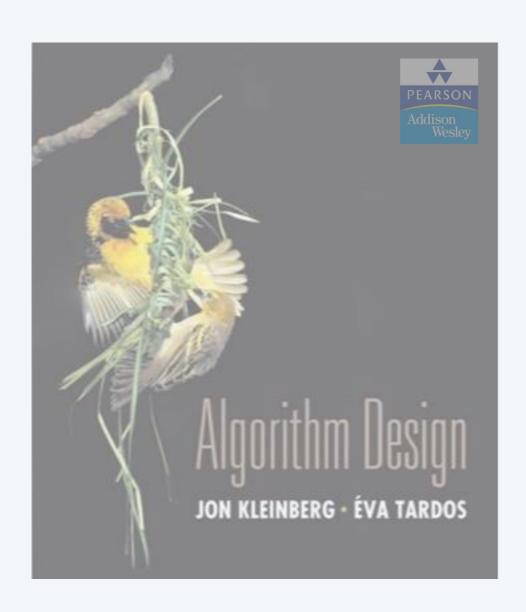


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http://www.cs.princeton.edu/~wayne/kleinberg-tardos

4. GREEDY ALGORITHMS II

- Dijkstra's algorithm demo
- improved Dijkstra's algorithm demo

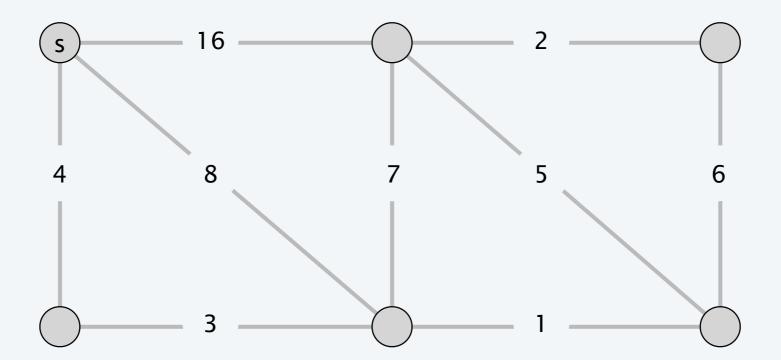


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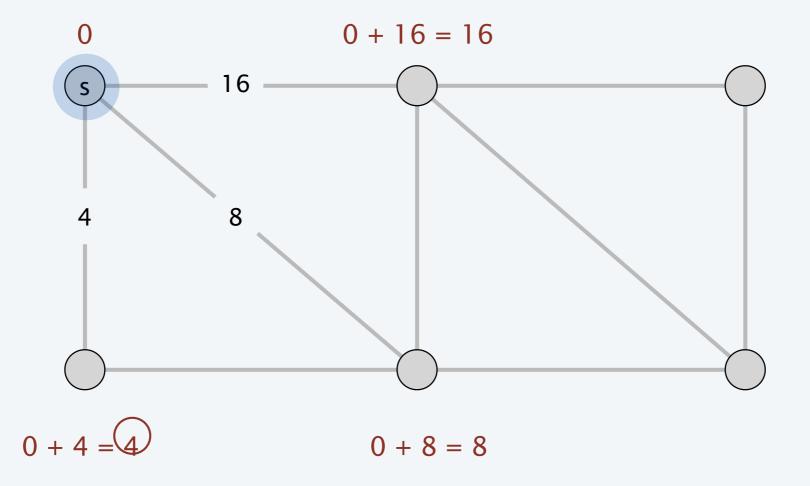
