



TASK

Beginner Programming with Functions - Defining Your Own Functions

[Visit our website](#)

Introduction

Welcome to The Beginner programming With Functions - Using Built-in Functions Task!

This Task reintroduces functions and will focus on teaching you how to create your own functions. It will also show you how functions can be used to compute certain values using list elements and text file contents.



Get in touch
Connect for support

Remember that with our courses, you're not alone! You can contact your mentor to get support on any aspect of your course.

The best way to get help is to login to www.hyperiondev.com/portal to start a chat with your mentor. You can also schedule a call or get support via email.

Your mentor is happy to offer you support that is tailored to your individual career or education needs. Do not hesitate to ask a question or for additional support!



How to Define a Function

A function is defined as follows:

```
def addone(x):  
    y = x+1  
    return y
```

The function that has been created in the example above is named **'addone.'** It takes **the parameter 'x'** as input. A parameter is a variable that is declared in a function definition. Parameters store the data needed to perform the logic that the function specifies. Parameters are filled when data is passed to the function as the function is called (which you will learn about soon). The code indented under 'def addone' is the logic of the function. It defines what happens when the function is called. You can pretty much do anything you want in a function. You can create new data structures, use conditionals etc.

The function in the example above computes a new variable, y, which is the value stored in variable x with 1 added to it. It then 'returns' the value, y.

The general syntax of a function in Python is as follows:

```
def functionName(parameters):  
    statements  
    return (expression)
```

The def and return Keywords

Note the **'def'** keyword. Python knows you're defining a function when you start a line with this keyword. After the keyword, 'def', put a function name, its input parameters and then a colon, with the logic of the function indented underneath.

Note the **'return'** keyword. A function doesn't have to include a return statement. The value after the keyword 'return' will be returned/passed back to whatever code called the function.

Calling a Function

To execute a function, you need to 'call' it. Call a function by using the function's name, followed by the values you would like to pass to the parameters within parentheses. The values that you pass to the function are referred to as **arguments**.

In the example below, the function defined above ('addone') is called. In this

example, we pass the value '10' as an argument to the function 'addone'. Since we created a parameter called 'x' when we defined the function 'addone', passing the argument 10 to the function 'addone' will result in the parameter 'x' being assigned the value 10.

```
numPlusOne = addone(10)
# The result that the 'addone' function 'returns' is stored in the numPlusOne
variable.

print ("10 plus 1 is equal to: " + str(numPlusOne)+".")

# Or even:
print ("10 plus 1 is equal to: " + str(addone(num))+".")
```

Think of a call to the function (e.g. `addone(num)`), as a 'placeholder' for some computation. The function will run its code and return its result in that place.

You can define a function, but it will not run unless called somewhere in the code. For example, though we have defined the function 'addone' above, the code indented underneath it is never be executed unless another line that calls 'addone' with the command 'addone(some_variable)' is added somewhere in the main body of your code.

Function Parameters

In the function definition, put the parameters between the parentheses after the function name. You can have more than one of these variables or parameters. Simply separate them by commas. When you call a function, you place the value you would like to pass to the function in parentheses after the function name. This value is passed to the function and stored in the corresponding function parameter variable. When calling a function, be sure to place the values you are passing to the function in the same order as the corresponding function parameters in the function definition.

From sequential to procedural programming

A major switch has happened when we introduced functions. Before, all your programs were sequential. This means that code is always executed in the same order in which we read it; from the top of the file to the bottom. With functions, we lose this. You can define a function anywhere in your file, but it will not run unless it is called somewhere. This means that the statements in your code are no longer necessarily executed in the same order that they are written.

Why use functions?

There are many benefits to using functions:

- Creating functions allows you to have **reusable code**. There are many tasks that as a programmer, you may need to code over and over again. For example, say you wrote several lines of code that, given a filename, can open the file, read its contents and print out its contents to the screen. It may be useful to 'save' that code somewhere so you could easily reuse it. A programmer can define a function, named something like 'read_file', that would encode this logic. That way, the next time they need to read the contents of a file they 'call'(use) the function 'read_file'. This will 'return' the result of that function, which in this case will result in the output to be printed to the screen.
- Functions also make **error checking/validating your code easier**. Each module can be tested separately, possibly by different developers.
- Functions **divide your code up into manageable chunks** - to make the code easier to understand and troubleshoot.
- Modular programming can also lead to **more rapid application development**. Each module (set of functions) can be coded by a different developer or team of developers. This means that many modules can be developed at the same time, increasing the speed at which applications can be developed. Also, existing modules can be reused in new applications, which also leads to more rapid software development.
- Using functions can also make it **easier to maintain applications**. If a part of a system needs to be updated, the whole program doesn't need to be modified. Instead, just the necessary function or functions can be changed.

Instructions

First, read 'example.py'. Open it using Notepad++ or IDLE.

- 'example.py' should help you understand some simple Python. Every task will have example code to help you get started. Make sure you read all of 'example.py' and try your best to understand.
- You may run 'example.py' to see the output. Feel free to write and run your own example code before doing the Task to become more comfortable with Python.

Compulsory Task 1

Follow these steps:

- Create a Python file called "myFunction.py" in this folder.
- Create your own function that prints all the days of the week.
- Create your own function that takes in a sentence and replaces every second word with the word "Hello"

Compulsory Task 2

- Follow these steps:
- Create a Python file called **holiday.py** in this folder.
- You will need to create four functions:
 - HotelCost - This function will take the number of nights a user will be staying at a hotel as an argument and return a total cost for the hotel stay (You can choose the price per night charged at the hotel).
 - PlaneCost - This function will take the city you are flying to as an argument and return a cost for the flight (Hint: use if/else if statements in the function to retrieve a price based on the chosen city).

- CarRental - This function will take the number of days the car will be hired for as an argument and returns the total cost of the car rental.
- HolidayCost - This function will take three arguments: the number of nights a user will be staying in a hotel, the city the user will be flying to and the number of days that the user will be hiring a car for. Using these three arguments, you can call all three of the above functions with respective arguments and finally return a total cost for your holiday.
- Print out all the details about the holiday in a meaningful way!
- Try using your app with different combinations of input to show it's compatibility with different options.

Bonus Optional Task

Follow these steps:

- Create a new Python file in this folder called "Optional_task.py"
- Write a program that will act as a calculator.
- Create functions named addNum, subtractNum, multiplyNum and divideNum that asks the user to enter two numbers and adds, subtracts, multiplies or divides them respectively.
- Print out the following menu and ask the user to input a number that corresponds to the option they would like to choose:
 - Option 1 - add
 - Option 2 - subtract
 - Option 3 - multiply
 - Option 4 - divide
- If the user enters 1 call the addNum function
- If the user enters 2 call the subtractNum function
- If the user enters 3 call the multiplyNum function
- If the user enters 4 call the divideNum function
- Make sure that the result of the calculation is printed out to the screen.



Rate us

Share your thoughts

Hyperion strives to provide internationally-excellent course content that helps you achieve your learning outcomes.

Think the content of this task, or this course as a whole, can be improved or think we've done a good job?

[Click here](#) to share your thoughts anonymously.

