

**Program 1. Write a networking program in Java to implement a TCP server that provides services for a TCP Client.**

**TCP Client -**

```
import java.io.*;
import java.net.*;
class TCPClient{
    public static void main(String[] args){
        Socket client;

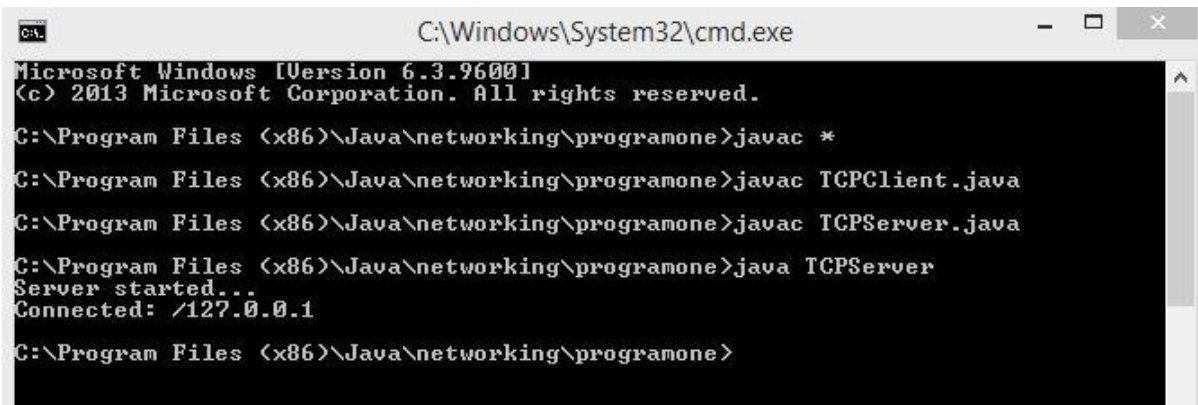
        InputStream inputStream;
        DataInputStream dataInputStream;

        try{
            client = new Socket("localhost", 7313);
            inputStream = client.getInputStream();
            dataInputStream =new DataInputStream(inputStream);
            System.out.println(dataInputStream.readUTF());
            System.out.println(dataInputStream.readUTF());
            client.close();
        }catch(IOException e){
            System.out.println(e);
        }
    }
}
```

### TCP Server -

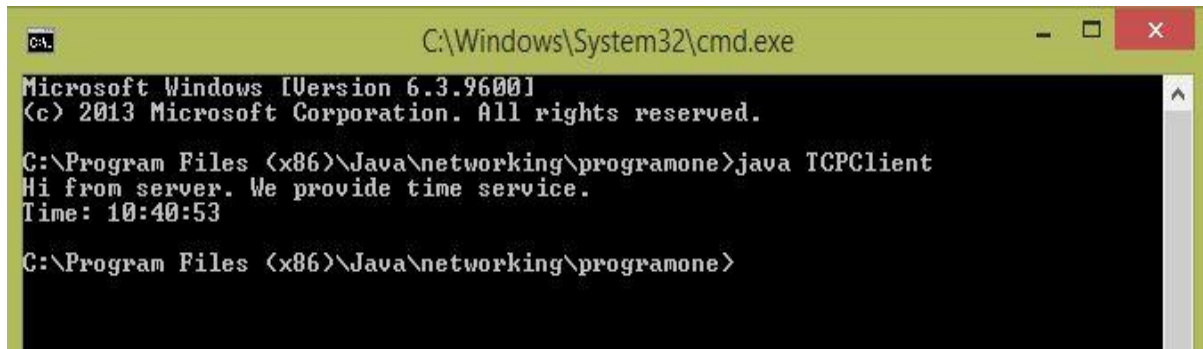
```
import java.io.*;
import java.net.*;
import java.util.*;
class TCPServer{
    public static void main(String[] args){
        ServerSocket server;
        Socket client;
        OutputStream outputStream;
        DataOutputStream dataOutputStream;
        Calendar calendar;
        try{
            server = new ServerSocket(7313);
            System.out.println("Server started...");
            client = server.accept();
            System.out.println("Connected:" + client.getInetAddress());
            outputStream = client.getOutputStream();
            dataOutputStream = new DataOutputStream(outputStream);
            dataOutputStream.writeUTF("Hi from server. We provide time      service.");
            calendar = Calendar.getInstance();
            dataOutputStream.writeUTF("Time:" + calendar.get(Calendar.HOUR_OF_DAY) + ":" +
calendar.get(Calendar.MINUTE)
            + ":" + calendar.get(Calendar.SECOND));
            server.close();
        }catch(IOException e){
            System.out.println(e);
        }
    }
}
```

Output:



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programone>javac *
C:\Program Files (x86)\Java\networking\programone>javac TCPClient.java
C:\Program Files (x86)\Java\networking\programone>javac TCPServer.java
C:\Program Files (x86)\Java\networking\programone>java TCPServer
Server started...
Connected: /127.0.0.1
C:\Program Files (x86)\Java\networking\programone>
```



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programone>java TCPClient
Hi from server. We provide time service.
Time: 10:40:53
C:\Program Files (x86)\Java\networking\programone>
```