- Initialize $S = \{ s \}, d(s) = 0.$
- Repeatedly choose unexplored node v which minimizes

$$\pi(v) = \min_{e = (u,v): u \in S} d(u) + \ell_e,$$



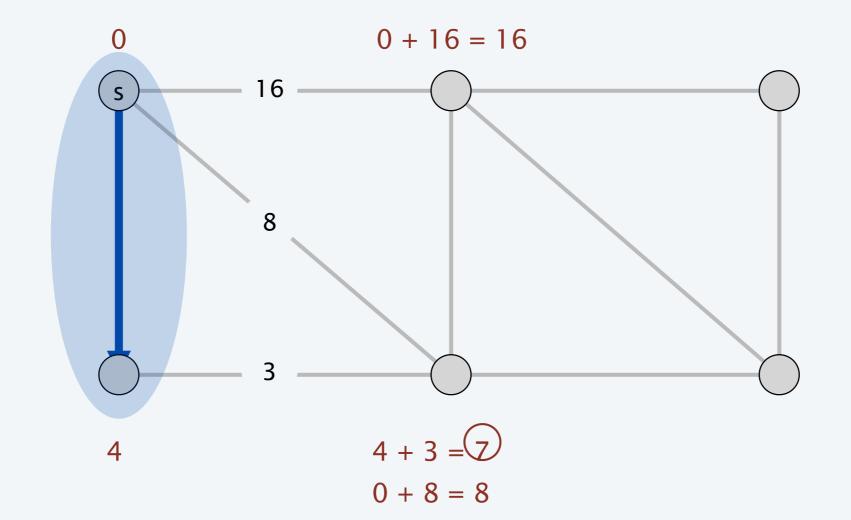
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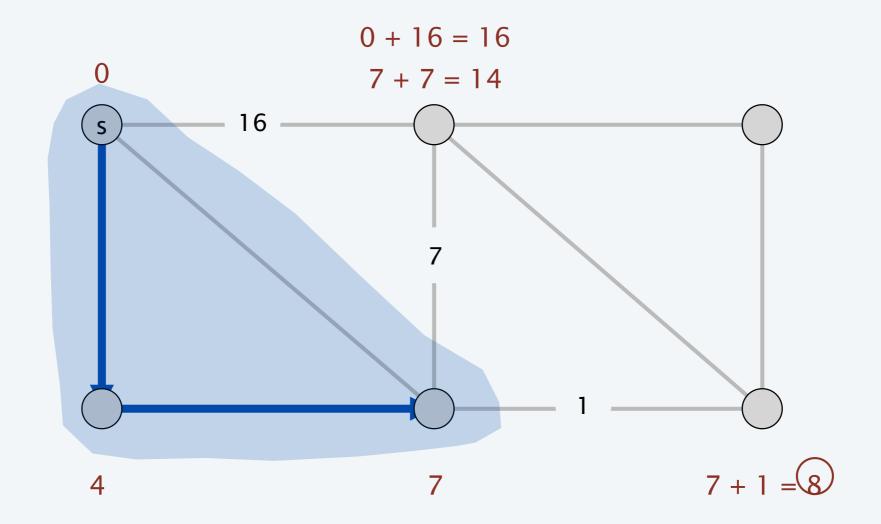
