

Git

CSCI 4448/5448: Object-Oriented Analysis & Design

Lecture 7

Acknowledgement & Materials Copyright

- I'd like to start by acknowledging Dr. Ken Anderson
- Ken is a Professor and the Chair of the Department of Computer Science
- Ken taught OOAD on several occasions, and has graciously allowed me to use his copyrighted material for this instance of the class
- Although I will modify the materials to update and personalize this class, the original materials this class is based on are all copyrighted © Kenneth M. Anderson; the materials are used with his consent; and this use in no way challenges his copyright

Learning Objectives

- Students will be able to...
 - Understand Git and related tools used in the class for source control
 - Create Markdown files for documentation
 - Use Git and GitHub for storage of code and markdown files for projects and collaboration with others
 - Graduate students will understand the requirements of the semester's Graduate Research Paper

Tools for Review

- Git
- Markdown
- GitHub



<https://xkcd.com/1597/>



Git – A Version Control Tool

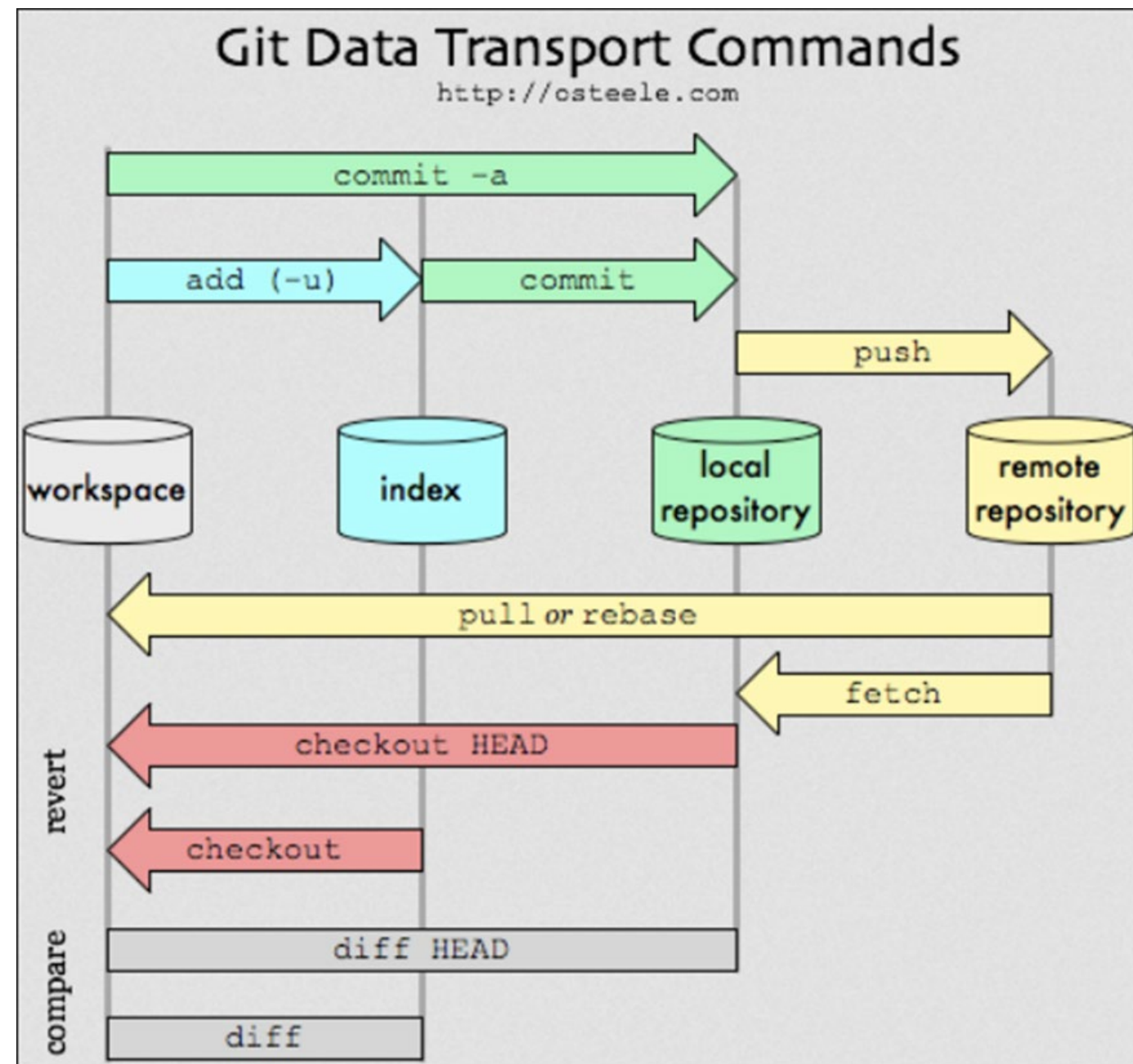
- Version control tools help us manage changes to code and documents, save copies of work, and collaborate with others, sharing/merging code
- Git is a standard and popular Version Control Tool
 - “Git is a free and open source distributed version control system designed to handle everything from small to very large projects with speed and efficiency.”
 - There are extensive training documents and videos [1]
 - Also there’s an excellent online book, Pro Git [2]
- Git allows you to store code in local repositories (or repos) on your computer
- It’s most often operated from a command line – in Git for Windows, this is called Git Bash – but you can find GUI tools for it as well, and it is often integrated into IDEs
 - Generally recommended to learn Git at the command line

