

PROPOSITIONAL LOGIC 2

ARTIFICIAL INTELLIGENCE | COMP 131

TODAY ON AI

- Automated reasoning
- Efficient satisfiability
- Questions?

Automated reasoning

Logical inference is used to create new sentences that logically follow from a given knowledge base.

- The most used inference rules:

RULE	PREMISE	CONCLUSION
Modus Ponens	$p, p \rightarrow q$	q
AND elimination	$p \wedge q$	p, q
Double negation	$\neg\neg p$	p
Unit resolution	$p \vee q, \neg q$	p
AND introduction	p, q	$p \wedge q$
Modus Tollens	$\neg q, p \rightarrow q$	$\neg p$

- There are two directions of search: **forward** and **backward** chaining.
- There is also the **DPLL**, a complete algorithm for deciding if a sentence is satisfiable.

KNOWLEDGE BASE

- 1 $\text{person_in_front_of_car} \rightarrow \text{brake}$
- 2 $(\text{yellow_light} \vee \text{policeman}) \wedge \neg \text{slippery} \rightarrow \text{brake}$
- 3 $\text{police_car} \rightarrow \text{policeman}$
- 4 $\text{snow} \rightarrow \text{slippery}$
- 5 $\text{slippery} \rightarrow \neg \text{dry}$
- 6 $\text{red_light} \rightarrow \text{brake}$
- 7 $\text{winter} \rightarrow \text{snow}$

QUERY

Do we need to *Brake*?


INFERENCE

FACTS

$\text{yellow_light} \wedge \neg \text{red_light} \wedge \neg \text{snow} \wedge \text{dry} \wedge$
 $\text{police_car} \wedge \neg \text{person_in_front_of_car}$

Forward chaining: answer queries using a knowledge base to determine new facts until we find that our query is **true**, or until we've run out of new facts to generate.

KNOWLEDGE BASE

- 1 person_in_front_of_car \rightarrow brake
- 2 (yellow_light \vee policeman) \wedge \neg slippery \rightarrow brake
-  3 **police_car** \rightarrow **policeman**
- 4 snow \rightarrow slippery
- 5 slippery \rightarrow \neg dry
- 6 red_light \rightarrow brake
- 7 winter \rightarrow snow

QUERY

Do we need to *Brake*?

INFERENCE


KNOWN **police_car**
MP R3 police_car \rightarrow policeman
policeman

FACTS

yellow_light \wedge \neg red_light \wedge \neg snow \wedge dry \wedge
police_car \wedge \neg person_in_front_of_car

Forward chaining: answer queries using a knowledge base to determine new facts until we find that our query is **true**, or until we've run out of new facts to generate.

KNOWLEDGE BASE

- 1 person_in_front_of_car \rightarrow brake
- 2 (yellow_light \vee policeman) \wedge \neg slippery) \rightarrow brake
- 3 police_car \rightarrow policeman
- 4 snow \rightarrow slippery
-  5 slippery \rightarrow \neg dry
- 6 red_light \rightarrow brake
- 7 winter \rightarrow snow

FACTS

yellow_light \wedge \neg red_light \wedge \neg snow \wedge **dry** \wedge
police_car \wedge \neg person_in_front_of_car

Forward chaining: answer queries using a knowledge base to determine new facts until we find that our query is **true**, or until we've run out of new facts to generate.

QUERY

Do we need to *Brake*?

INFERENCE

KNOWN	police_car
MP R3	police_car \rightarrow policeman
	policeman
KNOWN	dry
MT R5	slippery \rightarrow \neg dry
DN	\neg \neg dry \rightarrow \neg slippery
MP	dry \rightarrow \neg slippery
	\negslippery

KNOWLEDGE BASE

- 1 person_in_front_of_car \rightarrow brake
- ➔ 2 (yellow_light \vee policeman) \wedge \neg slippery \rightarrow brake
- 3 police_car \rightarrow policeman
- 4 snow \rightarrow slippery
- 5 slippery \rightarrow \neg dry
- 6 red_light \rightarrow brake
- 7 winter \rightarrow snow

FACTS

yellow_light \wedge \neg red_light \wedge \neg snow \wedge dry \wedge
police_car \wedge \neg person_in_front_of_car

Forward chaining: answer queries using a knowledge base to determine new facts until we find that our query is **true**, or until we've run out of new facts to generate.

QUERY

Do we need to *Brake*?

INFERENCE

KNOWN **police_car**
MP R3 police_car \rightarrow policeman
policeman

KNOWN **dry**
MT R5 slippery \rightarrow \neg dry
DN \neg \neg dry \rightarrow \neg slippery
MP dry \rightarrow \neg slippery
 \neg slippery

KNOWN **yellow_light**
KNOWN **policeman**
KNOWN **\neg slippery**
MP R2 ((yellow_light \vee policeman) \wedge \neg slippery) \rightarrow brake

KNOWLEDGE BASE

- 1 $\text{person_in_front_of_car} \rightarrow \text{brake}$
- 2 $(\text{yellow_light} \vee \text{policeman}) \wedge \neg \text{slippery} \rightarrow \text{brake}$
- 3 $\text{police_car} \rightarrow \text{policeman}$
- 4 $\text{snow} \rightarrow \text{slippery}$
- 5 $\text{slippery} \rightarrow \neg \text{dry}$
- 6 $\text{red_light} \rightarrow \text{brake}$
- 7 $\text{winter} \rightarrow \text{snow}$

FACTS

$\text{yellow_light} \wedge \neg \text{red_light} \wedge \neg \text{snow} \wedge \text{dry} \wedge$
 $\text{police_car} \wedge \neg \text{person_in_front_of_car}$

Forward chaining: answer queries using a knowledge base to determine new facts until we find that our query is **true**, or until we've run out of new facts to generate.

QUERY

Do we need to *Brake*?

INFERENCE

KNOWN **police_car**
MP R3 $\text{police_car} \rightarrow \text{policeman}$
policeman

KNOWN **dry**
MT R5 $\text{slippery} \rightarrow \neg \text{dry}$
DN $\neg \neg \text{dry} \rightarrow \neg \text{slippery}$
MP $\text{dry} \rightarrow \neg \text{slippery}$
 $\neg \text{slippery}$

KNOWN **yellow_light**
KNOWN **policeman**
KNOWN **$\neg \text{slippery}$**
MP R2 $((\text{yellow_light} \vee \text{policeman}) \wedge \neg \text{slippery}) \rightarrow \text{brake}$

CONCLUSION **brake**

Backward chaining: an approach alternative to forward chaining in which the query is **explicitly proven** with the given knowledge and work **backward** until all the facts are known.

KNOWLEDGE BASE

- 1 $\text{person_in_front_of_car} \rightarrow \text{brake}$
- 2 $((\text{yellow_light} \vee \text{policeman}) \wedge \neg \text{slippery}) \rightarrow \text{brake}$
- 3 $\text{police_car} \rightarrow \text{policeman}$
- 4 $\text{snow} \rightarrow \text{slippery}$
- 5 $\text{slippery} \rightarrow \neg \text{dry}$
- 6 $\text{red_light} \rightarrow \text{brake}$
- 7 $\text{winter} \rightarrow \text{snow}$

QUERY

Do we need to *Brake*?

FACTS

$\text{yellow_light} \wedge \neg \text{red_light} \wedge \neg \text{snow} \wedge \text{dry} \wedge$
 $\text{police_car} \wedge \neg \text{person_in_front_of_car}$

brake

KNOWLEDGE BASE

- 1 $\text{person_in_front_of_car} \rightarrow \text{brake}$
- 2 $((\text{yellow_light} \vee \text{policeman}) \wedge \neg \text{slippery}) \rightarrow \text{brake}$
- 3 $\text{police_car} \rightarrow \text{policeman}$
- 4 $\text{snow} \rightarrow \text{slippery}$
- 5 $\text{slippery} \rightarrow \neg \text{dry}$
- 6 $\text{red_light} \rightarrow \text{brake}$
- 7 $\text{winter} \rightarrow \text{snow}$

QUERY

Do we need to *Brake*?

