



JARED

LEE WEN SHENG

GAME PROGRAMMER

CONTACT

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EDUCATION

2017 - 2020

LIVING MANNA RESOURCES

- IGCSE O LEVEL

2021 - 2022

FIRST CITY UNIVERSITY COLLEGE

- Foundation in Engineering,
Science & Technology

2022 - 2025

UNIVERSITY OF WOLLONGONG
MALAYSIA

- Bachelor's of Game
Development (HONS)

CORE COMPETENCIES

- Good communication skills
- Adaptability
- Eager to learn

LANGUAGES

- English (Fluent)
- Chinese (Basic)
- Bahasa Melayu (Basic)

INTERESTS & HOBBIES

- Badminton
- (TCG) Trading Card Games
- Video Games

PROFILE

Game Programmer with additional skills in art and animation, currently completing a Bachelor of Game Development at the University of Wollongong Malaysia. Passionate about creating immersive and technically polished gameplay experiences, with hands-on experience in programming, rendering systems, and asset integration. Seeking opportunities to contribute to game development teams while completing the internship segment of my degree.

PROJECTS

- **Beat 2 Beat** 2023
Gameplay programmer
 - Collaborated in a team of 6
 - Programmed boss attack mechanics and detection system in Unity
 - Programmed mob attack mechanics and detection system in Unity
- **Unfolding** 2024
Technical Lead
 - Collaborated in a team of 7
 - Taught and supported team members in using GitHub for version control, improving workflow efficiency, and collaboration
 - Programmed Rotating Puzzle
 - Created in-game cutscenes
- **Hikayat Pak Ya:JIWA MUTAKHIR** 2025
Technical Lead
 - Collaborated in a team of 9
 - Taught and supported team members in using GitHub for version control, improving workflow efficiency, and collaboration
 - Programmed player wall jump mechanic
 - Programmed mini boss behaviour
 - Created a camera panning system

SKILLS

- Languages: C++, C#, C, Java
- Game Engine: Unity, Stencyl
- Tools: Git/GitHub, Visual Studios, 3D Max, Photoshop, Animate
- Focused Areas: Gameplay programming, Debugging

References available upon request

EXTRA CURRICULAR

- MDEC (2022)
 - Volunteered as a Helper at LevelUp KL 2022
- Global Game Jam 2023 Malaysia (FEB 2023)
 - Participated in Global Game Jam at the Xsolla tower
- GMTK Games Jam 2023 (JUL 2023)
 - Participated in the GMTK Games Jam
- Red Games Jam (JUL 2023)
 - Participated in Red Games Jam

WORK EXPERIENCE

- Joyous Harmony Kitchen (Family Business) - 2020 - 2024
 - *Cashier / Server / Delivery Driver*
 - Handled customer transactions accurately and efficiently while providing friendly service.
 - Coordinated and completed food deliveries, ensuring timeliness and customer satisfaction.
 - Assisted with serving and daily operations in a fast-paced team environment.
 - Gained experience in multitasking, communication, and customer relationship management.
- NextGen Theme Park (Part Timer) - 2024 & Game On Sport Hub (Part Timer) - 2024 - 2025
 - *Theme Park maintenance crew*
 - Assisted with the upkeep and repairs of facilities and equipment to ensure safety and smooth operations.
 - Collaborated with team members to complete daily tasks on schedule.
 - Taught customers proper use of facilities and monitored for safety risks.
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- Virtual Logic (Internship) - 29 September 2025 - 31 December 2025
 - *Programmer*
 - Assisted with VR project
 - Worked on Blender MCP with Claude AI and OpenWebUI
 - Tested and provided feedback for the company's products

PORTFOLIO

- <https://jaredlws02.github.io/>