

# Syntactical Analyzer Documentation — CS 323

Jared Dyreson  
Chris Nutter  
California State University, Fullerton

## Contents

<b>1</b>	<b>Credit</b>	<b>2</b>
<b>2</b>	<b>Notes and Caveats</b>	<b>2</b>
<b>3</b>	<b>Types Allowed</b>	<b>2</b>
<b>4</b>	<b>Tokens Defined</b>	<b>2</b>
<b>5</b>	<b>Rules</b>	<b>2</b>
<b>6</b>	<b>Process</b>	<b>3</b>
<b>7</b>	<b>Grammars</b>	<b>4</b>
7.1	Expressions . . . . .	4
<b>8</b>	<b>Parse Tree Examples</b>	<b>4</b>

## 1 Credit

Synthetic is built upon the works of **ezaqurahi**, with his beautiful work for Flex, GNU Bison integration and the ability to change file streams to make testing go by MUCH faster. If this project did not exist, we would not be here at this point. [Here is the](#) link to the original work, all other work is original.

## 2 Notes and Caveats

- Given there are so many different functions that would need to be created for each individual grammar rule, [GNU Bison](#) is was used to generate these trees
- Since this project is so interlaced with [Flex \(Fast Lexer\)](#), the use of **Lexi** (our original lexer built for project #1), could not be utilized.

## 3 Types Allowed

- bool
- long long int (unsigned 64-bit integers)
- float (for division and other computation requiring floating point arithmetic)

## 4 Tokens Defined

- `i++i`

## 5 Rules

- assignment
- statements  $\rightarrow$  statement
  - if
  - for
  - while
  - do while
- expression (arithmetic computation using long long integers)
- term (geometric computation using floating point integers)

## 6 Process

- Source file read in (all tests are inside the **inputs** directory)
- Gets lexed using Flex
- Token stream is fed into GNU Bison
- Each individual token is then checked against grammar rules defined and intermediate code generation takes place here
- AST is then created after the code generation occurs

## 7 Grammars

Some of these rules do have immediate left recursion and GNU Bison is able to account for these

### 7.1 Expressions

$$\begin{aligned} \langle expression \rangle &::= \text{NUMBER} \\ &| \langle expression \rangle \text{ ARITHMETIC\_OP } \langle expression \rangle \\ &| \text{ LEFTPAR } \langle expression \rangle \text{ RIGHTPAR} \end{aligned}$$

```
1 ! Testing addition and subtraction rules !
2 int func() {
3     ! No parens !
4     1 + 1
5     1 - 1
6
7
8     ! Parens !
9     (1 + 1)
10    (1 - 1)
11 }
```

## 8 Parse Tree Examples

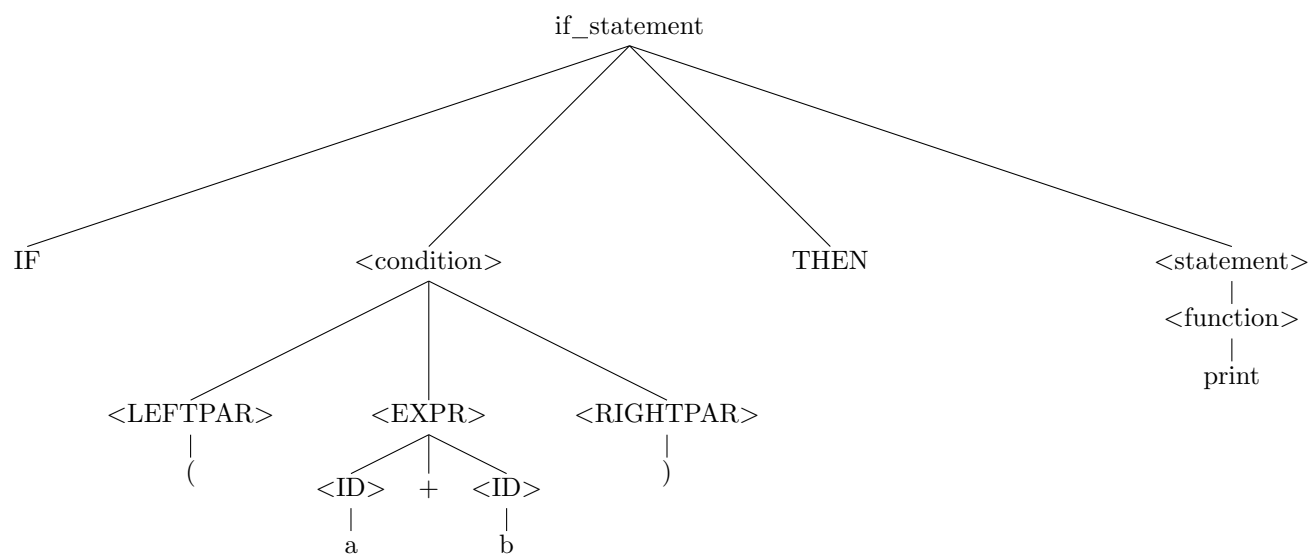


Figure 1: If statement parse tree