

Software Architecture, Patterns: Layers, The Clean Architecture (Pre-class preparation)

Due Jan 8 by 9am **Points** None

Principles: Software Architecture

Patterns: Intro, Facade, Layers

On Safari Books Online, read the following chapters from the book “Clean Architecture: A Craftsman's Guide to Software Structure and Design, First Edition” by Robert C. Martin

Chapter 15: What is Architecture? (<https://learning.oreilly.com/library/view/clean-architecture-a/9780134494272/ch15.xhtml>)

Chapter 20: Business Rules (<https://learning.oreilly.com/library/view/clean-architecture-a/9780134494272/ch20.xhtml>)

Chapter 22: The Clean Architecture (<https://learning.oreilly.com/library/view/clean-architecture-a/9780134494272/ch22.xhtml>)