### **Program 2. Write a networking program to implement socket programming using User datagram Protocol in Java.**

#### **UDP Client -**

```
import java.net.*;
import java.io.*;
import java.util.*;

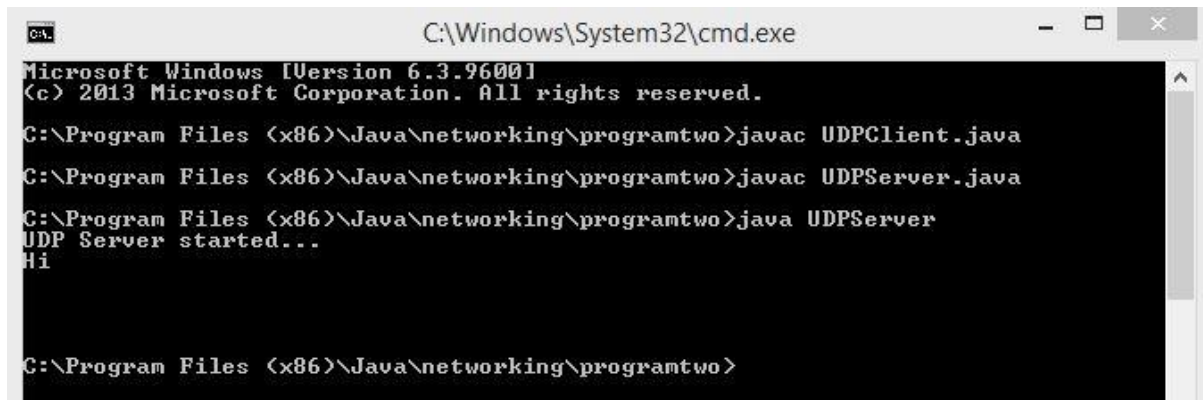
public class UDPClient {
    public static void main(String[] args){
        DatagramSocket datagramSocket;
        DatagramPacket datagramPacket;
        String userInput;
        InetAddress ipAddr;
        Scanner scanner = new Scanner(System.in);
        byte[] bytes = new byte[1024];
        try{
            datagramSocket = new DatagramSocket(7314);
            ipAddr = InetAddress.getByName("localhost");
            System.out.println("Write msg to send");
            userInput = scanner.nextLine();
            bytes = userInput.getBytes();
            datagramPacket = new DatagramPacket(bytes, bytes.length, ipAddr, 7313);
            datagramSocket.send(datagramPacket);
            scanner.close();
        } catch (SocketException ex) {
            System.out.println(ex);
        } catch (UnknownHostException ex) {
            System.out.println(ex);
        } catch (IOException ex) {
            System.out.println(ex);
        }
    }
}
```

### UDP Server -

```
import java.net.*;
import java.io.*;
import java.util.*;

public static void main(String[] args) {
    DatagramSocket datagramSocket;
    DatagramPacket datagramPacket;
    byte[] bytes;
    String msg;
    try {
        datagramSocket = new DatagramSocket(7313);
        System.out.println("UDP Server started...");
        bytes = new byte[1024];
        datagramPacket = new DatagramPacket(bytes, 0, bytes.length);
        datagramSocket.receive(datagramPacket);
        msg = new String(bytes);
        System.out.println(msg);
    } catch (SocketException ex) {
        System.out.println(ex);
    } catch (IOException ex) {
        System.out.println(ex);
    }
}
```

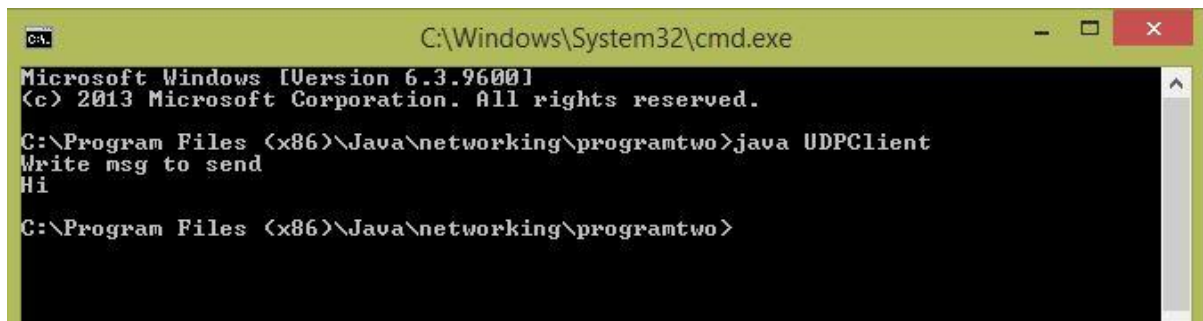
Output:



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programtwo>javac UDPClient.java
C:\Program Files (x86)\Java\networking\programtwo>javac UDPServer.java
C:\Program Files (x86)\Java\networking\programtwo>java UDPServer
UDP Server started...
Hi

C:\Program Files (x86)\Java\networking\programtwo>
```



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programtwo>java UDPClient
Write msg to send
Hi

C:\Program Files (x86)\Java\networking\programtwo>
```

### Program 3. Implement an FTP server using socket programming.

#### FTP Client -

```
import java.net.*;
import java.io.*;

class FTPClient{
    public static void main(String[] args){

        String fileName;
        File file;
        FileOutputStream fileOutputStream = null;

        InputStream inputStream = null;
        DataInputStream dataInputStream = null;
        Socket socket = null;
        byte[] byteArray;
        try {
            socket = new Socket("localhost", 7313);
            System.out.println("Connected...");

            inputStream = socket.getInputStream();

            dataInputStream = new DataInputStream(inputStream);

            fileName = dataInputStream.readUTF();
            file = new File(fileName);
            fileOutputStream = new FileOutputStream(file);

            int bytesRead = 0;
            byteArray = new byte[1024 * 10];

            while((bytesRead = inputStream.read(byteArray)) > -1){
                fileOutputStream.write(byteArray, 0, bytesRead);
            }
            System.out.println("Received Successfully...");
            fileOutputStream.close();
            socket.close();

        } catch (IOException e) {
            System.err.println("Error 1");
            e.printStackTrace();
        }
    }
}
```