FACTS

$\text{yellow_light} \wedge \neg \text{red_light} \wedge \neg \text{snow} \wedge \text{dry} \wedge$
 $\text{police_car} \wedge \neg \text{person_in_front_of_car}$

brake

KNOWLEDGE BASE

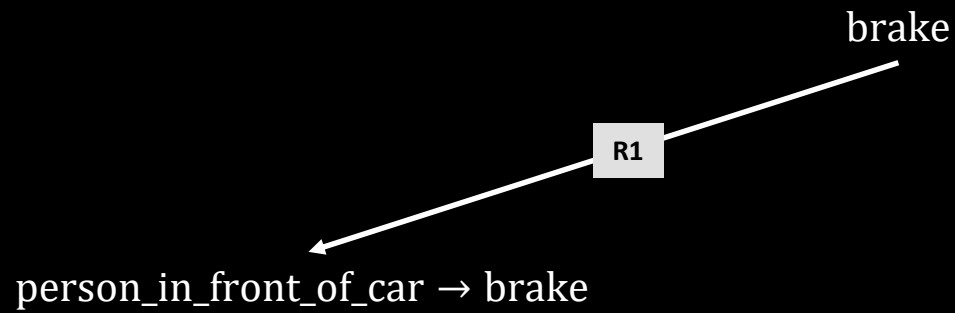
- ➡ 1 $\text{person_in_front_of_car} \rightarrow \text{brake}$
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- 4 $\text{snow} \rightarrow \text{slippery}$
- 5 $\text{slippery} \rightarrow \neg \text{dry}$
- ➡ 6 $\text{red_light} \rightarrow \text{brake}$
- 7 $\text{winter} \rightarrow \text{snow}$

QUERY

Do we need to *Brake*?

FACTS

$\text{yellow_light} \wedge \neg \text{red_light} \wedge \neg \text{snow} \wedge \text{dry} \wedge$
 $\text{police_car} \wedge \neg \text{person_in_front_of_car}$



KNOWLEDGE BASE

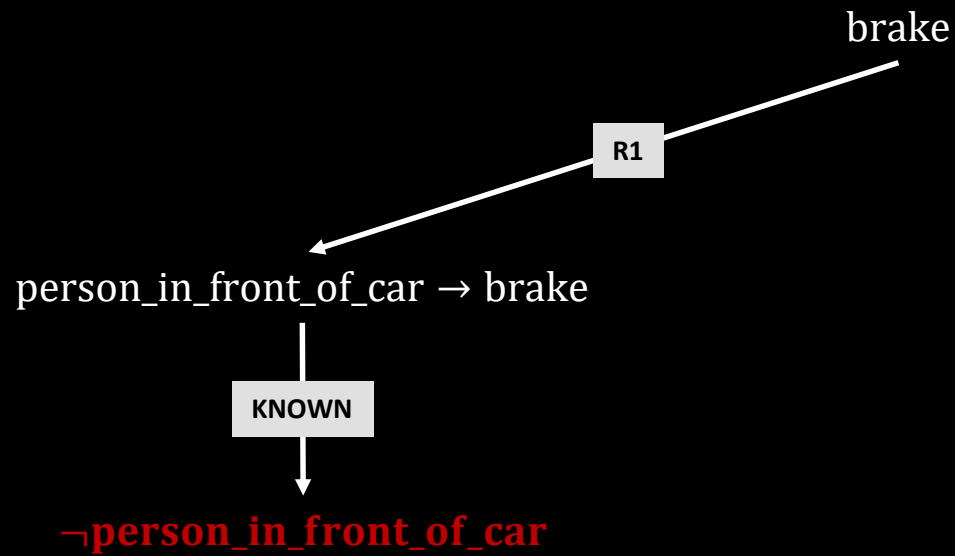
- ➡ 1 **person_in_front_of_car → brake**
- ➡ 2 **((yellow_light ∨ policeman) ∧ ¬slippery) → brake**
- 3 police_car → policeman
- 4 snow → slippery
- 5 slippery → ¬dry
- ➡ 6 **red_light → brake**
- 7 winter → snow

QUERY

Do we need to *Brake*?

FACTS

yellow_light ∧ ¬red_light ∧ ¬snow ∧ dry ∧
police_car ∧ ¬person_in_front_of_car



KNOWLEDGE BASE

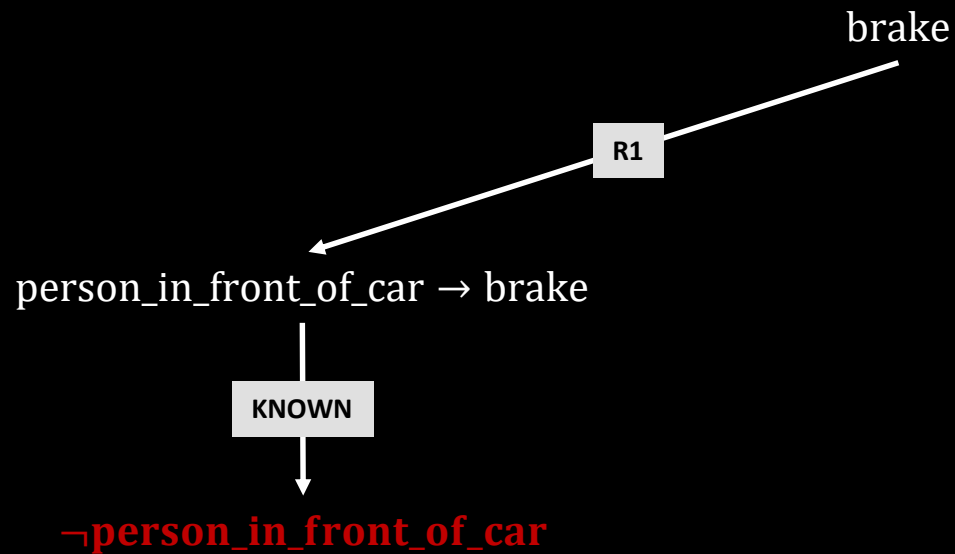
- ➡ 1 **person_in_front_of_car → brake**
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- 4 $\text{snow} \rightarrow \text{slippery}$
- 5 $\text{slippery} \rightarrow \neg \text{dry}$
- ➡ 6 **red_light → brake**
- 7 $\text{winter} \rightarrow \text{snow}$

QUERY

Do we need to *Brake*?

FACTS

$\text{yellow_light} \wedge \neg \text{red_light} \wedge \neg \text{snow} \wedge \text{dry} \wedge \text{police_car} \wedge \neg \text{person_in_front_of_car}$



KNOWLEDGE BASE

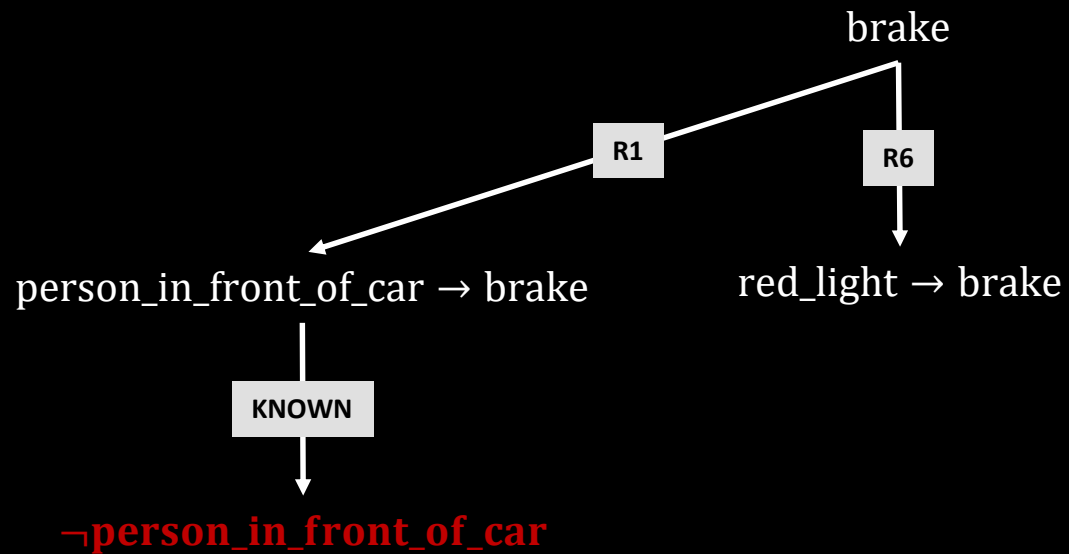
- 1 ~~person_in_front_of_car → brake~~
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- 3 police_car → policeman
- 4 snow → slippery
- 5 slippery → ¬dry
- ➔ 6 red_light → brake
- 7 winter → snow

QUERY

Do we need to *Brake*?