Git – Setting Up

- You can install a version of Git for your environment (Mac, Windows, Linux), including GUI clients [3]
 - Git is pre-installed on some OS distributions (like Raspbian)
- You will need to set your user name and e-mail in your Git instance
- Go to the Git Bash shell (or a Linux terminal prompt)
 - `git config --global user.name "Your Name"`
 - `git config --global user.email "YourEmail@Example.com"`
 - `git config --list` to see changes

GitHub

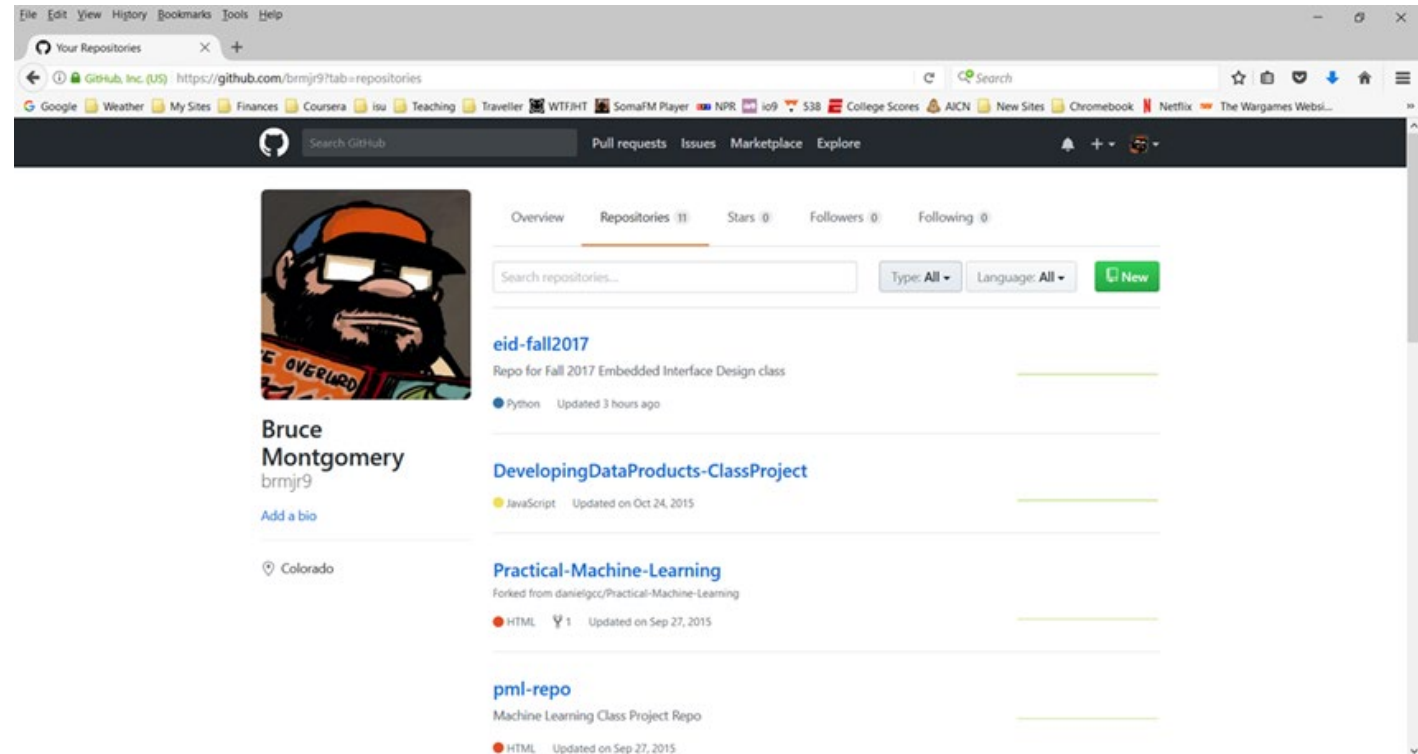
- GitHub is a web-based Git repository tool
 - Users can push/pull local repositories to web-based repositories
 - Provides a homepage for and backup of web-based repositories
- To set up a free GitHub account, go to GitHub site [5]
- Use the same e-mail used when setting up Git
- Explore the GitHub site, and edit your profile information



