Model Driven Architecture Model Transformation

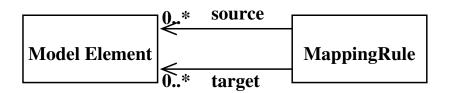
Prof. Dr. Peter Thiemann

Universität Freiburg

14.06.2006

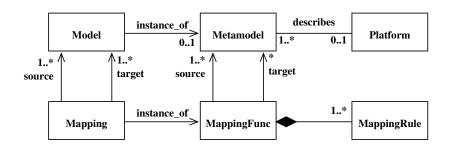


Model Transformation Abstract Setting



- Relate elements in the source model to elements in the target model
- Express by relating metaclasses

Model Transformation Mapping Definition



Model Transformation

Further Requirements

- Tunability for special cases
 - exceptions from the general rule
 - additional information
- Traceability links from target model to source model
- Preservation of extra information attached to generated models
- Bidirectionality

Tunability

- Manual control not feasible
- Transformation parameters
 - name prefixes
 - database tuning
- Conditional transformations
 - depending on (combination of) stereotypes
 - depending on name conventions
 - depending on parameters

Traceability

- Each generated target element "knows" the source elements it depends on
- Changes to the generated code
 - Warning if edited code is no longer an image
 - Edit in target model are propagated back to the source model
- Testing and Debugging
- Impact analysis if requirements change

Preservation

- Without 100% code generation, edits needed in target
 Model Elaboration; "filling in the method bodies"
- Change of source model and regeneration should preserve the edits
- Typical concept: Protected Region
 - Hole in the generated code
 - Uniquely identified to enable preservation
 - Mix of generated and handwritten code potentially introduces dependencies

Bidirectionality

- Not achievable in general, but interesting for reverse engineering
- Definition
 - Both transformations from one definition
 - Two transformation definitions with proof that they are inverses
- Further problems
 - edits in the target model
 - target model only may only reflect one facet of the source model
 - different levels of abstraction

Transformation Parameters

Placement Options

- source model
 - may break abstraction
 - may lead to clutter
- target model
 - not available before first transformation
 - obsolete information (clutter)
- transformation object

Query, Views, and Transformations (QVT)

- Transformations should be automatized
 - turn-around time
 - scalability (large models)
 - improved quality (fewer errors)
- Formal definition of transformations needed
- QVT is OMG's RFP (request for proposals) for a language for defining transformations no standardization, yet
- Basic choices for QVT
 - Imperative/procedural programming (not reversible)
 - Template-based approach (text generation, reversible?)
 - Declarative specification (often rule-based, improved chance for reversibility)
- More to follow



Example Transformation: Getter and Setter

Textual Description (Declarative)

- For each class className in SOURCE there is a class className in the TARGET
- For each public attribute attName: Type of class className in the SOURCE there are the following aggregates to class className in the TARGET:
 - a private attribute attName : Type,
 - a public operation getAttName (): Type,
 - a public operation setAttName (att : Type)

Example Transformation

Source and Target Metamodels

SOURCE





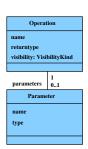


TARGET



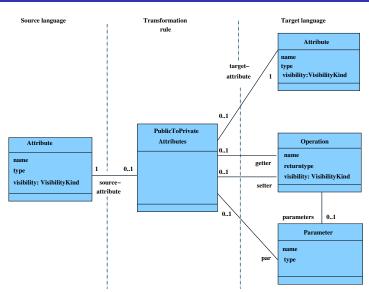






Example Transformation

Transformation Rule



Example Transformation

Specification of "MDA Explained"

```
TRANSFORMATION PublicToPrivateAttributes (UML, UML)
PARAMS

   setterprefix : String = 'set';
   getterprefix : String = 'get';

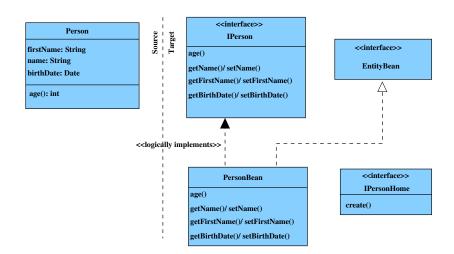
SOURCE
   sourceAttr : UML::Attribute;

TARGET
   targetAttr : UML::Attribute;
   getter : UML::Operation;
   setter : UML::Operation;

BIDIRECTIONAL;
MAPPING
   sourceAttr.name <~> targetAttr.name;
   sourceAttr.type <~> targetAttr.type;
```

```
SOURCE CONDITTION
    sourceAttr.visibility = VisibilityKind::public;
  TARGET CONDITION
    targetAttr.visibility = VisibilityKind::private
                                                         and
    setter.name = setterprefix.concat(targetAttr.name)
                                                         and
    setter.parameters->exists(p
                              p.name = targetAttr.name
                              and
                              p.type = targetAttr.type)
                                                         and
    setter.type = OclVoid
                                                         and
    getter.name = getterprefix.concat(targetAttr.name)
                                                         and
    getter.parameters->isEmptv()
                                                         and
    getter.type = targetAttr.type
                                                         and
    targetAttr.class = setter.class
                                                         and
    targetAttr.class = getter.class;
END TRANSFORMATION
```