FACTS

yellow_light ∧ ¬red_light ∧ ¬snow ∧ dry ∧
police_car ∧ ¬person_in_front_of_car



KNOWLEDGE BASE

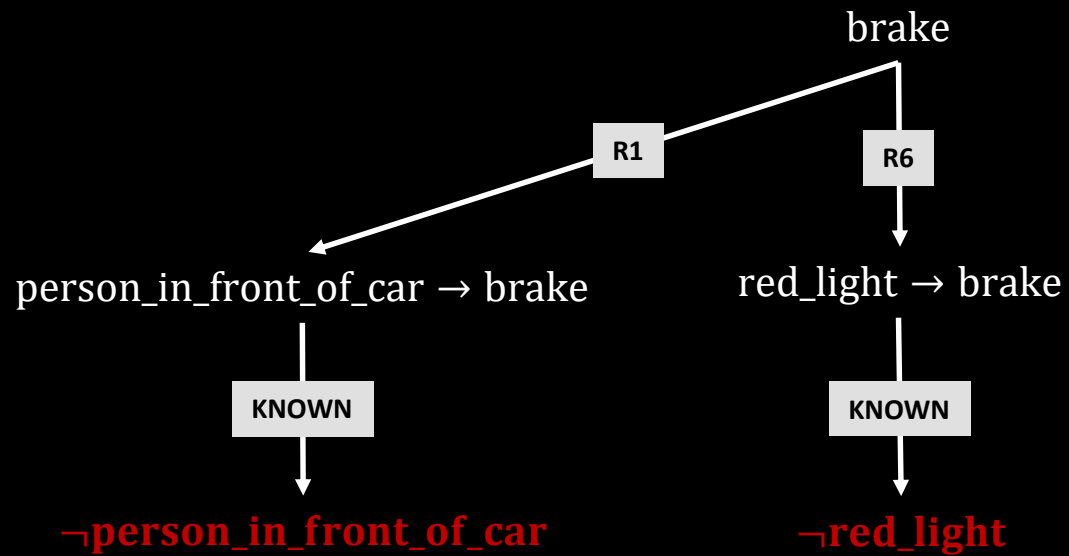
- 1 person_in_front_of_car → brake
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- 4 snow → slippery
- 5 slippery → ¬dry
- ➡ 6 **red_light → brake**
- 7 winter → snow

QUERY

Do we need to *Brake*?

FACTS

yellow_light \wedge **¬red_light** \wedge ¬snow \wedge dry \wedge
police_car \wedge ¬person_in_front_of_car



KNOWLEDGE BASE

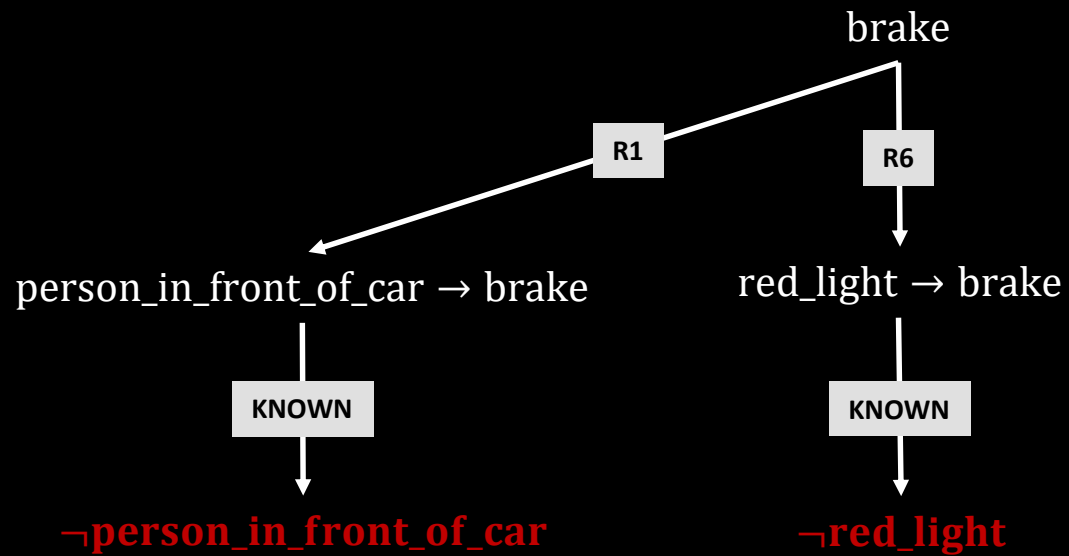
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- 3 police_car → policeman
- 4 snow → slippery
- 5 slippery → ¬dry
- ➡ 6 **red_light → brake**
- 7 winter → snow

QUERY

Do we need to *Brake*?

FACTS

yellow_light ∧ **¬red_light** ∧ ¬snow ∧ dry ∧
police_car ∧ ¬person_in_front_of_car



KNOWLEDGE BASE

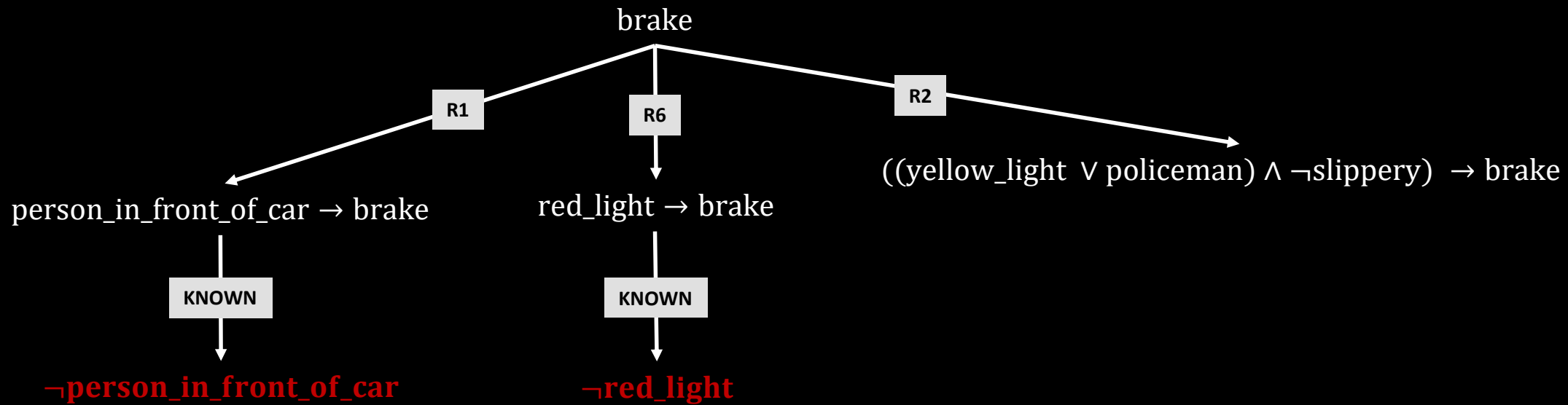
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- 3 police_car → policeman
- 4 snow → slippery
- 5 slippery → ¬dry
- ~~6 red_light → brake~~
- 7 winter → snow

QUERY

Do we need to *Brake*?

FACTS

yellow_light ∧ **¬red_light** ∧ ¬snow ∧ dry ∧
 police_car ∧ ¬person_in_front_of_car



KNOWLEDGE BASE

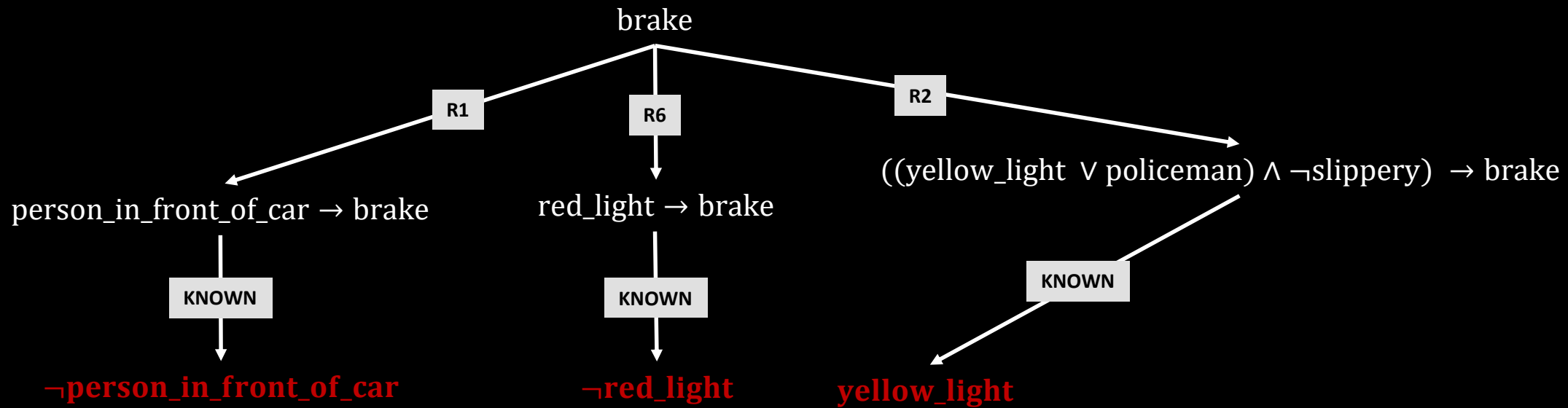
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QUERY

Do we need to *Brake*?

