

MicrophoneScheduler

MicrophoneController

PUT <http://localhost:8080/api/v1/project/updateMicrophone>

<http://localhost:8080/api/v1/microphone/updateMicrophone>

Body raw (json)

json

```
{
  "microphoneId" : "1",
  "microphoneName" : "Edited"
}
```

POST [http://localhost:8080/api/v1/project/createMicrophone?](http://localhost:8080/api/v1/project/createMicrophone?microphoneName=MicrophoneTest)
[microphoneName=MicrophoneTest](http://localhost:8080/api/v1/project/createMicrophone?microphoneName=MicrophoneTest)

<http://localhost:8080/api/v1/microphone/createMicrophone?microphoneName=Test>

PARAMS

microphoneName	Test
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DELETE [http://localhost:8080/api/v1/project/deleteMicrophone?](http://localhost:8080/api/v1/project/deleteMicrophone?microphoneName=MicrophoneTest)
[microphoneName=MicrophoneTest](http://localhost:8080/api/v1/project/deleteMicrophone?microphoneName=MicrophoneTest)

http://localhost:8080/api/v1/microphone/deleteMicrophone?microphoneName=Very first Microphone

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microphoneName	Very first Microphone
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SceneController

GET http://localhost:8080/api/v1/project/play?title=SnusDrömmar

http://localhost:8080/api/v1/scene/completePlay?title=SnusDrömmar

PARAMS

title	SnusDrömmar
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GET http://localhost:8080/api/v1/project/microphonesInScene?sceneId=1

http://localhost:8080/api/v1/scene/microphonesInScene?sceneId=1

PARAMS


sceneId	1
----------------	---

UserController

POST http://localhost:8080/api/v1/user/register

http://localhost:8080/api/v1/user/register

Body raw (json)

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```
{  
  "userName" : "Test 3",  
  "password" : "1234"  
}
```

POST http://localhost:8080/api/v1/user/login

http://localhost:8080/api/v1/user/login

Body raw (json)

json

```
{  
  "userName" : "Test 3",  
  "password" : "1234"  
}
```

GET http://localhost:8080/api/v1/user/loggedTest



http://localhost:8080/api/v1/user/loggedTest

AUTHORIZATION Bearer Token

Token <token>

GET http://localhost:8080/api/v1/user/userInfo?userName=Test 3



http://localhost:8080/api/v1/user/userInfo?userName=User2

AUTHORIZATION Bearer Token

Token <token>

PARAMS

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AdminController

GET <http://localhost:8080/api/v1/admin/hello>



<http://localhost:8080/api/v1/admin/hello>

AUTHORIZATION Bearer Token

Token <token>

GET <http://localhost:8080/api/v1/admin/listAllPlay>



<http://localhost:8080/api/v1/admin/listAllPlay>

AUTHORIZATION Bearer Token

Token <token>

POST <http://localhost:8080/api/v1/admin/createPlay>



<http://localhost:8080/api/v1/admin/createPlay>

AUTHORIZATION Bearer Token

Token <token>

Body raw (json)

json

```
{  
  "playName" : "Mjölkl är livet",  
}
```

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```
}
```

PUT http://localhost:8080/api/v1/admin/updatePlay



http://localhost:8080/api/v1/admin/updatePlay

AUTHORIZATION Bearer Token

Token <token>

Body raw (json)

json

```
{  
  "playName" : "Snusdrömmar",  
  "dateCreated" : "2000-01-01",  
  "description" : "Edited play"  
}
```

