STAT 1010 Lecture Notes

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# Preface

This is a book for STAT 1010: Introduction to Data Science at Auburn University at Montgomery. The book is written using Quarto.

To learn more about Quarto books visit <https://quarto.org/docs/books>.

# 1. Introduction

This is a book for STAT 1010: Introduction to Data Science offered at Auburn University at Montgomery.

This an ongoing project and updates are perpetually added.

# 2. Setting-up Python Computing Environment

## 2.1 Use Google Colab

All you need is a Google account. Sign in your Google account in a browser, and navigate to Google Colab. Google Colab supports both Python and R. Python is the default engine. Change the engine to R in Connect->change runtime type. Then you are all set. Your file will be saved to your Google Drive or you can choose to send it to your GitHub account (recommended).

## 2.2 On your own computer

1. **Anaconda**: Download anaconda and install using default installation options
2. **VSC**: Download VSC and install
3. start VSC and install VSC extensions in VSC: Python, Jupyter, intellicode
4. (optional) **Quarto** for authoring: Download Quarto and install
5. Start an anaconda terminal. Navigate to the file directory.
6. Setup a conda **virtual environment**: stat1010 and install python and ipykernel engines

* conda create -n stat1010 python ipykernel

1. Activate the venv: conda activate stat1010
2. start VSC by typing code . in the anaconda terminal.
3. open/create a .ipynb or .py file.
4. Select the kernel stat1010
5. Run a code cell by pressing Shift+Enter or click the triangular play button.
6. Continue to run other cells.
7. After finishing using VSC, close the VSC, and deactivate the virtual environment in a conda terminal: conda deactivate

# 3. Setting-up R Studio Computing Environment

## 3.1 Setting up your own computing environment on a personal computer

This is the recommended way and the advantage is that it’s easy to handle files.

* Go to the website <https://posit.co/download/rstudio-desktop/>.
* Follow the two steps:
  1. download and install R: Choose the appropriate operating system, and then choose “base” to “install R for the first time”. You can simply accept all default options.
  2. download Rstudio Desktop and Install it.

After installation, start R-Studio, and you are ready to use it.

## 3.2 Use R-Studio Cloud (No setting-up needed)

Alternatively, one can save the hassle of setting up on a personal computer and use the R-Studio Cloud for **free**. Here are the steps:

* Go to the website <https://login.rstudio.cloud>.
* Either create a new account using an email address such as your AUM email or simply “Log in using Google” or click on other log-in alternative.

After log-in to your account, you are ready to use R Studio.

# 4. Use Git and GitHub

I assume you already have an account on <https://github.com>. If not, you need to create an account there.

## 4.1 Download Git

1. Go to the website <https://git-scm.com/downloads>, select an appropriate operating system, select “Click here to download”
2. Run the downloaded setup file with a name such as Git-2.42.0.2-64-bit.exe, and accept all default options.

## 4.2 Establish a connection between a local repo and a remote GitHub repo

### 4.2.1 Clone an existing repo on GitHub

This is an easier way to establish a connection between a local repo and a remote repo if the remote repo is created ahead. We will make a connection between a remote repo in your GitHub account and a local directory. If the remote repo is not under your account, then skip steps 1 and 2.

1. Sign in to your GitHub account, and create a GitHub repo (such as named homework) on GitHub (<https://github.com>), you can add a README.md file or just choose not to add a README.md file.
2. On your local computer, open a Git Bash terminal.
3. Skip this step if you simply want the cloned repo to be in the current directory. Otherwise, In the terminal, type mkdir myfolder (create a folder named myfolder within the current directory) and then cd myfolder (change to the directory myfolder). The directory name myfolder can be any name you want.
4. git clone https://github.com/Your\_Git\_UserName/homework.git (change the remote repo path to match your actual remote repo).

