



THE DEFINITIVE GAME GUIDE

STORY

**YOU ARE A ROGUE TRAVELLER NAMED AION
WHO HAD BEEN TRAINED SINCE AN EARLY
AGE IN
ESCAPOLOGY**

**WHILE TRAVELLING THROUGH THE DESERT
ONE DAY YOU NOTICED A GLOWING PURPLE
AMULET UPON THE HORIZON**

**UPON REACHING THE AMULET YOU SAW A
SCRIPT UNDERNEATH READING**

***“YOU MAY USE THE POWERS
OF THE AMULET IF YOU ARE
WORTHY”***

**IMMEDIATELY UPON PUTTING ON THE AMULET
YOU WERE TRANSPORTED TO A MAZE WITHIN
A PYRAMID AND THE ONLY WAY YOU CAN KEEP
THE AMULET IS BY ESCAPING**

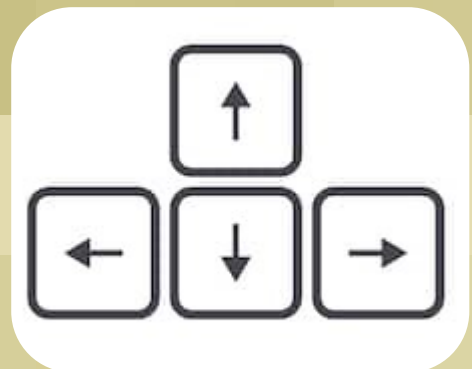
**BUT HURRY, AS ONLY TIMES DEEMED WORTHY
BY THE AMULET WILL ALLOW YOUR ESCAPE**

Game Controls

THE AIM OF THE GAME IS TO FIND THE PORTALS TO ADVANCE TO THE NEXT LEVEL, EACH LEVEL INCREASES IN SIZE , AND THUS DIFFICULTY. YOUR VISION IS LIMITED SO YOU WILL NEED TO REMEMBER WHICH ROUTES YOU HAVE PREVIOUSLY ATTEMPTED TO TRAVERSE



IN ORDER TO MOVE YOUR CHARACTER USE THE ARROW KEYS ON YOUR KEYBOARD



YOUR TOTAL SCORE IS THE TIME IS TAKES YOU TO COMPLETE 4 LEVELS

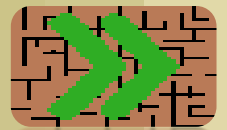


Pick Ups

THIS PICK UP IS THE TORCH PICK UP, IT INCREASES THE FIELD OF VISION OF THE MAZE



THIS PICK UP IS THE INCREASE SPEED PICK UP AND INCREASES YOUR CHARACTERS SPEED



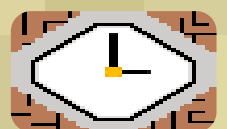
THIS PICK UP IS THE DECREASE VISION PICKUP, TRY TO AVOID THIS IF YOU CAN AS IT REDUCES THE FIELD OF VISION OF THE MAZE



THIS PICK UP IS THE DECREASE SPEED PICKUP, TRY TO AVOID THIS IF YOU CAN AS IT WILL REDUCE THE SPEED OF YOUR CHARACTER



THIS PICK UP IS THE DECREASE TIME PICKUP AND DECREASES THE OVERALL TIME



THIS PICK UP IS THE INCREASE TIME PICKUP AND WILL INCREASE YOUR OVERALL TIME