Goal in Terms of UML



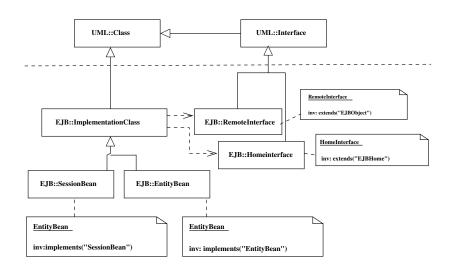
Goal in Terms of an EJB Metamodel

Person

name: String
firstName: String
birthDate: Date

age(): int

Simplified Target Metamodel



Imperative Programming

```
Model createEJBModel(Model source) {
  Model target = new Model();
  for (Class c : source.classes) {
    ImplementationClass
      implClass = new ImplementationClass();
    implClass.setName( c.getName() + "Bean");
    target.addClass( implClass );
    Dependencies.define( implClass, c );
```

Imperative Programming/2

```
RemoteInterface ri = new RemoteInterface();
ri.setName( "I" + c.getName() );
target.addClass( ri );
HomeInterface hi = new HomeInterface();
hi.setName( c.getName() + "Home");
target.addClass( hi );
for (Operation o : c.operations ) {
  ri.addOperation( new Operation( o.clone() ));
  implClass.addOperation(
    new Operation( o.clone() ));
```

Implementation in Java: JMI

- JMI = Java Metadata Interface
- API for creation, storage, access, discovery, and exchange of metadata
- based on MOF (provides "standard interface")
- access to metadata at design and runtime (!)
- metamodel and metadata interchange using XMI (XML Metadata Interchange)
- implementations: UniSys (reference), NetBeans (open source), SAP NetWeaver

Implementation in Java: openArchitectureWare

 open source mde framework supported by software companies

see openarchitectureware.org

- contains Java implementation of
 - UML Class Metamodel
 - Activity Core Metamodel
- each metaclass is represented by a Java class
- specialized metaclasses (e.g., stereotypes) by subclasses of metaclasses

```
public class EJB.ImplementationClass
  extends UML.Class {}
public class EJB.SessionBean
  extends EJB.ImplementationClass {}
public class EJB.EntityBean
  extends EJB.ImplementationClass {}
```

openArchitectureWare/2 Processing a Model

- OAW generates for each model element an instance of the implementation of the corresponding metaclass
- each model element is represented by a Java object
- tagged values are instance variables
- transformation traverses model to generate a new model
- service methods for transformation into the objects

openArchitectureWare/3 Service Method

```
public class EJB. EntityBean
  extends EJB.ImplementationClass {
  protected ElementSet keyList = null;
  public ElementSet key() throws DesignException {
    if (keyList == null) {
      keyList = new ElementSet();
      for( Attribute att : attributes() ) {
        if (att instanceof Key) {
          keyList.add(att);
    return keyList;
```

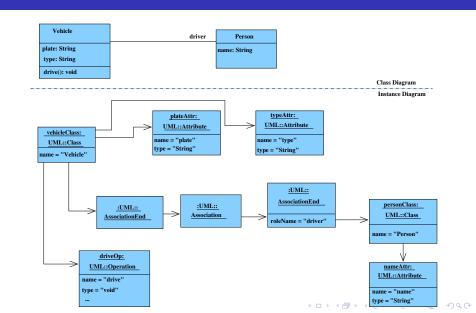
- if UML tool does not check design constraints
- OAW invokes all CheckConstraints() methods after instantiation

```
public class EJB. EntityBean
  extends EJB.ImplementationClass {
  public String CheckConstraints() throws DesignExc
    if(key().isEmpty()) {
      throw new DesignException("Constraint violati
            +"no key found for entity "
            + this.Name());
  return "";
```

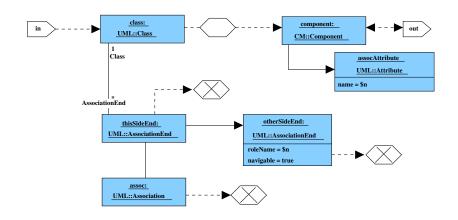
Graphical Specification

- UMLX: pattern matching against instance diagram
- graphical notation based on class diagrams viewed as instance diagrams wrt their metamodel
- extensions to specify
 - input
 - output
 - deleted elements
 - new elements

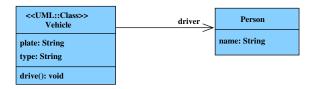
Reminder: Class Diagram as Instance Diagram



Transformation Rule in UMLX



Result for Transformation



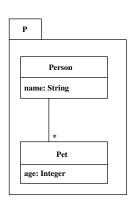
<CM::Component>>
Vehicle

plate: String
type: String
driver: Person

drive(): void

Declarative Transformation

Textual Notation: Class Diagrams



```
(Package)[
 name='P'
 contents = {
   (Class, Person)[
    name = 'Person',
    attributes = {
     (Attribute)[
       name = 'name'.
       type = String],
      (Attribute)[
       name = 'pet',
       type = (SetType)[
       elementType = Pet]]}],
(Class, Pet)[
    name = 'Pet'.
    attributes = {
    (Attribute)[
       name = 'age',
       type = Integer]}]}]
```

Declarative Transformation

Textual Notation: Pattern for Relation

```
relation R {
  domain {
    pattern-1 [when condition-1]
  domain {
    pattern-2 [when condition-2]
  when {
    condition
```

Textual Notation: Example Method to XML

```
relation Method_To_XML {
  domain {
    (UML.Method)[name = n, body = b]
  domain {
    (XML.Element)[
      name = "Method",
      attributes = {(XML.Attribute)[
                       name = "name",
                       value = n],
      contents = {b}
```