User Story Ideas

* I want to have an action economy like DnD 5e, with one action one movement and a bonus action.
* I want the Klingons to have a cloaking device that activates once every few turns.
* I want to be able to see all my weapons options displayed with a single command.
* I want a command that lets me look at my current position on the map.
* I want a command that lets me look at enemy positions on the map.
* I want a persistent bitmap display of in-game events.
* I want a mulligan option.
* I want to be able to see my resources with a single command.
* I want to add extra ships to my fleet.
* I want to be able to ally with neutral factions.