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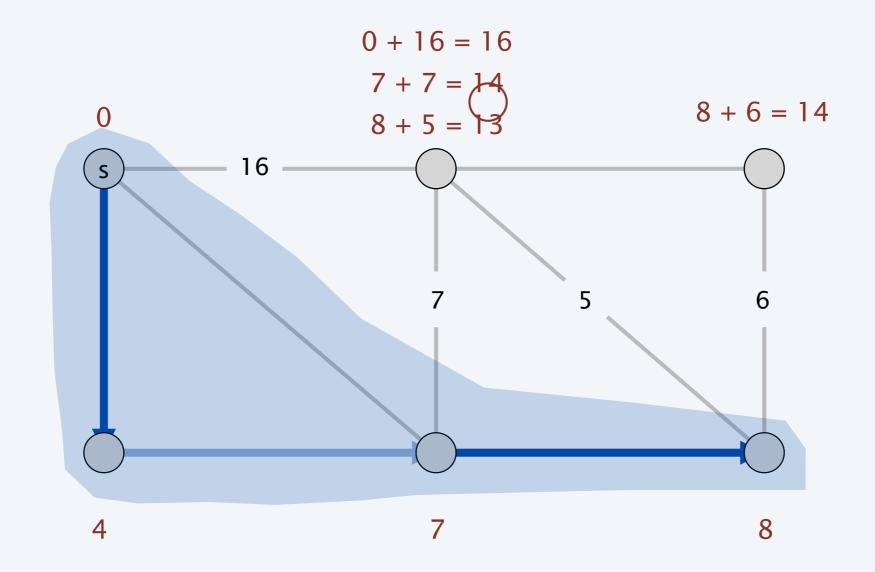
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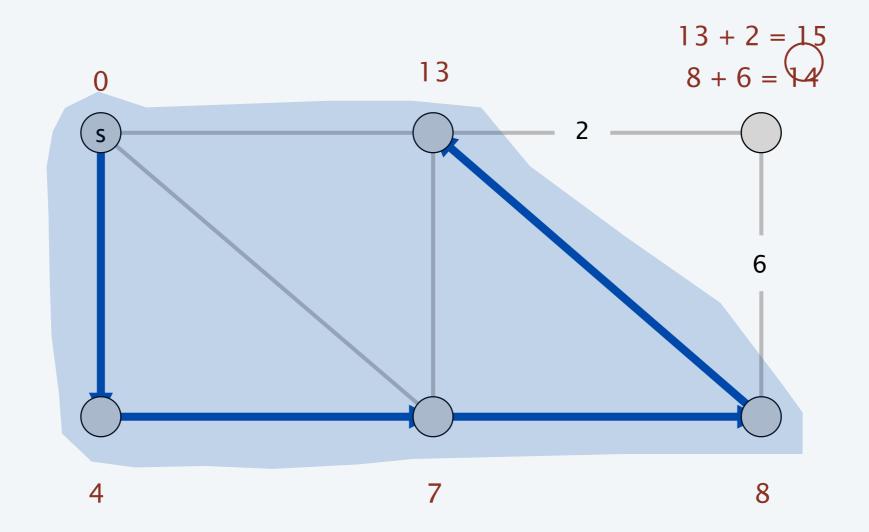
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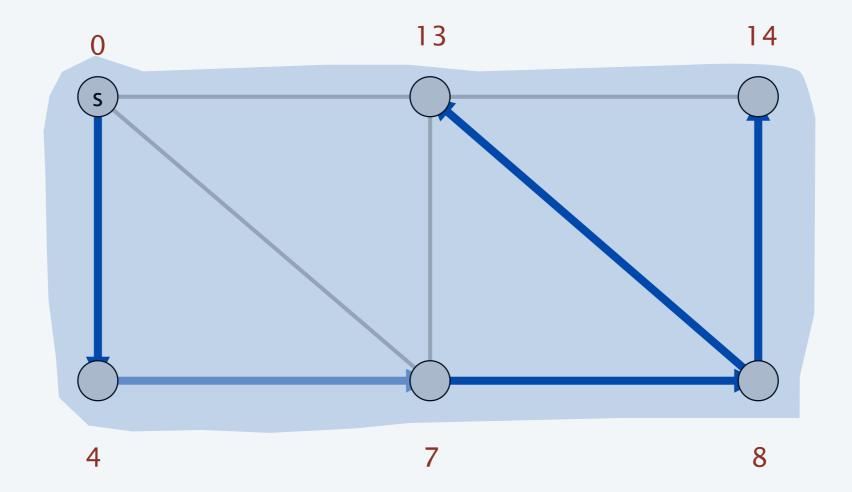
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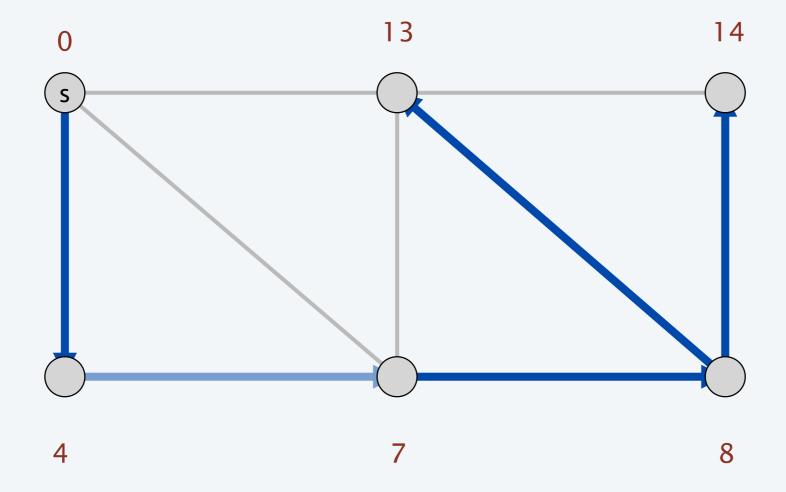
