CST 238 Fall 2020, Dr. Gross, CSUMB

Homework XX. ArrayList

Due: XXX
Objectives:

- Use dynamic arrays to implement a list
- Resizing the dynamic array

How to turn in:

- Submit the ArrayList.cpp to ILearn
- Follow instructions carefully or be prepared to lose points

Step 1. Getting Started

- 1. Create a new repo (in an IDE of your choosing)
- 2. Add the files List.h, ArrayList.h, and List.cpp to the repo
- 3. Create a new file called ArrayList.cpp, and include ArrayList.h in that file
 - a. Don't forget to write your name, date and synopsis
- 4. Create a main.cpp, include ArrayList.h and List.h

Step 2. Implement and Test

Class diagram: (need to update: add the getCapacity() method to diagram)

ArrayList

- BASESIZE:const int = 10000
- data:double*
- dataCapacity:int = 10000
- dataUsed:int = 0
- shiftedElements:long long = 0
- resizes:long long = 0
- ensureCapacity(int)
- + ArrayList()
- + ArrayLisy(const ArrayList)
- + ~ArrayList()
- + getShiftedElements():long long
- + getResizes():long long
- + add(double)
- + insert(int, double)
- + clear()
- + contains(double):bool
- + empty():bool
- + remove(int):double
- + size():int
- + get(int):double
- + print(ostream&)

Brief descriptions of attributes and methods:

BASESIZE: capacity of arraylist at start data: The pointer to the first element in the arraylist dataCapacity: current capacity of arraylist dataUsed: current number of elements in the arraylist shiftedElements: number of elements that have been shifted during inserts & removes resizes: number of times the arraylist has had to increase capacity by BASESIZE ensureCapacity(int): a method to check if an insert/add is valid, if not, it will resize ArrayList(): constructor ArrayList(const Arraylist&): Copy Constructor ~ArrayList(): Deconstructor getShiftedElements(): returns the value of shiftedElements getResizes(): returns the value of resizes add (double): add a new element to the end of the list (append) insert (int, double): insert a value into the arraylist at any index clear(): deletes all the elements in the arraylist contains (double): checks if a value is present in the list, returning true if so, false otherwise empty(): checks if the arraylist is empty, returns true/false remove (int): removes an element from the arraylist at a given index size(): returns the value of dataUsed get (int): returns the value of the given index, if it is valid, -1 otherwise print (ostream&): prints the elements in the list

Attribute/Method Name	Description
BASESIZE	capacity of arraylist at start

NOTE: print (ostream&) should output the list in the same format as shown below ([0, 1, 2, 3])

Example of tests (including but not limited to) you should run:

```
(try two column src/output)
      cout << "==== empty =====" << endl;
      if(a.empty()){
          cout << "size = " << a.size() << endl;</pre>
      cout << "\n==== add 3 elements =====" << endl;</pre>
      for (int i = 0; i < 3; i++) {
          a.add(i);
      if(a.size() == 3){
          cout << "size = " << a.size() << endl;</pre>
      cout << "\n===== not empty =====" << endl;</pre>
      if(!a.empty()){
          cout << "list is not empty\n";</pre>
      cout << "\n===== clearing list =====" << endl;</pre>
      a.clear();
      if(a.empty()){
          cout << "size = " << a.size() << endl;</pre>
      }
      cout << "\n===== inserting 5 elements =====" << endl;</pre>
      for(int i = 0; i < 5; i++){
          a.insert(i, i);
      cout << "list elements: " << a << endl;</pre>
      cout << "size = " << a.size() << endl;</pre>
      cout << "\n===== contains 3 =====" << endl;</pre>
      if(a.contains(3)){
          cout << "list contains 3\n";</pre>
      cout << "\n===== does not contain 5 =====" << endl;</pre>
      if(!a.contains(5)){
          cout << "list does not contain 5\n";</pre>
      cout << "\n===== removing 2 =====" << endl;</pre>
      a.remove(2);
      if(!a.contains(2)){
          cout << "size = " << a.size() << endl;</pre>
          cout << "list elements: " << a << endl;</pre>
      cout << "\n===== removing last 2 elements =====" << endl;</pre>
      for (int i = 2; i > 0; i--) {
```

```
a.remove(a.size() - 1);
      }
      cout << "size = " << a.size() << endl;</pre>
      cout << "list elements: " << a << endl;</pre>
      cout << "\n==== inserting 3 elements into the middle =====" << endl;</pre>
      for (int i = 4; i > 1; i--) {
          a.insert(a.size()/2, i);
      cout << "size = " << a.size() << endl;</pre>
      cout << "list elements: " << a << endl;</pre>
Output:
      ==== empty =====
      size = 0
      ==== add 3 elements =====
      size = 3
      ==== not empty =====
      list is not empty
      ===== clearing list =====
      size = 0
      ===== inserting 5 elements =====
      list elements: [0, 1, 2, 3, 4]
      size = 5
      ==== contains 3 =====
      list contains 3
      ===== does not contain 5 =====
      list does not contain 5
      ==== removing 2 =====
      size = 4
      list elements: [0, 1, 3, 4]
      ==== removing last 2 elements =====
      size = 2
      list elements: [0, 1]
      ==== inserting 3 elements into the middle =====
      size = 5
      list elements: [0, 3, 2, 4, 1]
```

Rubric:

Method	Points
empty	10
insert	26
remove	20
add	16
clear	8
contains	5
get	7
getCapacity	4
getResizes	2
getShiftedElements	2
Total points	100

(add notes that explain insert to empty, non-empty, and cause resize will have effects on their grade) Note: getCapacity, getResizes, & getShiftedElements are all implemented in ArrayList.h, so the objective is to return the correct number.

Final Notes:

- Develop tests in main.cpp to check the functionality of each method you implement
- Upload both ArrayList.cpp and main.cpp
- No cout statements