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|  | * To specify a specific folder to clone to, add the name of the folder after the repository URL, like this: git clone github-repo-URL mylocalfolder |

1. Now you have established a connection between your local directory homework and the remote repo homework on GitHub.
2. Create a new file in the current local directory homewor on your local computer, such as using your favorite editor to create a file named myfirstlocalfile.txt with any content in it. Or for the sake of demonstration, you can use the following Linux command to create this file containing the line #My first local file.

* echo "#My first local file" >> myfirstlocalfile.txt

1. In the terminal, git add . This will add all changes to the **staging area**. This lets Git start to track the changes to files in your local directory.
2. Now you are ready to **commit** the changes, which versions (takes a snapshot of) the current files in the directory. A commit is a checkpoint where you can go back to.

* git commit -m "my first commit from local"

1. Now you are ready to sync the local repo with the remote repo.

* git push
* The GitHub might ask you to sign in for the first time. Choose Sign in with your brower to sign in to complete the push.

### 4.2.2 Initializing a Git Directory Locally First

The previous approach initializes a local Git repo by cloning a remote repo. You can also initialize a local Git repo by using git init. Follow the following steps:

1. Sign in to your GitHub account.
2. Create a GitHub **empty** repo (such as named homework) on GitHub (<https://github.com>) but make sure it is empty (do not add Readme.md file)
3. Start a Git Bash Terminal window on your local computer (You could also use the Terminal Window in RStudio or VSC). Navigate to the project directory; if you haven’t yet created a project directory such as homework, do

* mkdir project\_dir Example: mkdir homework
* Use cd project\_directory\_name to enter your local project directory;
* Use ls to list all files and directories or use ls -al to include all hidden files and directories. In your local Git Terminal, (note at this moment your local project directory is empty)
* echo "# homework0" >> README.md #create a file README.md  
  git init  
  git branch -M main #rename the branch name to main  
  git add . # may use git add --all  
  git commit -m "first commit"  
  git remote add origin https://github.com/ywanglab/homework.git #(change the remote repo path to your remote repo)  
  git push -u origin main

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|  | * 1. the general command format: git push [remote-name] [branch-name]   2. difference between git add . and git add --all:   + git add .: stages changes in the current directory and its subdirectories but does not include file deletions   + git add --all: stages changes in the entire working tree, including deletions and untracked files. It is a more aggressive option and can be useful when you want to ensure that every change, including file deletions, is included in the next commit.   + git add --all is equivalent to git add -A |

1. if your local project directory already 1) contains files and 2) had performed init git before, then

* git remote add origin https://github.com/ywanglab/homework.git` #(change the remote repo path to your remote repo path)  
  git branch -M main  
  git push -u origin main

1. in the pop-out GitHub Sign-in window, click on Sign in with your browser.
2. Note an empty folder would not be pushed to the remote repo until it has a file (even an empty file) in it. In this case, you can create an empty file such as .gitignore

## 4.3 Some other common commands

1. check git status: git status and git status --short for a compact way.
2. git commit -a -m "message" will stage and commit every changed, already tracked file without using git add changed\_file
3. git add file\_changed

* # add file\_changed to the staging environment, i.e., git repo to start track those changes.

1. use git log to check all commits. Use git log --pretty=oneline or just git log --oneline for shorter display.

* git log origin/main #check the remote repo origin/main commits

1. use git diff origin/main to show the differences between the local main and origin/main.
2. use git checkout . to revert back to the previous commit. Any changes after the previous commit will be abandoned.
3. to get to a previous commit, use git checkout seven\_character\_commit\_hash. To get back to main, use git checkout main.
4. Git commit --amend

`commit --amend` is used to modify the most recent `commit`. It combines changes in the `staging environment` with the latest `commit`, and creates a new `commit`. This new `commit` replaces the latest `commit` entirely. Adding files with `--amend` works the same way as above. Just add them to the `staging environment` before committing.  
  
One of the simplest things you can do with `--amend` is to change a `commit` message with spelling errors.

