React FS6 Test

- Q1) https://www.freecodecamp.org/learn/javascript-algorithms-and-data-structures/es6/explore-differences-between-the-var-and-let-keywords
- Q2) https://www.freecodecamp.org/learn/javascript-algorithms-and-data-structures/es6/write-arrow-functions-with-parameters
- Q3) https://www.freecodecamp.org/learn/javascript-algorithms-and-data-structures/es6/use-destructuring-assignment-to-assign-variables-from-nested-objects
- Q4) https://www.freecodecamp.org/learn/javascript-algorithms-and-data-structures/functional-programming/use-the-map-method-to-extract-data-from-an-array
- Q5) https://www.freecodecamp.org/learn/javascript-algorithms-and-data-structures/functional-programming/use-the-filter-method-to-extract-data-from-an-array
- Q6) https://www.freecodecamp.org/learn/javascript-algorithms-and-data-structures/functional-programming/use-higher-order-functions-map-filter-or-reduce-to-solve-a-complex-problem

```
Q7)
function Pet(name) {
    this.name = name;
    this.getName = () => this.name;
}
    const cat = new Pet('Fluffy');
    console.log(cat.getName()); // What is logged?
    const { getName } = cat;
    console.log(getName()); // What is logged?

Q8)

Const object = {
    message: 'Hello, World!',

logMessage() {
    console.log(this.message); // What is logged?
    }
}
```

};

Give The Output Of Below Questions

```
setTimeout(object.logMessage, 1000);
Q9) How can you call logMessage function so that it logs "Hello, World!"?
  const object = {
  message: 'Hello, World!'
  };
  function logMessage() {
  console.log(this.message); // "Hello, World!"
  }
Q10)
const object = {
  who: 'World',
  greet() {
  return `Hello, ${this.who}!`;
  },
  farewell: () => {
    return `Goodbye, ${this.who}!`;
  }
};
console.log(object.greet()); // What is logged?
console.log(object.farewell()); // What is logged?
```

Q11) Write a JS program to deep copy an object dynamically. You should not use JSON. Stringify or JSON. parse.

Hint:: You can use recursion in this.