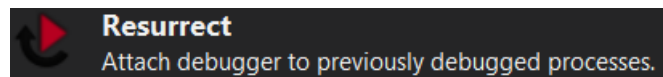
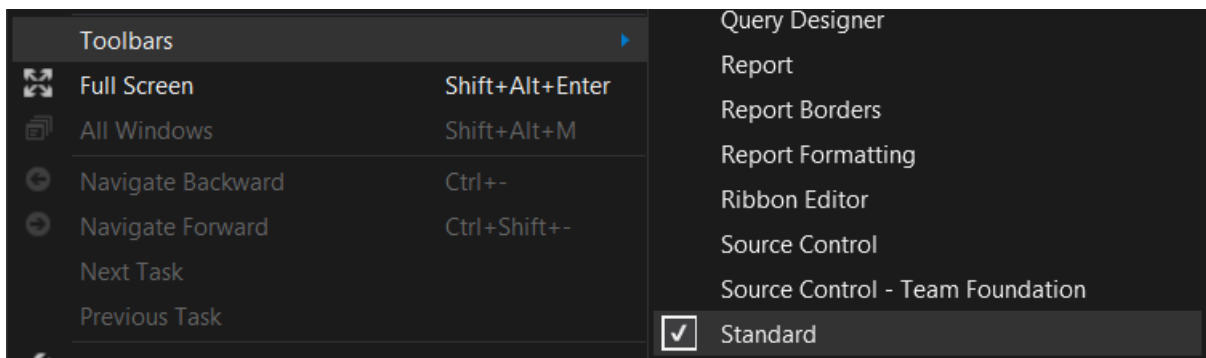


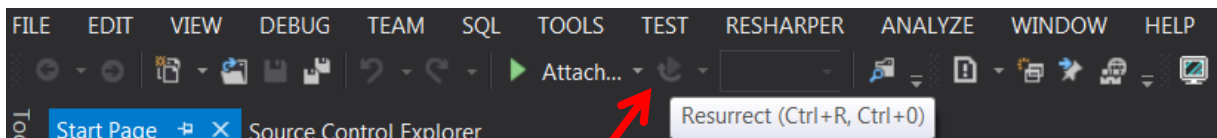
Resurrect (vs extension)



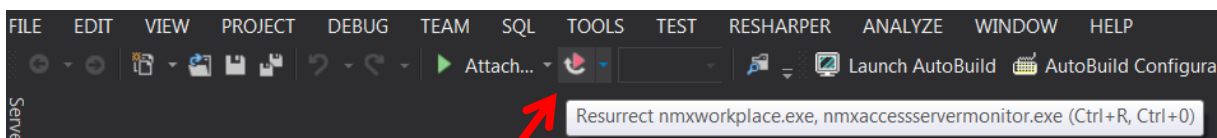
After extension installation, it is accessible from standard toolbar (**View -> Toolbars -> Standard**), and under **Ctrl+R, Ctrl + 0** [zero] shortcut:



First Visual Studio run after plugin installation, will show it as disabled. It's because there is no information stored yet about processes being debugged previously:



If you attach to some processes (**Debug -> Attach to Process...**), and next stop the debug session, the plugin will become enabled. It remembers the history of processes names, to which we were attached previously (including multiple processes debugged at single session):



The extension is aware of last debugged processes across multiple instances of Visual Studios. If one Visual Studio was attached to someprocess.exe, it will be recognized in other instances.