



```

x = "y"

while x == "y":

    randNumber = random.randint(1,6)

    if randNumber == 1:
        print("\n[-----]")
        print("[      ]")
        print("[ 0  ]")
        print("[      ]")
        print("[-----]")

    if randNumber == 2:
        print("\n[-----]")
        print("[ 0  ]")
        print("[      ]")
        print("[ 0  ]")
        print("[-----]")

    if randNumber == 3:
        print("\n[-----]")
        print("[      ]")
        print("[0 0 0]")
        print("[      ]")
        print("[-----]")

    if randNumber == 4:
        print("\n[-----]")
        print("[0  0]")
        print("[      ]")
        print("[0  0]")
        print("[-----]")

    if randNumber == 5:
        print("\n[-----]")
        print("[0  0]")
        print("[ 0  ]")
        print("[0  0]")
        print("[-----]")

    if randNumber == 6:
        print("\n[-----]")
        print("[0 0 0]")
        print("[      ]")
        print("[0 0 0]")
        print("[-----]")

```

## Complete Code

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Here is the complete code to create Dice Rolling Simulator in Python.

```

import random

x = "y"

while x == "y":

    randNumber = random.randint(1,6)

    if randNumber == 1:
        print("\n[-----]")
        print("[      ]")
        print("[ 0  ]")
        print("[      ]")
        print("[-----]")

    if randNumber == 2:
        print("\n[-----]")
        print("[ 0  ]")
        print("[      ]")
        print("[ 0  ]")
        print("[-----]")

    if randNumber == 3:
        print("\n[-----]")
        print("[      ]")
        print("[0 0 0]")
        print("[      ]")
        print("[-----]")

    if randNumber == 4:
        print("\n[-----]")
        print("[0  0]")
        print("[      ]")
        print("[0  0]")
        print("[-----]")

    if randNumber == 5:
        print("\n[-----]")
        print("[0  0]")
        print("[ 0  ]")
        print("[0  0]")
        print("[-----]")

    if randNumber == 6:
        print("\n[-----]")
        print("[0 0 0]")
        print("[      ]")
        print("[0 0 0]")
        print("[-----]")

    x = input("\nPress y to roll again and n to exit:")
    print("\n")

```

**Output:**

```
[-----]
[0 0 0]
[      ]
[0 0 0]
[-----]
```

Press y to roll again and n to exit:y

```
[-----]
[ 0    ]
[      ]
[  0   ]
[-----]
```

Press y to roll again and n to exit:y

```
[-----]
[0    0]
[  0   ]
[0    0]
[-----]
```