COSC 120 Lab 2 Report Charles Reigle

Lab 2.1

Source Code

```
Exercise 1:
     1 // This program will write the name, address and telephone
     2 // number of the programmer.
     4 // Charles Reigle
     5
     6
          #include <iostream>
     7
          using namespace std;
     8
     9
           int main()
    10 □{
               cout << "Charles Reigle" << endl;</pre>
    11
    12
               cout << "541 Center Street" << endl;</pre>
               cout << "Pasadena, MD. 21122" << endl;</pre>
    13
               cout << "443-904-2272" << endl;</pre>
    14
    15
    16
               return 0;
    17
           }
    18
```

Exercise 2:

```
// This program will write the name, address and telephone
 2
     // number of the programmer.
 3
 4 // Charles Reigle
 5
 6
     #include <iostream>
 7
     using namespace std;
 8
9
     int main()
10 □ {
11
          cout << "Charles Reigle" << endl;</pre>
12
          cout << "541 Center Street" << endl;</pre>
          cout << "Pasadena, MD. 21122";</pre>
13
          cout << "\n \n \n" << endl;</pre>
14
          cout << "443-904-2272" << endl;
15
16
17
          return 0;
      }
18
19
```

Exercise 3:

```
1 // This program will write the name, address and telephone
    // number of the programmer.
 4 // Charles Reigle
 6
   #include <iostream>
 7
 8
     using namespace std;
 9
10
      int main()
11
          cout << "********* << endl;
12
13
          cout << " Programmer: Charles Reigle" << endl;</pre>
14
          cout << "
                                 541 Center Street" << endl;
          cout << "
15
                                 Pasadena, MD. 21122" << endl;
          cout << "\n" << endl;</pre>
16
         cout << " Telephone: 443-904-2272" << endl;</pre>
17
          cout << "********* << endl;
18
19
20
21
         return 0;
      }
23
```

<u>Output</u>

Exercise 1:

```
Charles Reigle
541 Center Street
Pasadena, MD. 21122
443-904-2272
```

Exercise 2:

```
Charles Reigle
541 Center Street
Pasadena, MD. 21122
443-904-2272
```

Exercise 3:

```
*********

Programmer: Charles Reigle
541 Center Street
Pasadena, MD. 21122

Telephone: 443-904-2272

********
```

Lab 2.2

Source Code

Exercise 2:

```
// This program will output the circumference and area
 2 // of the circle with a given radius.
 4 // Charles Reigle
 6
     #include <iostream>
    using namespace std;
 7
   const double PI = 3.14;
9
10 const double RADIUS = 5.4;
11
12
    int main()
13 ⊟{
14
         float area;
                                                // definition of area of circle
                                          // definition of circumference
15
         float circumference;
16
         circumference = 2 * PI * RADIUS; // computes circumference
17
         area = PI * (RADIUS * RADIUS);
                                                               // computes area
18
         cout << "The circumference of the circle is " << circumference << endl;</pre>
19
         cout << "The area of the circle is " << area << endl;</pre>
20
21
22
         return 0;
23
24
```

Output

Exercise 2:

```
The circumference of the circle is 33.912
The area of the circle is 91.5624
```

Answers:

When changing the datatype of circumference from a float to an int, it prints out only the whole number of the circumference (being 33), and doesn't store any data for the decimal values.

Lab 2.3

Source Code

```
// A program that determines the area and perimeter of a rectangle with a given width and length
 3
       // Charles Reigle
 4
 5
       #include <iostream>
 6
 7
     using namespace std;
 8
 9
      const int LENGTH = 8;
10 const int WIDTH = 3;
11
12
      int main()
13 ⊟{
14
           int area = 0;
15
           int perim = 0;
16
           area = LENGTH * WIDTH;
17
          perim = (2*LENGTH) + (2*WIDTH);
18
           cout << "The area of the rectangle is " << area << endl;
cout << "The perimeter of the rectangle is " << perim << endl;</pre>
19
20
21
22
23
```

Output

```
The area of the rectangle is 24
The perimeter of the rectangle is 22
```

Lab 2.4

Source Code

Exercise 2:

```
1 // This program demonstrates the use of characters and strings
 3 // Charles Reigle
    #include <iostream>
    #include <string>
     using namespace std;
     // Definition of constants
10 | const string FAVORITESODA = "Dr. Dolittle"; // use double quotes for strings
11
    13
    int main()
14 ₽{
       15
16
17
18
19
      // Fill in the code to do the following:
favoriteSnack = "crackers";
rating = 'B';
20
21
22
23
24
        numberOfPeople = 250;
       topChoiceTotal = 148;
25
     26
27
28
29
        cout << "Out of " << numberOfPeople << " people "</pre>
30
31
           << topChoiceTotal << " chose these items!" << endl;</pre>
      cout << "Each of these products were given a rating of " << BESTRATING;</pre>
32
33
       cout << " from our expert tasters" << endl;</pre>
        cout << "The other products were rated no higher than a " << rating
34
            << endl;
35
36
        return 0;
38
```

<u>Output</u>

Exercise 2:

```
The preferred soda is Dr. Dolittle
The preferred snack is crackers
Out of 250 people 148 chose these items!
Each of these products were given a rating of A from our expert tasters
The other products were rated no higher than a B
```

Answers

Exercise 3:

It is not possible to change the choice of FAVORITESODA with code inside the main module because the value is a constant, meaning it can't be modified

Exercise 4:

It is possible to change the choice of favoriteSnack with code inside the main module because it is not assigned as a constant.