FACTS

$\text{yellow_light} \wedge \neg \text{red_light} \wedge \neg \text{snow} \wedge \text{dry} \wedge \text{police_car} \wedge \neg \text{person_in_front_of_car}$



KNOWLEDGE BASE

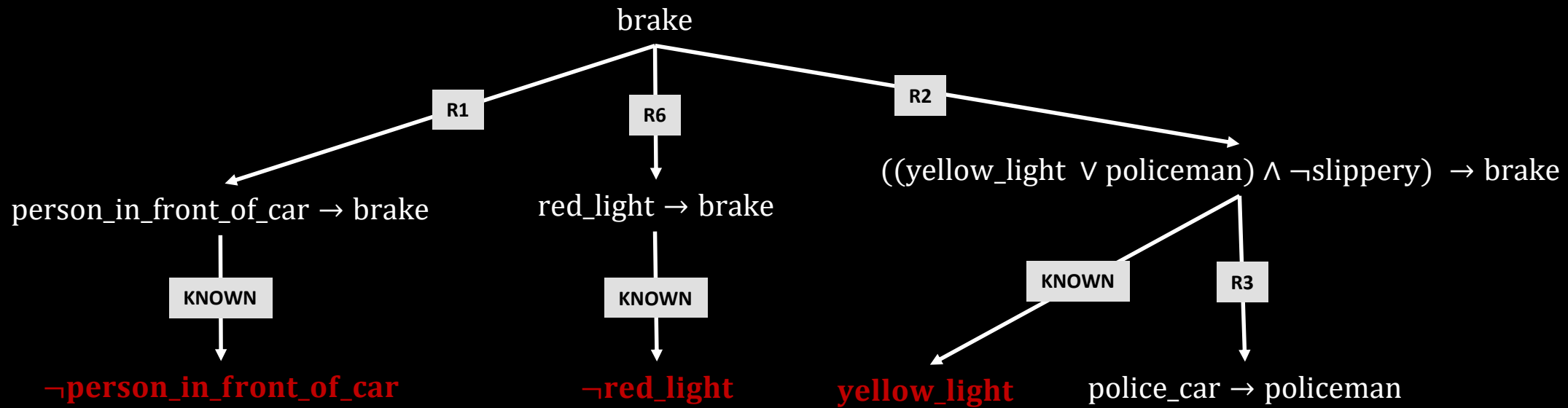
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QUERY

Do we need to *Brake*?

FACTS

yellow_light ∧ ¬red_light ∧ ¬snow ∧ dry ∧
police_car ∧ ¬person_in_front_of_car



KNOWLEDGE BASE

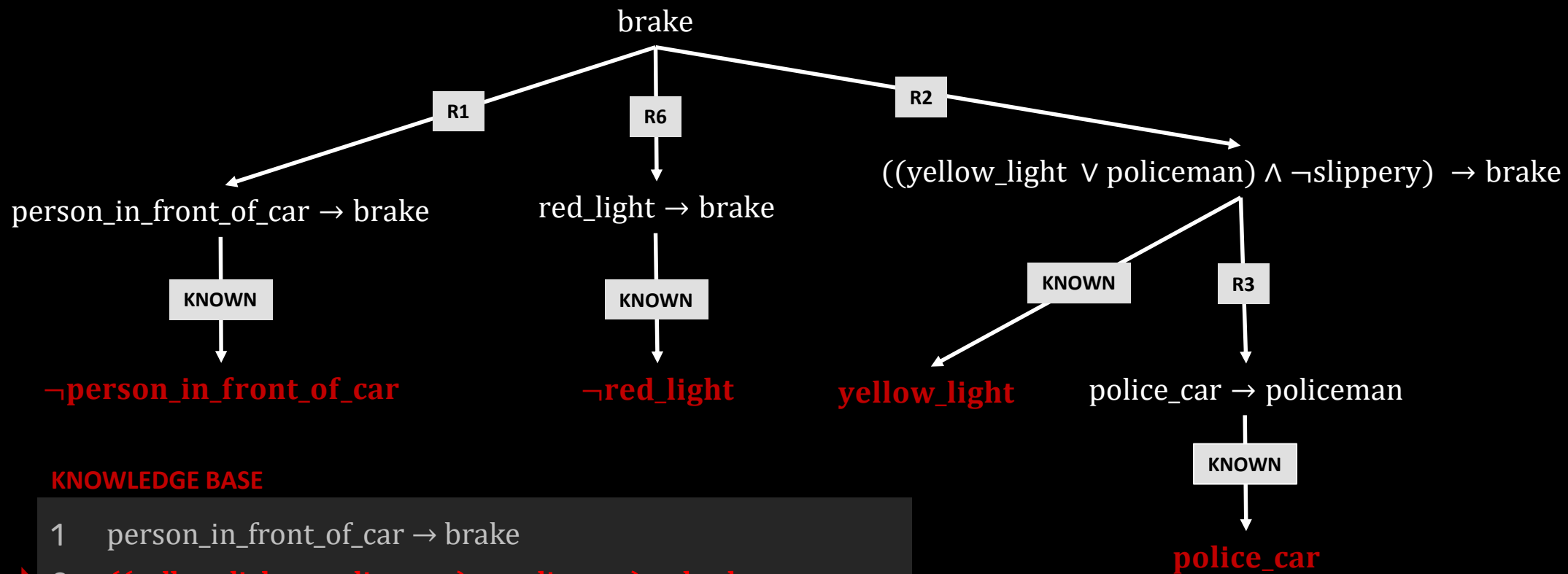
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QUERY

Do we need to *Brake*?

FACTS

yellow_light ∧ ¬red_light ∧ ¬snow ∧ dry ∧
police_car ∧ ¬person_in_front_of_car



KNOWLEDGE BASE

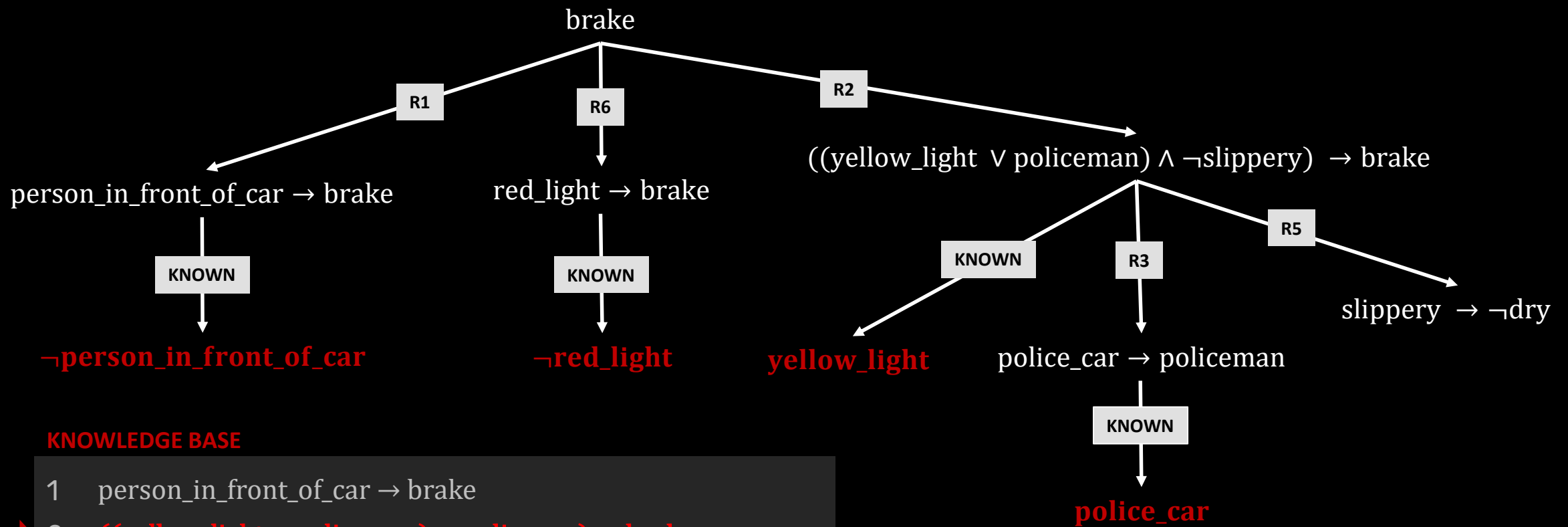
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QUERY

Do we need to *Brake*?

