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**Due THURSDAY, APRIL 29, 2021**

**Spring 2021, CU-Boulder**

**CSCI 3104, Algorithms**  
**Problem Set 10 (50 points)**

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*Advice 1:* For every problem in this class, you must justify your answer: show how you arrived at it and why it is correct. If there are assumptions you need to make along the way, state those clearly.

*Advice 2:* Verbal reasoning is typically insufficient for full credit. Instead, write a logical argument, in the style of a mathematical proof.

**Instructions for submitting your solution:**

- The solutions **should be typed** and we cannot accept hand-written solutions. [Here's a short intro to LaTeX.](#)
  - You should submit your work through [Gradescope](#) only.
  - The easiest way to access Gradescope is through our Canvas page. There is a Gradescope button in the left menu.
  - Gradescope will only accept **.pdf** files.
  - [It is vital that you match each problem part with your work.](#) Skip to 1:40 to just see the matching info.
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1. Let  $P_1, P_2$  be two problems such that  $P_1 \leq_p P_2$ . That is, we have a polynomial-time reduction  $r : P_1 \rightarrow P_2$ . If we assume  $P_2 \in P$ , explain why this implies that  $P_1 \in P$ .

**Solution:**

- $P_1 \leq_p P_2$
- $r : P_1 \rightarrow P_2$
- $P_2 \in P$

We know that  $P_1$  is as difficult as  $P_2$  and vice-versa. Therefore, an algorithm used to solve  $P_2$  can be used to solve  $P_1$ . We are able to reduce  $P_1$  to  $P_2$  if there exists a function that takes any input  $x$  for  $P_1$  and transforms it to an input  $f(x)$  of  $P_2$ , such that the solutions to  $P_2$  on  $f(x)$  is the solution to  $P_1$  on  $x$ . Therefore by the definition of reduction,  $P_1 \in P$ .

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2. Recall the  $k$ -Colorability problem.

- **Input:** Let  $G$  be a simple, undirected graph.
- **Decision:** Can we color the vertices of  $G$  using exactly  $k$  colors, such that whenever  $u$  and  $v$  are adjacent vertices,  $u$  and  $v$  receive different colors?

It is well known that  $k$ -Colorability belongs to NP, and 3-Colorability is NP-complete. Our goal is to show that the 4-Colorability problem is also NP-complete. To do so, we reduce the 3-Colorability problem to the 4-Colorability problem. We provide the reduction below. The questions following the reduction will ask you to verify its correctness.

**Reduction:** Let  $G$  be a simple, undirected graph. We construct a new simple, undirected graph  $H$  by starting with a copy of  $G$ . We then add a new vertex  $t$  to  $H$ , and for each vertex  $v \in V(G)$  we add the edge  $tv$  to  $E(H)$ .

**Your job** is to verify the correctness of the reduction by completing parts (a)–(c) below, which completes the proof that 4-Colorability is NP-complete. For the rest of this problem, let  $G$  be a graph, and let  $H$  be the result of applying the reduction to  $G$ .

- Suppose that  $G$  is colorable using exactly 3 colors. Argue that  $H$  is colorable using exactly 4 colors.
- Suppose that  $H$  is colorable using exactly 4 colors. Argue that  $G$  is colorable using exactly 3 colors.
- Let  $n$  be the number of vertices in  $G$ . Carefully explain why  $H$  can be constructed in time polynomial in  $n$ . [**Hint:** Count the number of vertices and edges we add to  $G$  in order to obtain  $H$ .]

**Solution:**

- If  $H$  has one more vertex than  $G$ , and  $G$  is colorable by 3 colors, all the nodes that are in  $G$  can color to the corresponding node in  $H$ . This means that the additional node in  $H$  can be colored with a 4th color. This is true since  $H$  only has one additional node that can have its own color. This separate node ( $t$ ), will also have a separate color because it is adjacent to all other nodes.
- If  $H$  is colorable with 4 colors, this means that the node  $t$  has a different color because it is adjacent to all other nodes. Then the remaining parts of  $H$  without the node  $t$  is colored with 3 colors. The remainder of the graph is the same as  $G$ , therefore, removing node  $t$  leaves graph  $G$  that is colored with 3 colors.
- To create  $H$  from  $G$ , we add 1 node then add  $n$  edges between that node. The total time will therefore be  $\Omega(n + 1) = \Omega(n)$  and will have to traverse through all nodes in  $G$  one time.