### FTP Server -

```
import java.net.*;
import java.io.*;
import java.util.*;

class FTPServer{
    public static void main(String[] args){
        String fileName = null;
        FileInputStream fileInputStream = null;
        OutputStream outputStream = null;
        DataOutputStream dataOutputStream = null;
        ServerSocket serverSocket = null;
        Socket client = null;
        Scanner scan = new Scanner(System.in);
        File file;
        byte[] bytes;
        try
        {
            serverSocket = new ServerSocket(7313);
            System.out.println("FTP Server started...");
            client = serverSocket.accept();
            System.out.println("Client connected...");
            outputStream = client.getOutputStream();
            dataOutputStream = new DataOutputStream(outputStream);
            System.out.println("Enter file name to send");
            fileName = scan.nextLine();
            file = new File(fileName);
            fileInputStream = new FileInputStream(file);
            int fileLength = (int) file.length();
            bytes = new byte[fileLength];
            fileInputStream.read(bytes, 0, bytes.length);
            dataOutputStream.writeUTF(file.getName());
            outputStream.write(bytes, 0, bytes.length);
            outputStream.close();
            scan.close();
            System.out.println("Sent Successfully");
            serverSocket.close();
        } catch (IOException e) {
            e.printStackTrace();
        }
    }
}
```



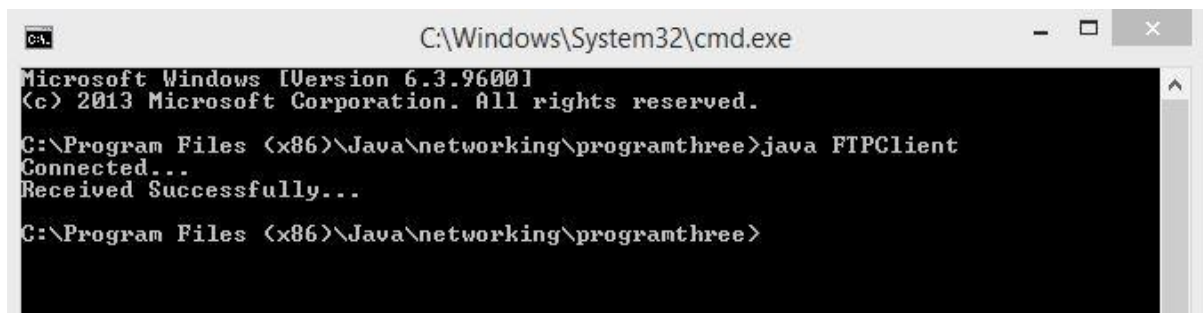
Output:



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programthree>javac FTPClient.java
C:\Program Files (x86)\Java\networking\programthree>javac FTPServer.java
C:\Program Files (x86)\Java\networking\programthree>java FTPServer
FTP Server started...
Client connected...
Enter file name to send
C:\Users\harsh\Desktop\mcathird-master\mcathird-master\README.md
Sent Successfully

C:\Program Files (x86)\Java\networking\programthree>
```



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programthree>java FTPClient
Connected...
Received Successfully...

C:\Program Files (x86)\Java\networking\programthree>
```

### Program 4. Implement a chat server using socket programming.

#### Chat Client -

```
import java.net.*;
import java.io.*;
import java.util.*;

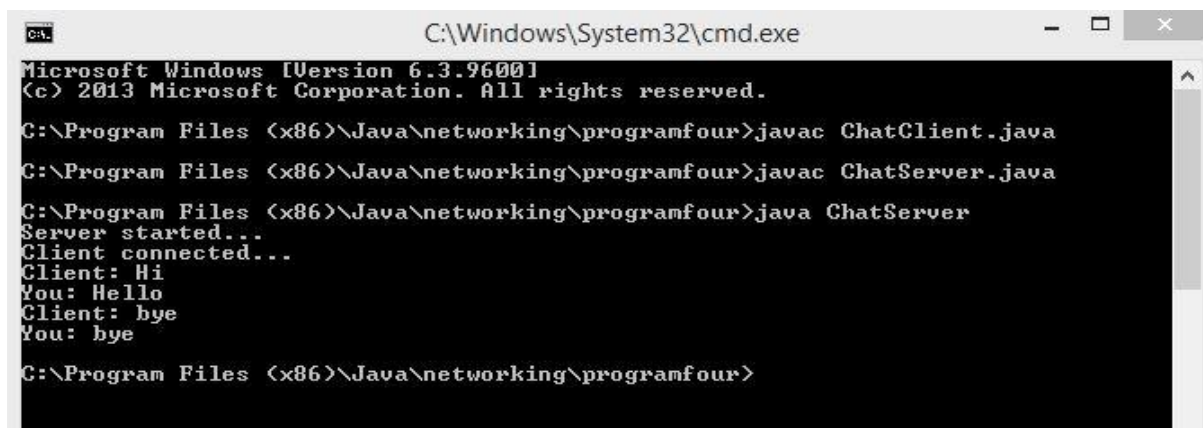
class ChatClient{
    public static void main(String[] args){
        Socket socket = null;
        Scanner scan = new Scanner(System.in);
        String yourMsg, serverMsg;
        InputStream inputStream = null;
        OutputStream outputStream = null;
        DataInputStream dataInputStream = null;
        DataOutputStream dataOutputStream = null;
        try{
            socket = new Socket("localhost", 7313);
            System.out.println("Connected...");
            inputStream = socket.getInputStream();
            outputStream = socket.getOutputStream();
            dataInputStream = new DataInputStream(inputStream);
            dataOutputStream = new DataOutputStream(outputStream);
            while(true){
                serverMsg = dataInputStream.readUTF();
                if(serverMsg.equals("exit")){
                    break;
                }
                System.out.println("Server: " + serverMsg);
                System.out.print("You: ");
                yourMsg = scan.nextLine();
                dataOutputStream.writeUTF(yourMsg);
                if(yourMsg.equals("exit")){
                    break;
                }
            }
            socket.close();
        }catch(IOException e){
            System.out.println(e);
        }
    }
}
```