Nice Git Command Summary [4]

Basic Git/GitHub Change Flow

- `git add`
 - adds your working area or workspace files to your local index
- `git commit`
 - adds them to your local repo
- `git push`
 - pushes or sends your local repo to your remote repo (GitHub, GitLab, etc.)
- `git pull`
 - pulls or reads from your remote repo to your local repo for working on files
- See the Git documentation or the Pro Git book online for step by step examples



Public vs. Private Repositories, GitHub Features

- Public repositories (repos) can be seen by anyone with a GitHub account
- Private repositories can only be seen by designated collaborators
- We use private repositories for OOAD
- You can have a mix of Public and Private repos in your GitHub site
- Private repositories are generally limited to 3 collaborators without paying support (or having an extended/pro license) – you can get a free pro version as a student!
- You can add bug reporting, feature requests, and other issue templates to your repositories
- See Settings menu in GitHub for more information

Basic Git/GitHub Repo Creation

- Assume URL in Github is `https://github.com/myname/my-repo.git` for these examples
- Create a New Repo
 - GitHub: Create a New Repo
 - In your Git Bash or Linux Terminal
 - `mkdir ~/my-repo`
 - `cd ~/my-repo`
 - `git init` (to initialize the repo)
 - `git remote add origin https://github.com/myname/my-repo.git`
(point your local repo to the web repo)
- Forking (copying) someone's repo
- Press Fork button in their repo on GitHub
 - In your Git Bash or Linux Terminal
 - `git clone https://github.com/myname/my-repo.git`

Git Stash?

- If you have some work you...
 - Want to come back to later, but you don't want to commit
 - Want to switch to another task and save work without a commit
 - Don't want to change to another branch because of edit conflicts
- Stash lets you store work in progress without doing a commit
- Any work in progress that is not committed is saved and the staging area and working directory are cleared of changes
- `git stash` – saves changes from working directory in your stash
- `git stash list` – shows what's in your stash
- `git stash apply A` – gets item A, leaves it in stash
- `git stash drop A` – deletes item A from stash
- `git stash pop A` – gets the item A, removes from stash
- `git stash pop` – gets last item you worked on
- `git stash clear` – clears out the stash

What is a Git Branch?

- A separate track of history, allowing you to work on different tasks/tickets/ideas simultaneously w/ out overlap
- A branch is like a fresh copy of all your files
 - Experimentation
 - Stability
 - Collaborate with others
 - Diverging codebases or bucketing versions
 - Supports deployment workflows
 - They are cheap!
- Rule of thumb: If you're starting something new, do it in a branch

Git Branch, Merge, Diff, and Log

- `git branch A` – creates a branch called A
- `git checkout A` – moves you to the branch A (the HEAD pointer will point to A)
- `git commit` – will now commit to A
- `git branch -a` – lists the branches
- `git log A..B` – what commits are in B but not in A branches
- `git diff A..B` – the difference between A and B
- `git diff A...B` – changes that would be merged into master if you merged B
- `git merge B` – merges branch B into the branch you're on
- `git log --oneline --decorate --graph --all` – will show history as a graph with all commits and branches

Visualizing Git –

<http://pcottle.github.io/learnGitBranching>

Great way to practice these operations

Advanced Git...

- Like most tools, Git is rich in functionality that most people never use
- It makes some sense to learn Git operations well as it is a common and important part of many development environments and teams
- Some advanced features
 - git rebase: an alternative to git merge that trims commit history
 - git merge –squash: takes all commits from an incoming branch and flattens them to a single commit
 - git bisect: specify parts of a codebase for searches
 - git cherry-pick: apply a commit from any branch to a different branch
 - git submodules: automatically include contents of one repo inside another
 - <https://www.infoworld.com/article/3561098/5-advanced-git-commands-to-up-your-git-game.html>

Collaborating on GitHub

- Many possible processes, here's a particularly good walkthrough [8]
 - Create a new repo on GitHub
 - Connect local git repos to remote GitHub repo
 - Push any initial files to GitHub repo
 - Add collaborators on GitHub
 - Collaborators will clone (not fork) the project to local working copies
 - Try to keep the master branch clean and deployable
 - Individuals work on code in their own branches, committing changes as needed
 - All collaborators push to Github and create pull requests
 - One person gets selected to merge (the “merger”)
 - Working with the team, the merger reviews the pull requests and decides whether they are ready to merge
 - Once merged, branches can be deleted

Many GitHub features for development...

