pineapple']
```

```
1 scores = [90, 88, 85, 92, 75]
2 print(len(scores), sum(scores), min(scores), max(scores))
```

```
5 430 75 92
```

```
1 sum(scores) / len(scores)
```

```
86.0
```

```

1 def mean(scores):
2     return sum(scores) / len(scores)

1 scores = [90, 88, 85, 92, 75]
2 print(len(scores),sum(scores),
3       min(scores), max(scores), mean(scores))

5 430 75 92 86.0

1 # remove last item
2 shopping_items.pop()
3 shopping_items

['egg', 'egg', 'egg', 'egg']

1 shopping_items.append("milk")
2 print(shopping_items)

['Pig', 'egg', 'egg', 'egg', 'egg', 'milk', 'milk', 'milk']

1 # insert ()
2 shopping_items.insert(0, "Pig")

1 # list + list
2 items1 = ['egg', 'milk']
3 items2 = ['banana', 'bread']
4
5 print(items1 + items2)

['egg', 'milk', 'banana', 'bread']

1 # tuple () is immutable
2 tup_items = ('egg', 'bread', 'pepsi')
3 tup_items

('egg', 'bread', 'pepsi')

1 tup_items.count('egg')

1

1 # username password
2 # student1, student2
3 s1 = ("id001", "123456")
4 s2 = ("id002", "654321")
5 user_pw = (s1,s2)
6
7 print(user_pw)

(('id001', '123456'), ('id002', '654321'))

1 # tuple unpacking
2 username, password =s1
3
4 print(username, password)
5

id001 123456

1 # tuple unpacking 3 values
2 name, age, gpa = ("Jarb", 21, 3.22)
3 print( name, age)

Jarb 21

1 # set {unique}
2 coures = ["Python", "Python", "R", "SQL", "SQL", "sql"]

1 set(coures)

{'Python', 'R', 'SQL', 'sql'}

1 # dictionart key: value pairs
2 course = {

```

```

3  "name": "Data Science Bootcamp",
4  "duration": "4 months",
5  "students": 200,
6  "replay": True,
7  "skills": ["google sheets", "SQL"]
8 }

```

```

1 course["strat_time"] = "9am"
2
3 course["language"] = "Thai"
4 del course["language"]
5 del course["strat_time"]
6
7 course["replay"] = False
8
9 course

```

```

{'name': 'Data Science Bootcamp',
 'duration': '4 months',
 'students': 200,
 'replay': False,
 'skills': ['google sheets', 'SQL']}

```

```

1 course["skills"][1:]

['SQL']

```

```

1 # Recap
2 # list, dictionary = mutable
3 # tuple, string = immutable

```

```

1 # control flow
2 # if for while

```

```

1 # final exam 150 questions, pass >= 120
2 def grade(score):
3     if score >= 120:
4         return "Excellent"
5     elif score >= 100:
6         return "good"
7     elif score >= 80:
8         return "Okay"
9     else:
10        return "Need to read more!"

```

```

1 result = grade(95)
2 print(result)

```

```

Okay

```

```

1 # use and, or in condition
2 # course == data science, score >= 80 passed
3 # course == english, score >= 70 passed
4 def grade(course, score):
5     if course == "english" and score >= 70 :
6         return "passed"
7     elif course == "data science" and score >= 80 :
8         return "passed"
9     else :
10        return " failed "

```

```

1 grade("data science", 81)

'passed'

```

```

1 not True; not False

True

```

```

1 # for loop
2 # if score >= 80, passed
3 def grading_all(scores):
4     new_score = []
5     for score in scores :
6         new_score.append(score + 2)
7     return(new_score)

```

```
8
9
```

```
1 grading_all([75, 88, 90, 95, 52])

[77, 90, 92, 97, 54]
```

```
1 # list comprehension
2 scores = [75, 88, 90, 95, 52]
```

```
1 new_scores = [s*2 for s in scores]
2
3 new_scores

[150, 176, 180, 190, 104]
```

```
1 # list comprehension
2 friends = ["toy", "ink", "bee", "zue", "yos"]
3 [f.upper() for f in friends]
4

['TOY', 'INK', 'BEE', 'ZUE', 'YOS']
```

```
1 # while loop
2 count = 0
3
4 while count <5:
5     print("hello")
6     count +=1

hello
hello
hello
hello
hello
```

```
1 # chatbot for fruit order
2 username = input("what is your name?")

what is your name?jarb
```

```
1 username

'jarb'
```

```
1 def chatbot() :
2     fruits = []
3     while True :
4         fruit = input("What fruit do you want to order?")
5         if fruit == "exit":
6             return fruits
7         fruits.append(fruit)
```

```
1 chatbot()

What fruit do you want to order?banana
What fruit do you want to order?stacke
What fruit do you want to order?exit
['banana', 'stacke']
```

```
1 # HW 01 - chatbot to order pizza
2 # HW 02 - pao ying chup
```

```
1 age = int( input("how old are you"))

how old are you21
```

```
1 type (age)

int
```

```
1 # OOP - object Orented Programming
2
```

```

1 class Dog :
2     def __init__(self, name, age, breed) :
3         self.name = name
4         self.age = age
5         self.breed = breed

1 dog1 = Dog("kim", 2, "chihuahua")
2 dog2 = Dog("pem", 3, "bulldog")
3 dog3 = Dog("tim", 3.5, "german shepherd")

```

```
1 print(dog1.name, dog1.age, dog1.breed)
```

kim 2 chihuahua

```

1 class Employee:
2     def __init__(self, id, name, dept, pos) :
3         self.id = id
4         self.name = name
5         self.dept = dept
6         self.pos = pos    # position
7     def hello(self) :
8         print("Hello!")

```

```
1 emp1 = Employee(1, "Jhon", "Finance", "Financial Analyst")
```

```

-----
TypeError                                Traceback (most recent call last)
<ipython-input-298-cf6dc4680c98> in <cell line: 1>()
----> 1 emp1 = Employee(1, "Jhon", "Finance", "Financial Analyst")

```

**TypeError:** Employee() takes no arguments

SEARCH STACK OVERFLOW

```
1 print(emp1.name, emp1.pos)
```

```

-----
NameError                                Traceback (most recent call last)
<ipython-input-289-135fcef07a8f> in <cell line: 1>()
----> 1 print(emp1.name, emp1.pos)

```

**NameError:** name 'emp1' is not defined

SEARCH STACK OVERFLOW

1

1

1

1

ดับเบิลคลิก (หรือกด Enter) เพื่อแก้ไข