# Lecture 20: Applications of Metamodeling Generic Lecture

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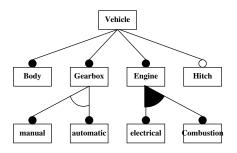
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# Applications of Metamodeling

#### Feature Modeling

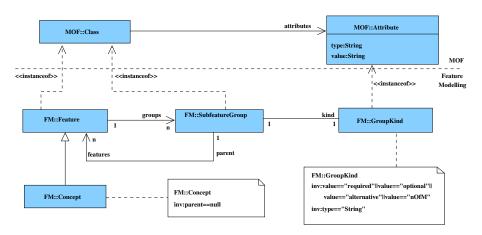
- ► Feature models are a tool for domain analysis
  - Provide a hierarchical view of features and their dependencies
  - Establish an ontology for categorization
- Visualized by feature diagrams
- Conceived for software domain analysis: Kang, Cohen, Hess, Novak, Peterson. Feature-Oriented Domain Analysis (FODA) Feasibility Study. Technical report CMU/SEI-90-TR-21. 1990.
- ▶ Popularized for Generative Programming by Czarnecki and Eisenäcker
- Also for analyzing other domains

#### Example

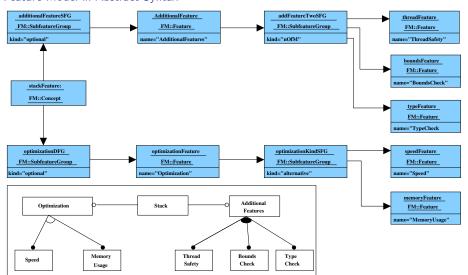


- ▶ Hierarchical, but **not** is-a relation (as in a class diagram)
- ► Features may be qualified as required, optional, alternative, or n-of-m (selection)

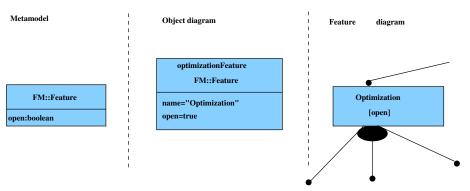
#### MOF-based Metamodel



#### Feature Model in Abstract Syntax



#### Extended Metamodel and Concrete Syntax



#### New feature $\Rightarrow$

- new attribute in metamodel
- new slot in model
- extension of concrete syntax



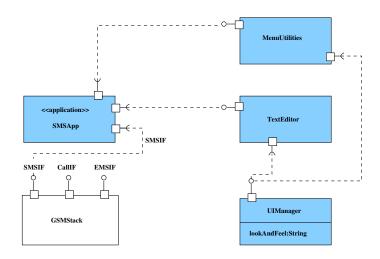
# Applications of Metamodeling

#### Component Modeling

- ▶ Domain specific modeling language for small and embedded systems
- Main abstraction: component
- A component may
  - provide services via interfaces
  - require services via interfaces
  - have configuration parameters
  - be an application (does not provide services)

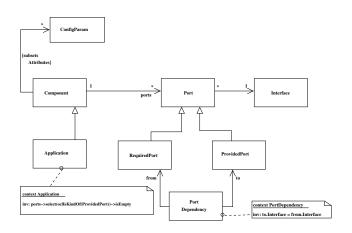
# Component Modeling

#### Example



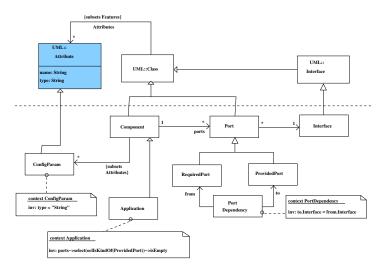
# Component Modeling

#### Simple Component Metamodel



# Component Modeling

#### MOF-based Simple Component Metamodel



### Pitfalls in Metamodeling

#### How to avoid

- confusion with UML notation
- mixing metalevels

### Central question

▶ what is the mapping to a programming language?

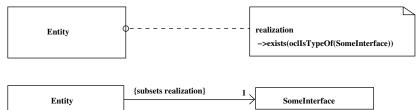
#### Interfaces

#### Constraint: Every instance of Entity should implement SomeInterface

wrong approach



book solution use OCL or subsetting of metaassociation



### Interfaces/2

Constraint: Every instance of **Entity** should implement **SomeInterface** 

### Dependency

- ▶ **Problem:** A **Component** may depend from multiple **Interface**s because the **Component** may invoke operations of the **Interface**s.
- wrong approach "metaclass Component depends on metaclass Interface"



correct solution a metaassociation "uses"



### Identifying Attribute

An **Entity** must have an identifying attribute with name ID and type String. **Entity** is a subclass of **UML::Class**.

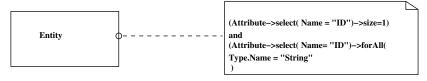
wrong approach



defines a tagged value ID for all **Entity** instances in the model

### Identifying Attribute

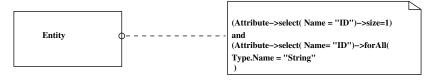
correct solution



- there must be exactly one attribute with name ID
- ▶ all attributes named ID must have type String

### Identifying Attribute

correct solution



- there must be exactly one attribute with name ID
- ▶ all attributes named ID must have type String
- ▶ incorrect attempt

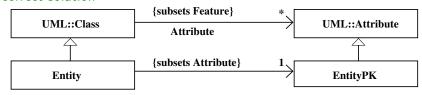
```
context Entity inv:
   Attribute
   ->select (Name="ID" and Type.Name="String")
   ->size() = 1
```

# Primary Key Attribute

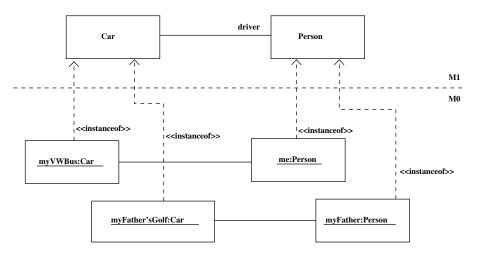
Each instance of **Entity** must have exactly one attribute of type **EntityPK**, where **EntityPK** is a subclass of **Attribute**.



- wrong approach
- correct solution



### Metalevels and Instanceof

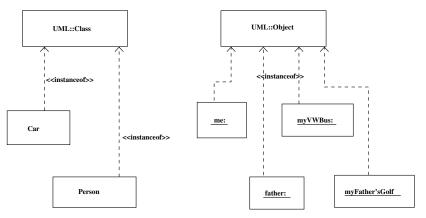


- Objects are instances of classes
- Links are instances of associations



### Metalevels and Instanceof

#### Model Elements as Instances of Metamodel Elements

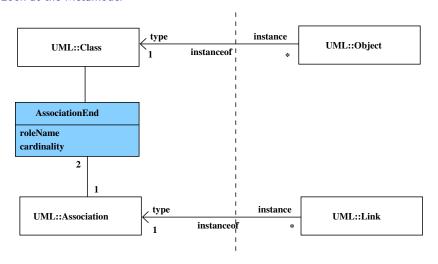


- ▶ Car and Person classes are instances of the metaclass UML::Class
- me: and myFather: are instances of the metaclass UML::Object
- How can that be?

26.07.2012

### Metalevels and Instanceof

#### A Look at the Metamodel



▶ ⇒ two different instanceof relations



### Summary

- Metamodeling required for customizing UML
- OMG relies on MOF to define profiles
- ▶ OCL defines static semantics of models
- Metalevels should not be confused

