1-2. Write a C++ class which contains a measurement in two dimensional space (x,y). Add member functions to return the value of the x and y coordinates, the error matrix $(M = \begin{pmatrix} \sigma_x^2 & \sigma_{xy} \\ \sigma_{xy} & \sigma_y^2 \end{pmatrix}$, σ 's are the variances and the covariances), the distance $r = \sqrt{x^2 + y^2}$, its error and the significance $S = \frac{r}{error}$. Compile the code into a library. Write a test program to test that the library works.

Here the measurement is a single measurement, and the error matrix is coming from a separate measurement, which we use to estimate the uncertainty of our single measurement. A real world example of such a 2D measurement is the closest distance of a track to the primary vertex, which is called an 'impact parameter'.

Please push your results into your public git repository.