

Jarvis Brown

Animator and UI/UX Designer

Location: New York
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Profile

Passionate individual looking for opportunities as a UI/UX Designer with 6 years of experience in animation. I'm collaborative in cross functional team settings and adapt to different artistic styles.

Software Skills

Autodesk Maya	●	●	●	●	○
Cinema 4D	●	●	●	○	○
After Effects	●	●	●	●	○
Illustrator	●	●	●	○	○
Photoshop	●	●	●	●	○
Animate	●	●	○	○	○
Indesign	●	●	●	○	○
Blender	●	●	●	○	○
Unity	●	●	○	○	○
Adobe XD	●	●	●	●	●
InVision	●	●	●	●	●

Skills

Storyboarding | Illustration | 2D / 3D Animation | Prototyping | Testing | Research | Wireframes | Basic coding

Education

Academy of Art San Francisco, CA
MFA, Animation and VFX
Nov. '11 - Dec. '14

The Illinois Institute of Art Chicago, IL
BA, Media Arts and Animation
Nov. '06 - Nov. '10

Certifications

CareerFoundry

- Intro to UI Design
 - UI Immersion
 - Frontend Development for Designers
- June '20 - Present

Experience

Kognito New York, NY
Animator Jan. '18 - Present

- Animates character libraries in Blender to educate others on health issues through simulations
- Presents finished animated libraries to cross functional team leads to align with company standards
- Precisely animates lip syncs and facial animations in Unity
- Implements mgfx animation into Unity from Adobe Animate

Play Study Win Inc Brooklyn, NY
Animation Teacher Nov. '17 - Jan. '18

- Introduced middle school students to 2D animation and stop motion
- Guided students in expanding their animation skills by creating small projects for them to complete and present to the class

Xposure Foundation Inc Brooklyn, NY
Animation Teacher Aug. '17 - Jan. '18

- Advanced middle school students understanding of 2D animation, stop motion, and 3D modeling
- Created art stations for students to try different forms of animation

Palikari Pictures LLC New York, NY
Contract Animator April '17 - Sept. '17

- Rotoscoped and animated over live action scenes
- Successfully made changes to the project to satisfy client demands

YMCA New York, NY
Animator Teacher June '17 - Aug. '17

- Boosted students ages 4 - 12 understanding of how 2D animation and stop motion cartoons are created
- Created lesson plans to help students grow artistically

SFCAC San Francisco, CA
Art Teacher June '16 - Feb. '17

- Inspired students ages 4 - 10 to express themselves in an artistic manner

8:45a LLC San Francisco, CA
Contract Motion Designer Sept. '16 - Nov. '16

- Animated infographic to showcase clients tile product

Baraboom Studios Los Angeles, CA
Contract Animator Nov. '15 - Jan. '16

- Animated previs short for "Jianxie"