The Complex, Probabilistic Sequence of Events Involved In the Development of an Emotion					
	Stimulus event	Inferred cognition	Feeling	Behaviour	Effect
	Threat	"Danger"	Fear, terror	Running, or flying away	Protection
	Obstacle	"Enemy"	Anger, rage	Biting, hitting	Destruction
	Potential mate	"Possess"	Joy, ecstasy	Courting, mating	Reproduction
	Loss of valued person	"Isolation"	Sadness, grief	Crying for help	Reintegration
L	Group member	"Friend"	Acceptance, trust	Grooming, sharing	Affiliation
	Gruesome object	"Poison"	Disgust, Loathing	Vomiting, pushing away	Rejection
	New territory	"What's out there?"	Anticipation	Examining, mapping	Exploration
	Sudden novel object	"What is it?"	Surprise	Stopping, alerting	Orientation