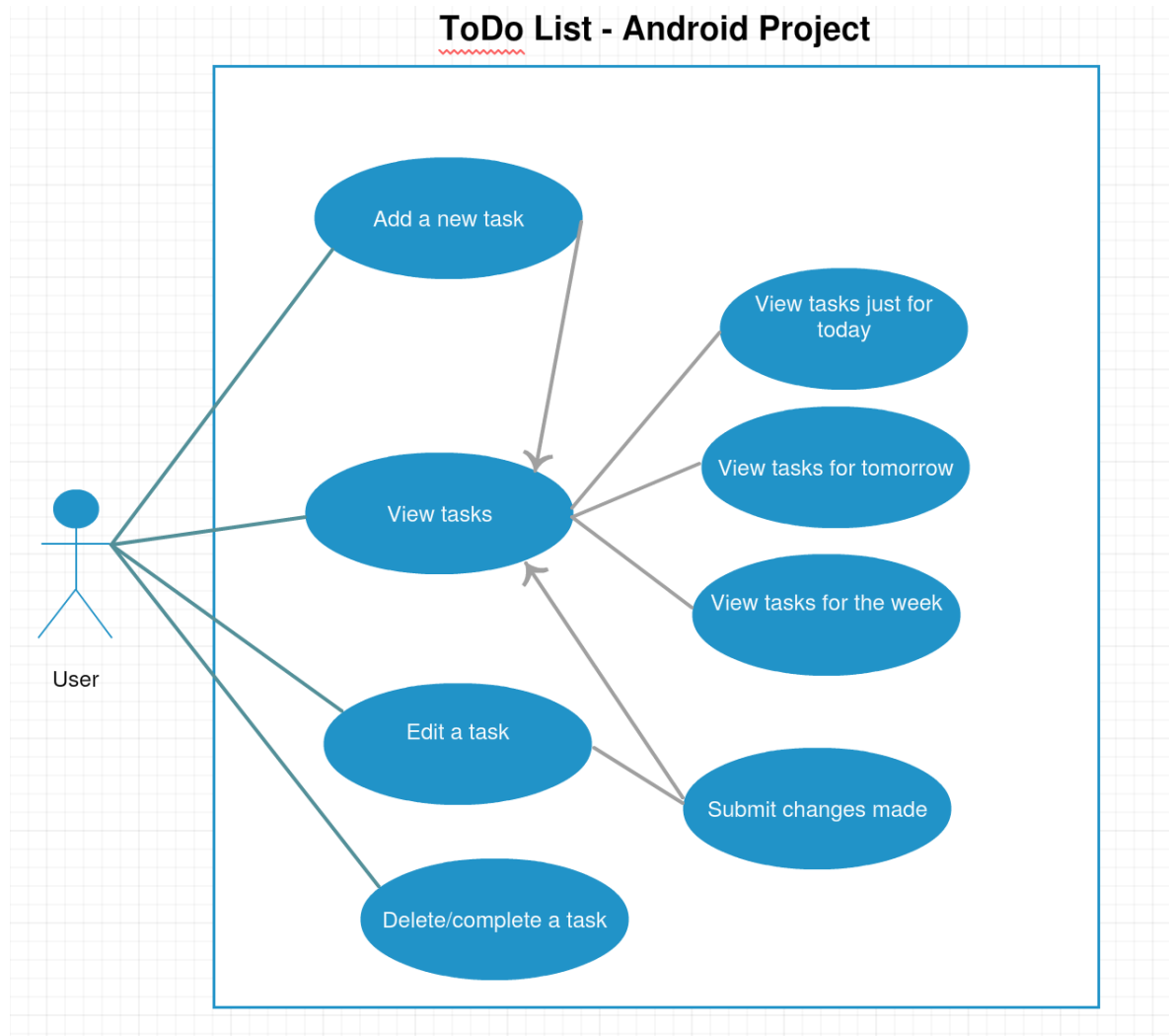