- Collaborative coding support – notifications, code reviews, etc.
 - Continuous Integration, Deployment, and Automation – GitHub API, web pages, scripting, etc.
 - Security – static analysis, secrets management, dependency graphs, etc.
 - Various GitHub client apps
 - Project management – issue/bug tracking, milestones, activity graphs, wikis, etc.
 - Team administration and community management
 - More details at: <https://github.com/features>
-
- Again, a good use of your time is to look at what GitHub provides for automating and improving the development process, and how it can help you and your team...

Markdown files

- Markdown files are text files with a simple set of formatting commands
- They are often used to create README or similar documentation files that accompany a set of code saved in version control
- There is a basic set of formatting syntax for adding headings, lists, bold/italics, code blocks, links, and images
- There is extended syntax (used on GitHub and elsewhere), that adds tables, footnotes, strikethrough, and more
- Markdown was created in 2004 by John Gruber, with a goal that the syntax would not prevent reading a text file that had not been rendered [6]

Markdown example [7]

The quarterly results look great!

- Revenue was off the chart.
- Profits were higher than ever.

> *Everything* is going according to **plan**



The quarterly results look great!

- Revenue was off the chart.
- Profits were higher than ever.

Everything is going according to plan

Git and Related Resource Links

- Markdown Cheat Sheets/Editor
 - <https://www.markdownguide.org/cheat-sheet/>
 - <https://guides.github.com/pdfs/markdown-cheatsheet-online.pdf>
 - Online Markdown Editor – <https://stackedit.io/>
- Git/GitHub Cheat Sheets
 - <https://github.github.com/training-kit/downloads/github-git-cheat-sheet.pdf>
 - <https://www.atlassian.com/git/tutorials/atlassian-git-cheatsheet>
- Git/GitHub Materials
 - Pro Git 2 Book – <https://git-scm.com/book/en/v2>
 - Visualizing Git – <http://pcottle.github.io/learnGitBranching>
 - The Git Parable – <http://bit.ly/1isB3K4>
 - GitHub tutorial – <https://docs.github.com/en/get-started/quickstart/hello-world>
- External Merge Tools
 - <https://www.sublimerge.com/> or <https://www.scootersoftware.com/> (Beyond Compare)

Free GitHub pro account

- One of your fellow students pointed me at the GitHub student developer pack, which looks like a great tool set
- Remove the limits of a free Git account (unlimited free public and private repositories)
- Also access to many other important/useful development tools
- Highly recommend this if you haven't seen it before:
- <https://education.github.com/pack>

Next Steps

- Latest
 - All office hours for myself and the staff are posted on Canvas and Piazza
 - All class assignments and dates are loaded on Canvas
 - Examples of graduate and semester projects posted...
- Assignments
 - The third participation discussion topic is up on Piazza, please respond – don't get too far behind on these!
 - Project 1 part 2 due today – individual work!
 - Project 2, the first team programming project: Part 1 due 2/2, Part 2 due 2/9
 - The first Quiz is up – mostly OO basics - due Thur 1/27
 - See announcement for quiz bug – they happen...
 - The first part of the Graduate Project, the Proposal, was reviewed and is due on 2/4
 - Don't forget to post your topics in the Google Doc that's linked in the project directions
- Stay Engaged
 - Make sure you sign up for Piazza and Canvas notifications
 - Make sure you can access the Head First Design Patterns textbook – no readings yet
 - Consider the tutorials/sources for Git, Java, Python if you need them
- Coming up
 - Next up: Tools - UML, Python, TDD, and on to Patterns
- Please come find us for any help you need or questions you have!

References

- [1] <https://git-scm.com/doc>
- [2] <https://git-scm.com/book/en/v2>
- [3] <https://www.git-scm.com/downloads>
- [4] <https://blog.oosteele.com/2008/05/my-git-workflow/>
- [5] <https://github.com/>
- [6] <https://www.markdownguide.org/getting-started/>
- [7] <https://www.markdownguide.org/basic-syntax>
- [8] <https://medium.com/@jonathanmines/the-ultimate-github-collaboration-guide-df816e98fb67>