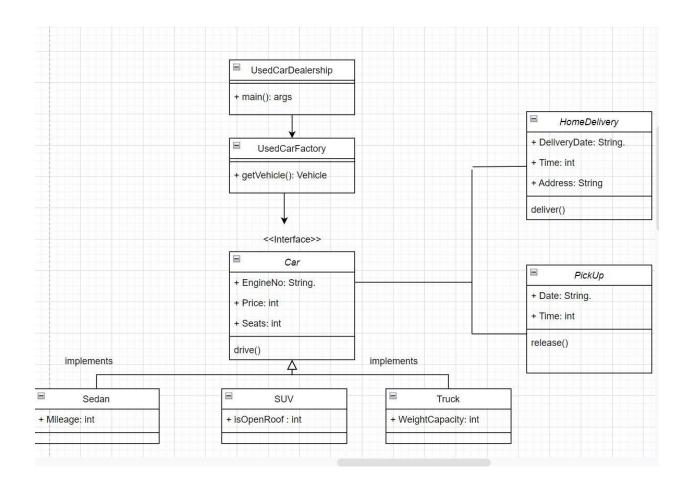
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Used Car Dealership: Factory Pattern

Factory Pattern UML Diagram



Code,

UsedCarFactory.java

```
public class UsedCarFactory {
    public Car getVehicle(String typeOfCar) {
```

```
if(typeOfCar == null || typeOfCar.isEmpty()) return null;
               switch(typeOfCar) {
               case "Sedan":
                      return new Sedan();
               case "SUV":
                      return new SUV();
               case "Truck":
                      return new Truck();
               default:
                      throw new IllegalArgumentException("Unknown type of
car -> "+typeOfCar);
               }
       }
}
                       UsedCarDealership.java
public class UsedCarDealership {
       public static void main(String[] args) {
               UsedCarFactory carFactory = new UsedCarFactory();
               Car newCar=carFactory.getVehicle("SUV");
               newCar.drive();
       }
}
                       Truck.java
public class Truck implements Car{
       int weightCapacity=500;
       @Override
       public void drive() {
               System.out.println("Driving a Truck now with
WeightCapacity: "+weightCapacity);
       }
}
                                   SUV.java
public class SUV implements Car{
```

```
String isOpenRoof="No";
       @Override
       public void drive() {
               System.out.println("Driving a SUV now with Open Roof
Status: "+isOpenRoof );
       }
}
                             Sedan.java
public class Sedan implements Car{
       int milleage=190;
       @Override
       public void drive() {
              System.out.println("Driving a sedan now with mileage:
"+milleage+" kms." );
       }
}
                             PickUp.java
public class PickUp {
       String date;
       int time;
       public String getDate() {
              return date;
       }
       public void setDate(String date) {
              this.date = date;
       public int getTime() {
              return time;
       public void setTime(int time) {
              this.time = time;
       public PickUp(String date, int time) {
               super();
               this.date = date;
               this.time = time;
       }
```

```
}
```

HomeDelivery.java

```
public class HomeDelivery {
       String Address;
       int time;
       String deliveryDate;
       public String getAddress() {
              return Address;
       public void setAddress(String address) {
              Address = address;
       public int getTime() {
              return time;
       public void setTime(int time) {
              this.time = time;
       public String getDeliveryDate() {
              return deliveryDate;
       public void setDeliveryDate(String deliveryDate) {
              this.deliveryDate = deliveryDate;
       public HomeDelivery(String address, int time, String deliveryDate)
{
              super();
              Address = address;
              this.time = time;
              this.deliveryDate = deliveryDate;
       boolean deliverVehicle(Car car, String address) {
              if(address.isEmpty())
                      return false;
              else
                      System.out.println("Delivering car now>.");
              return true;
       }
```

Unit Test

CarTest.java

```
import static org.junit.jupiter.api.Assertions.*;
import java.io.ByteArrayOutputStream;
import java.io.PrintStream;
import org.junit.Before;
import org.junit.jupiter.api.Test;
class CarTest {
    final ByteArrayOutputStream outContent = new ByteArrayOutputStream();
       @Before
       public void setUpStreams() {
           System.setOut(new PrintStream(outContent));
       @Test
       public void CarDelivery() {
              HomeDelivery hmd=new HomeDelivery(null, 0, null);
              assertNotNull(hmd.deliverVehicle(null, "South LA, 3445"));
       }
       @Test
       public void TestCarDealership() {
              System.out.println("Test Car object Creation");
              UsedCarFactory obj=new UsedCarFactory();
              assertNotNull(obj.getVehicle("Truck"));
       }
}
Car.java
public interface Car {
```

```
String engineNo="";
int price=0;
int seats=0;

void drive();
}
```

Component Test

Make a new car instance by giving its type to the factory class which will then implement a switch case deciding which instance to initialize. Then when car is initialized create a new delivery or pick up option by sending in the parameters to the appropriate class constructor which will confirm its order.