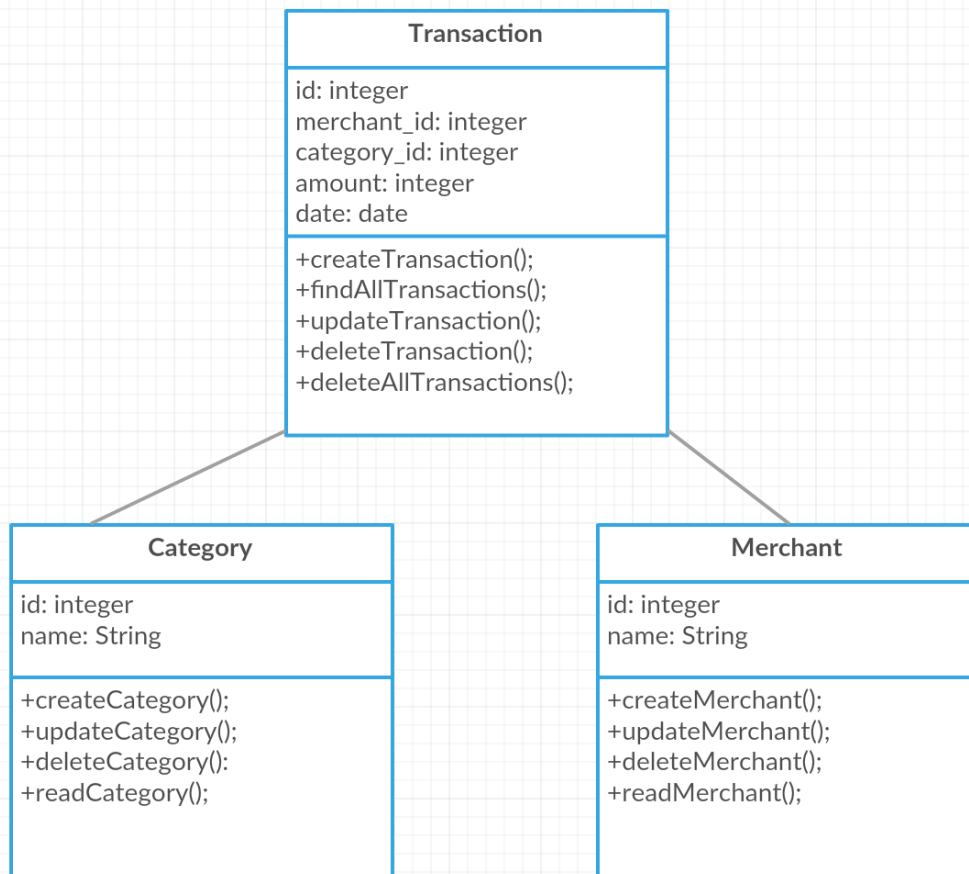
Evidence for Analysis and Design Unit.