1. Git Revert HEAD:

* Revert the latest commit using git revert HEAD (revert the latest change, and then commit), adding the option --no-edit to skip the commit message editor (getting the default revert message):
* git revert HEAD --no-edit

|  |  |
| --- | --- |
|  | * To revert to earlier commits, use git revert HEAD~x (*x* being a number. 1 going back one more, 2 going back two more, etc.) |

1. Git Reset

* reset is the command used when we want to move the repository back to a previous commit, discarding any changes made after that commit. git reset seven-char-commit-hash

1. Git Undo Reset

* Even though the commits are no longer showing up in the log, it is not removed from Git. If you know the commit hash you can reset to it:
* git reset seven-char-commit-hash

1. To permanently go back to a previous commit, use

* git reset --hard seven\_char\_commit\_hash

1. git remote -v Get the reminder of the remote repo. To rename the remote origin: git remote rename origin upsteam rename remote repo origin to upstream

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| --- | --- |
|  | * According to Git naming conventions, it is recommended to name your own repository origin which you have read and write access; and the one you forked for upstream (which you only have read-only access.) |

1. if you want to remove the file only from the remote GitHub repository and not remove it from your local filesystem, use:

git rm -rf --cached file1.txt #This will only remote files; If intending to remove local files too, remove --cached  
git commit -m "remove file1.txt"

And then push changes to remote repo

git push origin main

1. For some operating system, such as Mac or Linux, you might be asked to tell GitHub who you are. When you are prompted, type the following two commands in your terminal window:

git config --global user.name "Your Name"   
git config --global user.mail "your@email.com"

This will change the Git configuration in a way that anytime you use Git, it will know this information. Note that **you need to use the email account that you used to open your GitHub account**. global sets the username and e-mail for **every repo** on your computer. If you want to set the username/e-mail just for the current repo, remove global.

## 4.4 Use Git help

1. git command -help See all the available options for the specific command. Use `--help instead of -help to open the relevant Git manual page.
2. git help --all See all possible commands

## 4.5 When the upstream repo changes

When Git tells you the upstream repo is ahead,

1. Do git pull or git pull origin

* This is equivalent to git fetch origin, and then git merge origin/main.Then you can commit and push a new version to the remote repo.

1. git pull will not pull a new branches on the remote repo to local, but it will inform you if there is a new branch on the remote repo. In this case, just git checkout the\_remote\_new\_branch\_name will pull the remote branch to local. Note there is **no need** to create locally the branch by git branch the\_remote\_new\_branch\_name

## 4.6 Create branch

1. To add a branch to the main branch git branch branchname

* Switch the branch git checkout branchname
* To combine the above two actions, git checkout -b branchname, create a new branch named branchname if it does not exist and move to it.

Adding a file in branch echo "#content" >> filename.txt

Then add the file and commit the file. To push the branch to the remote repo we **have to use**

git push --set-upstream origin branchname The option --set-upstream can be replaced by -u

to see all branches in both local and remote: git branch -a Or git branch -r for remote only.

## 4.7 Merge branch to main branch

1. Switch from a branch (with name such as branchname to the main using  
   git checkout main
2. on the main branch, Merge command to merge the branches  
   git merge branchname

To delete a branch:

git branch -d branchname

## 4.8 Contribute by forking a GitHub repo and commit to the forked repo and create a pull request

1. after forking a (foreign) GitHub repo to your own GitHub account, git clone that repo under your account to your local repo.
2. make changes in your local directory.
3. Submitting your changes for review
   1. **Commit your changes locally.** Once you are ready to submit your changes, run these commands in your terminal:
   * git add -A # Stages all changes, short for --all   
     git commit -m '[your commit message]' # Makes a git commit
   1. **Make a pull request.** (A pull request is a proposal to change) A GitHub pull request allows the owner of the forked upstream repo to review and make comments on your changes you proposed. Once approved, the upstream owner can merge your changes. Run:
   * git push origin # Push current branch to the same branch on GitHub
4. Then go to your remote forked repo in your account on the GitHub site and click **Contribute**,and then **Open pull request**, this will take you to the upstream repo. In the form, leave a message explaining the change, and **Create pull request**. **Do not** select Close pull request unless you want to cancel the pull request.