DELETE http://localhost:8080/api/v1/admin/deletePlay?playName=SnusDrömmar



http://localhost:8080/api/v1/admin/deletePlay?playName=SnusDrömmar

AUTHORIZATION Bearer Token

Token <token>

PARAMS

playName SnusDrömmar

GET http://localhost:8080/api/v1/admin/allScenesInPlay?playName=SnusDrömmar



http://localhost:8080/api/v1/admin/allScenesInPlay?playName=SnusDrömmar

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Token <token>

PARAMS

playName SnusDrömmar

POST http://localhost:8080/api/v1/admin/createScene



http://localhost:8080/api/v1/admin/createScene

AUTHORIZATION Bearer Token

Token <token>

Body raw (json)

```
json
{
  "playName" : "SnusDrömmar",
  "actNumber" : "1",
  "sceneNumber" : "2",
  "sceneName" : "Second Test Scene"
}
```

PUT http://localhost:8080/api/v1/admin/editScene



http://localhost:8080/api/v1/admin/editScene

AUTHORIZATION Bearer Token

Token <token>

Body raw (json)

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```
{
  "sceneId" : "1",
  "actNumber" : "1",
  "sceneNumber" : "2",
  "sceneName" : "Edited Test scene 1"
}
```

DELETE <http://localhost:8080/api/v1/admin/deleteScene?playId=1>



<http://localhost:8080/api/v1/admin/deleteScene?sceneId=1>

AUTHORIZATION Bearer Token

Token <token>

PARAMS

sceneId	1
---------	---

PUT <http://localhost:8080/api/v1/admin/addPersonageToScene>



<http://localhost:8080/api/v1/admin/addPersonageToScene>

AUTHORIZATION Bearer Token

Token <token>

Body raw (json)

json

```
{
  "personageId" : "3",
  "sceneId" : "1"
}
```

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http://localhost:8080/api/v1/admin/removePersonageFromScene

AUTHORIZATION Bearer Token

Token <token>

Body raw (json)

json

```
{
  "personageId" : "1",
  "sceneId" : "1"
}
```

PUT http://localhost:8080/api/v1/admin/assignActorToPersonage



http://localhost:8080/api/v1/admin/assignActorToPersonage

AUTHORIZATION Bearer Token

Token <token>

Body raw (json)

json

```
{
  "actorId" : "",
  "personageId" : "2"
}
```

GET http://localhost:8080/api/v1/admin/getAllPersonageInPlay?

playName=SnusDrömmar



playName=SnusDrömmar

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AUTHORIZATION Bearer Token

Token <token>

PARAMS

playName SnusDrömmar

GET <http://localhost:8080/api/v1/admin/getAllPersonageInDb>



<http://localhost:8080/api/v1/admin/getAllPersonageInDb>

AUTHORIZATION Bearer Token

Token <token>

GET <http://localhost:8080/api/v1/admin/getAllPersonageInScene?sceneId=1>



<http://localhost:8080/api/v1/admin/getAllPersonageInScene?sceneId=1>

AUTHORIZATION Bearer Token

Token <token>

PARAMS

sceneId 1

GET [http://localhost:8080/api/v1/admin/getAllPersonageInPlay?
playName=SnusDrömmar](http://localhost:8080/api/v1/admin/getAllPersonageInPlay?playName=SnusDrömmar)



<http://localhost:8080/api/v1/admin/getAllPersonageInPlay?playName=SnusDrömmar>

http://localhost:8080/api/v1/admin/suggestMicrophoneSchedule?playName=SnusDrömmar

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Token	<token>
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PARAMS

playName	SnusDrömmar
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GET [http://localhost:8080/api/v1/admin/suggestMicrophoneSchedule?
playName=SnusDrömmar](http://localhost:8080/api/v1/admin/suggestMicrophoneSchedule?playName=SnusDrömmar)



<http://localhost:8080/api/v1/admin/suggestMicrophoneSchedule?playName=SnusDrömmar>

AUTHORIZATION Bearer Token

Token	<token>
-------	---------

PARAMS

playName	SnusDrömmar
----------	-------------

ActorController

GET <http://localhost:8080/api/v1/actor/actorScenes?playName=SnusDrömmar>



<http://localhost:8080/api/v1/actor/actorScenes?playName=SnusDrömmar>

AUTHORIZATION Bearer Token

Token	<token>
-------	---------

PARAMS

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