### Chat Server -

```
import java.net.*;
import java.io.*;
import java.util.*;

class ChatServer{
    public static void main(String[] args){
        ServerSocket serverSocket = null;
        Socket client = null;
        Scanner scan = new Scanner(System.in);
        String yourMsg, clientMsg;
        OutputStream outputStream = null;
        InputStream inputStream = null;
        DataOutputStream dataOutputStream = null;
        DataInputStream dataInputStream = null;
        try {
            serverSocket = new ServerSocket(7313);
            System.out.println("Server started...");
            client = serverSocket.accept();
            System.out.println("Client connected...");
            outputStream = client.getOutputStream();
            inputStream = client.getInputStream();
            dataOutputStream = new DataOutputStream(outputStream);
            dataInputStream = new DataInputStream(inputStream);
            dataOutputStream.writeUTF("Hi from server");
            while(true){
                clientMsg = dataInputStream.readUTF();
                if(clientMsg.equals("exit")){
                    break;
                }
                System.out.println("Client: " + clientMsg);
                System.out.print("You: ");
                yourMsg = scan.nextLine();
                dataOutputStream.writeUTF(yourMsg);
                if(yourMsg.equals("exit")){
                    break;
                }
            }
            serverSocket.close();
        } catch (IOException e){
            System.out.println(e);
        }
    }
}
```

Output:



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programfour>javac ChatClient.java
C:\Program Files (x86)\Java\networking\programfour>javac ChatServer.java
C:\Program Files (x86)\Java\networking\programfour>java ChatServer
Server started...
Client connected...
Client: Hi
You: Hello
Client: bye
You: bye

C:\Program Files (x86)\Java\networking\programfour>
```



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programfour>java ChatClient
Connected...
Server: Hi from server
You: Hi
Server: Hello
You: bye
Server: bye
You: exit

C:\Program Files (x86)\Java\networking\programfour>
```

### Program 5. Implement an ECHO server using socket programming.

#### ECHO Client -

```
import java.net.*;
import java.io.*;
import java.util.*;

class Client{
    public static void main(String[] args){
        Socket socket = null;
        Scanner scan = new Scanner(System.in);
        String yourMsg, echo;
        InputStream inputStream = null;
        OutputStream outputStream = null;
        DataInputStream dataInputStream = null;
        DataOutputStream dataOutputStream = null;
        try{
            socket = new Socket("localhost", 7313);
            System.out.println("Connected...");

            inputStream = socket.getInputStream();
            outputStream = socket.getOutputStream();

            dataInputStream = new DataInputStream(inputStream);
            dataOutputStream = new DataOutputStream(outputStream);

            System.out.println("Enter msg to echo...");
            yourMsg = scan.nextLine();

            dataOutputStream.writeUTF(yourMsg);
            echo = dataInputStream.readUTF();

            System.out.println(echo);
            System.out.println("Echoed successfully");
            socket.close();
            scan.close();
        } catch (IOException e){
            System.out.println(e);
        }
    }
}
```

### ECHO Server -

```
import java.net.*;
import java.io.*;

class EchoServer{
    public static void main(String[] args){
        ServerSocket serverSocket = null;
        Socket client = null;
        String clientMsg;

        InputStream inputStream = null;
        OutputStream outputStream = null;

        DataInputStream dataInputStream = null;
        DataOutputStream dataOutputStream = null;
        try
        {
            serverSocket = new ServerSocket(7313);
            System.out.println("Server started...");
            client = serverSocket.accept();
            System.out.println("Client connected...");

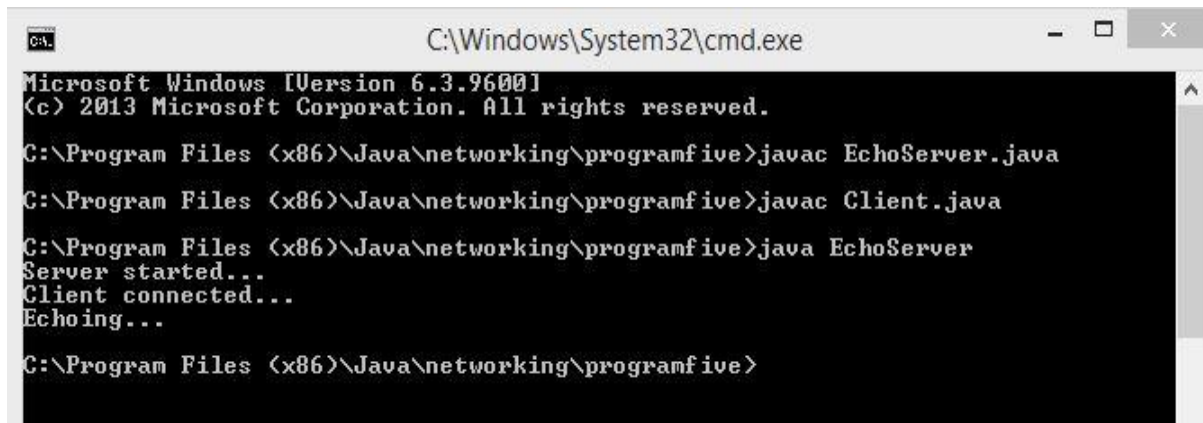
            inputStream = client.getInputStream();
            outputStream = client.getOutputStream();

            dataInputStream = new DataInputStream(inputStream);
            dataOutputStream = new DataOutputStream(outputStream);

            clientMsg = dataInputStream.readUTF();
            System.out.println("Echoing...");
            dataOutputStream.writeUTF(clientMsg);

            serverSocket.close();
        } catch(IOException e){
            System.out.println(e);
        }
    }
}
```


Output:



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programfive>javac EchoServer.java
C:\Program Files (x86)\Java\networking\programfive>javac Client.java
C:\Program Files (x86)\Java\networking\programfive>java EchoServer
Server started...
Client connected...
Echoing...