FACTS

yellow_light ∧ ¬red_light ∧ ¬snow ∧ dry ∧
police_car ∧ ¬person_in_front_of_car



KNOWLEDGE BASE

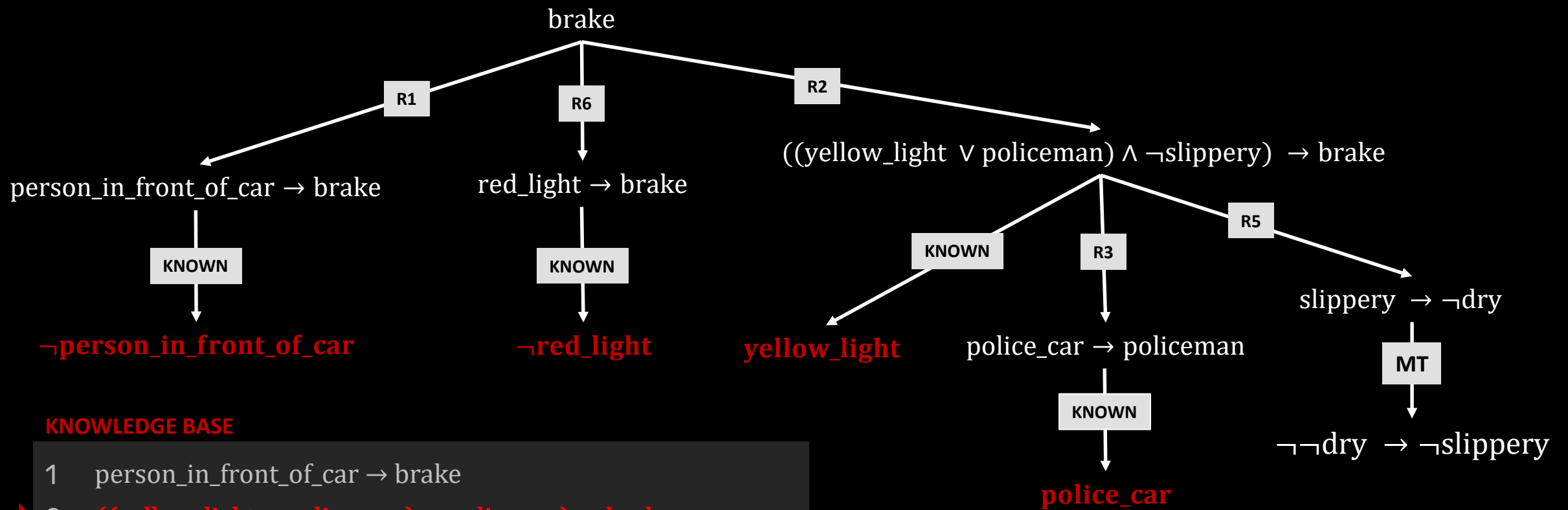
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QUERY

Do we need to *Brake*?

FACTS

yellow_light \wedge \neg red_light \wedge \neg snow \wedge dry \wedge
 police_car \wedge \neg person_in_front_of_car



KNOWLEDGE BASE

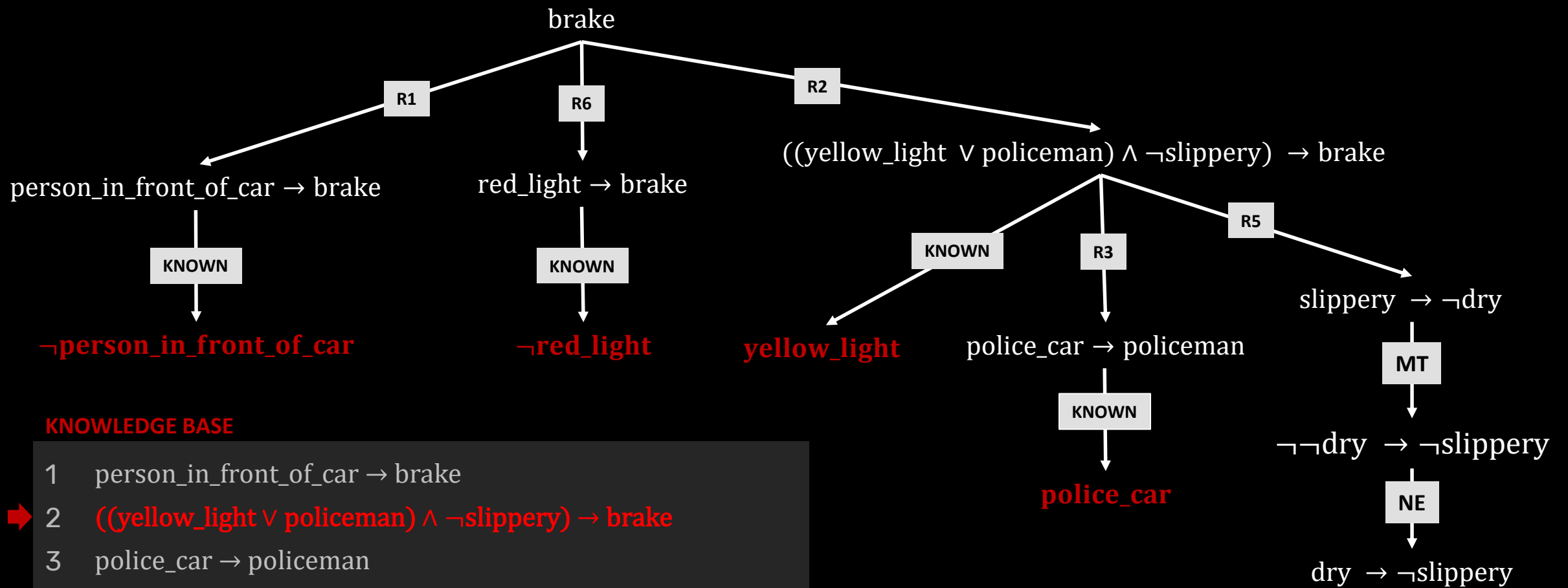
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- 3 $\text{police_car} \rightarrow \text{policeman}$
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- ➡ 5 $\text{slippery} \rightarrow \neg \text{dry}$
- 6 $\text{red_light} \rightarrow \text{brake}$
- 7 $\text{winter} \rightarrow \text{snow}$

QUERY

Do we need to *Brake*?

FACTS

$\text{yellow_light} \wedge \neg \text{red_light} \wedge \neg \text{snow} \wedge \text{dry} \wedge$
 $\text{police_car} \wedge \neg \text{person_in_front_of_car}$