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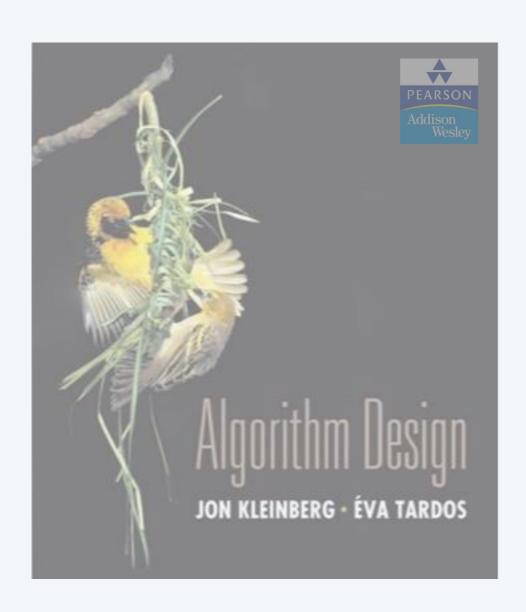
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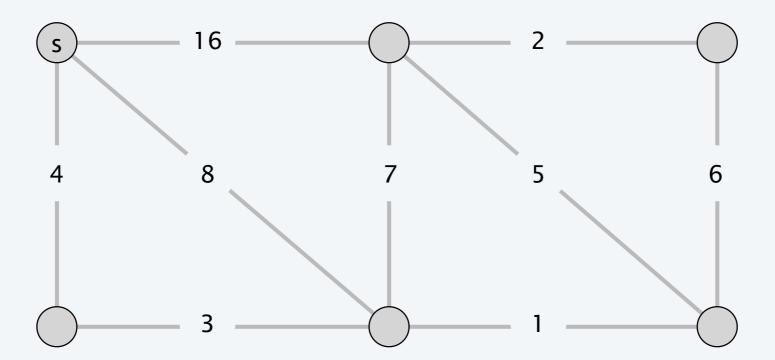




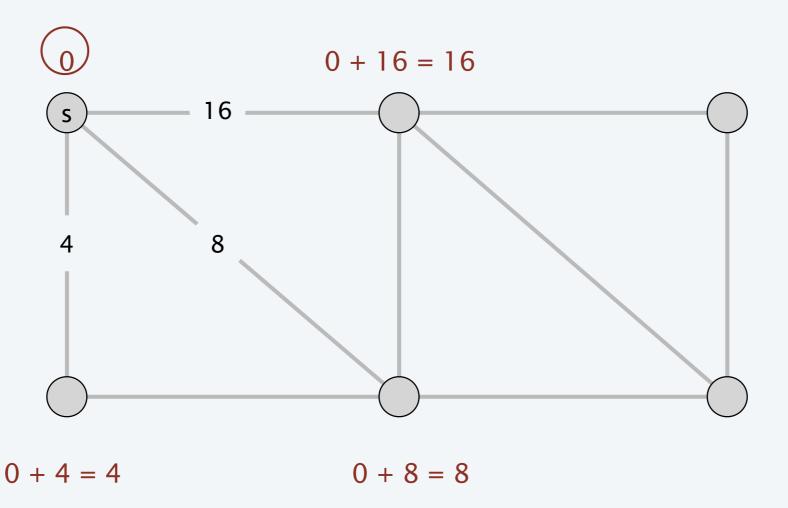
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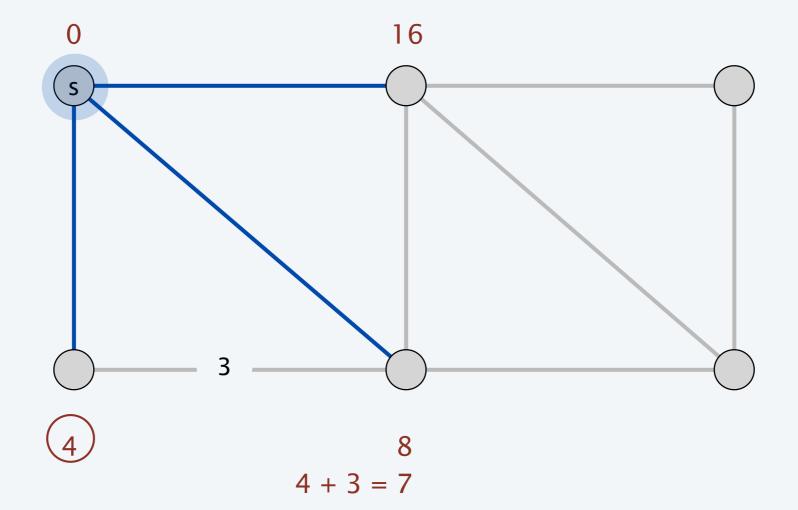
- Initialize $\pi(s) = 0$.