## 4.9 Project

1. First make sure you have forked the course repo https://github.com/ywanglab/stat1010.git

* to your own GitHub account.

1. Now go to your GitHub account, git clone the forked course repo

git clone https://github.com/your\_git\_user\_name/stat1010.git

to your local computer

1. add your resume file in the folder ./resume

git add, commit and push your changes to the upstream repo using

git add .  
  
git commit -m "added YourFirstName's resume"  
  
git push origin

1. Then go to your remote forked repo in your account on the GitHub site and click **Contribute**,and then **Open pull request**, this will take you to the upstream repo. In the form, leave a message explaining the change, and **Create pull request**. **Do not** select Close pull request unless you want to cancel the pull request.

# 5. My Jupyter Notebook

**Yi Wang** (boldfaced using \*\* \*\*)

Educator AUM

The following line is italicized using \* \*

*I am interest in data science because it is a discipline that I feel love with.*

### 5.0.1 Perform addtion

# code block  
1+1

2

### 5.0.2 Horizontal Rule

Three or more

first rule using \*\*\*

using dashes —

Using (underscores) \_\_\_

### 5.0.3 Bulet list

using \*

* Bird
* Frog
* Cat
* Dog

### 5.0.4 Numbered list

using 1. item (there is a space between 1. and item)

1. Apple
2. Pear
3. Peach

### 5.0.5 Tables

| left-aligned | centered | right-aligned |
| --- | --- | --- |
| 1/2/2020 | Mary | Apple |
| 1/3 | Johnason | Tomato |

### 5.0.6 Hyperlinks

Click [here](https://github.com/ywanglab) to access my github account.

### 5.0.7 Images

A computer monitor

A computer monitor

### 5.0.8 Code/Syntax highlighting

s = "Python syntax highlighting"  
print s

### 5.0.9 Blocked quotes

using >

Blockquotes are very handy in email to emulate reply text.

This line is part of the same quote.

### 5.0.10 Strikethrough

using ~~ before and after a phrase

~~strikethrough this~~

# 6. Homework Assignments

I will use some assignments from <https://cognitiveclass.ai>.

1. Browser Course & Projects. Search for Python for Data Science. Enroll Now the class, and Go to the Course, and Start the Course.
2. Complete the following assignments from Modules 1-4 and Part of Module 5. Excluding the API section in Module 5.

| Module | Contents | Suggested Deadlines |
| --- | --- | --- |
| Module 1 | Python Basics | 10/09/2023 |
| Module 2 | Python Data Structures | 10/09/2023 |
| Module 3 | Python Prrogramming Fundamentals | 10/09/2023 |
| Module 4 | Working with Data in Python | 10/16/2023 |
| Module 5 | Working with Numpy Arrays (Excluding Simple APIs) | 10/16/2023 |
| Final Exam | Optional |  |

* Complete all Practice Questions, Review Questions and Labs. After your completing all the assignments, click on Progress, print the page (in PDF or hard copy), and send it to me. The page should show your username on the top right corner.

1. Enroll in the course Data Anlaysis with Python.

* Complete the following assignments.

| Module | Contents | Suggested Deadlines |
| --- | --- | --- |
| Module 1 | Introduction | 10/23/2023 |
| Module 2 | Data Wrangling | 10/30/2023 |
| Module 3 | Exploratory Data Analysis | 11/06/2023 |

1. Enroll in the course Data Visualization with Python.

* Complete the following assignments.

| Module | Contents | Suggested Deadlines |
| --- | --- | --- |
| Module 1 | Introduction to Visualization | 11/13/2023 |
| Module 2 | Basic Visualization Tools | 11/20/2023 |
| Module 3 | Specialized Visualization Tools | 11/27/2023 |
| Module 4 | Advanced Visualizaiton Tools (Optional) |  |

# References