KNOWLEDGE BASE

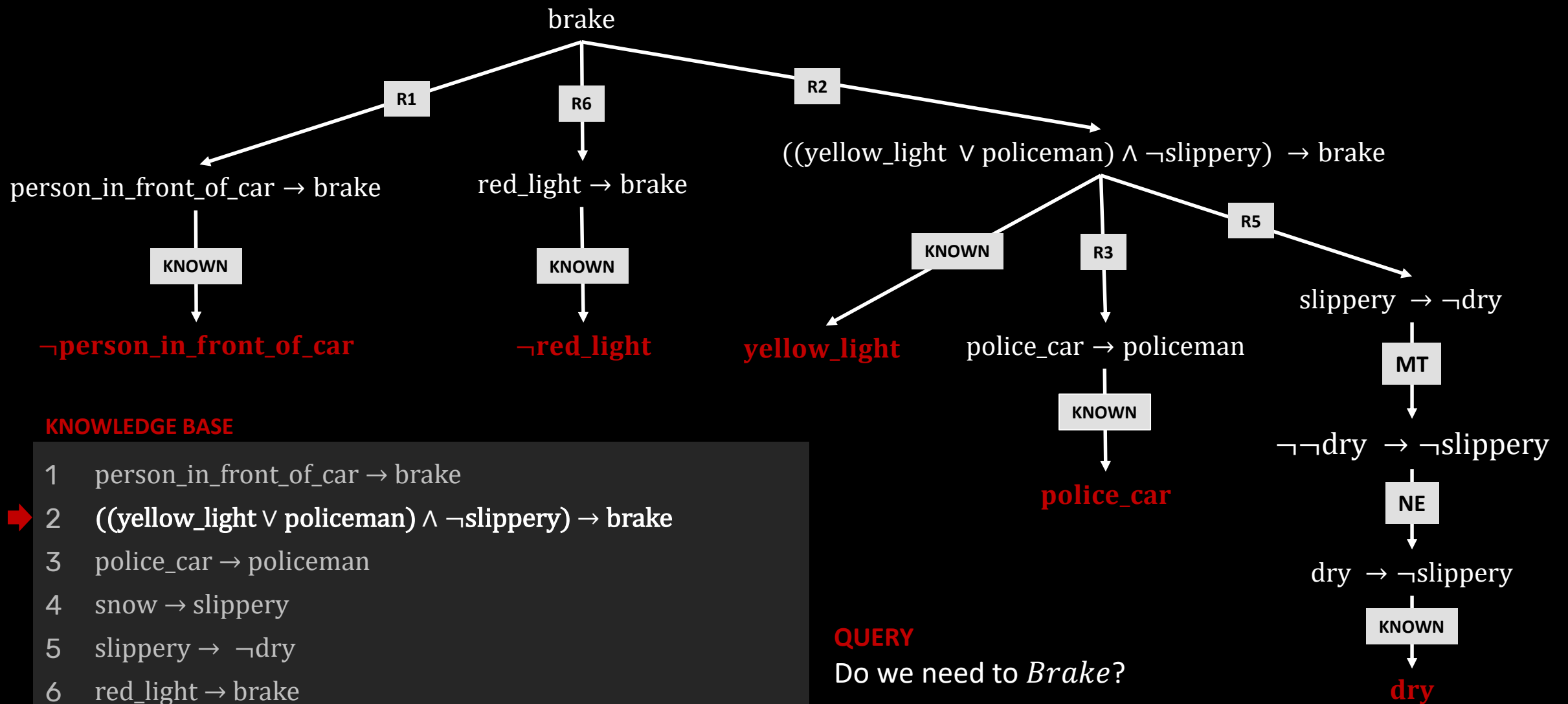
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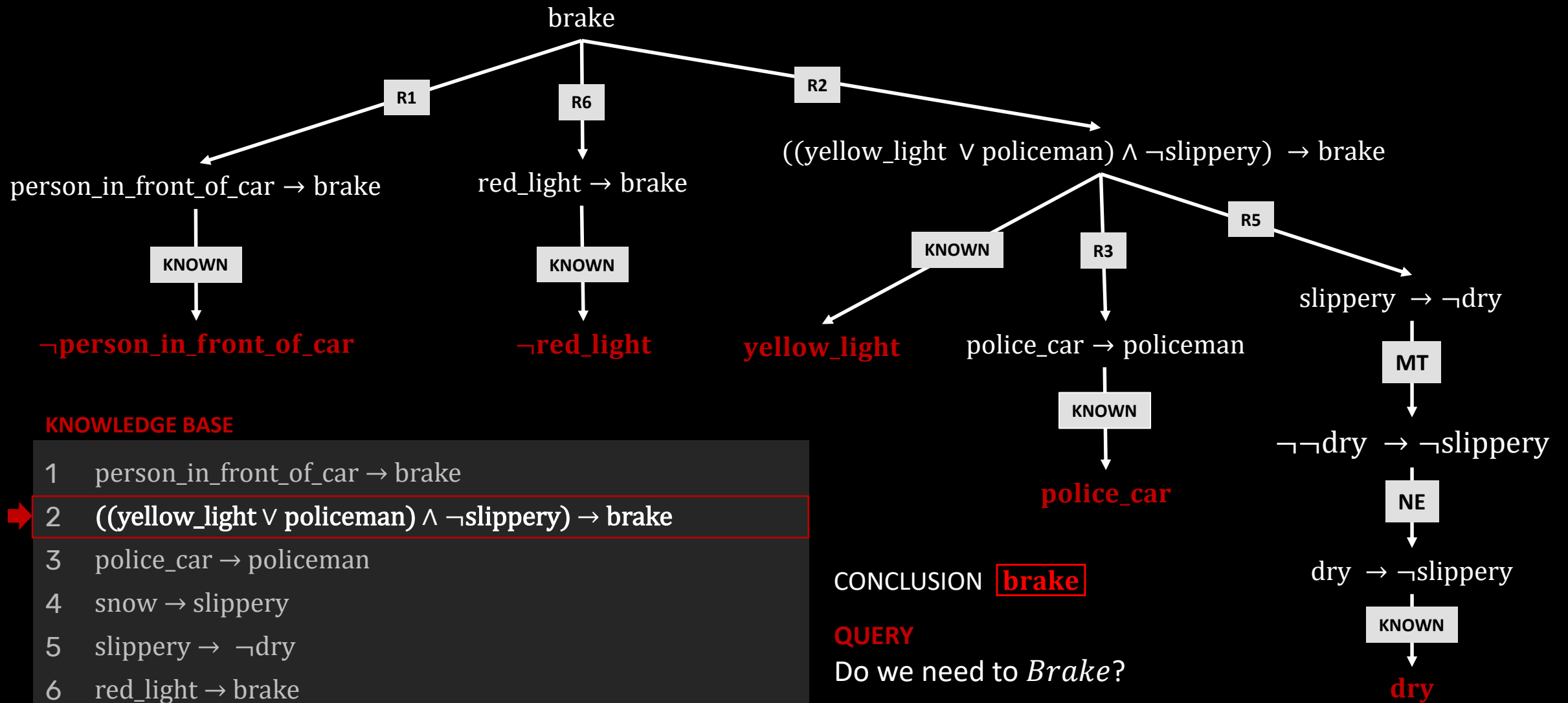
QUERY

Do we need to *Brake*?

FACTS

$\text{yellow_light} \wedge \neg \text{red_light} \wedge \neg \text{snow} \wedge \text{dry} \wedge$
 $\text{police_car} \wedge \neg \text{person_in_front_of_car}$





Efficient satisfiability

The **Davis-Putman-Logemann-Loveland** is a complete search algorithm for deciding if sentences are satisfiable:

- It uses Depth-First Search for backtracking
- DPLL requires that the knowledge base is represented in a CNF form
- It uses improvements to shorten the search:
 - **Early possible** termination
 - **Pure symbol** heuristic: the symbol appears only with one polarity (T or F)
 - **Unit clause** heuristic: the symbol appears alone in a sentence

$DPLL(C, S, M)$:

1. If (every $c \in C$ is **T**) \vee (C is empty),
return **T**
2. If C contains an empty clause,
return **F**
3. If there is a $(t, \text{polarity } v) = \text{pure symbol}(C)$,
return $DPLL(C, S - t, M \cup \{t = v\})$
4. If there is a $(u, \text{polarity } v) = \text{unit clause}(C)$,
return $DPLL(C, S - u, M \cup \{u = v\})$
5. $P = \text{first}(S)$; $R = \text{rest}(S)$;
6. Return
 $DPLL(C, R, M \cup \{P = \text{T}\})$
 \vee
 $DPLL(C, R, M \cup \{P = \text{F}\})$

DPLL(C, S, M):

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 $\text{DPLL}(C, R, M \cup \{P = \text{T}\})$
 \vee
 $\text{DPLL}(C, R, M \cup \{P = \text{F}\})$

$S = \{s, r, q, p\} \quad M = \{\}$

CLAUSES

$p \vee q \vee r \vee s \quad \wedge$

$\neg p \vee q \vee \neg r \quad \wedge$

$\neg q \vee \neg r \vee s \quad \wedge$

$p \vee \neg q \vee r \vee s \quad \wedge$

$q \vee \neg r \vee \neg s \quad \wedge$

$\neg p \vee \neg s \quad \wedge$

$p \vee \neg q \quad \wedge$

{ }

0

DPLL(C, S, M):

$S = \{s, r, q, p\}$ $M = \{\}$

1. If (every $c \in C$ is **T**) \vee (C is empty),
return **T**
2. If C contains an empty clause,
return **F**
3. If there is a $(t, \text{polarity } v) = \text{pure symbol}(C)$,
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4. If there is a $(u, \text{polarity } v) = \text{unit clause}(C)$,
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5. $P = \text{first}(S); R = \text{rest}(S);$
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 $\text{DPLL}(C, R, M \cup \{P = \text{F}\})$

CLAUSES

$p \vee q \vee r \vee s \quad \wedge$

$\neg p \vee q \vee \neg r \quad \wedge$

$\neg q \vee \neg r \vee s \quad \wedge$

$p \vee \neg q \vee r \vee s \quad \wedge$

$q \vee \neg r \vee \neg s \quad \wedge$

$\neg p \vee \neg s \quad \wedge$

$p \vee \neg q \quad \wedge$

{ }

0

DPLL(C, S, M):

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$S = \{s, r, q, p\} \quad M = \{\}$

CLAUSES

$p \vee q \vee r \vee s \quad \wedge$

$\neg p \vee q \vee \neg r \quad \wedge$

$\neg q \vee \neg r \vee s \quad \wedge$

$p \vee \neg q \vee r \vee s \quad \wedge$

$q \vee \neg r \vee \neg s \quad \wedge$

$\neg p \vee \neg s \quad \wedge$

$p \vee \neg q \quad \wedge$

{ }

0

DPLL(C, S, M):

1. If (every $c \in C$ is **T**) \vee (C is empty),
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$S = \{s, r, q, p\} \quad M = \{\}$

CLAUSES

$p \vee q \vee r \vee s \quad \wedge$

$\neg p \vee q \vee \neg r \quad \wedge$

$\neg q \vee \neg r \vee s \quad \wedge$

$p \vee \neg q \vee r \vee s \quad \wedge$

$q \vee \neg r \vee \neg s \quad \wedge$

$\neg p \vee \neg s \quad \wedge$

$p \vee \neg q \quad \wedge$

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DPLL(C, S, M):