- Repeatedly choose $u \notin S$ with minimum $\pi(v)$.
 - for each edge (u, v) leaving u, set $\pi(v) = \min \{ \pi(v), \pi(u) + \ell(u, v) \}$
 - add u to S



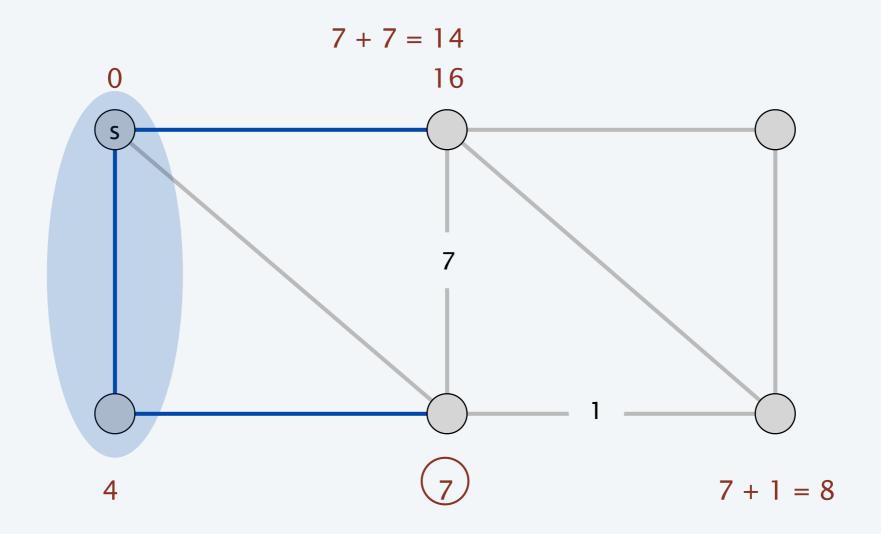
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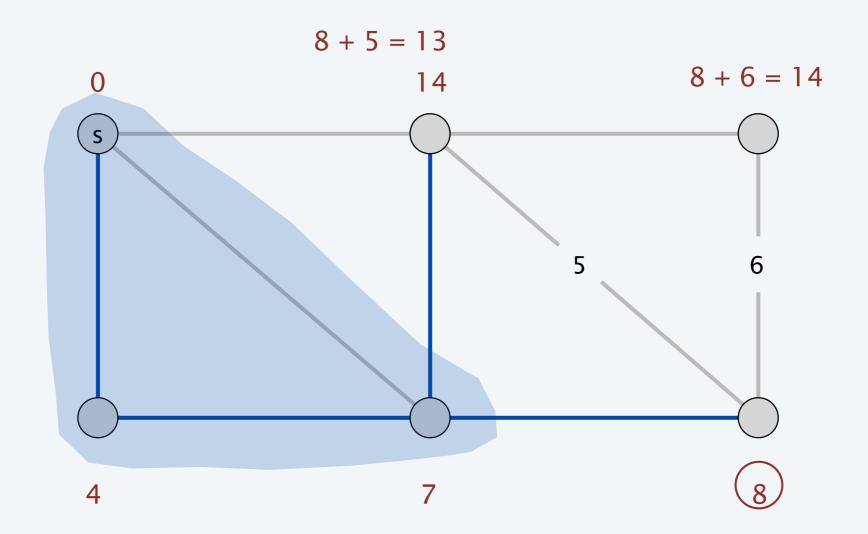