C:\Program Files (x86)\Java\networking\programfive>
```



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programfive>java Client
Connected...
Enter msg to echo...
hii
hii
Echoed successfully

C:\Program Files (x86)\Java\networking\programfive>
```

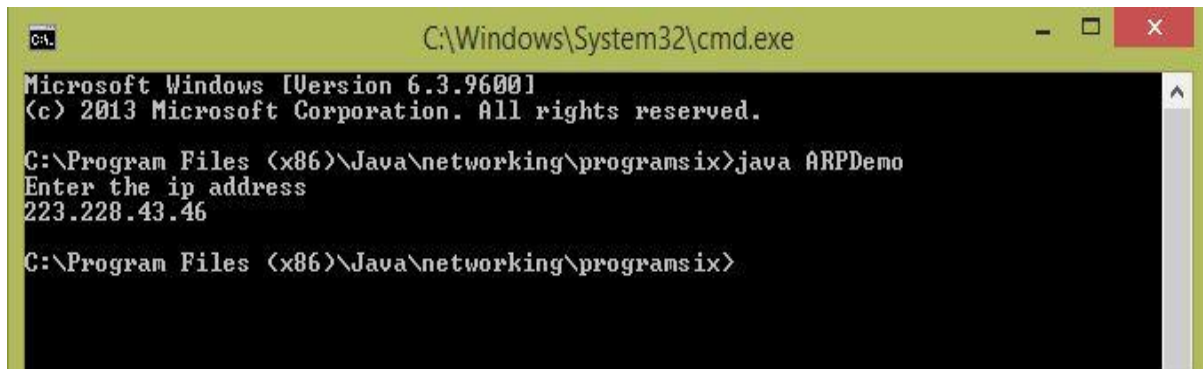
### **Program 6. Implement Address Resolution Protocol using socket programming.**

```
import java.net.*;
import java.io.*;
import java.util.*;

public class ARPDemo {
    public static void main(String[] args) {
        String ip;
        Scanner scan = new Scanner(System.in);
        ProcessBuilder processBuilder = new ProcessBuilder();
        Process process;
        System.out.println("Enter the ip address");
        ip = scan.nextLine();
        InputStream is;
        try{
            InetAddress inet = InetAddress.getByName(ip);
            if(inet.isReachable(5000)){
                process = processBuilder.command("arp", "-a").start();
                is = process.getInputStream();
                BufferedReader buff = new BufferedReader(new InputStreamReader(is));
                String res;
                while((res = buff.readLine()) != null){
                    if(res.contains(ip)){
                        res = res.trim();
                        res = res.replaceAll(" +", " ");
                        String[] array = res.split(" ");
                        System.out.println(array[0] + " ==> " + array[1]);
                    }
                }
            }
            else{
                System.out.println("Host is not present");
            }
        } catch (Exception e){
            System.out.println(e);
        }
    }
}
```



Output:



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programsix>java ARPDemo
Enter the ip address
223.228.43.46

C:\Program Files (x86)\Java\networking\programsix>
```

### Program 7. Implement Ping server and Ping client using socket programming.

#### Ping Client -

```
import java.net.*;
import java.io.*;
import java.util.*;

public class PingClient {
    public static void main(String[] args){
        DatagramSocket socket;
        DatagramPacket packet;
        InetAddress ipaddr;
        byte[] bytes;
        int n = 0;
        String str;
        long sTime;
        long rTime;
        long cTime;
        try{
            socket = new DatagramSocket(7312);
            ipaddr = InetAddress.getByName("localhost");
            while(n < 5){
                str = "dummy packet";
                bytes = str.getBytes();
                packet=new DatagramPacket(bytes,bytes.length,ipaddr,7313);
                socket.send(packet);
                sTime = new Date().getTime();
                try{
                    byte[] rBytes = new byte[1024];
                    DatagramPacket rPacket = new DatagramPacket(rBytes, 0, rBytes.length);
                    socket.setSoTimeout(5000);          socket.receive(rPacket);
                    rTime = new Date().getTime();

                    cTime = rTime - sTime;
                    System.out.println("Reply from " + rPacket.getAddress().toString() + ": time < " +
                        cTime + "ms");
                }catch(IOException ex){
                    System.out.println("Request Timeout: " + n);
                }
                Thread.sleep(1000);
                n++;
            }

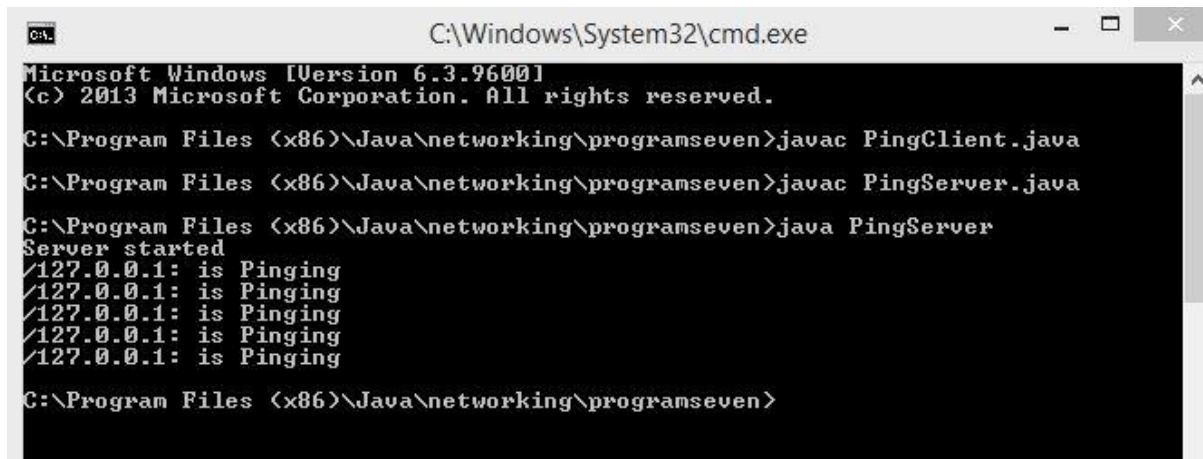
            } catch (SocketException ex) {
                System.out.println(ex.getMessage());
            } catch (UnknownHostException ex) {
                System.out.println(ex.getMessage());
            } catch (IOException ex) {
                System.out.println(ex.getMessage());
            } catch (InterruptedException ex) {
                System.out.println(ex.getMessage());
            }
        }
    }
}
```

### Ping Server -