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$S = \{s, r, q, p\} \quad M = \{\}$

CLAUSES

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CLAUSES

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$S = \{s, r, q, p\} \quad M = \{\}$

$P = \{s\} \quad R = \{r, q, p\}$

$M \cup \{s = \text{T}\}$

CLAUSES

$p \vee q \vee r \vee s \quad \wedge$

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$p \vee \neg q \vee r \vee s \quad \wedge$

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CLAUSES

$p \vee q \vee r \vee s \quad \wedge$

$\neg p \vee q \vee \neg r \quad \wedge$

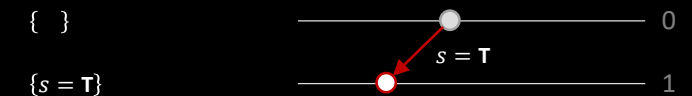
$\neg q \vee \neg r \vee s \quad \wedge$

$p \vee \neg q \vee r \vee s \quad \wedge$

$q \vee \neg r \vee \neg s \quad \wedge$

$\neg p \vee \neg s \quad \wedge$

$p \vee \neg q \quad \wedge$



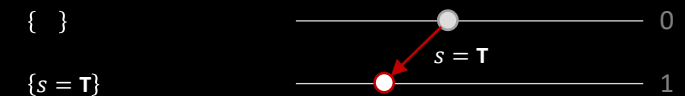
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CLAUSES

$p \vee q \vee r \vee \textcolor{red}{s}$	\wedge
$\neg p \vee q \vee \neg r$	\wedge
$\neg q \vee \neg r \vee \textcolor{red}{s}$	\wedge
$p \vee \neg q \vee r \vee \textcolor{red}{s}$	\wedge
$q \vee \neg r \vee \neg \textcolor{red}{s}$	\wedge
$\neg p \vee \neg \textcolor{red}{s}$	\wedge
$p \vee \neg q$	\wedge



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CLAUSES

$p \vee q \vee r \vee s \quad \wedge \quad = \text{T}$

$\neg p \vee q \vee \neg r \quad \wedge$

$\neg q \vee \neg r \vee s \quad \wedge \quad = \text{T}$

$p \vee \neg q \vee r \vee s \quad \wedge \quad = \text{T}$

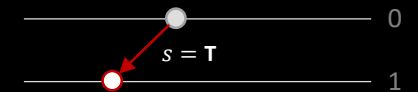
$q \vee \neg r \vee \neg s \quad \wedge$

$\neg p \vee \neg s \quad \wedge$

$p \vee \neg q \quad \wedge$

$\{ \}$

$\{s = \text{T}\}$



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CLAUSES

$p \vee q \vee r \vee s \quad \wedge \quad = \text{T}$

$\neg p \vee q \vee \neg r \quad \wedge$

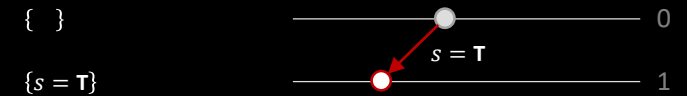
$\neg q \vee \neg r \vee s \quad \wedge \quad = \text{T}$

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$S = \{r, q, p\} \quad M = \{s = \mathbf{T}\}$

CLAUSES

$p \vee q \vee r \vee s \quad \wedge \quad = \mathbf{T}$

$\neg p \vee q \vee \neg r \quad \wedge$

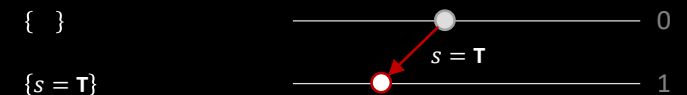
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CLAUSES

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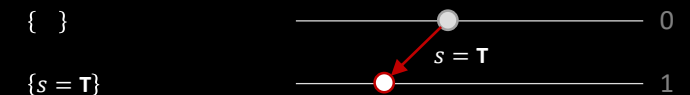
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CLAUSES

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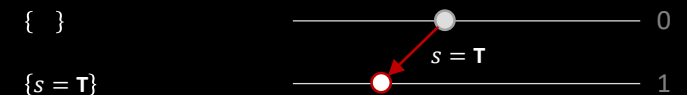
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$S = \{r, q, p\} \quad M = \{s = \text{T}\}$

(r, F)

CLAUSES

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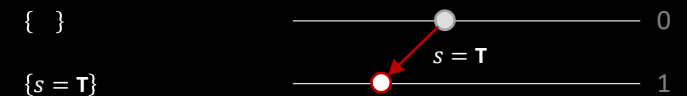
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(r, F)

CLAUSES

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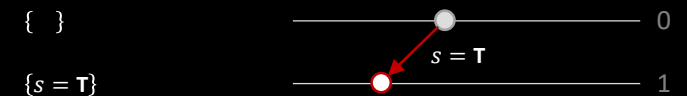
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CLAUSES

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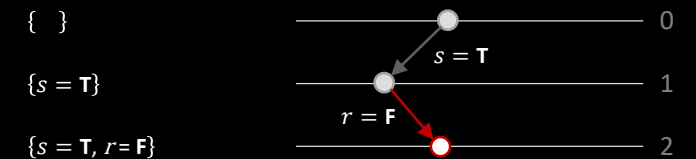
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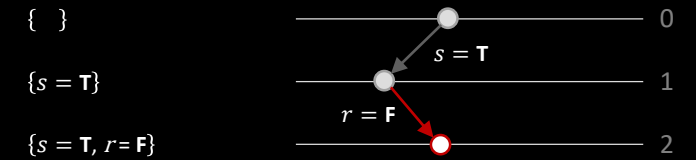
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CLAUSES

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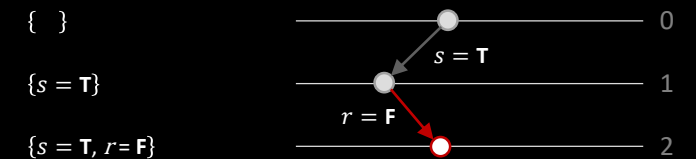
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CLAUSES

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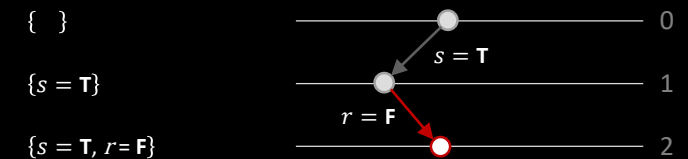
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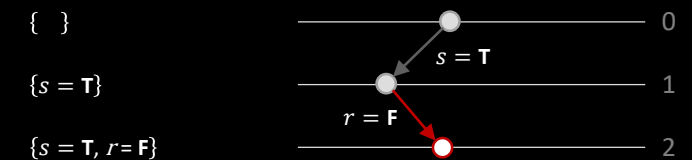
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$\neg p \quad \wedge$

$p \vee \neg q \quad \wedge$



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$S = \{q, p\} \quad M = \{s = \text{T}, r = \text{F}\}$

CLAUSES

$p \vee q \vee r \vee s \quad \wedge \quad = \text{T}$

$\neg p \vee q \vee \neg r \quad \wedge \quad = \text{T}$

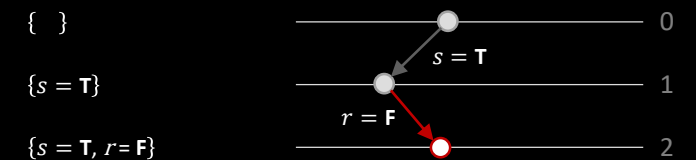
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(q, F)

CLAUSES

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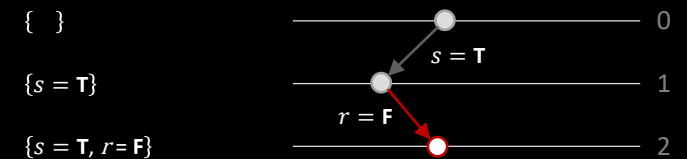
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CLAUSES

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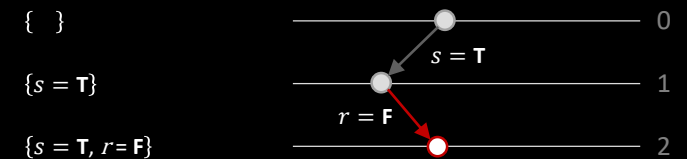
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CLAUSES