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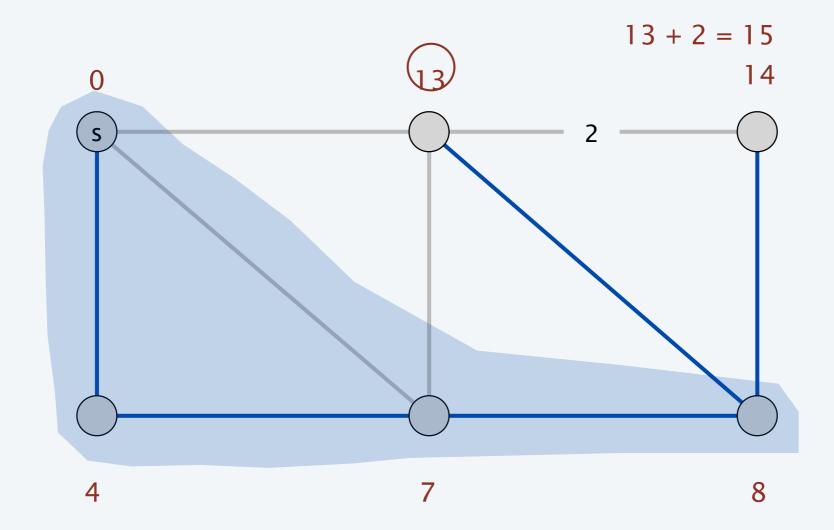
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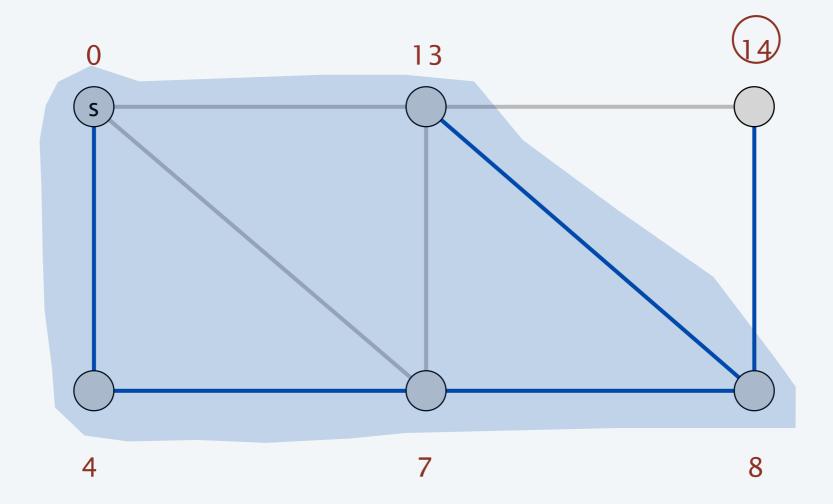
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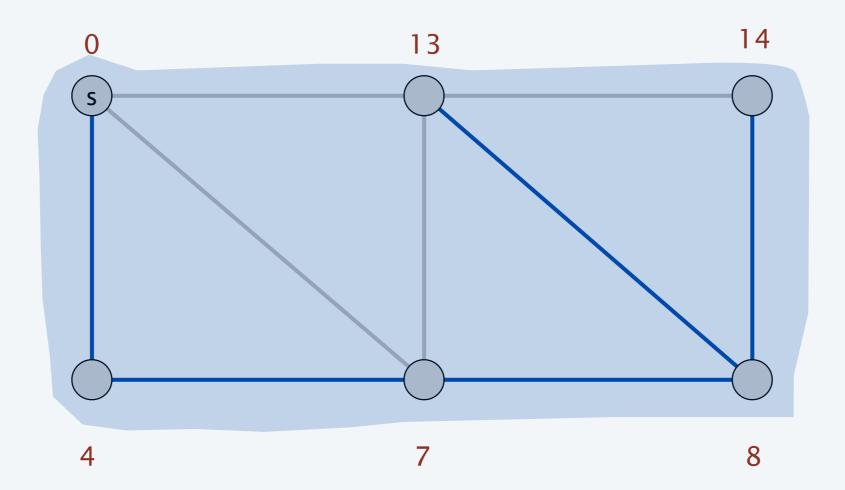
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