```
import java.net.*;
import java.io.*;

public class PingServer {
    public static void main(String[] args){
        DatagramSocket sock;
        DatagramPacket packet;
        byte[] rBytes = new byte[1024];
        String msg;
        String str;
        int n = 0;
        try {
            sock = new DatagramSocket(7313);
            System.out.println("Server started");
            packet = new DatagramPacket(rBytes, 0, rBytes.length);
            while(n < 5){
                sock.receive(packet);
                msg = new String(rBytes);
                System.out.println(packet.getAddress().toString() + ": is Pinging");
                byte[] sBytes;
                str = "dummy packet";
                sBytes = str.getBytes();
                DatagramPacket sPacket = new DatagramPacket(sBytes,0, sBytes.length,
                InetAddress.getByAddress("localhost"), 7312);
                sock.send(sPacket);
                n++;
            }
        } catch (SocketException ex) {
            System.out.println(ex.getMessage());
        } catch (IOException ex) {
            System.out.println(ex.getMessage());
        }
    }
}
```

Output:



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programseven>javac PingClient.java
C:\Program Files (x86)\Java\networking\programseven>javac PingServer.java
C:\Program Files (x86)\Java\networking\programseven>java PingServer
Server started
/127.0.0.1: is Pinging
/127.0.0.1: is Pinging
/127.0.0.1: is Pinging
/127.0.0.1: is Pinging
/127.0.0.1: is Pinging
C:\Program Files (x86)\Java\networking\programseven>
```



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programseven>java PingClient
Reply from /127.0.0.1: time < 9ms
Reply from /127.0.0.1: time < 1ms
Reply from /127.0.0.1: time < 1ms
Reply from /127.0.0.1: time < 1ms
Reply from /127.0.0.1: time < 1ms
C:\Program Files (x86)\Java\networking\programseven>
```

### **Program 8. Implement Remote Command Execution using network programming.**

#### **RCE Client -**

```
import java.net.*;
import java.io.*;
import java.util.*;

public class RCEClient {
    public static void main(String[] args){
        Socket client;
        InputStream is;
        OutputStream os;
        DataOutputStream dos;
        DataInputStream dis;
        Scanner scan = new Scanner(System.in);
        String cmd;

        try{
            client = new Socket("localhost", 7313);
            System.out.println("Connected to server: " + client.getInetAddress());
            System.out.println("Enter the command to execute remotely");
            cmd = scan.nextLine();
            is = client.getInputStream();
            os = client.getOutputStream();
            dis = new DataInputStream(is);
            dos = new DataOutputStream(os);
            dos.writeUTF(cmd);
            System.out.println(dis.readUTF());
            os.flush();
            client.close();
        }catch(IOException e){
            System.out.println(e.getMessage());
        }
    }
}
```

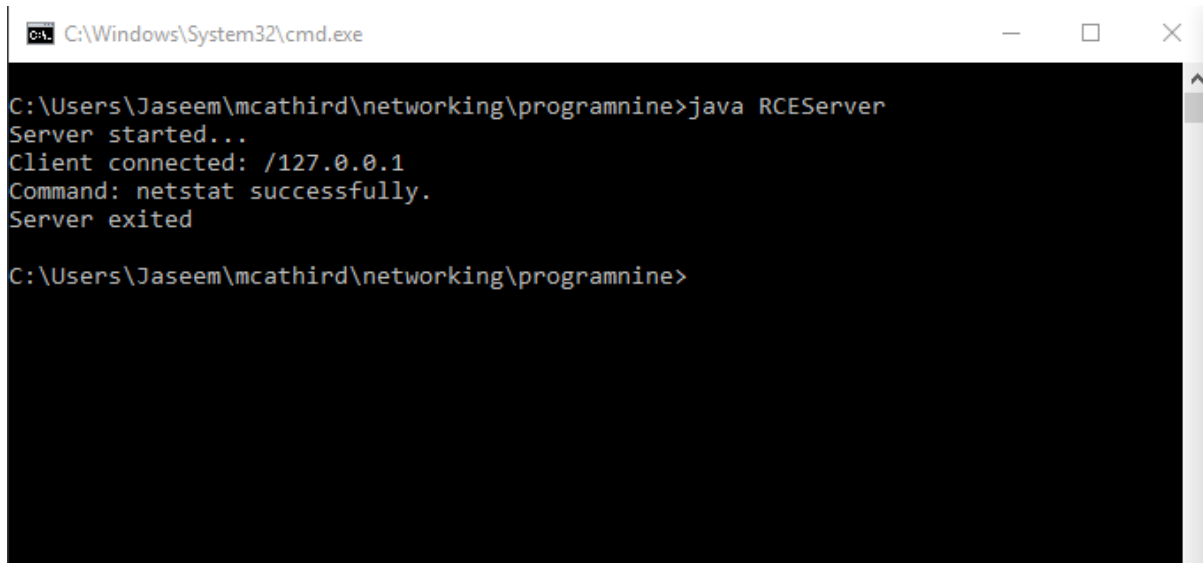
### RCE Server -

```
import java.net.*;
import java.io.*;