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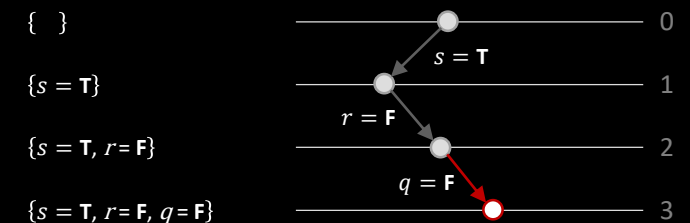
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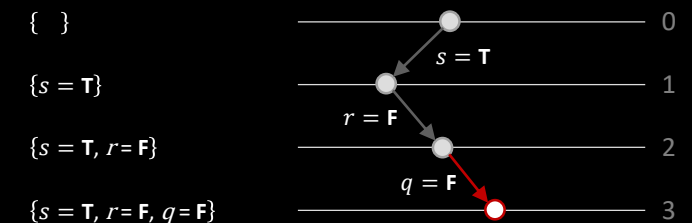
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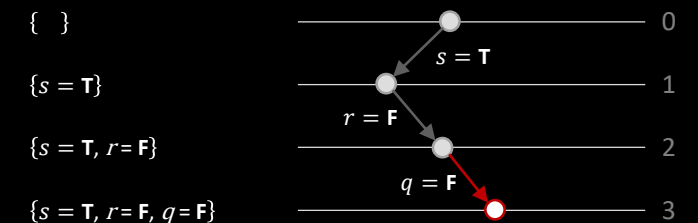
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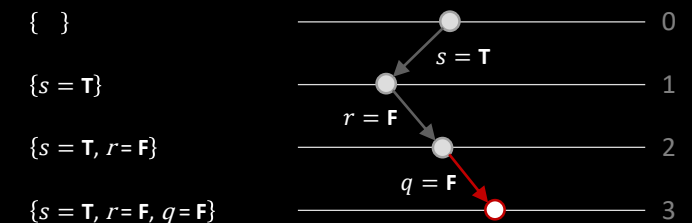
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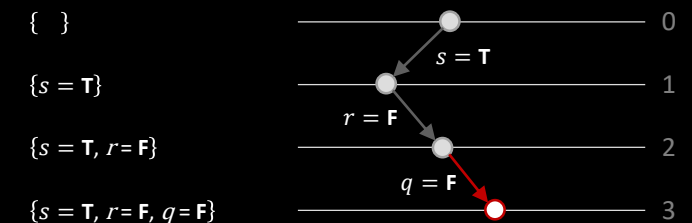
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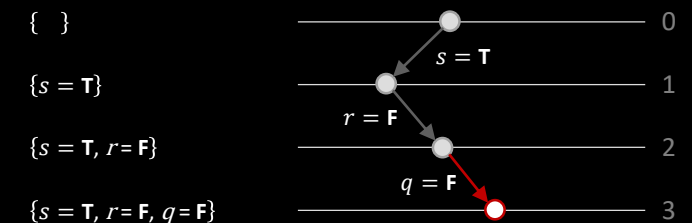
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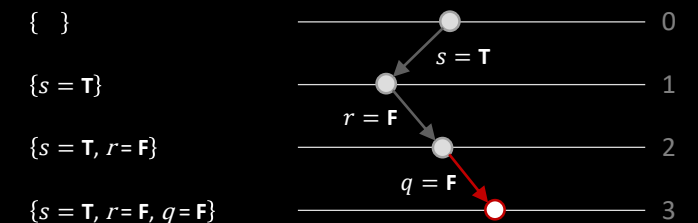
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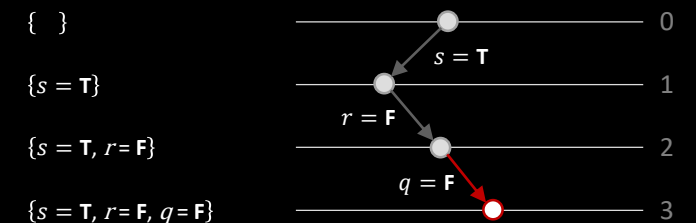
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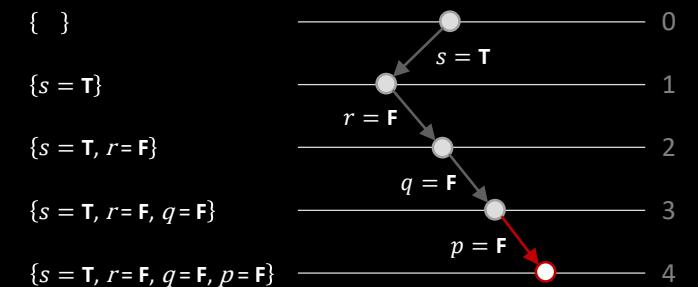
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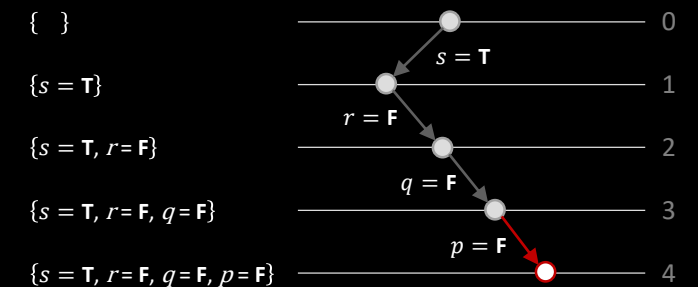
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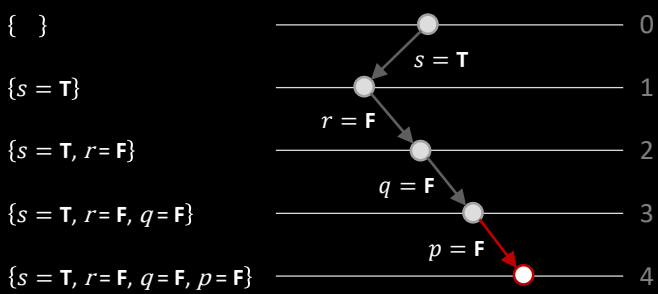
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4. If there is a (*u*, polarity *v*) = **unit clause**(*C*),
return DPLL(*C*, *S* − *u*, *M* ∪ {*u* = *v*})
5. *P* = **first**(*S*); *R* = **rest**(*S*);
6. Return
DPLL(*C*, *R*, *M* ∪ {*P* = **T**})
∨
DPLL(*C*, *R*, *M* ∪ {*P* = **F**})

S = {} *M* = {*s* = **T**, *r* = **F**, *q* = **F**, *p* = **F**}

CLAUSES

$p \vee q \vee r \vee s$	\wedge	= T
$\neg p \vee q \vee \neg r$	\wedge	= T
$\neg q \vee \neg r \vee s$	\wedge	= T
$p \vee \neg q \vee r \vee s$	\wedge	= T
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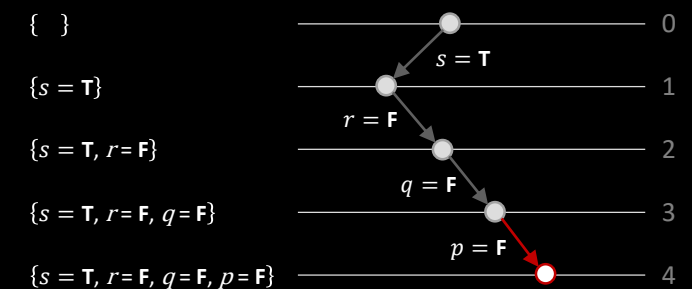
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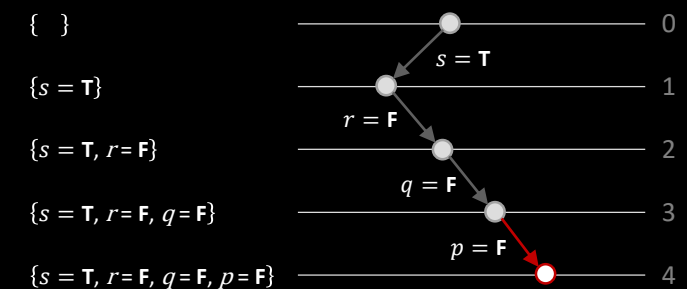
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CLAUSES

$p \vee q \vee r \vee s$	\wedge	$= \text{T}$
$\neg p \vee q \vee \neg r$	\wedge	$= \text{T}$
$\neg q \vee \neg r \vee s$	\wedge	$= \text{T}$
$p \vee \neg q \vee r \vee s$	\wedge	$= \text{T}$
$q \vee \neg r$	\wedge	$= \text{T}$
$\neg p$	\wedge	$= \text{T}$
$p \vee \neg q$	\wedge	$= \text{T}$



PRACTICE

Exercises from the textbook (chapter 7):
7.1, 7.4, 7.5, 7.7, 7.10

QUESTIONS ?

ARTIFICIAL INTELLIGENCE COMP 131

FABRIZIO SANTINI