

# Jarnin Fang

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## Skills

- Android development (ADK, Espresso testing, SQLite databasing, Firebase)
- Full stack web development (MongoDB, Express, Node.js, Angular, Angular Material Bootstrap, Pug)
- Agile Development (sprints, Jira, Confluence, Bitbucket for collaboration)
- Javascript, C, C++, Java, SPARC Assembly
- Git, Valgrind
- Data structures (Hash tables, Linked lists, Binary trees, Stack, Queues)
- Qt Creator (Qt Quick, QML, signals, slots)

## Experience

September 2016 - Present

### **SalonFrontDesk** – *Full Stack Javascript Intern*

- Styled a salon booking website using Pug, Angular Material, and AngularJS
- Also worked on the backend using NodeJS and Express
- Developed adhering to agile methodology with bi-weekly sprints and used Jira and Confluence to delegate tasks and to notify team of pull reviews and testing of features

February 2016 - August 2016

### **PrecisePK** – *Mobile Application Developer*

- Used Qt Creator (QML and C++) to help write a cross platform (Android and iOS) pharmaceutical application that calculates drug dosages for doctors

## Projects

June 2015 - August 2015

### **Bounded** – *Developer*

- Android game on the Google Play Store and Apple store(500 - 1000 downloads)
- Coded using LibGDX library on Android Studio
- Used version control, game-state design patterns, and inheritance

## Education

September 2014 - Present

### **University of California San Diego** – *Computer Science*