class RCEServer {

    public static void main(String[] args) {
        ServerSocket server;
        Socket client;
        OutputStream os;
        InputStream is;
        InputStream commandInputStream;
        DataInputStream dis;
        DataOutputStream dos;
        String[] command;
        Process process;
        ProcessBuilder pB = new ProcessBuilder();
        try{
            server = new ServerSocket(7313);
            System.out.println("Server started...");
            client = server.accept();
            System.out.println("Client connected: " + client.getInetAddress());
            os = client.getOutputStream();
            is = client.getInputStream();
            dis = new DataInputStream(is);
            dos = new DataOutputStream(os);
            String cmd = dis.readUTF();
            cmd = cmd.trim();
            command = cmd.split(" ");
            process = pB.command(command).start();
            commandInputStream = process.getInputStream();
            BufferedReader buff = new BufferedReader(new
            InputStreamReader(commandInputStream));
            String read;
            String result = "";
            while ((read = buff.readLine()) != null){
                result = read + "\n" + result;
            }
            dos.writeUTF(result);
            dos.flush();
            System.out.println("Command: " + cmd + " successfully.");
            System.out.println("Server exited");
            server.close();
        }catch(IOException e){
            System.out.println(e.getMessage());
        }
    }
}
```

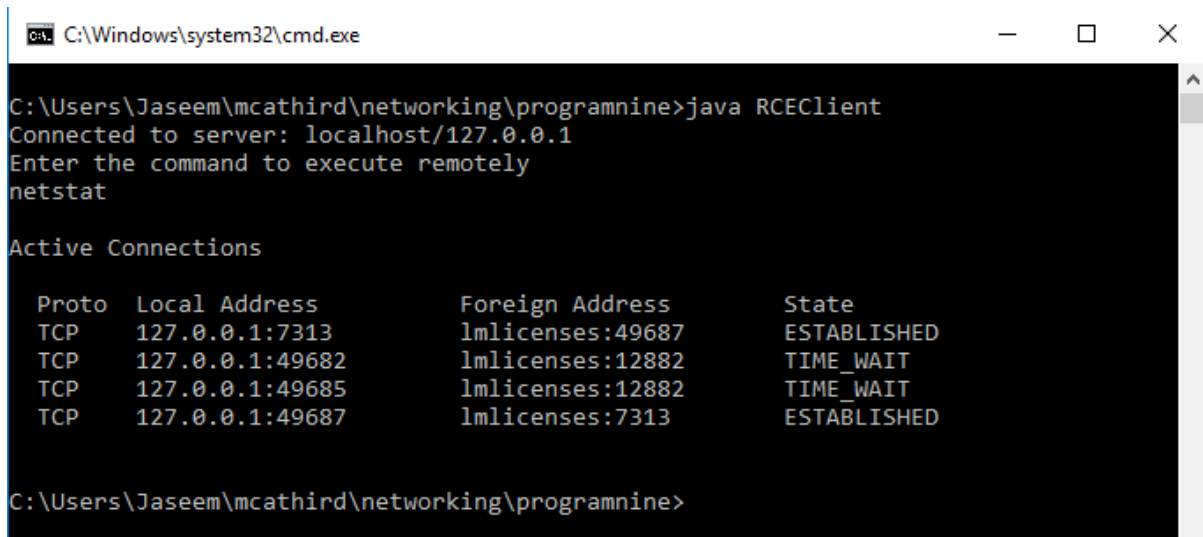
Output:



```
C:\Windows\System32\cmd.exe

C:\Users\Jaseem\mcathird\networking\programnine>java RCEServer
Server started...
Client connected: /127.0.0.1
Command: netstat successfully.
Server exited

C:\Users\Jaseem\mcathird\networking\programnine>
```



```
C:\Windows\system32\cmd.exe

C:\Users\Jaseem\mcathird\networking\programnine>java RCEClient
Connected to server: localhost/127.0.0.1
Enter the command to execute remotely
netstat

Active Connections

Proto Local Address          Foreign Address         State
TCP    127.0.0.1:7313           lmlicenses:49687       ESTABLISHED
TCP    127.0.0.1:49682         lmlicenses:12882       TIME_WAIT
TCP    127.0.0.1:49685         lmlicenses:12882       TIME_WAIT
TCP    127.0.0.1:49687         lmlicenses:7313        ESTABLISHED

C:\Users\Jaseem\mcathird\networking\programnine>
```

### **Program 9. Implement a program to retrieve the data for the specified URL.**

```
import java.net.*;
import java.io.*;
import java.util.*;

public class RetrieveData {
    public static void main(String[] args) {
        Scanner scan = new Scanner(System.in);
        HttpURLConnection connection;
        URL url;
        String input;
        try {
            System.out.println("Enter the URL");
            input = scan.nextLine();
            url = new URL(input);
            connection = (HttpURLConnection) url.openConnection();
            System.out.println("Request Method: " + connection.getRequestMethod());
            System.out.println("Response Code: " + connection.getResponseCode());
            System.out.println("Response Message: " + connection.getResponseMessage());
            Map<String, List<String>> headerFields = connection.getHeaderFields();
            Set<String> headerKeys = headerFields.keySet();
            for(String key: headerKeys){
                System.out.println("Key: " + key + " : " + "Value: " + headerFields.get(key));
            }
            connection.disconnect();
            scan.close();
        } catch (Exception ex) {
            System.out.println(ex);
        }
    }
}
```



Output:

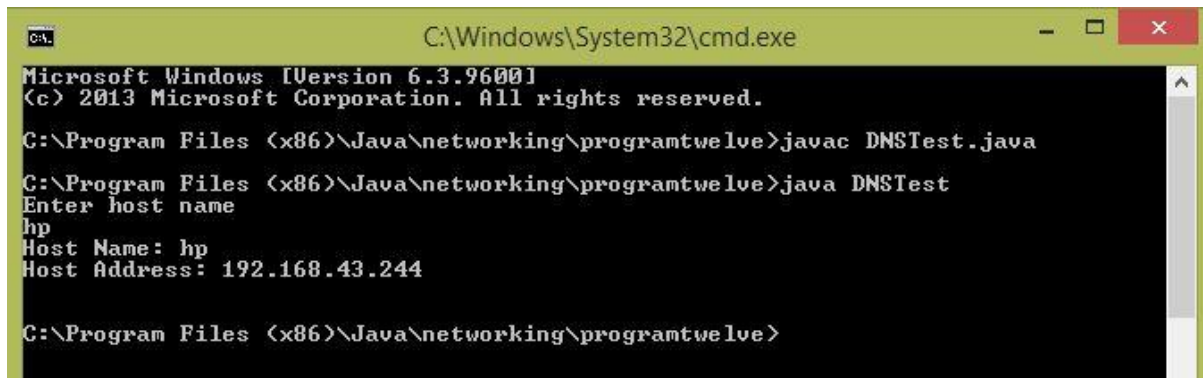
```
C:\Windows\System32\cmd.exe
C:\Users\Jaseem\mcathird\networking\programeleven>javac *.java
C:\Users\Jaseem\mcathird\networking\programeleven>java RetrieveData
Enter the URL
https://www.google.com
Request Method: GET
Response Code: 200
Response Message: OK
Key: Transfer-Encoding : Value: [chunked]
Key: null : Value: [HTTP/1.1 200 OK]
Key: Alt-Svc : Value: [quic=":443"; ma=2592000; v="44,43,39"]
Key: Server : Value: [gws]
Key: P3P : Value: [CP="This is not a P3P policy! See g.co/p3phelp for more info."]
Key: Date : Value: [Tue, 29 Jan 2019 08:22:41 GMT]
Key: Accept-Ranges : Value: [none]
Key: X-Frame-Options : Value: [SAMEORIGIN]
Key: Cache-Control : Value: [private, max-age=0]
Key: Vary : Value: [Accept-Encoding]
Key: Set-Cookie : Value: [NID=156=eVTgWiC3y3mAkasFEUhztn2TGutKmbpQr-pcn3_5yyIt_Cj-uubZ-o8tObzsIKcCimXBBjcPRPFjn0xGrXNp-9g5-vvTlKYqsHzKQqKIM9msetgV081fxywbdFBnt-7P6opi7cPJ0gUaBodHJZmNqrBLj3FcQc_DxqJxL0DPeM; expires=Wed, 31-Jul-2019 08:22:41 GMT; path=/; domain=.google.com; HttpOnly, 1P_JAR=2019-01-29-08; expires=Thu, 28-Feb-2019 08:22:41 GMT; path=/; domain=.google.com]
Key: Expires : Value: [-1]
Key: X-XSS-Protection : Value: [1; mode=block]
Key: Content-Type : Value: [text/html; charset=ISO-8859-1]
C:\Users\Jaseem\mcathird\networking\programeleven>
```

**Program 10. Write a Java program to check whether the given DNS is found in the internet or not.**