Jussi Pardoe
Cohort e19

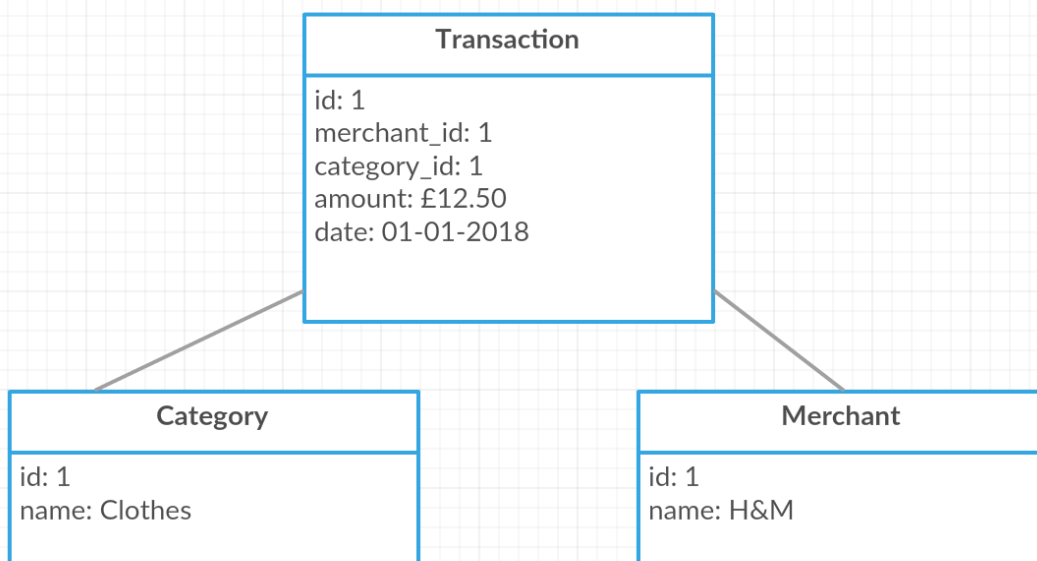
A.D.1 Use Case Diagram



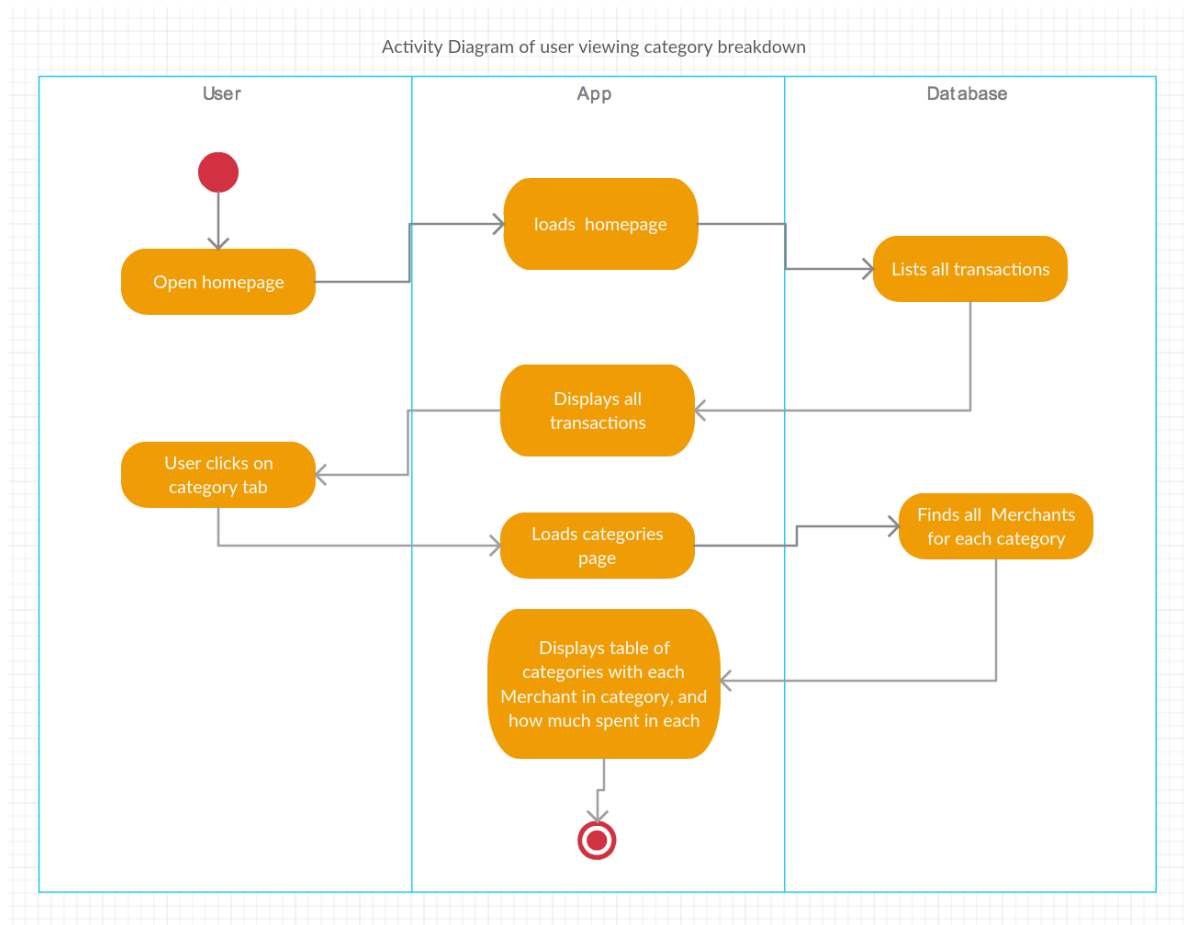
A.D.2 Class Diagram



A.D.3 Object Diagram

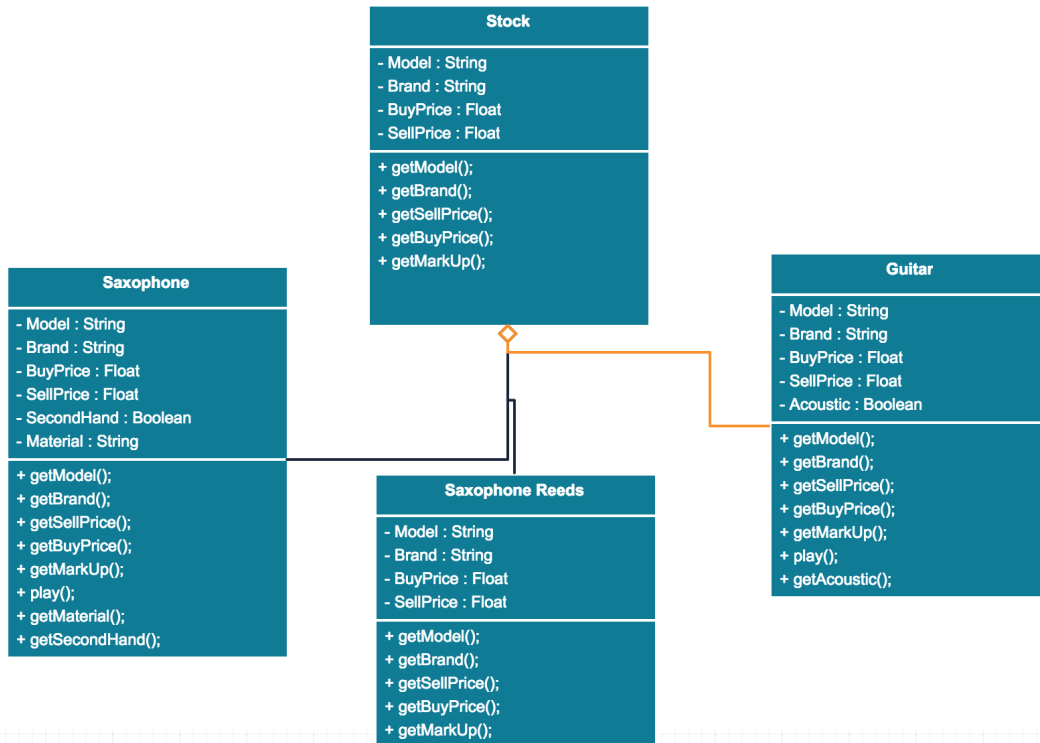


A.D.4 Activity Diagram



A.D.5 Inheritance Diagram

Inheritance diagram



A.D.6 Implementations and Constraints

	Constraint and possible effect	Solution
Hardware and Software platforms	Needs to be able to run in multiple browsers	Use HTML properly, and as intended.
Performance requirements	Should run on below average computer	Write clean, DRY code that does sensible operations.
Persistent storage and transactions	Data needs to persist after browser is closed	Use databases to store data.
Budgets	There is no budget (as I won't be paid for this)	Don't spend all my money.
Time constraints	Might not get all features that are planned	Ensure that MVP is reached and app is in a useable state with little/no bugs