```
import java.net.*;
import java.util.*;

class DNSTest{
    public static void main(String[] args){
        String host = new String();
        Scanner input = new Scanner(System.in);
        InetAddress inetAddress;
        try{
            System.out.println("Enter host name");
            host = input.nextLine();
            inetAddress = InetAddress.getByName(host);
            System.out.println("Host Name: " + inetAddress.getHostName());
            System.out.println("Host Address: " +
inetAddress.getHostAddress());
            System.out.println();
        }catch(UnknownHostException e){
            System.out.println("Host not found: " + host);
        }
    }
}
```

Output:



```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programtweleve>javac DNSTest.java
C:\Program Files (x86)\Java\networking\programtweleve>java DNSTest
Enter host name
hp
Host Name: hp
Host Address: 192.168.43.244

C:\Program Files (x86)\Java\networking\programtweleve>
```

**Program 11. Write a network program using HTTP to print the document for the given URL.**

```
import java.net.*;
import java.io.*;
import java.util.*;

public class HttpDocumentPrinter {

    public static void main(String[] args) {
        Scanner scan = new Scanner(System.in);
        HttpURLConnection connection;
        URL url;
        InputStream inputStream;
        String input;
        try {
            System.out.println("Enter the URL");
            input = scan.nextLine();
            url = new URL(input);
            connection = (HttpURLConnection) url.openConnection();
            inputStream = connection.getInputStream();
            int read;
            while((read = inputStream.read()) > -1){
                char ch = (char) read;
                System.out.print(ch);
            }
            scan.close();
        } catch (Exception ex) {
            System.out.println(ex);
        }
    }
}
```

Output:

```
C:\Windows\System32\cmd.exe
Microsoft Windows [Version 6.3.9600]
(c) 2013 Microsoft Corporation. All rights reserved.

C:\Program Files (x86)\Java\networking\programthirteen>java HttpDocumentPrinter
Enter the URL
http://google.com
<!doctype html><html itemscope="" itemtype="http://schema.org/WebPage" lang="en-
rqU0QIB7g=="><function><window.google={kEI:'EKdNXNu7FI0-rQGYzpbwCw',kEXPI:'0.13
0.1027,3804,2.14,260,575,835,284,2.1306,2431,59,2.2,2.1297,4323,3159,231,8,300,1
,573,145,155,1217,1336,28,99,341,44,47,1080,543,2193,1,641,146,271,499,1245,258,
,2,717,184,133,24,249,85,278,27,407,302,887,262,591,272,192,379,5965130,2554,233
;google.kHL='en-IN';}><google.time=function()<return(new Date).getTime();<fun
=a.getAttribute("leid");>>a=a.parentNode;return b;google.https=function()<retu
<delete d[f l];google.vel&&google.vel.lu&&google.vel.lu(a);b.src=a;google.li=f+1>
&"slh"?=a&&c="&cshid="+google.cshid;a=e!!"/"+<g!!"gen_204">+"?atyp=i&ct="+a+"&
andom();while(google.y[c l])>>google.y[c l]=[a,b];return!1;google.lm=[l];google.plm=f
/ZhyqFLG3rqU0QIB7g==">var a=window.location,b=a.href.indexOf("#");if(0<=b)<var c
r<padding-bottom:7px !important;text-align:right>.gbh,.gbd<border-top:1px solid
lor:#00c !important>.gbi .gb4<color:#dd8e27 !important>.gbf .gb4<color:#900 !imp
</style><style>body,td,a,p,h<font-family:arial,sans-serif>body<margin:0;overflo
t<height:25px;width:496px>.gsfi,.lst<font:18px arial,sans-serif>.gsfs<font:17px
oration:none>a:hover,a:active<text-decoration:underline>.fl a<color:#36c>a:visit
sbb<background:#eee;border:solid 1px;border-color:#ccc #999 #999 #ccc;height:30p
s-serif;vertical-align:top>.lsb:active<background:#ccc>.lst:focus<outline:none><
(window.n && window.n<);if <document.images><new Image().src=src;>
if <?iesg><document.f&&document.f.q.focus>;document.gbqf&&document.gbqf.q.focus
>
```